

ConsoleWindowManager

- HANDLE HANDLE_CONSOLE
- HWND HANDLE_WINDOW_DESKTOP
- HWND HANDLE_WINDOW_CONSOLE

- + void BlankScreen()
- + void HideConsoleCursor()
- + void SetWindowDisplay(int width, int height)
- + void SetText()
- + void SetConsoleWindowColor(COLORS fg, COLORS bg)
- + void SetConsoleWindowRandomColor(int random_color)
- + void RepositionWindow(int width, int height)
- + HANDLE GetConsoleHandle()
- + HWND GetDesktopHandleWindow()
- + HWND GetConsoleHandleWindow()