Design and Implementation of an Alternative to SSH

The Problem

Design and implement an alternative to SSH (prototype)

Implementation language: Go (Golang)

Target platform: GNU/Linux

Telnet

The Present Solution

telnet(1) is old (RFC15 1969, RFC854 1983) No secure connection (except: TELNETS) "Go-Telnet"

Berkeley r-Commands

The Present Solution

Frequently used Linux commands made into r-Commands:

- lacktriangledown login(1) \Rightarrow rlogin(1)
- \blacksquare $sh(1)/bash(1) \Rightarrow rsh(1)/rexec(1)*$
- $ightharpoonup \operatorname{cp}(1) \Rightarrow \operatorname{rcp}(1)$
- \blacksquare who(1) \Rightarrow rwho(1)
- \blacksquare stat(1) \Rightarrow rstat(1)
- \blacksquare uptime(1) \Rightarrow ruptime(1)

Useful (especally for scripts), but no secure connection

OpenSSH

The Present Solution

Replaces telnet(1) and Berkeley r-commands Secure connection (own protocol) Plethora of features:

- Remote user login
- Auth via keys
- Port forwarding
- X11-forwarding
- Auth agent connection forwarding (!)
- Compression (used by rsync(1))

:

Secure Connection

My Solution

Prevent MITM, provide integrity & privacy

TLS 1.3

Server: openss1(1) \rightarrow key & X.509 certificate

crypto/tls

Encrypted channel

Self signed server certificate: Ignores trust chain

No client certificates $(!) \rightarrow \mathsf{Cannot}$ authenticate the connecting client

Authentication via Password

My Solution

```
/etc/passwd (!)
PAM
No Go-package for PAM
Failure in test environment \rightarrow login(1)
Failure in same environment using login(1)
Too time consuming to switch back login(1) allows root login
Prefetch credentials on client
```

Authentication via Keys

My Solution

Authenticate via public key cryptography Store authorized public keys on server Authorized keys stored in /root/.gosh (plain-text)

- \rightarrow Hash in ~/.gosh/authorized_keys
- ightarrow Important for privilege separation

Privilege Separation

My Solution

Shell should run with appropriate permissions (setuid(2)/setgid(2)) Failure to drop privileges after login (operation not supported) Thank you, Go \rightarrow spawn shell with appropriate UID & GID SSH more sophisticated

imeline

Forking

My Solution

- Server spawns child to handle connection
- fork(2)
- Go: No support for forking
- CGO fork fails
- syscall.ForkExec
 - → High level connection object gets corrupted
- Create host application
- Transfer fd as argument to child
 - → Low level socket from x/sys/unix (x-package!)
- Prospect: Implement proper privilege separation

Login Accounting

My Solution

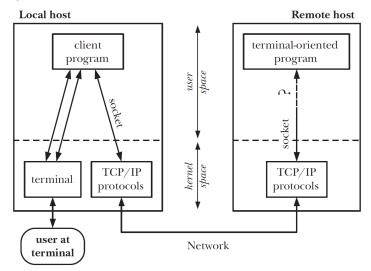
User Data Acquisition

My Solution

Home directory, shell, UID & GID Go standard library incomplete (misses shell information) $/\text{etc/passwd}(!) \Rightarrow \text{CGO}: \text{getpwnam}(2)/\text{getpwuid}(2)$

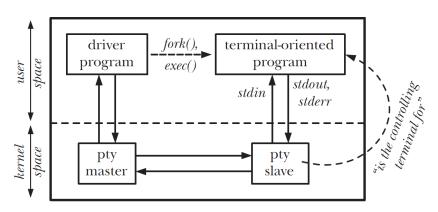
My Solution

Shells expect to be connected to a TTY



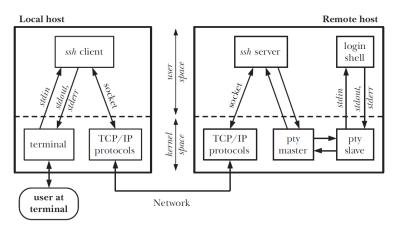
My Solution

PTY fakes being a TTY



My Solution

Overview



My Solution

```
istty(3) on the connected fds posix_openpt("/dev/ptmx")(3) \rightarrow grant_pt(3) \rightarrow unlockpt(3) \rightarrow ptsname(3) Wrapper function in internal(!) package of the Go standard library os/signal/internal/pty
```

Starting the Shell

My Solution

Shell requirements:

- user (UID & GID) & host name
- TERM env var (for ncurses(3X))
- window resolution (including SIGWINCH)
- session leader (controlling terminal)

Transfer of env vars (client \leftrightarrow server) Continuous transfer of SIGWINCH not implemented \rightarrow prospects Setting CTTY flag (for controlling terminal) fails \rightarrow prospects

Terminal Mode

My Solution

Forward all keystrokes without interpretation (client-sside) cooked mode \rightarrow raw mode x-package (!) x/crypto/ssh/terminal

Performance

How It Turned Out

```
\begin{array}{l} {\sf client} \leftrightarrow {\sf server} \leftrightarrow {\sf ptm} \leftrightarrow {\sf pts} \leftrightarrow {\sf shell} \\ {\sf /dev/zero} \rightarrow {\sf connection} \; ({\sf client-side}) \rightarrow {\sf server} \rightarrow {\sf pv} \; \; {\sf -rabtW} \rightarrow {\sf /dev/null} \\ {\sf TLC} \qquad {\sf TLC} \end{array}
```

TLS vs no TLS

Throughput with:	TLS (total)	no TLS (size)
Linux	427MiB/s (25.1GiB)	1177.6MiB/s (69.0GiB)
WSL	69.7MiB/s (4.09GiB)	116MiB/s (6.82GiB)
Linux to WSL (eth*)	85.1MiB/s (4.99GiB)	83.7MiB/s (4.91GiB)

^{*:} Netgear Switch & Cat 5 ethernet cable

Comparison to Telnet

How It Turned Out

TLS vs plain text Key auth vs only password auth

Comparison to Berkeley r-commands

How It Turned Out

Only rlogin(1) is considered (rsh(1)) TLS vs plain text Key auth vs only password auth

Comparison to OpenSSH

How It Turned Out

TLS vs own protocol Privilege separation Many additional features

Afterthoughts

Many problems encountered Many new concepts learned Mixed feelings

End

Afterthoughts

Thank you for your attention!