# React Native - Recursos de hardware

# O que vamos ver hoje?

- Câmera
- Áudio
- Sensores
- Tela ativa
- Location

- https://docs.expo.dev/versions/latest/sdk/imagepicker/
- npx expo install expo-image-picker
- Em app.json adicione o trecho:

```
const pickImage = async () \Rightarrow {
  let result = await ImagePicker.launchImageLibraryAsync({
    mediaTypes: ImagePicker.MediaTypeOptions.All,
    allowsEditing: true,
    aspect: [4, 3],
    quality: 1,
    base64: true,
  });
  if (!result.canceled) {
    setImage(result.assets[0].uri);
const takePhoto = async () \Rightarrow {
  let data = await ImagePicker.launchCameraAsync({
    mediaTypes: ImagePicker.MediaTypeOptions.Images,
    allowsEditing: true,
    aspect: [4, 3],
    quality: 1,
   base64: true,
  });
  if (!data.canceled) {
    setImage(data.assets[0].uri);
return (
  <View style={{ flex: 1, alignItems: "center", justifyContent: "center" }}>
    <Button title="Pegar imagem da galeria" onPress={pickImage} />
    <Button title="Tirar uma foto" onPress={takePhoto} />
    {image 86 (
      <Image source={{ uri: image }} style={{ width: 200, height: 200 }} />
    )}
  </View>
```

const [image, setImage] = useState("");

Pegar imagem da galeria

Tirar uma foto

Pegar imagem da galeria

Tirar uma foto



## Áudio

## **Áudio - Reproduzindo**

```
async function playSound() {
  console.log('Loading Sound');
  const { sound } = await Audio Sound createAsync( require('./assets/Hello.mp3')
  setSound(sound);
  console.log('Playing Sound');
  await sound playAsync();
useEffect(() => {
  return sound
        console.log('Unloading Sound');
        sound.unloadAsync();
    : undefined;
    sound );
```

### **Áudio - Gravando**

```
const [recording, setRecording] = useState();
const [permissionResponse, requestPermission] = Audio.usePermissions();
async function startRecording() {
    if (permissionResponse.status !== 'granted') {
      console.log('Requesting permission..');
     await requestPermission();
    await Audio.setAudioModeAsync({
     allowsRecordingIOS: true,
     playsInSilentModeIOS: true,
    console.log('Starting recording..');
    const { recording } = await Audio.Recording.createAsync( Audio.RecordingOptionsPresets.HIGH_QUALITY
    setRecording(recording);
    console.log('Recording started');
  } catch (err) {
    console.error('Failed to start recording', err);
```

### **Áudio - Gravando**

```
console.log('Stopping recording..');
await recording.stopAndUnloadAsync();
await Audio.setAudioModeAsync(
    allowsRecordingIOS: false,
const uri = recording.getURI();
console.log('Recording stopped and stored at', uri);
<View style={styles.container}>
  < Button
    title={recording ? 'Stop Recording' : 'Start Recording'}
    onPress={recording ? stopRecording : startRecording}
</View>
```

## Sensores

#### Acelerômetro

- https://docs.expo.dev/versions/latest/sdk/accelerometer/
- npx expo install expo-sensors

#### Acelerômetro

```
const [{ x, y, z }, setData] = useState({
 x: 0
 y: 0
 z: 0,
const [subscription, setSubscription] = useState(null);
const _slow = () => Accelerometer.setUpdateInterval(1000);
const _fast = () => Accelerometer.setUpdateInterval(16);
const _subscribe = () => {
  setSubscription(Accelerometer.addListener(setData));
  subscription 88 subscription.remove();
useEffect(() => {
```

## Giroscópio

https://docs.expo.dev/versions/latest/sdk/gyroscope/

## Giroscópio

```
const [{ x, y, z }, setData] = useState({
  x: 0,
  y: 0,
  z: 0,
const [subscription, setSubscription] = useState(null);
const _slow = () => Gyroscope.setUpdateInterval(1000);
const _fast = () => Gyroscope.setUpdateInterval(16);
  setSubscription(
    Gyroscope.addListener(gyroscopeData => {
      setData(gyroscopeData);
const _unsubscribe = () => {
  subscription && subscription.remove();
  setSubscription(null);
useEffect(() => {
  _subscribe();
  return () => _unsubscribe();
```

#### Pedômetro

https://docs.expo.dev/versions/latest/sdk/pedometer/

#### **Pedômetro**

```
const [isPedometerAvailable, setIsPedometerAvailable] = useState('checking');
      [pastStepCount, setPastStepCount] = useState(0);
const [currentStepCount, setCurrentStepCount] = useState(0);
const subscribe = async () => {
  const isAvailable = await Pedometer.isAvailableAsync();
  setIsPedometerAvailable(String(isAvailable));
  if (isAvailable)
    const end = new Date();
    const start = new Date();
    start.setDate(end.getDate() - 1);
    const pastStepCountResult = await Pedometer.getStepCountAsync(start, end);
    if (pastStepCountResult)
      setPastStepCount(pastStepCountResult.steps);
    return Pedometer.watchStepCount(result => {
      setCurrentStepCount(result.steps);
useEffect(() => {
  const subscription = subscribe();
  return () => subscription && subscription.remove();
  <View style={styles.container}>
    <Text>Pedometer.isAvailableAsync(): {isPedometerAvailable}</Text>
    <Text>Steps taken in the last 24 hours: {pastStepCount}</Text>
    <Text>Walk! And watch this go up: {currentStepCount}</Text>
  </View>
```

## **Keep Awake**

## **Keep Awake**

- Manter a tela sempre ativa
- https://docs.expo.dev/versions/latest/sdk/keep-awake/
- npx expo install expo-keep-awake

```
import { useKeepAwake } from 'expo-keep-awake';
import React from 'react';
import { Text, View } from 'react-native';
export default function KeepAwakeExample() {
 useKeepAwake();
  return (
    <View style={{ flex: 1, alignItems: 'center', justifyContent: 'center' }}>
      <Text>This screen will never sleep!</Text>
    </View>
```

## Location

#### Location

- https://docs.expo.dev/versions/latest/sdk/location/
- npx expo install expo-location

```
app.json
    "plugins": [
        "expo-location",
          "locationAlwaysAndWhenInUsePermission": "Allow $(PRODUCT_NAME) to use your location."
```

#### Location

```
import React, { useState, useEffect } from 'react';
import { Platform, Text, View, StyleSheet } from 'react-native';
import * as Location from 'expo-location';
 const [location, setLocation] = useState(null);
 const [errorMsg, setErrorMsg] = useState(null);
      let { status } = await Location.requestForegroundPermissionsAsync();
      if (status !== 'granted') {
       setErrorMsg('Permission to access location was denied');
      let location = await Location.getCurrentPositionAsync({});
 let text = 'Waiting..';
 if (errorMsg) {
   text = errorMsg;
  else if (location) {
   text = JSON.stringify(location);
   < View style={styles.container}>
      <Text style={styles.paragraph}>{text}</Text>
   </View>
```

# Dúvidas?

#### **Tarefa**

- Escolha um dos recursos do hardware e implemente em seu app.
- Dica: em trabalhos futuros usaremos a câmera e a galeria!