

```

#include<iostream>
using namespace std;
class Fractie
{
    int a, b;
public:
    Fractie();
    Fractie(int, int);
    Fractie(const Fractie &ex);
    void amplificare(void);
    ~Fractie();
};

Fractie::Fractie() {
    cout << "Incepe executia constructorului vid";
    cout << "introduceti numaratorul: " << endl;
    cin >> a;
    cout << "introduceti numitorul: " << endl;
    cin >> b;
}

Fractie::Fractie(int x, int y) {
    cout << "Incepe executia construcorului cu parametrii"<<endl;
    a = x;
    b = y;
}

Fractie::Fractie(Fractie &ex) {
    cout << "incepe executia constructorului de copiere" << endl;
    a = ex.a;
    b = ex.b;
}

void Fractie::amplificare(void) {
    float x;
    x = 100 / b;
    cout << "Fractia trebuie amplificata cu "<< x << endl;
    cout<<"Prin amplificareacu"<< x << " fractia " << a << "/" << b << " reprezinta "
<< a * x << "%"
}

Fractie::~~Fractie() {
    cout << "Incepe executia destructorului" << endl;
    delete &a;
    delete &b;
}

int main() {
    int c, d, intr;
    do {
        cout << "    Introduceti numaratorul: " << endl;
        cin >> c;
        cout << "Introduceti numitorul: " << endl;
        cin >> d;

        Fractie f1();
        Fractie f2(c, d)
        Fractie f2(f3);
        f1.Fractie();
        f2.Fractie();
        f3.Fractie();
    }
}

```

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        cout << "Daca doriti sa continuati apasati tasta 1 si enter, daca nu  
apasati alta tasta si enter " << endl;  
        cin >> intr;  
    } while (intr == 1)  
        return 0;  
}
```