

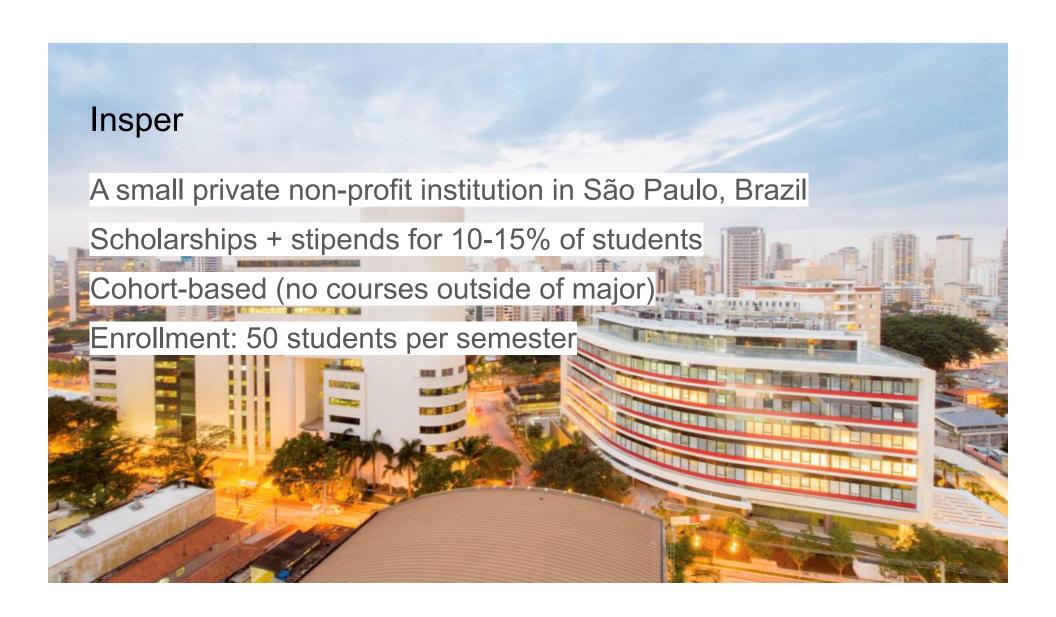
## Embedded-check: a Code Quality Tool for **Automatic Firmware** Verification

Rafael Corsi Ferrão (Insper), Igor dos Santos Montagner (Insper), Craig Zilles(UIUC), Mariana Silva (UIUC), Rodolfo Azevedo (Unicamp)







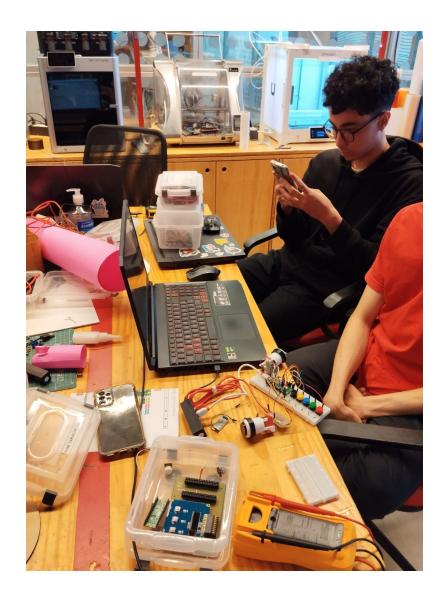


## Context

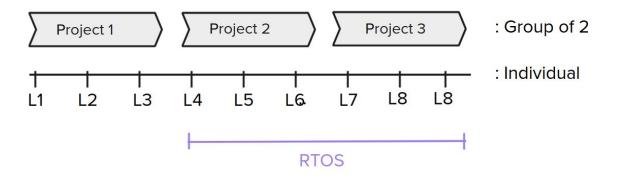
### **Embedded Systems**

- Undergrad course
- Offered in the fifth semester of CE
- Firmware focus (C language)
- Hands-on

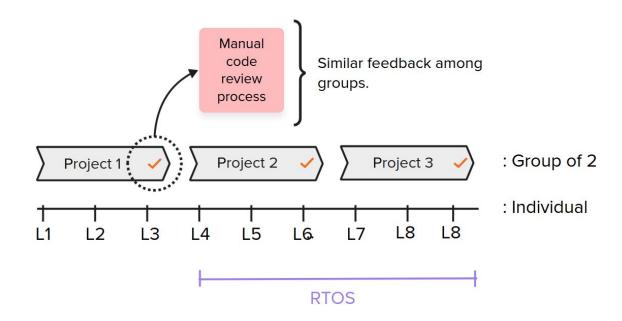
**Software** ←→ **Design** ←→ **Hardware** 



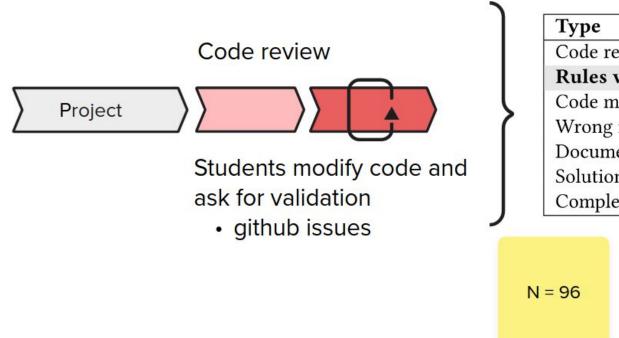
## Course details - Overview



## Course details - Code review



### Code review - Details



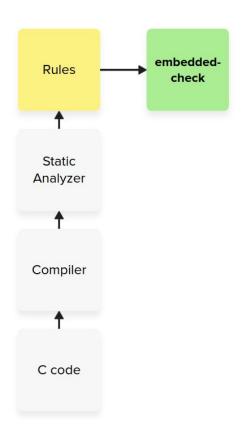
Type	Percentage
Code refactoring	55%
Rules violation	13%
Code malfunction	12%
Wrong rubric	7%
Documentation	5%
Solution questions	5%
Complements	3%

3 semesters

2021 / 2022

#### Rules

- Created based on faculty expertise
- Focus in firmware
- Three categories:
  - C Language (2 rules)
  - Embedded Systems (4 rules)
  - FreeRTOS (4 rules)
- Reflects misconceptions



## C Language

```
#include <asf.h>
* freq: Frequecia em Hz
* time: Tempo em ms que o tom deve ser gerado
void tone(int freq, int time){
   double periodo_s = (double) 1 / freq;
   int periodo us = periodo s * 1e6;
    int n_de_iter = time / (periodo_s * 1000);
   int cont = 0;
   while(cont < n_de_iter) {</pre>
       if (!but_pause_flag) {
           pio_set(BUZZER_PIO, BUZZER_PIO_IDX_MASK);
           delay_us(periodo_us / 2);
           pio_clear(BUZZER_PIO, BUZZER_PIO_IDX_MASK);
           delay us(periodo us / 2);
           cont++;
// Recebe freq em hz e toca essa freq pelo tempo
// definido em TIME_BUZER_TEST (padrao 5s = 5000ms)
void buzzer_test(int freq) {
    double periodo_s = (double) 1 / freq;
    int periodo_us = periodo_s * 1e6;
   int n_iter = TIME_BUZZER_TEST / (periodo_s * 1000);
    for (int i = 0; i < n_iter; i++) {
        pio_set(BUZZER_PIO, BUZZER_PIO_IDX_MASK);
        delay_us(periodo_us / 2);
        pio_clear(BUZZER_PIO, BUZZER_PIO_IDX_MASK);
        delay_us(periodo_us / 2);
                                                               foo.h
```

## C Language

NO (or wrong) include guard

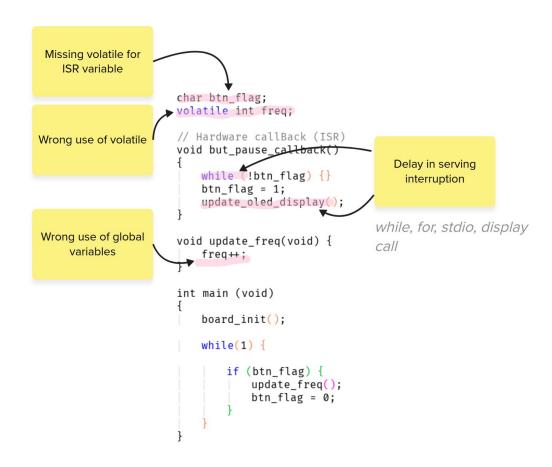
C code in head file

```
#include <asf.h>
* freq: Frequecia em Hz
* time: Tempo em ms que o tom deve ser gerado
void tone(int freq, int time){
   double periodo_s = (double) 1 / freq;
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        pio_clear(BUZZER_PIO, BUZZER_PIO_IDX_MASK);
        delay_us(periodo_us / 2);
```

foo.h

## Embedded Systems

## Embedded Systems



# RTOS (FreeRTOS)

```
volatile char btn_flag;
// Hardware callBack (ISR)
void btn_pause_callback()
    btn_flag = 1;
void timer_irs(){
    xSemaphoreGive(xSemaphore, 0);
void task_1(void){
   int timer = 0;
   while(1) {
       if (xSemaphoreTake(xSemaphore, 0)) {
           timer++;
           xQueueSendFromISR(xQueue, &timer, 0);
void task_2(void){
   while(1) {
       if (btn_flag) {
           delay_ms(100);
           update_oled_display();
           btn_flag = 0;
```

## RTOS (FreeRTOS)

Wrong use of global variables

Shall use RTOS resources such as Queue and Semaphores

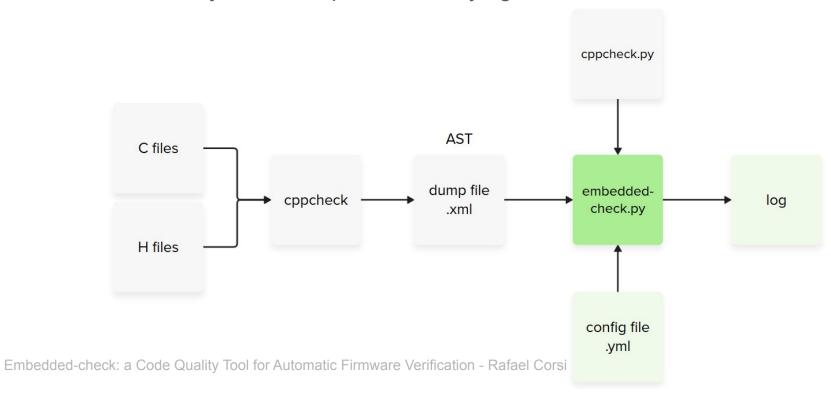
Missing FromISR

Wrong use of **FromISR** 

```
volatile char btn_flag;
// Hardware callBack (ISR)
void btn_pause_callback()
    btn_flag = 1;
void timer_irs(){
    xSemaphoreGive(xSemaphore, 0);
void task_1(void){
    int timer = 0;
    while(1) {
       if (xSemaphoreTake(xSemaphore, 0)) {
           timer++;
           xQueueSendFromISR(xQueue, &timer, 0);
void task_2(void){
                                        Shall use RTOS delay
    while(1) {
       if (btn_flag) {
                                         not software delays
           delay_ms(100);
           update_oled_display();
           btn_flag = 0;
```

## embedded-check

- A static analyser tool capable of verifying all rules



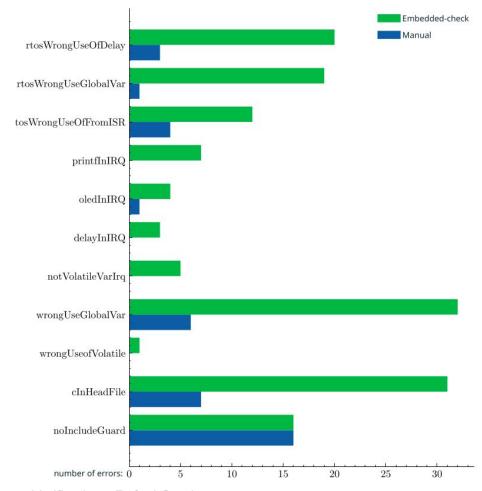
#### embedded-check

Easy to extend

```
def rule_1_3(self):
    Rule 1_3: Do not use volatile where is not need
    erro = 0
    var_erro_list_id = []
    for ass in self.code.all_vars_with_ass:
        if ass['variable'].Id in var_erro_list_id:
            continue
        # exclue ISR access vars
        if ass['variable'].Id in self.code.isr_global_vars_id:
            continue
        if ass['variable'].isExtern:
            continue
        if ass["variable"].isVolatile:
            var name = ass["variable"].nameToken.str
            func name = ass["className"]
            self.print_rule_violation(
                'rule_1_3',
                f"variable {var_name} in function {func_name}",
            var_erro_list_id.append(ass['variable'].Id)
            erro = erro + 1
    return erro
```

#### Does it works?

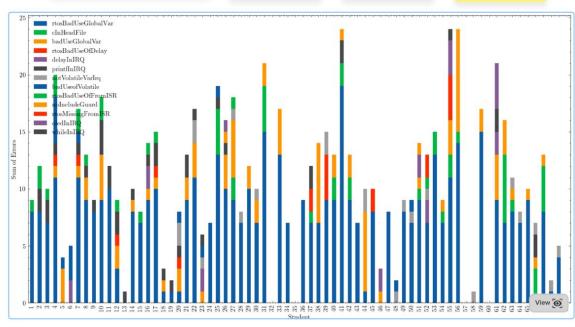
- No manual errors missed by embedded-check
- Detected issues 2.6x more than manual (150 vs. 42)
- Manual detected 28% repos with errors X 86% automatic



## How about the labs?

Did not receive any code feedback!

1250 detected errors Embedded Systems 45.5% RTOS 11.9 violations per student (std=0.7)



## **Common Errors**

Rule	Projects (%)	Labs (%)
rtosWrongUseOfDelay	15.4	7.0
rtosWrongUseGlobalVar	13.1	55.4
rtosWrongUseOfFromISR	5.0	2.2
rtosMissingFromISR	0.0	0.2
printfInIRS	2.6	6.5
oledInIRS	2.6	1.4
delayInIRS	4.4	4.8
whileInIRS	0.0	0.2
notVolatileVarIRS	1.6	2.2
wrongUseGlobalVar	21.4	9.4
wrongUseVolatile	1.3	4.2
cInHeadFile	19.8	6.2
noIncludeGuard	12.8	0.4

N=150

N=1250

#### Conclusions

The tool can replace manual feedback for checking the rules and it is easy to extend and can be use in different scenarios:

- **Post-Submission Analysis:** Identifies prevalent errors and assesses curriculum changes.
- Manual Code Review Assistance: Supports and improves efficiency in manual reviews.
- **Continuous Integration:** Ensures consistent code quality in CI systems for submissions.



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