Código completo do botão Verificar:

```
function check()
   get_answer = document.getElementById("input_check_box").value;
   answer = get_answer.toLowerCase();
   console.log("resposta em letras minúsculas - " + answer);
   if(answer == word)
       if(answer_turn == "player1")
           player1_score = player1_score +1;
           document.getElementById("player1_score").innerHTML = player1_score;
           player2_score = player2_score +1;
           document.getElementById("player2_score").innerHTML = player2_score;
   if(question_turn == "player1")
       question_turn = "player2"
       document.getElementById("player_question").innerHTML = "Turno de Perguntas - " + player2_name
       question_turn = "player1"
       document.getElementById("player_question").innerHTML = "Turno de Perguntas - " + player1_name
   if(answer_turn == "player1")
       answer_turn = "player2"
       document.getElementById("player_answer").innerHTML = "Turno de Respostas - " + player2_name ;
       answer_turn = "player1"
       document.getElementById("player_answer").innerHTML = "Turno de Respostas - " + player1_name ;
   document.getElementById("output").innerHTML = "";
```

```
Resultado de console.log("resposta em letras minúsculas - " + answer);
```

resposta em letras minúsculas - aspecto game page.js:55

Resultado:

```
if(answer == word)
{
    if(answer_turn == "player1")
    {
        player1_score = player1_score +1;
        document.getElementById("player1_score").innerHTML = player1_score;
    }
    else
    {
        player2_score = player2_score +1;
        document.getElementById("player2_score").innerHTML = player2_score;
    }
}

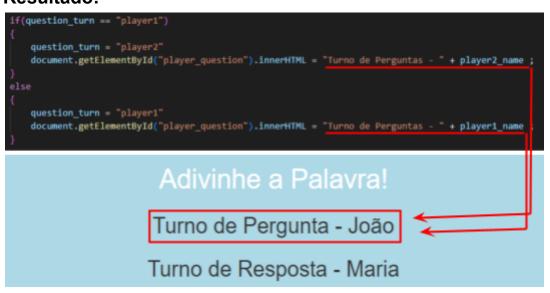
João: 0

Adivinhe a Palavra!

Turno de Pergunta - João

Turno de Resposta - Maria
```

Resultado:





Código completo de game_page.js:

```
player1 name = localStorage.getItem("player1 name");
    player2_name = localStorage.getItem("player2_name");
    player1 score = 0;
    player2 score = 0;
document.getElementById("player1_name").innerHTML = player1_name + " : ";
document.getElementById("player2_name").innerHTML = player2_name + " : ";
document.getElementById("player1_score").innerHTML = player1_score ;
document.getElementById("player2_score").innerHTML = player2_score ;
document.getElementById("player_question").innerHTML = "Turno de Pergunta - " + player1_name ;
document.getElementById("player_answer").innerHTML = "Turno de Resposta - " + player2_name ;
function send() {
   get_word = document.getElementById("word").value;
   word = get_word.toLowerCase();
   console.log("palavra em letras minúsculas = " + word);
   charAt1 = word.charAt(1);
   console.log(charAt1);
   lenght_divide_2 = Math.floor(word.length/2);
   charAt2 = word.charAt(lenght_divide_2);
   console.log(charAt2);
   lenght minus 1 = word.length - 1;
   charAt3 = word.charAt(lenght_minus_1);
   console.log(charAt3);
   remove_charAt1 = word.replace(charAt1, "_");
   remove_charAt2 = remove_charAt1.replace(charAt2, " ");
   remove_charAt3 = remove_charAt2.replace(charAt3, "_");
   console.log(remove_charAt3);
   question word = "<h4 id='word_display'> P. "+remove_charAt3+"</h4>";
   input box = "<br/>Pr>Resposta : <input type='text' id='input check box'>";
   check_button = "<br><br><button class='btn btn-info' onclick='check()'>Verificar</button>";
   row = question_word + input_box + check_button ;
   document.getElementById("output").innerHTML = row;
document.getElementById("word").value = "";
```

```
question_turn = "player1";
answer_turn = "player2";
```

```
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   answer = get_answer.toLowerCase();
   console.log("resposta em letras minúsculas - " + answer);
    if(answer == word)
       if(answer_turn == "player1")
           player1_score = player1_score +1;
           document.getElementById("player1_score").innerHTML = player1_score;
           player2_score = player2_score +1;
           document.getElementById("player2_score").innerHTML = player2_score;
    if(question_turn == "player1")
       question_turn = "player2"
       document.getElementById("player_question").innerHTML = "Turno de Perguntas - " + player2_name ;
       question_turn = "player1"
       document.getElementById("player_question").innerHTML = "Turno de Perguntas - " + player1_name ;
   if(answer_turn == "player1")
       answer_turn = "player2"
       document.getElementById("player_answer").innerHTML = "Turno de Respostas - " + player2_name ;
       answer_turn = "player1"
       document.getElementById("player_answer").innerHTML = "Turno de Respostas - " + player1_name ;
   document.getElementById("output").innerHTML = "";
```