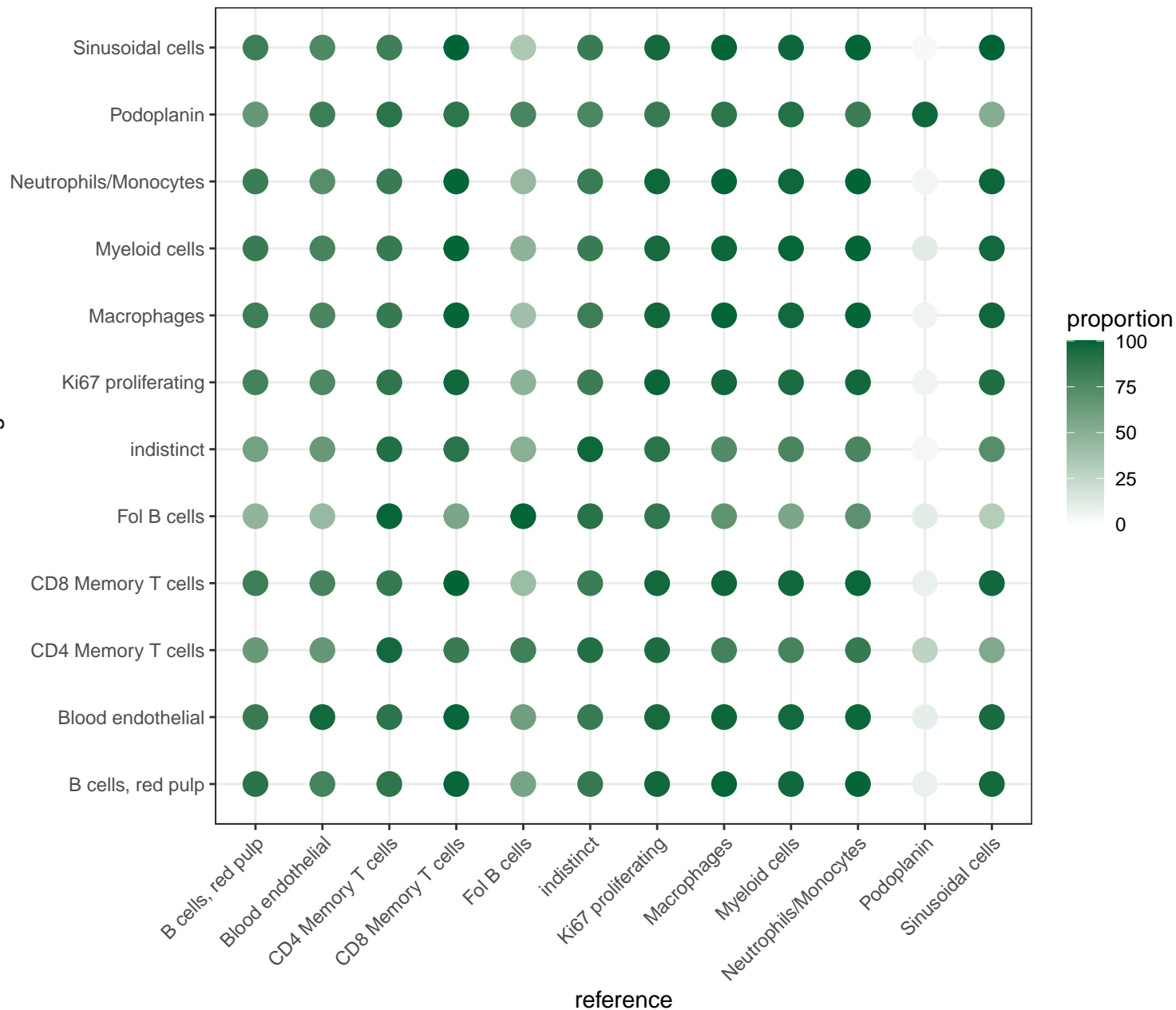


neighbor



reference