FlashCards

A Mobile App
------ Design Project

by Radim Valach designed in Figma

What is FlashCards?

FlashCards is an app that allows the user to create, orginize and practice studying cards, or so called "flash cards".

Users can create card sets, which they can later practice. If they activate a set, it will be shown on their home screen.

Home **Active** Neuroscience The Effects of Sleep on Learning &... 12 Cards left Practice Linguistics **Pragmatics** Learned **Practice** Library The Design of Linguistics **Everyday Things** 0 / 4 Active Sets 2 / 12 Active Sets Human **Psychology** Neuroscience 7 / 24 Active Sets 4 / 21 Active Sets + New Set

Home

Active Sets

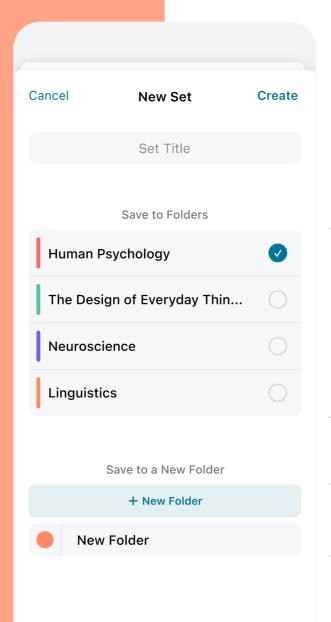
The user's active sets will be shown on the home screen, from where they can jump straight to practicing.

User's Library

Library contains all of the user's created sets organized into folders.

Adding Sets

Users can create new sets from the home screen.



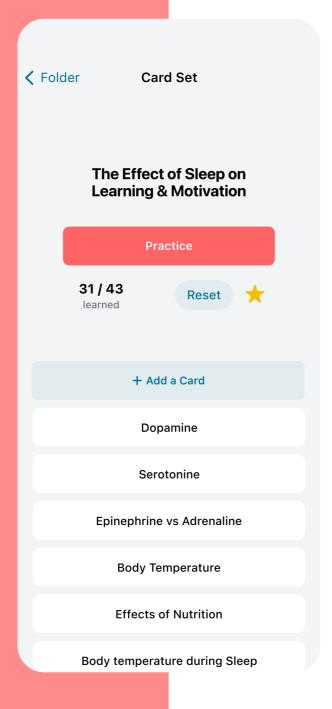
New Set

Save to Your Folders

When creating a new set, the user has to save it to at least one folder.

Save to New Folders

The user can create new folders on this screen.



Card Set

Set Menu

From this menu, the user can begin practice, reset the counter of learned cards and activate the set,

Cards

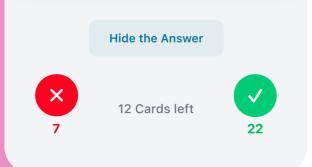
The user can view all the cards belonging to this set and edit them, as well as create new ones.

Practice Done Practice Dopamine

Hormone of reward and motivation. It stimulates action. Bright light in the night reduces Dopamine levels.

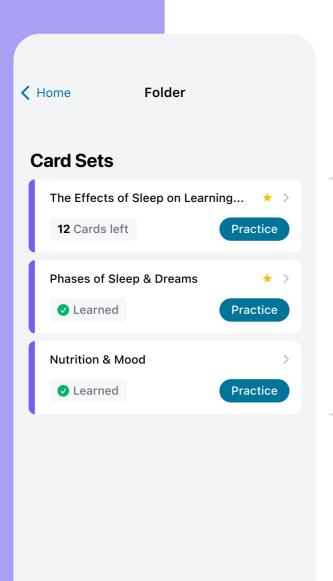
Practice Card

The card answer is hidden at first, so the user can try and answer the question themselves.



Practice Controls

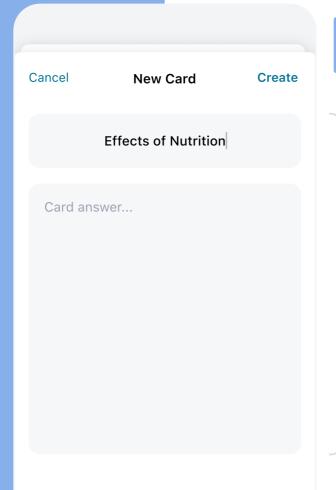
The user can reveal the answer and decide, if they've learned it.



Folder

Your Card Sets

Browse through all of your card sets, sorted into folders.



Card

Question and Answer

The user can edit an already existing card, or create a new one.