Design and Implementation of an Alternative to SSH

Design and implement an alternative to SSH (prototype)
Implementation language: Go (Golang)
Target platform: GNU/Linux

Telnet

The Present Solution

telnet(1) is old (RFC15 1969, RFC854 1983)
No secure connection (except: TELNETS)
"Go-Telnet"

Berkeley r-Commands

The Present Solution

Frequently used Linux commands made into r-Commands:

- login(1) ⇒ rlogin(1)
- sh(1)/bash(1) ⇒ rsh(1)/rexec(1)*
- cp(1) ⇒ rcp(1)
- who(1) ⇒ rwho(1)
- stat(1) ⇒ rstat(1)
- uptime(1) ⇒ ruptime(1)

Useful (especally for scripts), but no secure connection

OpenSSH

The Present Solution

Replaces telnet(1) and Berkeley `r`-commands
Secure connection (own protocol)
Plethora of features:

- Remote user login
- Auth via keys
- Port forwarding
- X11-forwarding
- Auth agent connection forwarding (!)
- Compression (used by `rsync`(1))

⋮

Secure Connection

My Solution

Prevent MITM, provide integrity & privacy

TLS 1.3

Server: `openssl`(1) → key & X.509 certificate

`crypto/tls`

Encrypted channel

Self signed server certificate: Ignores trust chain

No client certificates (!) → Cannot authenticate the connecting client

Authentication via Password

My Solution

`/etc/passwd` (!)

PAM

No Go-package for PAM

Failure in test environment → `login(1)`

Failure in same environment using `login(1)`

Too time consuming to switch back

`login(1)` allows root login

Prefetch credentials on client

Authentication via Keys

My Solution

Authenticate via public key cryptography
Store authorized public keys on server
Authorized keys stored in `/root/.gosh` (plain-text)
- → Hash in `~/.gosh/authorized_keys`
- → Important for privilege separation

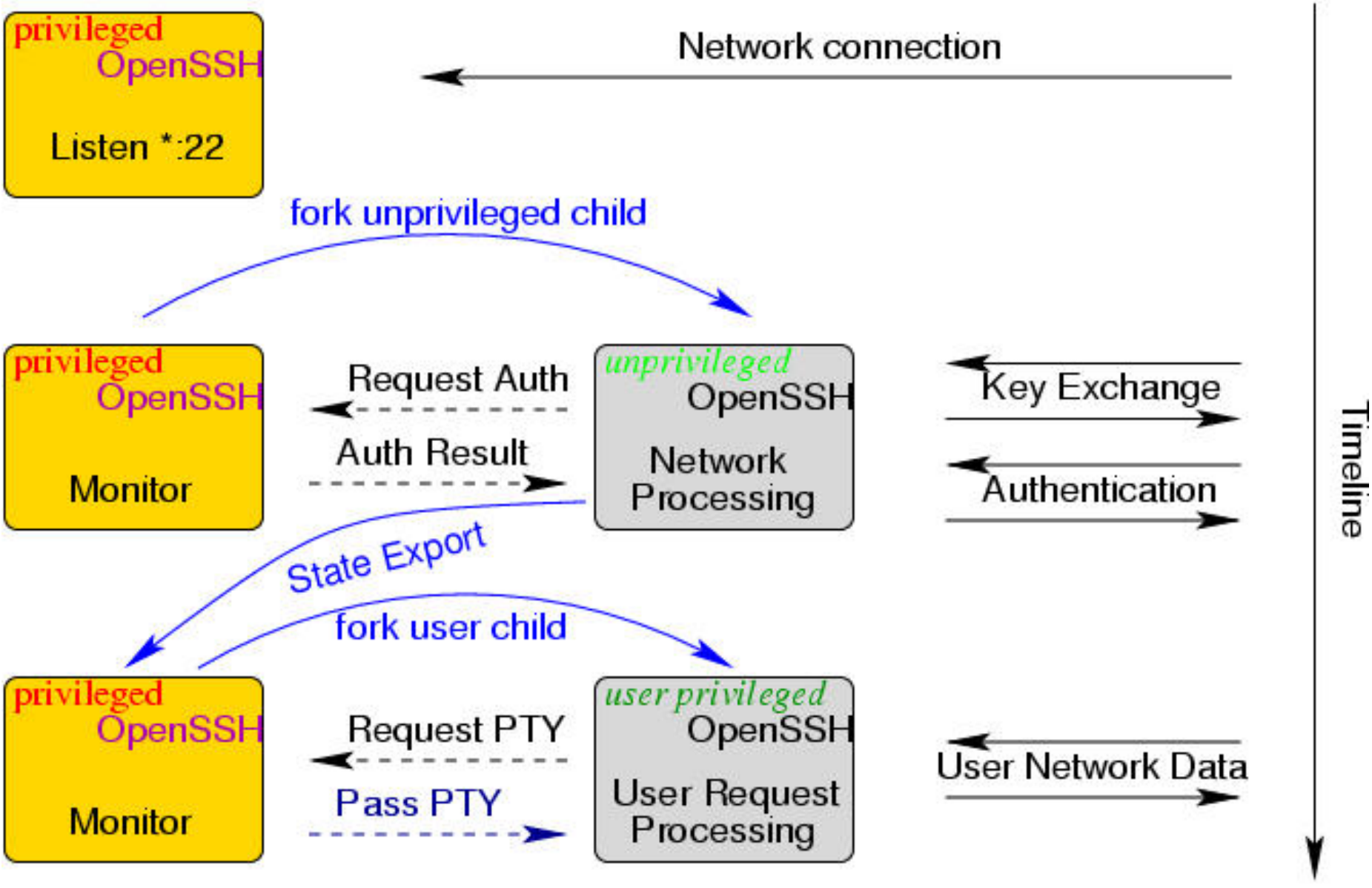
Privilege Separation

My Solution

Shell should run with appropriate permissions (`setuid(2)`/`setgid(2)`)
Failure to drop privileges after login (operation not supported)
    Thank you, Go $\rightarrow$ spawn shell with appropriate UID & GID
SSH more sophisticated

Privilege Separation

My Solution



Forking

My Solution

- Server spawns child to handle connection
- `fork`(2)
- Go: No support for forking
- CGO fork fails
- `syscall.ForkExec`
  → High level connection object gets corrupted
- Create host application
- Transfer `fd` as argument to child
  → Low level socket from `x/sys/unix` (x-package!)
- Prospect: Implement proper privilege separation

Login Accounting

My Solution

Not implemented, **but**

`utmpx` $\rightarrow$ `w`/`who`

PAM: `pam_open_session`(3)/`pam_close_session`(3)

User Data Acquisition

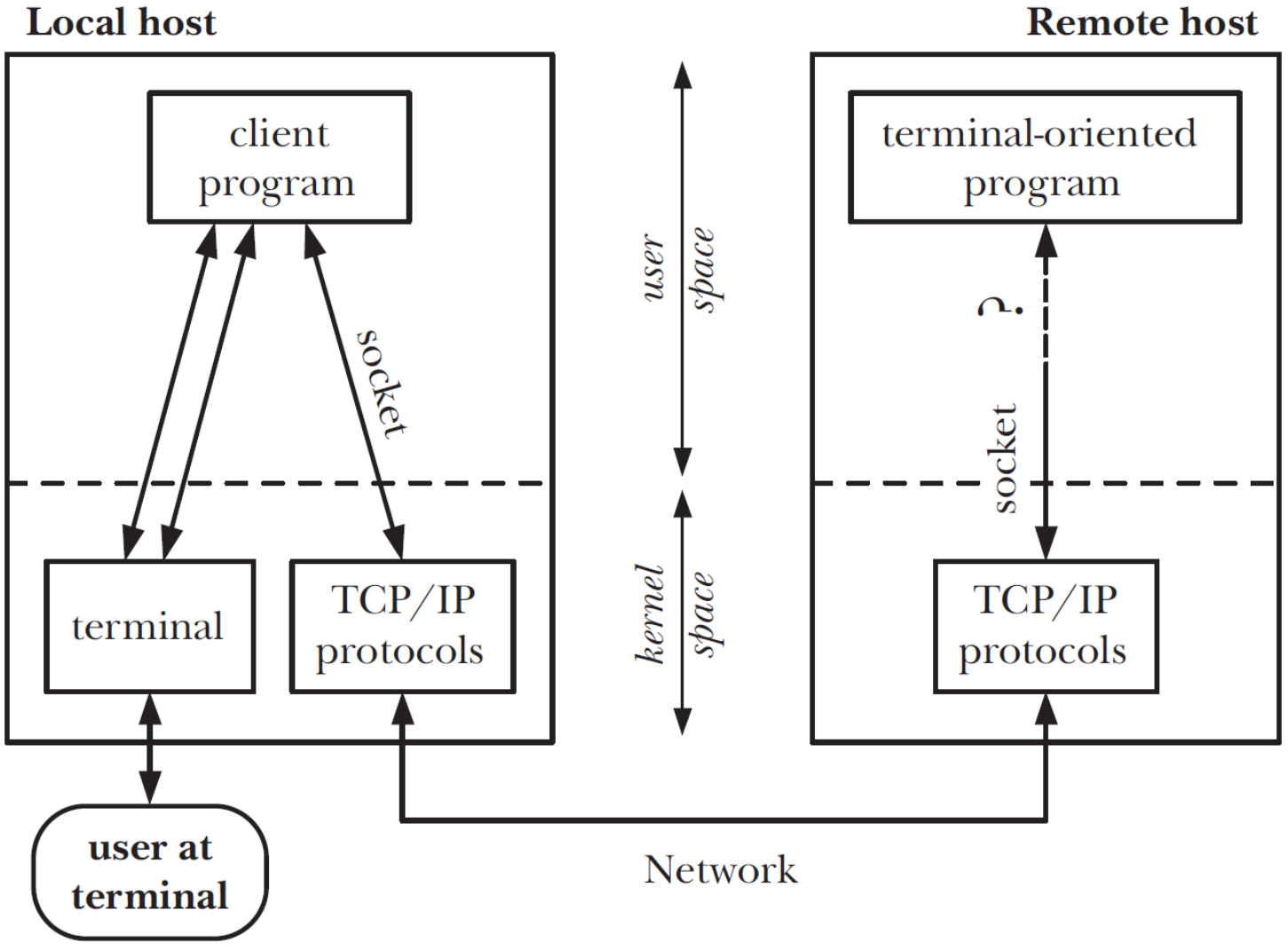
My Solution

Home directory, shell, UID & GID
Go standard library incomplete (misses shell information)
`/etc/passwd` (!) ⇒ CGO: `getpwnam(2)`/`getpwuid(2)`

Pseudoterminals

My Solution

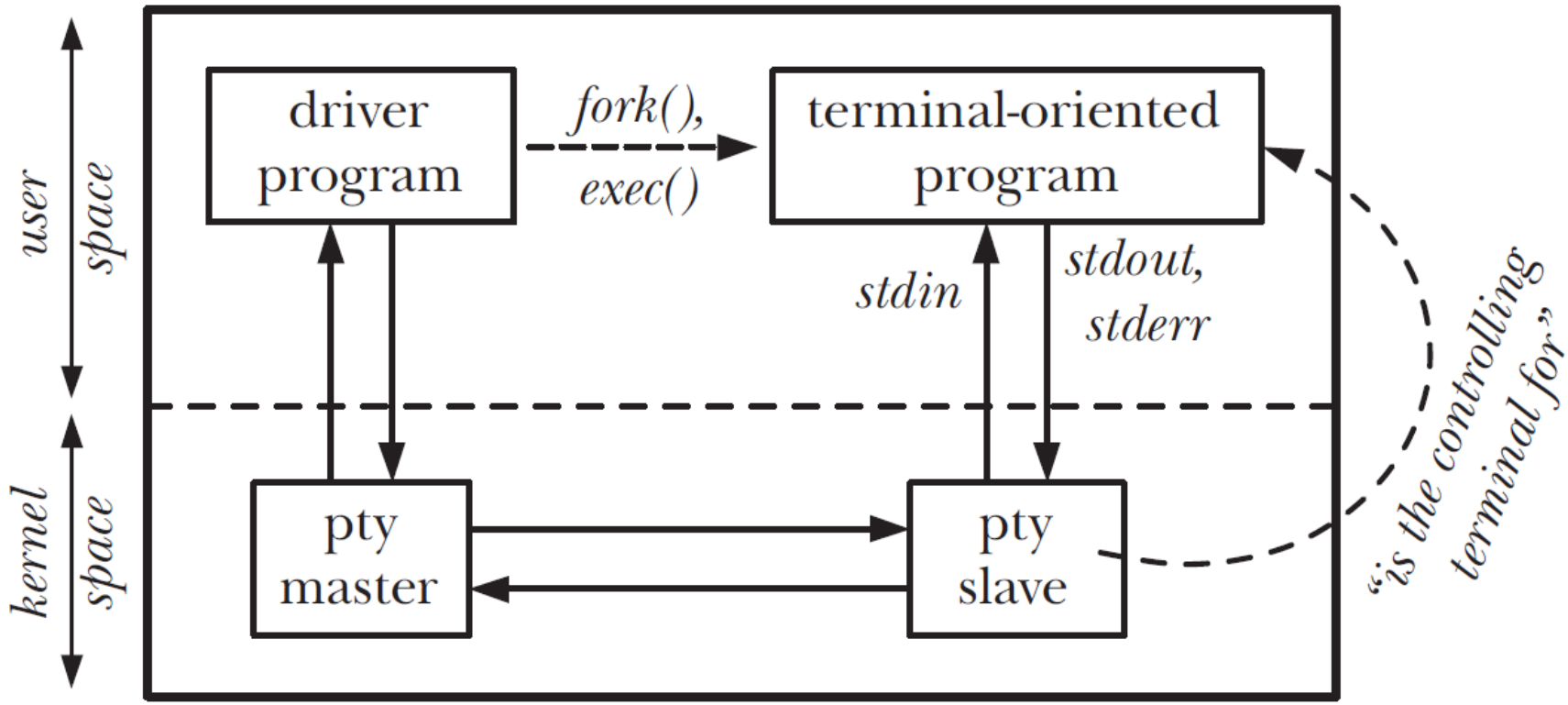
Shells expect to be connected to a TTY



Pseudoterminals

My Solution

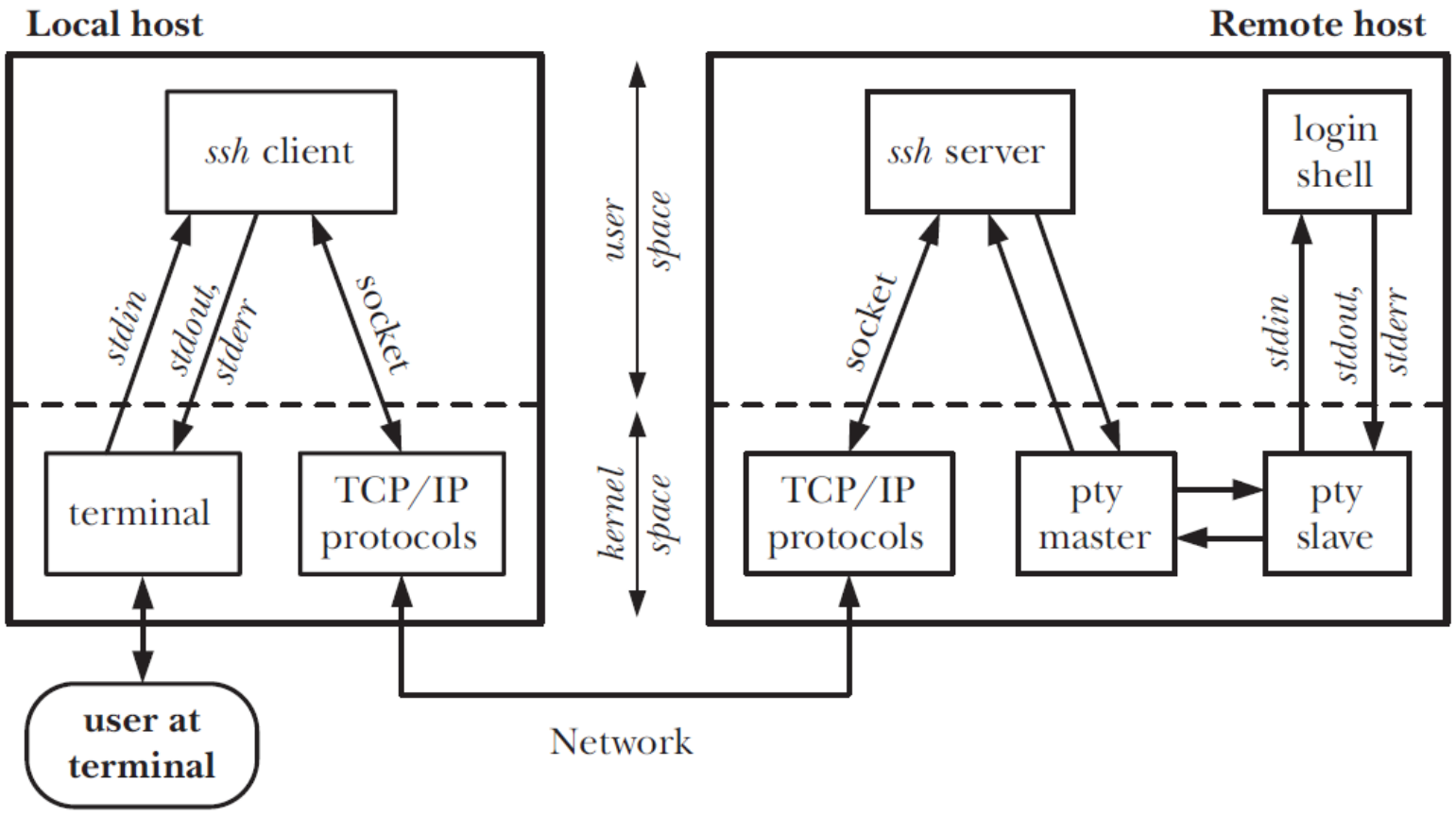
PTY fakes being a TTY



Pseudoterminals

My Solution

Overview



Pseudoterminals

My Solution

`istty(3)` on the connected `fds`

`posix_openpt("/dev/ptmx")(3)` → `grant_pt(3)` → `unlockpt(3)` → `ptsname(3)`

Wrapper function in internal(!) package of the Go standard library `os/signal/internal/pty`

Starting the Shell

My Solution

Shell requirements:

- user (UID & GID) & host name
- `TERM` env var (for `ncurses`(3X))
- window resolution (including `SIGWINCH`)
- session leader (controlling terminal)

Transfer of env vars (client $\leftrightarrow$ server)
Continuous transfer of `SIGWINCH` not implemented $\rightarrow$ prospects
Setting `CTTY` flag (for controlling terminal) fails $\rightarrow$ prospects

Terminal Mode

My Solution

Forward all keystrokes without interpretation (client-sside)

`cooked` mode $\rightarrow$ `raw` mode

x-package (!) `x/crypto/ssh/terminal`

Performance

How It Turned Out

client $\leftrightarrow$ server $\leftrightarrow$ ptm $\leftrightarrow$ pts $\leftrightarrow$ shell

`/dev/zero` $\rightarrow$ connection (client-side) $\rightarrow$ server $\rightarrow$ `pv -rabtW` $\rightarrow$ `/dev/null`

TLS vs no TLS

Throughput with:	TLS (total)	no TLS (size)
Linux	427MiB/s (25.1GiB)	1177.6MiB/s (69.0GiB)
WSL	69.7MiB/s (4.09GiB)	116MiB/s (6.82GiB)
Linux to WSL (eth*)	85.1MiB/s (4.99GiB)	83.7MiB/s (4.91GiB)

*: Netgear Switch & Cat 5 ethernet cable

Comparison to Telnet

How It Turned Out

TLS vs plain text
Key auth vs only password auth

Comparison to Berkeley r-commands

How It Turned Out

Only `rlogin`(1) is considered (`rsh`(1))
TLS vs plain text
Key auth vs only password auth

Comparison to OpenSSH

How It Turned Out

TLS vs own protocol
Privilege separation
Many additional features

Afterthoughts

Many problems encountered
Many new concepts learned
Mixed feelings

End

Afterthoughts

Thank you for your attention!