

Design and Implementation of an Alternative to SSH

1 Introduction

2 Precursory Works

- Telnet
- Berkeley r-Commands
- OpenSSH

3 Oh-My-Gosh

- Secure Connection
- Authentication via Password
- Authentication via Keys
- Privilege Separation
- Forking
- Login Accounting

■ User Data Acquisition

- Pseudoterminals
- Starting the Shell
- Terminal Mode

4 Evaluation

- Performance
- Comparison to Telnet
- Comparison to Berkeley r-commands
- Comparison to OpenSSH

5 Conclusion

6 End

Task:

- Alternative to SSH (core function)
- Prototype (design & implementation)
- Target platform: GNU/Linux
- Implementation language: Go (Golang)

- telnet(1)
- Old (RFC15 1969, RFC854 1983)
- Port 23
- No secure connection (TELNETS)
- Go-Telnet

Frequently used Linux commands:

- `login(1)`
- `sh(1)/bash(1)`
- `cp(1)`
- `who(1)`
- `stat(1)`
- `uptime(1)`

- `rlogin(1)`
- `rsh(1)`
- `rexec(1)*`
- `rcp(1)`
- `rwho(1)`
- `rstat(1)`
- `ruptime(1)`

- Useful (scripts)
- No secure connection

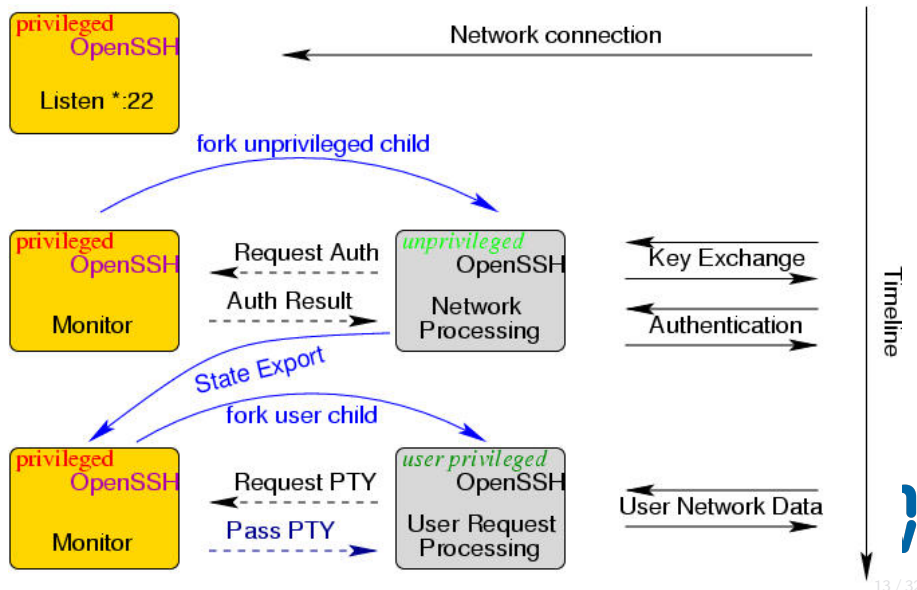
- Replaces telnet(1) and Berkeley r-commands
- Port 22
- Secure connection (own protocol)
- Plethora of features:
 - Remote user login
 - Auth via keys
 - Port forwarding
 - X11-forwarding
 - Auth agent connection forwarding (!)
 - Compression (used by `rsync(1)`)
 - ⋮

- Prevent MITM, provide integrity & privacy
- TLS 1.3
- Server: openssl(1) → key & X.509 certificate
- crypto/tls
- Encrypted channel
- Self signed server certificate: Ignores trust chain
- No client certificates (!) → Cannot authenticate the connecting client

- `/etc/passwd (!)`
- PAM
- No Go-package for PAM
- Failure in test environment → `login(1)`
- Failure in same environment using `login(1)`
Too time consuming to switch back
- `login(1)` allows root login
- Prefetch credentials on client

- Public key cryptography
- Client \leftrightarrow Server
- Random, high entropy secret
- Store authorized public keys on server
- `openssl(1)`
- Authorized keys stored in `/root/.gosh` (plain-text)
 - Hash in `~/.gosh/authorized_keys`
 - Important for privilege separation

- Shell should run with appropriate permissions
- `setuid(2)` & `setgid(2)`
- Failure to drop privileges after login (operation not supported)
Thank you, Go → spawn shell with appropriate UID & GID
- SSH more sophisticated



- Server spawns child to handle connection
- `fork(2)`
- Go: No support for forking
- CGO fork fails
- `syscall.ForkExec`
 - High level connection object gets corrupted
- Create host application
- Transfer `fd` as argument to child
 - Low level socket from `x/sys/unix` (x-package!)
- Prospect: Implement proper privilege separation

- Not implemented, **but**
- utmpx → w/who
- PAM: pam_open_session(3)/pam_close_session(3)

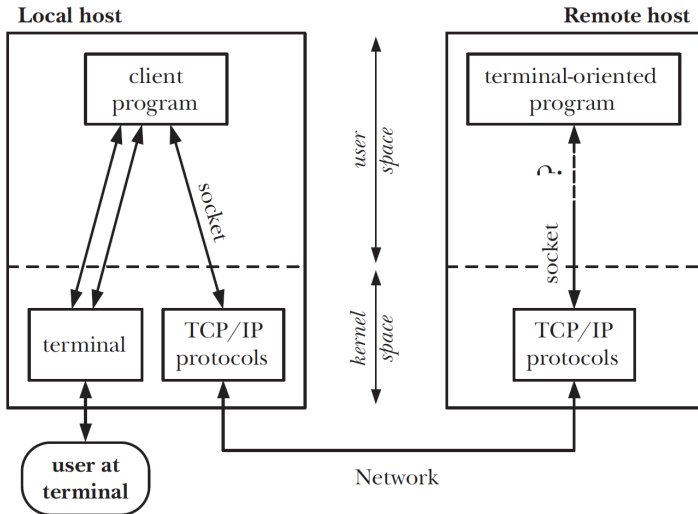
- Home directory, shell, UID & GID
- Go standard library incomplete (misses shell information)
- `/etc/passwd` (!)
- CGO: `getpwnam(2)/getpwuid(2)`


```
#include <sys/types.h>
#include <pwd.h>

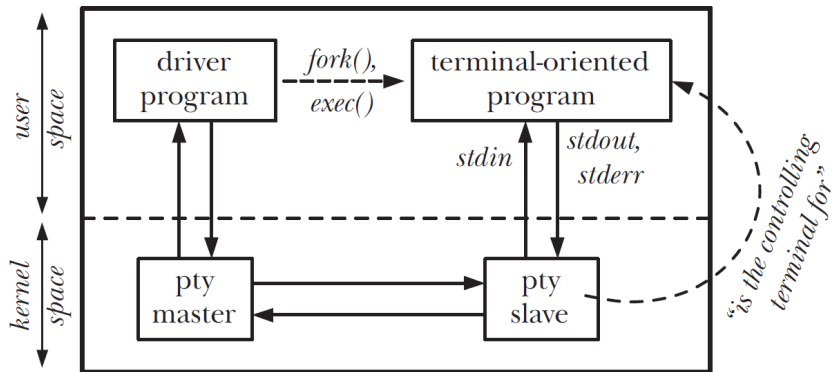
struct passwd {
    char *pw_name; /* username */
    char *pw_passwd; /* user password */
    uid_t pw_uid; /* user ID */
    gid_t pw_gid; /* group ID */
    char *pw_gecos; /* user information */
    char *pw_dir; /* home directory */
    char *pw_shell; /* shell program */
};

struct passwd *getpwnam(const char *name);
struct passwd *getpwuid(uid_t uid);
```

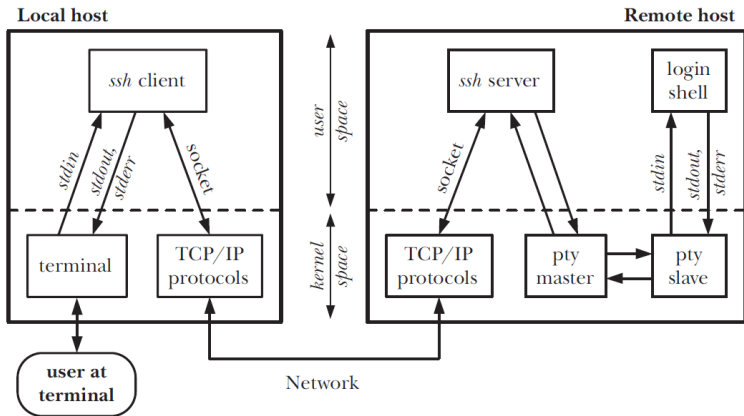
Shells expect to be connected to a TTY



PTY fakes being a TTY



Overview



- `istty(3)` on the connected fds
- `posix_openpt("/dev/ptmx")(3) → grant_pt(3) → unlockpt(3) → ptsname(3)`
- Wrapper function in `internal(!)` package of the Go standard library `os/signal/internal/pty`

```
// Open returns a master pty and the name of the linked slave
// tty.
func Open() (master *os.File, slave string, err error) {
    m, err := C.posix_openpt(C.O_RDWR)
    if err != nil {
        return nil, "", ptyError("posix_openpt", err)
    }
    if _, err := C.grantpt(m); err != nil {
        C.close(m)
        return nil, "", ptyError("grantpt", err)
    }
    if _, err := C.unlockpt(m); err != nil {
        C.close(m)
        return nil, "", ptyError("unlockpt", err)
    }
    slave = C.GoString(C.ptsname(m))
    return os.NewFile(uintptr(m), "pty-master"), slave, nil
}
```

- Shell requirements:
 - user (UID & GID) & host name
 - TERM env var (for `ncurses(3X)`)
 - window resolution (including SIGWINCH)
 - session leader (controlling terminal)
- Transfer of env vars (client ↔ server)
- Continuous transfer of SIGWINCH not implemented → prospects

```
cmd := exec.Command(pwd.Shell, "--login")
cmd.SysProcAttr = &syscall.SysProcAttr{
    Setsid: true,
    //Setctty: true,
    Credential: &syscall.Credential{
        Uid: pwd.Uid,
        Gid: pwd.Gid,
    },
}
cmd.Env = userEnvs
```

Setting CTTY flag (for controlling terminal) fails → prospects

- Forward all keystrokes without interpretation (client-sside)
- cooked mode → raw mode
- x-package (!) `x/crypto/ssh/terminal`

```
import "golang.org/x/crypto/ssh/terminal"
//...
oldState, err := terminal.MakeRaw(0)
if err != nil {
    panic(err)
}
defer terminal.Restore(0, oldState)
```

- client ↔ server ↔ ptm ↔ pts ↔ shell
- /dev/zero → connection (client-side) → server → pv -rabtW → /dev/null
- TLS vs no TLS

Throughput with:	TLS (size) MiB/s (GiB)	no TLS (size) MiB/s (GiB)
Arch Linux (loopback)	427 (25.1)	1177.6 (69.0)
WSL (loopback)	69.7 (4.09)	116 (6.82)
Arch Linux to WSL (ethernet*)	85.1 (4.99)	83.7 (4.91)

*: Netgear Switch & Cat 5 ethernet cable

- TLS vs plain text
- Key auth vs only password auth

- Only `rlogin(1)` is considered (`rsh(1)`)
- TLS vs plain text
- Key auth vs only password auth
- Password auth: Both use `login(1)`

- TLS vs own protocol
- Privilege separation
- Many additional features

- Many problems encountered
- Many new concepts learned
- Mixed feelings

End

Thank you for your attention!