$G = (V_N, V_T, S, P)$
V_N – alfabetul simbolurilor neterminale
V_T – alfabetul simbolurilor terminale
S – simbol de start
P – mulţimea de reguli(producţii)

V_N= {S, DELETE_SYSTEM_FILES, PASS_PARAMETER, SYS_32_DIR, PATH_VALID_SYMBOL}
V_T= {C:\Windows\System32\, A, B}

P = {

      S → DELETE_SYSTEM_FILES

      DELETE_SYSTEM_FILES → <PASS_PARAMETER><CALL_DELETE_FUNCTION>

      PASS_PARAMETER → LEA RCX, <SYS_32_DIR>
      SYS_32_DIR → C:\Windows\System32\<PATH_VALID_SYMBOL>
      PATH_VALID_SYMBOL → <PATH_VALID_SYMBOL>|A|B|C|D|E|F|G|H|I|J|K|L|M|N|O|P|Q|R|S|T|U|V|WX|Y|Z|.|€|<Character set (128 – 255)-{ "<" | ">" | ":" | """" | "/" | "\" | "|" | "?" | "*"}>

      CALL_DELETE_FUNCTION → CALL qword ptr [KERNEL32.DLL::DeleteFileA]
}

I should take care of the restrictions from here(https://learn.microsoft.com/en-us/windows/win32/fileio/naming-a-file)

Character set (128 – 255) - https://learn.microsoft.com/en-us/office/vba/language/reference/user-interface-help/character-set-128255

https://staff.fmi.uvt.ro/~mircea.dragan/docs/Limbaje2.pdf