Task IOT:

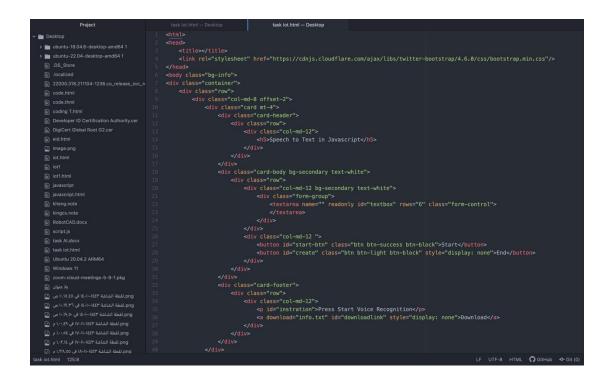
Speech to text code:

Coding:

```
<html>
<head>
  <title></title>
  k rel="stylesheet" href="https://cdnjs.cloudflare.com/ajax/libs/twitter-
bootstrap/4.6.0/css/bootstrap.min.css"/>
</head>
<body class="bg-info">
<div class="container">
  <div class="row">
    <div class="col-md-8 offset-2">
       <div class="card mt-4">
         <div class="card-header">
            <div class="row">
              <div class="col-md-12">
                 <h5>Speech to Text in Javascript</h5>
               </div>
            </div>
         </div>
         <div class="card-body bg-secondary text-white">
            <div class="row">
              <div class="col-md-12 bg-secondary text-white">
                 <div class="form-group">
                   <textarea name="" readonly id="textbox" rows="6" class="form-control">
                   </textarea>
                 </div>
              </div>
              <div class="col-md-12">
                 <button id="start-btn" class="btn btn-success btn-block">Start</button>
                 <button id="create" class="btn btn-light btn-block" style="display: none">End</button>
              </div>
            </div>
          </div>
         <div class="card-footer">
            <div class="row">
              <div class="col-md-12">
                 Press Start Voice Recognition
                 <a download="info.txt" id="downloadlink" style="display: none">Download</a>
              </div>
            </div>
         </div>
       </div>
     </div>
  </div>
<script src="https://cdnjs.cloudflare.com/ajax/libs/jquery/3.6.0/jquery.min.js"></script>
<script type="text/javascript" src="script.js"></script>
<script >
  var SpeechRecogntion = window.webkitSpeechRecognition;
  var recognition = new window.SpeechRecogntion();
  var textbox = $('#textbox');
```

```
var instration = $('#instration');
var content = ";
recognition.continuous = true
recognition.onstart = function (){
  instration.text('Voice Recognition is on')
}
recognition.onspeechend = function (){
  instration.text('No Activity');
recognition.onerror = function (event){
  instration.text('Try Again');
  console.log(event);
}
recognition.onresult = function(event) {
  var current = event.resultIndex;
  var transcript = event.results[current][0].transcript;
  var confidence = event.results[current][0].confidence;
  console.log(transcript);
  content += transcript;
  $('#textbox').val(content);
};
$('#start-btn').click(function(event) {
  if(content.length){
     content += '
  $('#textbox').val('welcome to nicesnippets.com');
  $('#downloadlink').css('display','none');
  $('#create').css('display','block');
  $(this).css('display','none');
  recognition.start()
});
var textFile = null,
makeTextFile = function (text) {
var data = new Blob([text], {type: 'text/plain'});
// If we are replacing a previously generated file we need to
// manually revoke the object URL to avoid memory leaks.
if (textFile !== null) {
 window.URL.revokeObjectURL(textFile);
}
textFile = window.URL.createObjectURL(data);
return textFile;
};
var create = document.getElementById('create'),
textbox = document.getElementById('textbox');
create.addEventListener('click', function () {
  var link = document.getElementById('downloadlink');
  link.href = makeTextFile(textbox.value);
  link.style.display = 'block';
  $('#start-btn').css('display','block');
  $('#create').css('display','none');
  recognition.stop()
```

```
content = ";
    $('#instration').text('Press Start Voice Recognition');
}, false);
</script >
</body>
</html>
```



- Final result:

