Nondeterministic Asynchronous Dataflow in Isabelle/HOL

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Motivation

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Context:

- Stream Processing: programs that compute (possibly) unbounded sequences of data (streams)
- A common problem in the industry
- Frameworks:
  Apache Flink, Apache Samza, Apache Spark, Google Cloud Dataflow, and Timely Dataflow

- Why use frameworks?
  - Highly Parallel
  - Low latency (output as soon as possible)
  - Incremental computing (re-uses previous computations)

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Our goal:

Mechanically Verify Timely Dataflow algorithms

A Good Foundation

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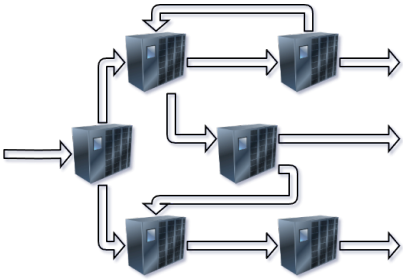

- Nondeterministic Asynchronous Dataflow

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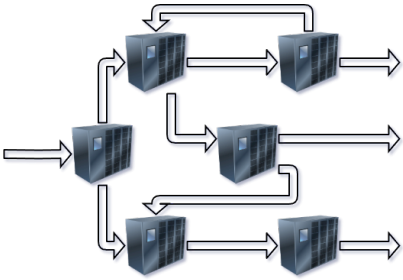

- Nondeterministic Asynchronous Dataflow
  - Dataflow: Directed graph of interconnected operators

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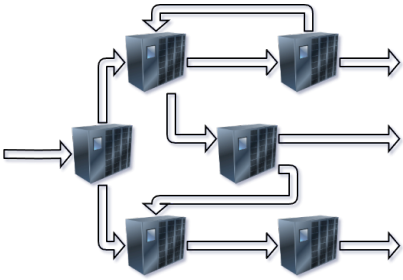

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  - Dataflow: Directed graph of interconnected operators
  - Asynchronous:
    - Operators execute independently: processes without an orchestrator
    - Operators can freely communicate with the network (read/write); do silent computation steps
    - Networks are unbounded FIFO queues

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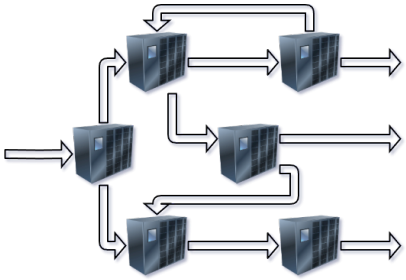

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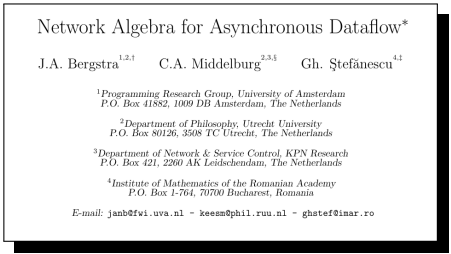
  - Nondeterministic:
    - Operators can make nondeterministic choices
    - Operators are relations between inputs and outputs sequences

The Algebra for Nondeterministic Asynchronous Dataflow

- Bergstra et al. presents an algebra for Nondeterministic Asynchronous Dataflow
- Primitives:
  sequential and parallel composition; feedback loop...
- The 52 axioms
- An process calculus instance



Network Algebra for Asynchronous Dataflow*

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Isabelle/HOL Preliminaries

Isabelle/HOL

- Classical higher-order logic (HOL):
  Simple Typed Lambda Calculus + axiom of choice + axiom of infinity + rank-1 polymorphism

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- Isabelle: A generic proof assistant

- Isabelle/HOL: Isabelle's flavor of HOL

Why Isabelle/HOL?

- Codatatypes: (possibly) infinite data structures (e.g., lazy lists, streams)
- Corecursion: always eventually produces some codatatype constructor
- Coinductive predicate: infinite number of introduction rule applications
- Coinduction: reason about coinductive predicates

Operators as a Codatatype

Operators

- Codatatypes

Examples

- Codatatypes

Operators Equivalences: Motivation

- foo

Operators Equivalences: Strong Bisimilarity

- foo

Operators Equivalences: Weak Bisimilarity

- foo

Asynchronous Dataflow Operators

Buffer Infrastructure

- foo

Asynchronous Dataflow Properties

Conclusion

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- Isabelle/HOL has a good tool set to formalize and reason about stream processing:
  - Codatatypes, coinductive predicates, corecursion with friends, reasoning up to friends (congruence),
    - Coinduction up to congruence principle is automatically derived for codatatypes (but not for coinductive principles)
- Next step: Feedback loop

Questions, comments and suggestions