

Implementación función Fibonacci recursiva:

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Haskell:

```
{-# LANGUAGE BangPatterns #-}
fib n = go n (0,1)
  where
    go !n (!a, !b) | n==0      = a
                  | otherwise = go (n-1) (b, a+b)
```

Pascal:

```
program fibonacci;

function fib(n:integer): integer;
begin
  if (n <= 2) then
    fib := 1
  else
    fib := fib(n-1) + fib(n-2);
end;

var
  i:integer;

begin
  for i := 1 to 16 do
    write(fib(i), ' ');
    writeln('...');
  end.
```

Kotlin:

```
main.kt
1 fun recursive(n: Long):
2   Long = if (n < 2) n else recursive(n - 1) + recursive(n - 2)
3 fun main(args: Array<String>) {
4   println(recursive(4))
5 }
```

Swift:

```
func fib(_ n: Int) -> Int { return n < 2 ? n : (fib(n-1) + fib(n-2)) }
```