University of São Paulo Department of Computer Science SCC0219 Introduction to Web Development

Course Syllabus

Grades

Final Grade = 0.3 *Assignments + 0.4*Final Project + 0.1*Review + 0.2*Test

Notice: If you get at least 5 points as your average grade in both Assignments and Final Project, you can use your class quizzes grade as your **Test** grade. If you get less than 3 points in either grade, the smallest grade will be your **final** grade.

Students also receive participation **credits** that will be added to their final grades. Credits can be earned by participating in online or face-to-face discussions, participation in wikis, classroom proposals, etc. Each credit is initially worth 0.1 but this amount can be increased during the course (credits already earned also increase).

Class Attendance

This is a face-to-face course. You will **fail** the course if your attendance is less than 70% regardless of your grades (USP's rule). Each student has to make sure he signs the student list for every class. The list will be available during all classes.

If you are sick (or in other cases allowed by the university), contact the course instructor.

Weekly Activities

Weekly activities have educational resources in various formats. These formats aim to meet the needs of different students/situations. But each student does not need to use all the resources. Here is a list of possible activities (not every week will have all of them):

- Video Lesson: Basic class on the weekly topic.
- Video Lesson (Alternative): An alternative to the basic video lesson. You don't need to see both.
- Video Lesson (Extra): Extra material. It presents interesting topics not central to the weekly topic. Not compulsory.

- Tutorial and Reading Material: Useful written materials used as a reference when doing exercises and assignments.
- Nonmandatory: Exercises to fix content, including exercises that appear in job interviews. Students should answer the ones they find interesting.
- Individual exercise (mandatory): The minimum amount of exercises to understand a module topic.

Assignment Delays

Assignments are to be made mainly during class and presented to the instructors. If you finished your assignment at home, you still have to present it to the instructors during class. This is an important activity for you to clarify any doubts about the content and for us to access your performance. If, for some reason, you cannot present your assignment during class, get in touch with the monitor to find a time to present it to him.

Try to hand in your assignments on time. They are important to help you understand new content.

Personal Issues: Students with personal issues should contact the course instructor. These problems will be dealt with on a case-by-case basis, assignments may be rescheduled or changed.

Problems affecting all students, for instance, assignments from other classes with deadlines near the delivery date, should be discussed during class with the course instructor (delivery dates may be postponed).

Instructor

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Teaching Assistants

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Monitor

• **Student:** Debora Buzon da Silva **Email:** debora.buzon@usp.br

General Information:

• Discipline at Jupiter: <u>SCC0219 - Introdução ao Desenvolvimento Web</u>.