Rafael Silva

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Date of birth: 15/11/2000 Nationality: Portuguese

WORK EXPERIENCE

[10/01/2018 - 25/09/2018]

Digital game developer

New Game+

City: Porto

Country: Portugal -World Design

-Character Design

-Gameplay Design

-2D/3D Model or Design Creation

[01/03/2019 – 14/06/2019] **Software developer**

CASO - Consultores Associados de Organizações e Informática Lda

City: Braga

Country: Portugal

-Programming on Google API for Websites applications

-Programming using Java and C++

-Programming on Databases

[10/03/2018 - 14/06/2018]

Software developer

Ecobite - Professional Computer Ltd.

City: Braga

Country: Portugal

-Programming for Windows-based applications

-Programming using C# and C++

EDUCATION AND TRAINING

[18/09/2019 - 24/06/2023]

Bachelor in Digital Games Development Engineering

Polytechnic Institute of Cávado and Ave https://ipca.pt/en/

City: Barcelos **Country:** Portugal

Field(s) of study: Game Developing | 3D Modeling | Programming on C#, Java, C++, C,

Kotlin, Swift | Unity and Unreal Mastering Final grade: 16 of 20 Level in EQF: EQF level 6

Type of credits: ECTS Number of credits: 180

-Digital Game Programmer

-Game Design

-Game Level Design

-Gameplay Programmer

-3D Modeling and Animation

-Software engineer

-Computer-based training

-Web application programmer

-Research, development, and training of multimedia, e-learning, graphic simulation, virtual reality, interactive systems, and artificial intelligence software

-Software Project Manager

[Current] Masters in Applied Artificial Intelligence

Polytechnic Institute of Cávado and Ave https://ipca.pt/en/

City: Barcelos **Country:** Portugal

LANGUAGE SKILLS

Mother tongue(s): Portuguese

Other language(s):

English

LISTENING C2 READING C2 WRITING C2

SPOKEN PRODUCTION C2 SPOKEN INTERACTION C2

French

LISTENING A2 READING A2 WRITING A2

SPOKEN PRODUCTION A2 SPOKEN INTERACTION A2

Spanish

LISTENING B1 READING B1 WRITING B1

SPOKEN PRODUCTION B1 SPOKEN INTERACTION B1

Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user

DIGITAL SKILLS

C# | C++ | C | Java | JavaScript | SQL | Linux | CSS | HTML | Git | Html, Java, CSS | Programming: C Python Java C++ C# JavaScript | Unity 3D engine | Unity(Basics) | Unreal engine /C++/