Rafael BLANCO

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Education

Télécom SudParis (Double Degree)

Évry, France

M1 AND M2 COMPUTER SCIENCE FOR COMMUNICATION NETWORKS

Sept. 2018 - Aug. 2020

GPA 4 4/5 0

Simón Bolívar University

Caracas, Venezuela

COMPUTER SCIENCE GPA 4.3/5.0

Sept. 2013 - Aug. 2020

Projects ____

Exploring Carnivorous Plant Habitats based on Images from Social Media

AVIZ, INRIA

[FLASK, HTML 5, CSS 3, JAVASCRIPT, SQLALCHEMY]

Dec. 2018 - Jul. 2019

- Poster submitted at the IEEE Conference on Visualizaton (IEEE VIS, October 20-25, Vancouver, Canada), 2019.
- Interactive visualization system of carnivorous plants on a world map.
- Distribution maps generated and compared with traditionally established maps.

Machine Learning Part-of-speech Tagger, out of domain

Université Paris-Sud

Jan. 2019 - Apr. 2019

Apr. 2018 - Jun. 2018

· Machine learning multiclass classifier, considering three features: word of interest, window of words around, and suffixes.

Machine Learning Classifier for insemination in cows

Simón Bolívar University

[PYTHON, TENSORFLOW, PANDAS] [

• Machine learning classifier to predict results of Holstein dairy cattle insemination.

• Data cleaned and preprocessed to apply machine learning techniques.

Courses __

[TENSORFLOW, KERAS]

Deep Learning Specialization

deeplearning.ai, Coursera

Apr. 2020

• Neural Networks, Deep Learning, Convolutional Neural Networks, Sequence Models.

IBM Data Science Specialization

IBM. Coursera

[PYTHON, PANDAS, SCIKIT-LEARN]

May 2020

Data Science Methodology, Databases, Data Analysis, Data Visualization and Machine Learning.

Introduction to BigData: data and massively parallel computing

Centrale Supélec

[PySpark, Hadoop]

Apr. 2019 - Jun. 2019

• Relational, Distributed, NoSQL, Parallel and Graph Databases. Parallel Data Processing with MapReduce.

Interactive Information Visualization

Université Paris-Sud

Nov. 2018 - Feb. 2019

• Create, navigate and analyze visual data representations.

Artificial Intelligence I and II

Simón Bolívar University

[TENSORFLOW, C++]

Jan. 2018 - Jun. 2018

• Heuristic Search, Game trees, Constraint satisfaction problems (CSPs), Satisfiability (SAT).

Experience ____

Ember Project, AVIZ, INRIA

Gif-sur-Yvette, Île-de-France, France

RESEARCHER INTERN

Mar. 2020 - Aug. 2020

- Study how digital traces can be surfaced in the world to support users in everyday activities.
- Structured review of the literature, design space of situated visualizations of digital traces, prototype and evaluation of a system.
- Design and implement an embedded data representation to display nutritional facts on dishes using Augmented Reality technologies.
- · Provide and evaluate a new method to embed and log data from intakes calories and nutrients on dishes with Computer Vision techniques

Skills _

Coding C++, C, C#, Java, Python, Ruby, Haskell, SQL, Shell **Softwares** TensorFlow, Unity3D, Neo4j, RabbitMQ, MatLab, R Web development HTML 5, JavaScript, CCS 3, Bootstrap, REST

Languages Spanish (native), English (TOEFL 2018: 89/120), French (pre-intermediate)