Nondeterministic Asynchronous Dataflow in Isabelle/HOL

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Introduction

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- Nondeterministic Asynchronous Dataflow: Directed graph of interconnected operators that perform event-wise transformations
 - Dataflow: Directed graph of interconnected operators that perform event-wise transformations
 - Asynchronous:
 - Operators execute independently (processes without an orchestrator)
 - Operators can communicate with the network (read/write); do silent computation steps
 - Networks are unbounded FIFO queues
 - Nondeterministic: Operators can make nondeterministic choices

The Process Algebra Model

• Nondeterministic Asynchronous Dataflow defined as an algebra by Bergstra et al.:

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Network Algebra for Asynchronous Dataflow*

J.A. Bergstra<sup>1,2,3</sup> C.A. Middelburg<sup>2,3,3</sup> Gh. Ştefănescu<sup>4,3</sup>

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- Provides a process algebra model (a process calculi) of Nondeterministic Asynchronous Dataflow
- Defined basic primitives: sequential and parallel composition; feedback loop
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Motivation

- Stream Processing: programs that compute (possibly) unbounded sequences of data (streams)
- E.g.: Apache Flink, Apache Samza, Apache Spark, Google Cloud Dataflow, and Timely Dataflow



- Why?
 - Highly Parallel
 - Low latency (output as soon as possible)
 - Incremental computing (re-uses previous computations)

Isabelle/HOL Preliminaries

Isabelle/HOL

• Classical higher-order logic (HOL): Simple Typed Lambda Calculus + (Hilbert) axiom of choice + axiom of infinity + rank-1 polymorphism

Isabelle/HOL

- Classical higher-order logic (HOL): Simple Typed Lambda Calculus + (Hilbert) axiom of choice + axiom of infinity + rank-1 polymorphism
- Isabelle: A generic proof assistant



• Isabelle/HOL: Isabelle's flavor of HOL

Isabelle/HOL: Codatatypes

Codatatypes

Isabelle/HOL: Corecursion

- Recursion: always eventually reduces an argument
- Corecursion: always eventually produces something

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Isabelle/HOL: (Co)inductive Predicates

- Inductive predicate
 - Finite number of introduction rule applications

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Isabelle/HOL: (Co)inductive Predicates

- Inductive predicate
 - Finite number of introduction rule applications
- Coinductive predicate
 - Infinite number of introduction rule applications
- Coinduction principle

Operators as a Codatatype

Operators

Codatatypes

Examples

Codatatypes

Operators Equivalences: Motivation

Operators Equivalences: Strong Bisimilarity

Operators Equivalences: Weak Bisimilarity

Operators Equivalences: Trace Equivalence

Numeral Types for Ports

Asynchronous Dataflow Operators

Buffer Infrastructure

Asynchronous Dataflow Properties

Conclusion

Conclusion

- Isabelle/HOL has a good tool set to formalize and reason about stream processing:
 - Codatatypes, coinductive predicates, corecursion with friends, reasoning up to friends (congruence),
 - Coinduction up to congruence principle is automatically derived for codatatypes (but not for coinductive principles)
- Next step: Feedback loop

Questions, comments and suggestions