Final Backlog Draft

Must-Have	Should-Have	Could-Have	Will-Not-Have
Countdown Timer-20 seconds per question	Nice looking UI	Extra Joker cards	Authorization Feature
Single Player/MultiPlayer Button	Instructions page: In this page, the user learns how to play the quiz and the different rules.	Ability for users to send personalised messages to each other	
Joker cards: 1) Limit opponent's time 2) Double points for certain question 3) Remove one wrong option	SinglePlayer settings screen	Different game modes for different difficulties-The user is provided with a game difficulty feature. Based on the choice of the user the game will be modified accordingly: the time for every question will decrease and the possible answers will be in a smaller range as the difficulty of the game increases.	
Splash screen (homepage)		Credits page: page where we can put our names and copyright information.	
Leaderboard for multiplayer displaying everyone's current score			
Game statistics: current score/time left/ players in waiting room(The			

current score is computed using the formula:(number of correct answers)*100+2*(number of seconds left)			
Emojis with preselected messages that show the emotions of each player in real time during the multiplayer version.			
Current leaderboard for MultiPlayer			
Permanent leaderboard for Singleplayer			
Game screen - Question - Potential Answers - Joker card icons Waiting room for players who are waiting to join a multiplayer game.			
Database storing all historical information. The format of this will be decided later.			