



Word sense disambiguation with pictures

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Abstract

We introduce using images for word sense disambiguation, either alone, or in conjunction with traditional text based methods. The approach is based on a recently developed method for automatically annotating images by using a statistical model for the joint probability for image regions and words. The model itself is learned from a data base of images with associated text. To use the model for word sense disambiguation, we constrain the predicted words to be possible senses for the word under consideration. When word prediction is constrained to a narrow set of choices (such as possible senses), it can be quite reliable. We report on experiments using the resulting sense probabilities as is, as well as augmenting a state of the art text based word sense disambiguation algorithm. In order to evaluate our approach, we developed a new corpus, ImCor, which consists of a substantive portion of the Corel image data set associated with disambiguated text drawn from the SemCor corpus. Our experiments using this corpus suggest that visual information can be very useful in disambiguating word senses. It also illustrates that associated non-textual information such as image data can help ground language meaning.

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Fig. 1. Five senses of bank, illustrated using images from the Corel dataset.

1. Introduction

A significant portion of words in natural language have a number of possible meanings (senses), depending on context. This is illustrated in Fig. 1 with the arguably overused “bank” example. A priori, the word “bank” has a number of meanings including financial institution and a step or edge as in “snow bank” or “river bank”. Words which are spelled the same but have different meanings (polysemes) confuse attempts to automatically attach meaning to language. As there are many such ambiguous words in natural language texts, word sense disambiguation—determining the exact sense of words—has been identified as an important component of natural language processing, and has been studied by many researchers leading to a large body of literature [2–4,27,32,40,41,47,49,50].

Since the words are spelled the same, resolving what they mean requires a consideration of context. A purely natural language based approach considers words near the one in question. Thus in the bank example, words like “financial” or “money” are strong hints that the financial institution sense is meant. Interestingly, despite much work, and a number of innovative ideas, doing significantly better than choosing the most common sense remains difficult [47].

In this paper we develop a method for using image information to disambiguate the senses of words. We posit that image information can be an orthogonal source of infor-

mation for distinguishing senses. In the extreme case, disambiguation using nearby text alone is impossible as in the sentence: “He ate his lunch down by the bank”. In such cases, alternative sources of information offer attractive possibilities for grounding the word meanings. Even when not essential, non-textual information has the capacity to be helpful. Our method for using associated visual information can be used alone, or in conjunction with text based methods. Naturally, when no images are available, the system must fall back on non-image methods. Incorporation of computer vision into the word sense disambiguation process is a novel approach. As far as we know, all other word sense disambiguation methods use document text and/or additional text carrying domain or document context semantic information. However, we acknowledge related work using WordNet [42] to propagate sense (and thus semantic) information between feature based classes in the context of multimedia information systems [12,13].

To use image information we exploit a recently developed method for predicting likely words for images [5,9,22]. The method is based on a statistical model for the joint probability distribution of words and image region features. The model is learned from a training set of images with associated text. Additional details are provided below (Section 3).

To use the model for word sense disambiguation, we constrain the predicted words to be from the set of senses for the word under consideration. In general, when word prediction is constrained to a narrow set of choices (such as possible senses), it can be quite reliable. We report on experiments using the resulting sense probabilities as is, as well as augmenting two state of the art text based word sense disambiguation algorithms.

In order to evaluate our approach, it was necessary to develop a new corpus, ImCor, which consists of a substantive portion of the Corel image data base associated with disambiguated text drawn from the SemCor corpus. (We have made ImCor available for research purposes [31].) Our experiments using this corpus suggest that visual information can be very useful for disambiguating word senses.

This work suggests approaches to exploiting multiple data modes to increase our ability to automatically search and browse multi-media information. For example, text data on the web is often augmented with image data. Searches based on text currently do not make use of that information, even though in many cases it would be helpful. While computational methods for effectively understanding arbitrary visual data are still a long way off, using visual features to improve the rankings of query results may not require such a full understanding. For example, if text data can be better sense disambiguated by using image data, then an unambiguous query can be better executed against this data.

2. Disambiguating words using textual content

Research into automatic methods for disambiguating word senses has resulted in a variety of ways of using the surrounding text, or the “textual context”, to infer word sense. Disambiguating sense is a semantic problem, and the underlying assumption is that the word to be disambiguated is semantically linked to the nearby words, as text tends to be semantically coherent. Co-occurrence statistics will reflect semantic linking, and thus researchers have developed methods based on statistical models for senses [16]. A large number of other methods attempt to quantify this linking using known word semantics. For

example, word classes, as defined by a Thesaurus, can be integrated into a combined weight of indicators in the textual context [48]. Going further, most word sense disambiguation algorithms use a semantic network such as WordNet [42]. WordNet is a machine-readable dictionary covering a large proportion of the English language (152,059 words) organized into 115,424 sets of synonyms (synsets). It provides relationships between the sets, the most commonly used one being the hypernym (“is a”) relationship. The graph created by hypernym relationships forms a tree in which every node is a hypernym of its children. The path connecting two words can be used to define semantic distances, which has been used in word sense disambiguation algorithms [2,20,35,41].

Usage statistics are also helpful for word sense disambiguation. In WordNet, the “sense number” roughly corresponds to decreasing common usage frequency (the first WordNet sense is that which it considers to be most commonly used). Going further, researchers have exploited the SemCor sense-attributed corpus [28,41,43,46]. SemCor, short for the WordNet Semantic Concordance [26], consists of 25% of the Brown corpus [25] files which have been fully tagged with part-of-speech and is sense disambiguated.

A number of word sense disambiguation methods have been compared at the three Senseval conferences [1,23,33]. Based on the results from the second Senseval we chose to implement an algorithm based on iterative word sense disambiguation, SMUaw [41]. We were also intrigued by the fact that choosing the most common sense according to WordNet evaluates higher than many of the algorithms currently in use [47]. Thus we also implemented an algorithm which provides a usage distribution over the senses to provide additional evaluation of our algorithm [36].

There has been some work done incorporating multiple alternative knowledge sources to help disambiguate words in context. In [19], “world knowledge” derived from alternative synset contexts obtained through WordNet was used to supplement a learning algorithm and showed marked improvement over the unaided version. Another interesting example is found in [44], where, for every word being disambiguated, a feature set is formed based on multiple sources, including the part of speech of neighboring words, morphological form, the unordered set of neighboring words, local collocations and verb-object syntactic relation. During training, disambiguated sentences were mined for features, so that during testing, a feature set obtained for a word can be compared against many training sets. The proposal is that the similarity so found is directly proportional to the probability that the sense of the word in a training set is the correct sense for the test word. While this system relied on the surrounding text to obtain the feature set during testing, training data could have potentially come from a number of different sources. This and other similar efforts [11,37] indicate that intelligent and efficient integration of multiple knowledge sources can result in enhanced performance of a variety of algorithms dealing with textual analysis in general, and word sense disambiguation in particular.

3. Predicting words from images

To integrate image information with text data we exploit recent work on linking images and words [5,9,22]. The general approach is to build statistical models for the co-occurrence of image regions and words. A key assumption is that words are linked to

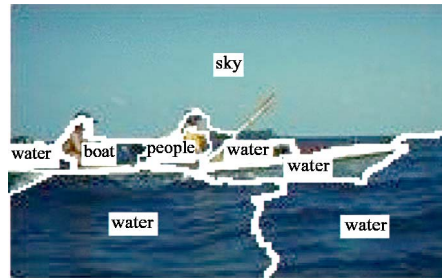


Fig. 2. Illustration of region labeling. Each region is labeled with the maximally probable word, but has a distribution over the entire vocabulary. In the word sense disambiguation task we combine the probability distributions over the regions to provide an “annotation” relevant to the entire an image. We emphasize region based approaches here because we believe that good image annotation requires reasoning about image components.

images via regions. These models can be used to predict words for image regions (region-labeling) as well as entire images (auto-annotation). Region labeling is illustrated in Fig. 2. To label regions, probabilistic inference using these models provides a posterior probability distribution over the vocabulary for each region, and we label the region with the one which has maximal probability. We fit the models using large image data sets with associated text. Critically, we do not require that words in the training data be identified as belonging to particular image regions, as such data is rare.

These models owe much to previous work in the text domain [29] and statistical machine translation [14,15,38]. A number of additional methods for linking image features to words have been recently proposed [17,24,30,34], and these could also be considered for word sense disambiguation. For this work we use one of the models from [5]. In particular, we use the dependent model, D-2, with linear topology. We do not use the hierarchical clustering version as it is better suited characterizing a known data set, and less suited for predicting words for novel images.

We first segment images into regions which have coherent color and texture. This simplification is essentially a data reduction step allowing semantic analysis to be done on groups of pixels. In this work we use a modified version of Normalized Cuts [45] for segmentation. For each image region we compute a feature vector representing color, texture, size, position, shape [5], and color context [8]. More specifically,

- Size is represented by the portion of the image covered by the region.
- Position is represented using the coordinates of the region center of mass normalized by the image dimensions.
- Color is represented using the average and standard deviation of ($r = R/(R + G + B)$, $g = G/(R + G + B)$, $S = (R + G + B)$) over the region. We use this color space instead of RGB to reduce correlation among the three bands.
- Texture is represented using the average and variance of 16 filter responses. We use 4 difference of Gaussian filters with different sigmas, and 12 oriented filters, aligned in 30 degree increments. See [45] for additional details and references on this approach to texture.

- Shape is represented by the ratio of the area to the perimeter squared, the moment of inertia (about the center of mass), and the ratio of the region area to that of its convex hull.
- Color context is represented by four colors each one representing the color of adjacent regions, restricted to four 90 degree wedges [8].

A region, together with its feature vector, will be referred to as a “blob” [18].

Our language model is the commonly used “bag of words” where word order is not used. Various pre-processing strategies can be used to increase the likelihood that words can be connected to visual attributes of image regions [6]. In this work we use a subset of the SemCor [26] vocabulary as described further below (Section 6).

To statistically link blobs with words we assume that there are hidden factors (concepts) which are each responsible for generating *both* the words and blobs associated with that factor. This binding of their generation leads to the capacity to link words and blobs. We further assume that the observations (image and associated text) are generated from multiple draws from the hidden factors or nodes. Without modeling image generation as being compositional—region models can be used in arbitrary configuration to handle images with known regions but in different arrangements—we would need to model all possible combinations of entities. For example, we would have to model tigers on grass, tigers in water, tigers on sand, and so on. Clearly, one tiger model should be reused when possible.

We model the joint probability of a particular blob, b , and a word w , as

$$P(w, b) = \sum_l P(w | l) P(b | l) P(l), \quad (1)$$

where l indexes over the concepts, $P(l)$ is the concept prior, $P(w | l)$ is a frequency table, and $P(b | l)$ is a Gaussian distribution over features. We further assume a diagonal covariance matrix (independent features) because fitting a full covariance is generally too difficult for a large number of features. This independence assumption is less troublesome because we only require conditional independence, given the concept. Intuitively, each concept generates some image regions according to the particular Gaussian distribution for that concept. Similarly, it generates one or more words for the image according to a learned table of probabilities.

To go from the blob oriented expression (1) to one for an entire image, we assume that the observed blobs, B , yield a posterior probability, $P(l | B)$, which is proportional to the sum of $P(l | b)$. Words are then generated conditioned on the blobs from:

$$P(w | B) \propto \sum_l P(w | l) P(l | B), \quad (2)$$

where by assumption

$$P(l | B) \propto \sum_b P(l | b) \quad (3)$$

and Bayes rule is used to compute $P(l | b) \propto P(b | l) P(l)$.

Some manipulation [7] shows that this is equivalent to assuming that the word posterior for the image is proportional to the sum of the word posteriors for the regions:

$$P(w | B) \propto \sum_b^N P(w | b). \quad (4)$$

We limit the sum over blobs to the largest N blobs (in this work N is sixteen). While training, we also normalize the contributions of blobs and words to mitigate the effects of differing numbers of blobs and words in the various training images. The probability of the observed data, $W \cup B$, given the model, is thus:

$$P(W \cup B) = \prod_{b \in B} \left(\sum_l P(b | l) P(l) \right)^{\frac{\max(N_b)}{N_b}} \times \prod_{w \in W} \left(\sum_l P(w | l) P(l | B) \right)^{\frac{\max(N_w)}{N_w}} \quad (5)$$

where $\max(N_b)$ (similarly $\max(N_w)$) is the maximum number of blobs (words) for any training set image, N_b (similarly N_w) is the number of blobs (words) for the particular image, and $P(l | B)$ is computed from (3).

Since we do not know which concept is responsible for which observed blobs and words in the training data, determining the maximum likelihood values for the model parameters ($P(w | l)$, $P(b | l)$, and $P(l)$) is not tractable. We thus estimate values for the parameters using expectation maximization (EM) [21], treating the hidden factors (concepts) responsible for the blobs and words as missing data. In the EM computation we alternate between the following two steps:

Expectation(E) Estimate the expectations of the unobserved data from the previous estimates of the parameters. In particular, for each blob and word in the training data, we estimate the probability that it comes from each of the hidden factors (concepts).

Maximization(M) Estimate the model parameters ($P(w | l)$, $P(b | l)$, and $P(l)$) by maximizing the expected log-likelihood computed during the E-step.

The model is not particularly sensitive to the number of concepts, and we did not attempt to optimize the number of concepts for this work. In previous studies [5,6,9] we found that 500 concepts has adequate for five to ten thousand images. In this work we used 1000 concepts for the experiments with training sets of the order of 18,000 images, and 100 concepts for the experiment with training sets of the order of 1500 images.

The model generalizes well because it learns about image components. These components can occur in different configurations and still be recognized. For example, it is possible to learn about “sky” regions in images of tigers, and then predict “sky” in elephant images. Of course, predicting the word elephant requires having elephants in the training set.

4. Using word prediction for sense disambiguation

In the context of word sense disambiguation, our vocabulary is assumed to be sense disambiguated. Formally, we use an extended vocabulary S , which contains the senses of the words in a vocabulary W . Notationally, if the word $bank \in W$ then $\{bank_1, bank_2, \dots\} \in S$. Thus, every sense $s \in S$ is the sense of only one word $w \in W$. Once a model has been trained on S , we can use the annotation process to compute $P(s | B)$. Different than annotation, word sense disambiguation has the additional characteristic that we are trying to *only* distinguish between the senses, s , for a particular word, w , rather than produce a number of good choices from all of S , which is clearly more difficult.

Given a word, w , under consideration, we assume that senses for all other words should not be predicted. Operationally we simply take the posterior probability over all the senses in our vocabulary, and set those not corresponding to w to zero. We then rescale the posterior so that it sums to one. This computation yields the probability of a word sense, s , given w , and the visual context, B , which we denote as $P(s | w, B)$.

Being able to constrain the word prediction domain makes the process more accurate and thus more useful. Linking words—which carry semantics—to images, is a difficult task, and limiting the choices the system has to make is generally helpful. For example, as shown in Fig. 3, if we know the words in a caption, and thus can constrain region labeling to those words, then labeling performance increases substantively.

4.1. Combining word prediction and traditional word sense disambiguation

The quantity $P(s | w, B)$ can be used as is for word sense disambiguation, and we provide results for this strategy. It is also natural to combine it with text based methods, as it seems to provide an orthogonal source of information. Here we assume that a text based method can provide a second estimate of the probability $P(s | w, W)$ for the sense, s , for w , based on the observed words, W (the senses are not known a priori). We discuss our choice of $P(s | w, W)$ below (Section 4.2).

We assume that these two estimates are relatively independent, which gives the following simple expression for combining them:

$$P(s | w, B, W) \propto P(s | w, B)P(s | w, W). \quad (6)$$

While the two estimates are likely to have some degree of mutual information, the results below suggest that there is enough independence to be useful. We have considered the possibility that both estimates might embody the empirical sense distribution, and that compensating for this may provide a better strategy, but our most robust results have been with the simple independence assumption above.

4.2. Traditional word sense disambiguation

The probability $P(s | w, W)$ in (6) is assumed to come from a traditional text based word sense disambiguation algorithm. In preliminary [6] work we used a naïve algorithm based on distances computed using WordNet [42] among words forming the context and

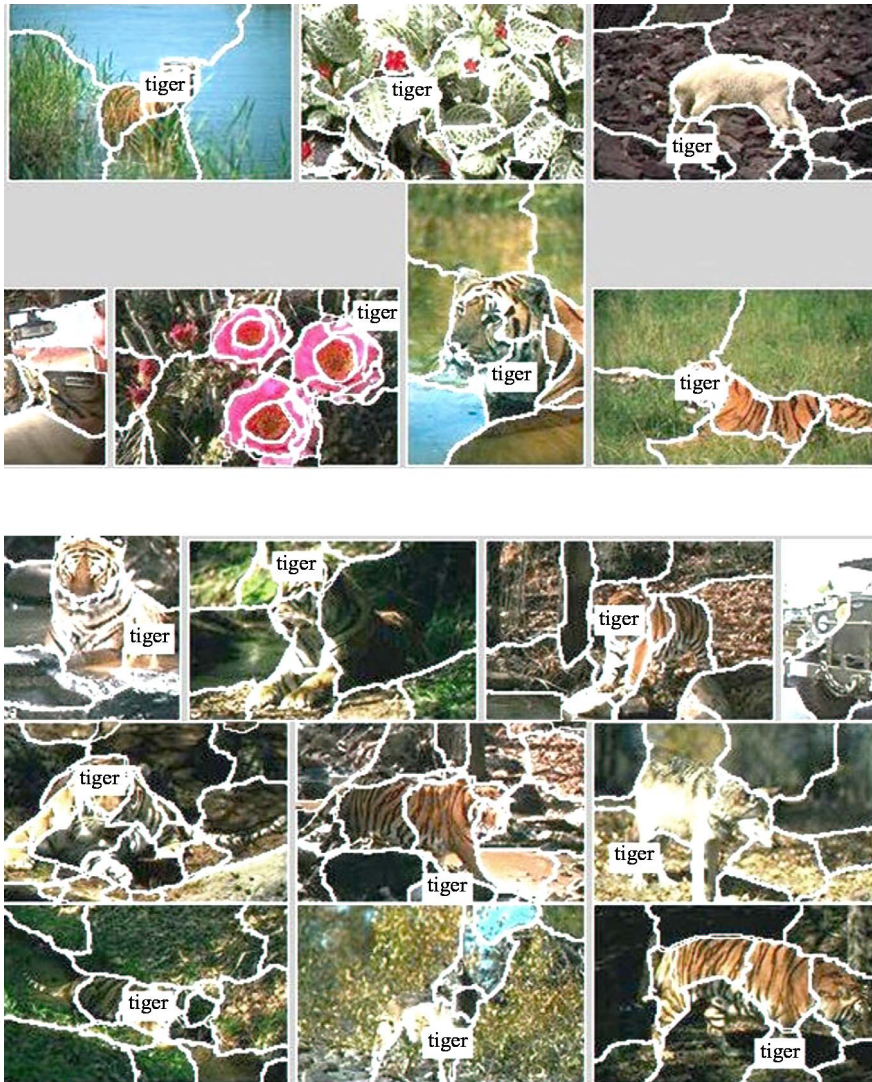


Fig. 3. Illustration of the improvement in region-labeling due to being able to restrict the predicted words to those known to be in the caption. The task here was to find tiger regions in the image data base. The best tiger regions found are shown. The top group was determined only using image data, whereas the bottom group was found using both image data and the five keywords, one of which was tiger. We emphasize that this task is not precisely analogous to word sense disambiguation. The key point is that our difficult prediction problem becomes easier when we can constrain our predictions to a small number of choices.

words related to proposed senses. This algorithm produced a score instead of a true probability, and was calculated using work from [6], which itself was drawn from [3,40].

We found that the performance of this algorithm was poor, leading to the question of whether our original results using image information would be overshadowed by a more

sophisticated text based WSD algorithm. Thus we implemented the two methods mentioned above. We describe the first one in detail next. The second algorithm proved to be less interesting in our domain, as it is an attempt to capture usage statistics, which the image based algorithm has access to in training. Thus our need for some independence between the two sources of information breaks down, and the results were not very good.

4.2.1. Iterative word sense disambiguation

The SMUaw algorithm (and a recent derivative, SenseLearner [39]), has been shown to perform very well [1,23]. As such, we based our main text-based algorithms on the technique of iterative word sense disambiguation presented in [41].

This method makes use of both WordNet and the semantically tagged corpus SemCor, and consists of 10 algorithms which act as filters on the input data. Each algorithm in the pipeline uses a different heuristic to disambiguate a word and moves it from the set of ambiguous words, *SAW*, into the set of disambiguated words *SDW* (a process referred to here as “marking”). These procedures range from removing proper nouns and monosemous words to connecting words which have certain semantic distances. The original algorithm gave words a definite sense based on computational heuristics associated with each filter. As the approach described above requires softer output, we modified the algorithm so that information that would otherwise be lost at each filtration step contributes to the score of the sense. Each of the procedures was altered in the following ways (original procedure in italics):

- (1) *Mark all proper nouns with a WordNet sense of 1.* No change.
- (2) *Mark all words with one sense as having that sense.* No change.
- (3) *Examine the usage of the word and its neighbors in SemCor. If the count of one sense is a certain threshold above the remainder of the senses, remove and mark the word with that highest sense.* Instead of dropping the counts for the senses which do not make the threshold, we normalize the array of sense frequency counts, and if one of the senses scores above 0.75, we mark the word with that sense but retain the distribution data.
- (4) *For every sense of every noun in SAW, find all nouns which occur within a window of 10 words from that sense usage and compile them together to create “noun contexts” for each. The sense whose noun-context has the greatest overlap with the textual context of the word (defined as the cardinality of the intersection of the noun context with the words in the document), if it is greater than the next highest sense by a threshold, should be marked.* Again, instead of throwing away the overlap data we instead store the entire array of cardinalities, normalize, and mark the word if the highest is above a threshold, in this case 0.5.
- (5) *For every word in SAW, if one of its senses is within a semantic distance of 0 (same synset) from a word in SDW, mark it with that sense.* Instead of throwing away data, a count for each word which was a semantic distance of 0 from a given sense was tabulated, and then these counts were normalized and used as substitute probabilities. Again, we mark a word if it is above the likelihood threshold of 0.5.
- (6) *Same as above, but was performed within SAW (i.e., two words in SAW which have senses with a semantic distance of 0 are marked with that sense).* Change is same as above.

- (7) *Same as fifth procedure, but with a distance of 1 (hypernym/holonym relationship).*
Change is same as in 5.
- (8) *Same as sixth procedure, but with a distance of 1.* Change is same as in 6.

All those words not disambiguated by the process were given a default distribution which favored the most common sense. The end result is that the last 6 of the 8 procedures now produce softer distributions which are more useful as part of (6).

5. ImCor

In previous work [10] we used the Corel image data set which has four or five keywords per image. We labeled the senses of these keywords for 16,000 images, and identified a subset of 1,800 images with potential sense problems using heuristics to bias the set towards ambiguous keywords. Nevertheless, the amount of ambiguity across the dataset was not sufficient to provide for realistic testing. For example, while a word such as *head* is usually ambiguous, in the Corel dataset it overwhelmingly tends to be used in one way.

Given the inadequacy of this and all other existing image datasets for this kind of work, we created a new research corpus named ImCor. This corpus links the images from the Corel dataset with the sense disambiguated SemCor corpus to provide a new corpus which links images with semantically tagged text. (We have made ImCor available for research purposes [31].)

5.1. Building Imcor

The task at hand was to link images with text passages from SemCor to provide images linked to text more along the lines as one would find in a newspaper or magazine setting. The Corel keywords were used to determine an initial set of 30 candidate images for each of the SemCor articles. We developed a tool to facilitate human selection of text for the image candidates (Fig. 4). The rater would then be asked to first choose whether the image was appropriate for the text, and, if so, the rater further selected the text passage within the article that was most appropriate.

The magnitude of the task meant that two raters were required to build the corpus. We divided the data between them so that there was an overlap of one article in six. The Kappa statistic for the agreement between the two raters on this subset was 0.575, which is appreciable, but less than hoped for, reflecting the subjective nature of the task.

The end result was a list of documents with associated images marked either as “inappropriate”, “no text” (for images which illustrated the article as a whole but no specific part), or “appropriate” with paragraph text from the article. We then gathered the appropriate images into a single corpus with the disambiguated text becoming the captions. We incorporated images which were associated with the article as a whole but no specific text segment by assigning them a random sampling of words from the article with a selection factor of $1/P$, where P is the number of paragraphs in the article. The end result was a corpus of 1633 image/text pairings, in which 86.83% were tagged with specific paragraph text and 13.17% with random samplings from documents.

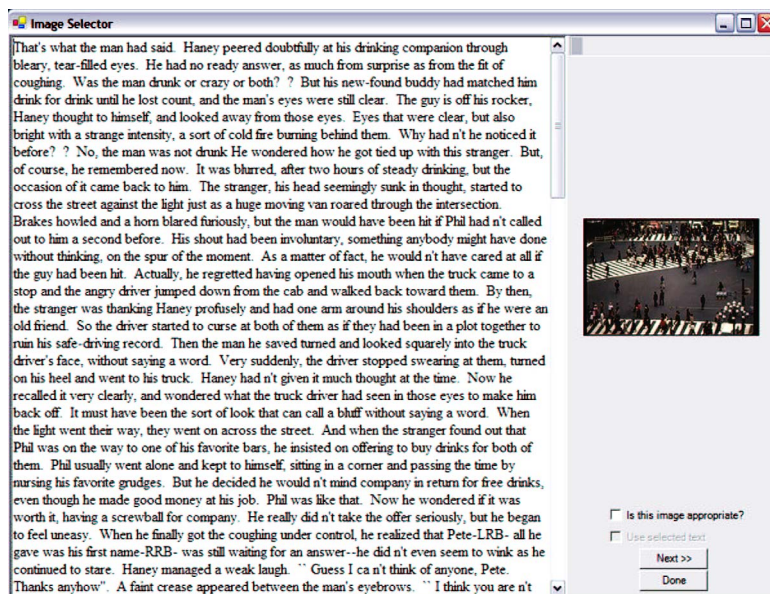


Fig. 4. A screen-shot of the program used to select text passages from SemCor semantically linked to images. The rater reads the article on the left and then looks at a picture. If that picture is appropriate, they click the box in the lower right. At that point the rater has the opportunity to select any text which is appropriate, indicate that they have done so, and then move on to the next image.

5.2. Expanding ImCor

While a carefully sense disambiguated annotated corpus of 1633 images goes far beyond what is available, it is still relatively small for our purposes. Therefore we exploit the fact that there is much semantic redundancy in the Corel image data (e.g., there are at least 50 images of planes/jets with very similar keywords), to find additional images which are appropriate for the captions found in the first step. Any image which was not already used that shared two or more keywords with an image which had been paired with SemCor text was added to the corpus with that text. This operation produced a new version of the corpus with 20,153 image/text pairings.

6. Experiments

For our experiments we produced twenty different breakdowns of our corpus into training and testing sets (90% training, 10% testing). In our corpus there are a number of images which are used two or more times, and thus we took care to ensure that in these cases the entire group was assigned either to the training or testing sets. For each split, we then determined the vocabulary based on the training set. We first removed stop words from the corpus to reduce computation. We then eliminated all word senses which occurred less than 20 times (50 times in a second experiment). If this produced images without words,

then they were removed, and the vocabulary was recomputed, iteratively, if needed. Typical vocabulary sizes were 3800 senses from about 3100 sense blind words (300/2600 for the second experiment). To provide some idea of the vocabulary, we noted 193 senses starting with the letter “m”, of which 137 were unambiguous, and 56 had at least two senses. Those 56 senses were:

machinery_1 machinery_2 major_1 major_2 major_3 make_1 make_10 make_12
make_13 make_17 make_2 make_3 make_4 make_6 make_8 man_1 man_2 man_3
man_4 man_5 marvel_1 marvel_2 mass_1 mass_3 mass_4 matter_1 matter_2 matu-
rity_1 maturity_2 mean_1 mean_2 mean_3 measure_2 measure_3 memory_1 mem-
ory_2 mention_2 mention_3 mind_1 mind_2 miss_2 miss_6 moment_1 moment_2
monotonous_1 monotonous_2 month_1 month_2 moral_1 moral_2 mortal_1 mortal_2
mouth_2 mouth_3 musician_1 musician_2

Next we trained the word prediction model (Section 3) on the combined image sense data. We used the features described above for the 16 largest image regions, or, if there were fewer than 16, then we used all of them. We then applied the model to the test data to predict senses according to (4), restricted to the senses for each word under consideration as described in Section 4. We also combined the image and text results as described in Section 4.1 to get two sets of final results for word sense disambiguation. Fig. 5 shows a few examples where the text based method gives the wrong sense but adding image information leads to the correct sense.

We compute performance using *only* documents which have at least one ambiguous word. By construction, if all the words in a test document have only one sense, then our measurement process would score all algorithms as giving the correct sense, which would inflate performance figures, and dilute the effects that we are investigating. For our baseline we use the performance of the empirical distribution of the training set, which was roughly 60%. This is a harsher baseline than the simple “most common sense” method, which has been found to be surprising effective [47], as the empirical distribution gives the common sense for the particular corpus being investigated. We omit results using a second text WSD method [36] as they were roughly comparable to our base line (a score of zero), which is not surprising after the fact given the nature of that algorithm and our corpus.

We provide results in two forms. In Table 1 we report the average absolute scores over the 20 samples. In Table 2 we report the amount by which the performance of each method exceeds that of the baseline, averaged over the 20 samples. This controls somewhat for subset difficulty, and makes it easy to identify non-trivial performance since doing so results in positive values.

The results of combining the two sources of information are very promising, as the performance went beyond that of either method alone, which was exactly what we were trying to achieve. On the large data set (extended ImCor) we were able to increase performance over the baseline by nearly 20% yielding nearly 80% absolute performance. In the small (seed) data set, the performance increase was more modest, yielding 5% improvement. In all three cases, the results are statistically significant. Specifically, we performed a paired *t* test for the performance with images and text exceeding that of text alone over the 20 samples with 9 degrees of freedom, reflecting the fact that we have roughly 10 in-



(a)

Sense tagged words around *plant*:

rooting_1 developed_1 compost_1 sand_1 benefit_1 good_1
find_1 day_3 feel_2 separate_1 top_2 half_1 plant_2



(b)

Sense tagged words around *water*:

reach_1 location_1 sundown_1 herd_1 water_2 and_then_1 broad_1 grass_1 flat_1

Fig. 5. Two cases where image information proved to be helpful. In (a), text based word sense disambiguation gives the canonical, abstract meaning of “water”, water_1 (substance). Adding image information gives the correct sense, water_2 (body of water). In (b), using text alone gives the incorrect sense for “plant”, plant_1 (factory). Adding image information gives the correct sense, plant_2 (botanical). In both cases the more visual, but less common, sense was promoted by the statistical model linking image features to words. However, we caution the reader that most words used in this study are not particularly visual, and most examples are not this clear cut. Nonetheless, correlates between visual features and word senses which are consistent between training data and testing data can help disambiguate senses as demonstrated in the quantitative results.

Table 1

Restricted word prediction results for the word sense disambiguation experiments. The first two rows are for the extended ImCor data set (20,153 text passages paired with images) at two different values for the minimum number of times that a word sense needs to be used in the training data in order to be considered part of the vocabulary. For completeness, the third row is the result using the manually produced seed data set (1,633 pairs), even though the data is a bit sparse for our learning method. The numbers tabulated are the fraction of times the sense was correctly chosen. Every document processed has at least one ambiguous word. Some words are unambiguous, and all algorithms score correctly on those words by construction. The results shown are the average of 20 different breakdowns of training and testing. The error, as estimated from the variance over the 20 test/training splits, is about 0.003 for the first two rows, and about 0.01 for the third row. Incorporating image information is statistically significant at $p = 0.01$ in all three cases, using paired t tests

| Data set | Minimum sense count | Baseline | Text only using [41] | Image only | Combined (using (6)) |
|----------|------------------------|----------|-------------------------|------------|-------------------------|
| Full | 20 | 0.615 | 0.683 | 0.791 | 0.817 |
| Full | 50 | 0.606 | 0.674 | 0.781 | 0.814 |
| Seed | 20 | 0.571 | 0.693 | 0.687 | 0.741 |

Table 2

Analogous results for that in Table 1, but here we show the performance *increase* of each method over the empirical distribution baseline, averaged over the samples. Comparisons based on these numbers are more accurate than comparing the overall performances reported in Table 1 because the results for the empirical distribution controls somewhat for sample difficulty. The estimated errors in the numbers are 0.003 for the first two rows, and about 0.01 for the third row

| Data set | Minimum sense count | Text only using [41] | Image only | Combined (using (6)) |
|----------|---------------------|----------------------|------------|----------------------|
| Full | 20 | 0.069 | 0.177 | 0.202 |
| Full | 50 | 0.068 | 0.175 | 0.208 |
| Seed | 20 | 0.125 | 0.116 | 0.173 |

Table 3

Average counts for the number of senses correctly identified over the 20 samples for each of the three experiments. The total number of ambiguous words is provided in the first column. These results are consistent with those in the previous two tables, but they do not map exactly onto those numbers because here only words which are ambiguous with respect to the vocabulary are counted. The errors in the first two rows are roughly 11, and the errors in the third row are roughly 4. All differences between WSD with text only and WSD with text with images are significant at $p = 0.0005$

| Average number of ambiguous words | Baseline | Text only using [41] | Image only | Combined (using (6)) |
|-----------------------------------|----------|----------------------|------------|----------------------|
| 6975 | 4506 | 4935 | 5082 | 5361 |
| 6204 | 3986 | 4390 | 4515 | 4803 |
| 697 | 411 | 477 | 454 | 498 |

dependent samples in the 20 sets due to sampling 10% of the data at a time. For the three experiments we have: (1) ($M = 0.133$, $SE = 0.0030$) with $t(9) = 44.8$, $p < 0.0005$; (2) ($M = 0.140$, $SE = 0.003$) with $t(9) = 49.6$, $p < 0.0005$; and (3) ($M = 0.048$, $SE = 0.011$) with $t(9) = 4.5$, $p < 0.001$.

We can further interpret the results in Table 1 by noting that each run attempts to find senses for about 7,000 words distributed over about 800 documents. The 7,000 words have about 20,000 senses among them, relative to our vocabulary. Thus our baseline method, performing at about 60% specifies the correct sense for about 4,200 words, and misses 2,800. The combined method, performing at about 80%, misses about half that amount (1,400).

Finally, in Table 3, we provide the average counts of correct sense identification, restricted to words which are ambiguous. Again, in all three experiments, there is a significant performance increase due to adding image data. Specifically, in a paired t test for the results using images and text being greater than that using text alone over the 20 samples with 9 degrees of freedom we have, for the three experiments: (1) ($M = 426$, $SE = 10.4$) with $t(9) = 41.0$, $p < 0.0005$; (2) ($M = 413$, $SE = 11.4$) with $t(9) = 36.2$, $p < 0.0005$; and (3) ($M = 21.2$, $SE = 4.0$) with $t(9) = 5.3$, $p < 0.0005$.

We emphasize that our domain was constructed somewhat artificially to test our ideas, and that some of the improvement going from the small (seed) data set to the larger one is likely due to the system taking advantage of the structure of the Corel data. However, even in the seed data case, where there was only limited image data to train on but the corpus was

more pure, we found a statistically significant improvement in word sense disambiguation performance when image data was included.

7. Conclusion

The main conclusion from this work is that visual information can help disambiguate senses, and thus help determine language meaning. In fact, on a small, relatively friendly domain, we were able to exceed the performance of two text based methods. We were further able to improve performance by combining text and imaged based information. Our experiments thus suggest that image information as captured by our approach can be sufficiently independent from textual based cues that combining the two sources of information can prove fruitful.

A second important contribution of this work is the development of a new corpus, Im-Cor, which links images with sense disambiguated text. As linking images with text is an important emerging research area, this data set will help researchers in this area evaluate the extent to which various approaches capture the semantics of the visual data.

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