

✓ **Congratulations! You passed!**
TO PASS 80% or higher

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Variational AutoEncoders

LATEST SUBMISSION GRADE

100%

1. For Variational AutoEncoders, which of the following are the correct operations performed in the *latent space*?

1 / 1 point

- ☐ encoder mean * encoder STDev * gaussian distribution
- ☒ encoder mean + encoder STDev * gaussian distribution
- ☐ encoder mean * encoder STDev + gaussian distribution
- ☐ encoder mean + encoder STDev + gaussian distribution

✓ Correct
Correct!

2. Consider the following code, which is used in Variational AutoEncoder to represent the latent space. Fill in the missing piece of code.

1 / 1 point

(Note: Use shape as `shape=(batch, dim)`)

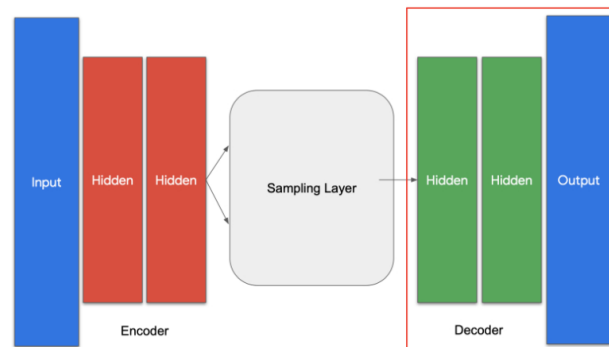
```
class Sampling(tf.keras.layers.Layer):  
    def call(self, inputs):  
        mu, sigma = inputs  
        batch = tf.shape(mu)[0]  
        dim = tf.shape(mu)[1]  
        epsilon = # YOUR CODE HERE  
        return mu + tf.exp(0.5 * sigma) * epsilon
```

`tf.keras.backend.random_normal(shape=(batch, dim))`

✓ Correct
Correct!

3. When building the architecture for the decoder for a *convolutional Variational AutoEncoder*, what type of layers will you use? Below is a screenshot of the code with # layer name # written in place of the actual layer that you would use. What goes in place of # layer name #?

1 / 1 point



```
def decoder_layers(inputs, conv_shape):  
    units = conv_shape[1] * conv_shape[2] * conv_shape[3]  
    x = tf.keras.layers.Dense(units, activation = 'relu',  
                               name="decode_dense1")(inputs)  
    x = tf.keras.layers.BatchNormalization()(x)  
  
    x = tf.keras.layers.Reshape((conv_shape[1], conv_shape[2], conv_shape[3]),  
                                name="decode_reshape")(x)  
    x = tf.keras.layers.# layer name #(filters=64, kernel_size=3, strides=2,  
                                padding='same', activation='relu',  
                                name="decode_conv2d_2")(x)  
    x = tf.keras.layers.BatchNormalization()(x)  
  
    x = tf.keras.layers.# layer name #(filters=32, kernel_size=3, strides=2,  
                                padding='same', activation='relu',  
                                name="decode_conv2d_3")(x)  
    x = tf.keras.layers.BatchNormalization()(x)  
  
    x = tf.keras.layers.# layer name #(filters=1, kernel_size=3, strides=1,  
                                padding='same', activation='sigmoid', name="decode_final")(x)  
  
    return x
```

- ☒ Conv2DTranspose
- ☐ MaxPooling2D.
- ☐ Global AveragePooling2D

☐ Conv2D

✓ Correct

Correct! This will help you invert the convolutional filters applied during encoding.

4. Fill in the missing code for Kullback-Leibler cost function.

1 / 1 point

```
def kl_reconstruction_loss(inputs, outputs, mu, sigma):  
    kl_loss = # YOUR CODE HERE  
    return tf.reduce_mean(kl_loss) * - 0.5
```

- ☐ $\mu - \text{tf.square}(\text{sigma}) - \text{tf.math.exp}(\mu)$
- ☒ $\text{kl_loss} = 1 + \text{sigma} - \text{tf.square}(\mu) - \text{tf.math.exp}(\text{sigma})$
- ☐ $\text{kl_loss} = 1 + \mu - \text{tf.square}(\text{sigma}) - \text{tf.math.exp}(\mu)$
- ☐ $\text{kl_loss} = \text{sigma} - \text{tf.square}(\mu) - \text{tf.math.exp}(\text{sigma})$

✓ Correct

Correct!