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Net-based Applications: Security

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(Based on the slides of Dr. Frank Dürr)

Network Security

- Objectives
- Attacks
- Cryptographic Techniques
 - Symmetric Encryption
 - Asymmetric Encryption
 - Secure Hash Functions
 - Digital Signatures
 - Certificates
- Java Security API



Objectives

1. Confidentiality

Data must be protected from unauthorized reading

2. Integrity

Data must be protected from unauthorized writing
“Writing” means: Insertion, modification, deletion, etc.

3. Authenticity

The authenticity of data must be guaranteed
i.e. the reported source of the data must be confirmed to be the real one

4. Non-repudiation

Either sender or receiver is prevented from denying a transmitted message

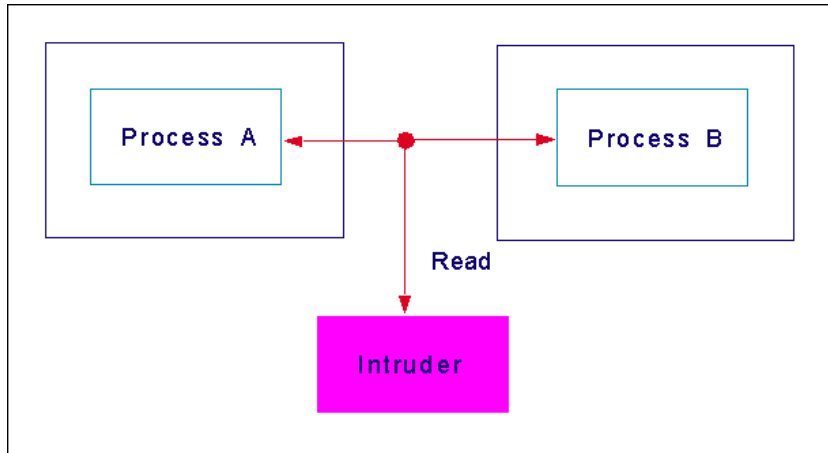
5. Availability

Protection of system resources from non-authorized access, so their availability to authorized users can be guaranteed

System resources: Processors, memory, communication channels, programs etc.



Passive Attacks

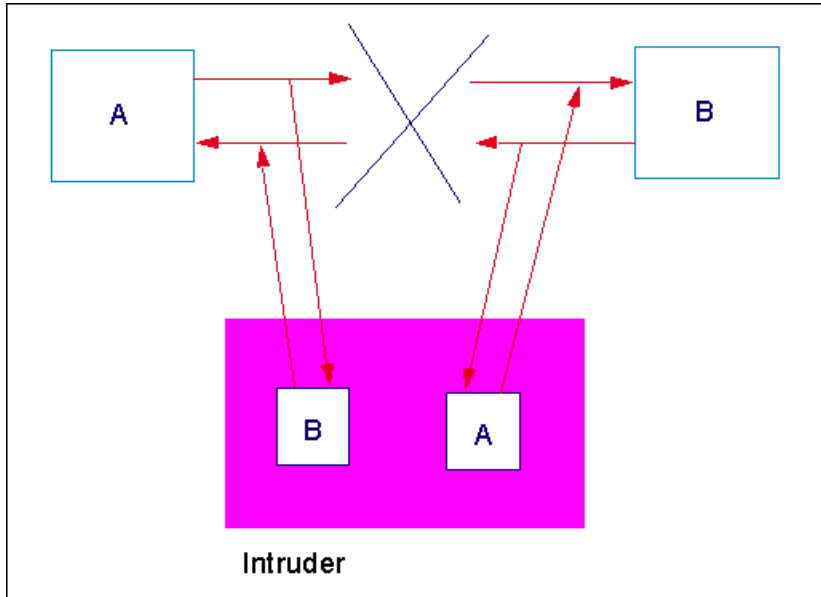


Passive Attacks:

- Reading of messages
 - e.g. by eavesdropping on the communication channel
 - Analysis of the message traffic
 - Who communicates with whom?
 - How high is the message traffic at what times?
 - Length and number of messages?
- ⇒ Can draw conclusions about the message contents.



Active Attacks



Active Attacks:

- Editing the message stream
 - Changes to the messages, generation and deletion of messages
 - Changes to the order of messages
 - Recording and replaying of messages
 - Delay of messages
- Masquerade
 - Intruder disguises herself as an authorised user or program



Basic Design Approach

1. Identify **subjects** and **objects**

- Subjects access objects
- Subjects are: users, processes, etc.
- Objects are: computers, programs, data, etc.

2. Create mechanisms that make it possible to assign access rights for certain objects to certain subjects

- Access control (e.g. ACL, Capabilities)

3. Ensure that mechanisms cannot be circumvented by anyone

- Cryptography



Cryptographic Techniques

Many Applications:

- Confidentiality and integrity of messages
- Authentication
 - of messages (digital signatures)
 - of users
- and more ...

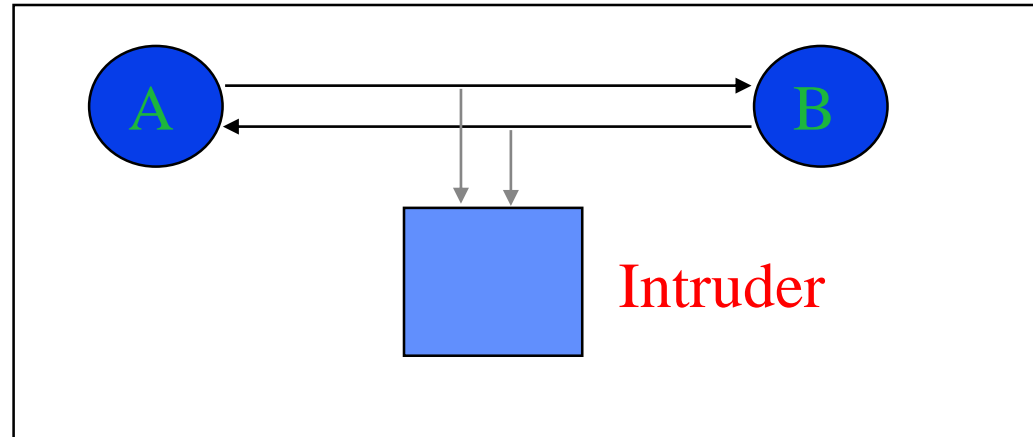
Two classes of algorithms:

- Symmetric Algorithms
 - Data Encryption Standard (DES)
 - Advanced Encryption Standard (AES)
- Asymmetric Algorithms
 - e.g. RSA (Rivest-Shamir-Adleman)

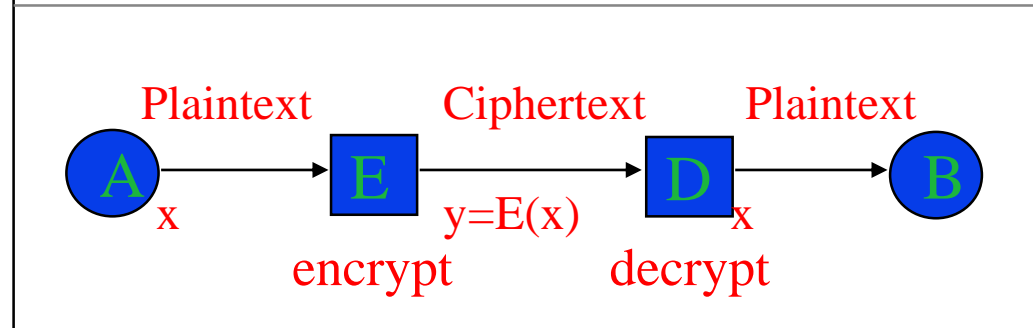


Cryptographic Techniques

- Attack



- Solution



➤ Ensures confidentiality



Principle

Let

M = message
 K_e = encryption key
 K_d = decryption key
 E = encryption algorithm
 D = decryption algorithm
 C = encrypted message

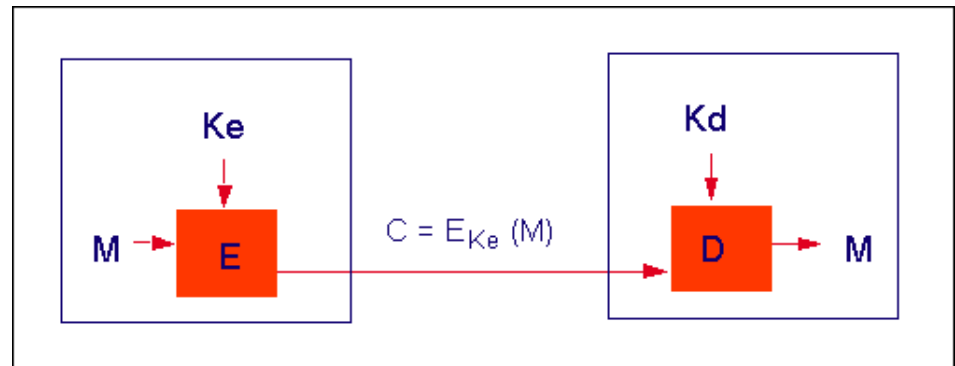
Then

$$C = E_{K_e}(M) \text{ and } M = D_{K_d}(C)$$

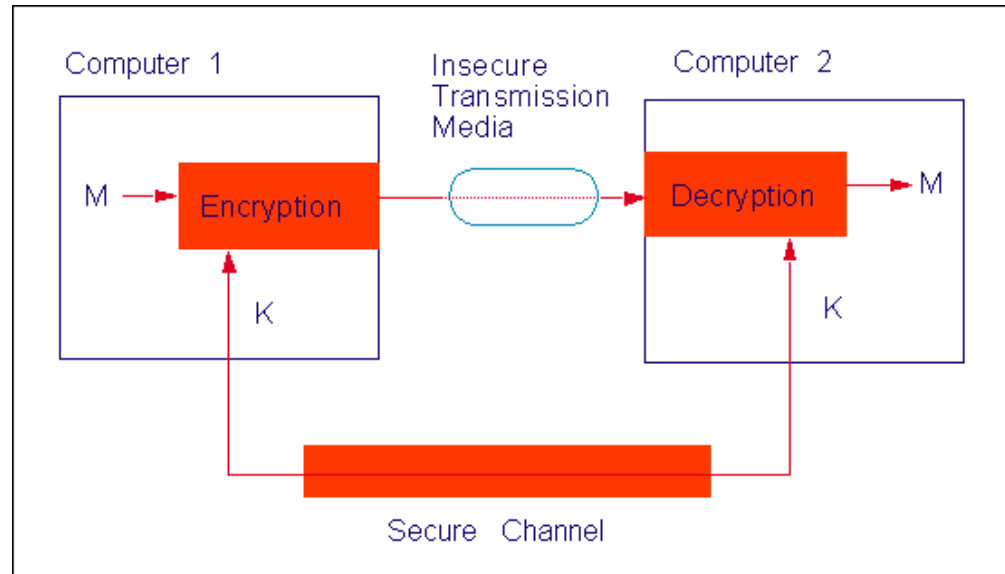
with

$$D_{K_d}(C) = D_{K_d}(E_{K_e}(M)) = M,$$

i.e. D is the inverse function to E



Symmetric Algorithms

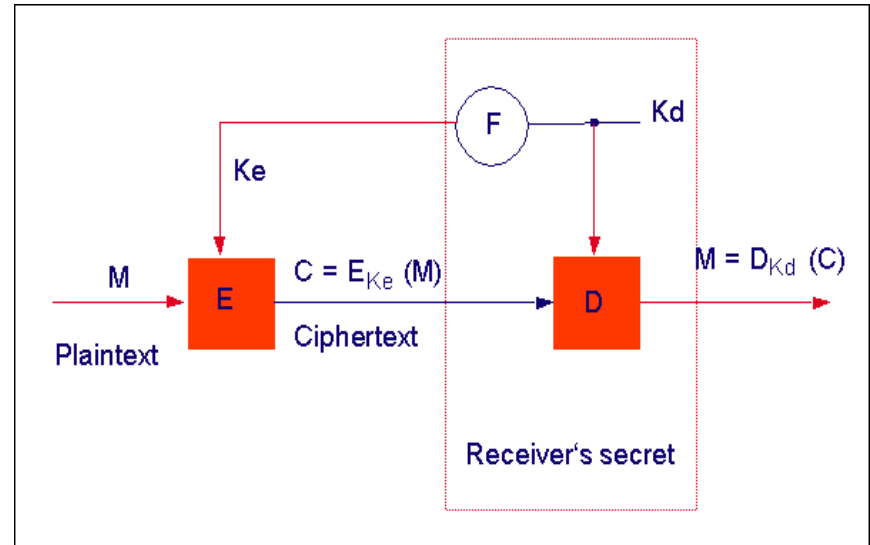


- Encryption and decryption with a **secret key** K
- $K = K_e = K_d$
- Key K must be exchanged over a secure channel
- **Examples:** DES, AES
- **Problem:** Key distribution



Asymmetric Algorithms (Public-Key Algorithms)

- Algorithms for E and D are public
- $K_e \neq K_d$ and K_e is public
 - \Rightarrow Key distribution is simplified
- K_e can be efficiently computed from K_d , but the computation of K_d from K_e is “practically impossible”
 - \Rightarrow F is a one-way function
- K_d is secret and $M = D_{K_d}(E_{K_e}(M))$
(i.e. D is the inverse function to E)



Only the receiver (who knows K_d) can read M

\Rightarrow Confidentiality



RSA Algorithm

RSA was developed at MIT in 1978 by Rivest, Shamir and Adleman
It is based on principles of number theory

Trapdoor-function:

Multiplication of two large prime numbers



Factoring the product

(Recent factoring record: RSA-768 challenge (232 decimal digits)
took approx. 2000 CPU-years on Opteron 2.2GHz in Dec 2009)



Symmetric vs. Asymmetric Algorithms

Symmetric algorithms: e.g. DES

- + Low complexity, higher efficiency (hardware implementation)
- Difficult key distribution
- More complex to realise digital signatures

Asymmetric algorithms: e.g. RSA

- + Simple key distribution
- + Digital signatures are easily realised
- High complexity, lower efficiency (even if implemented in hardware).

A combination of both methods is advisable

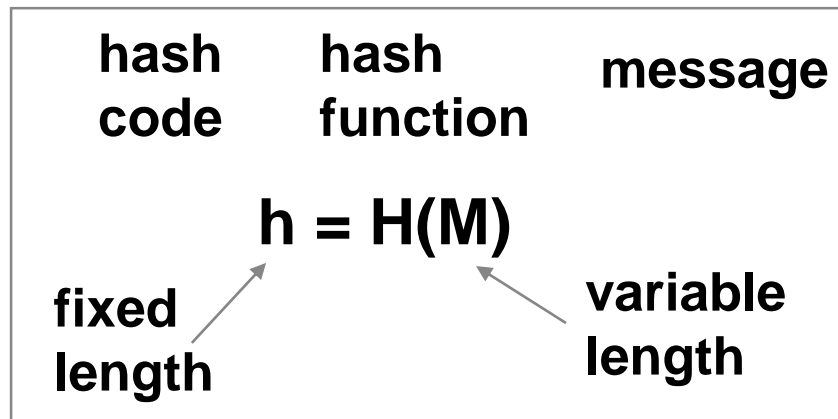
- Start the interaction with an asymmetric algorithm
- Switch to a symmetric algorithm



Secure Hash Functions

Applications:

- Ensure integrity
- Used for digital signatures



Algorithm must guarantee:

It is practically impossible to find (for a given h) a message $M' \neq M$, i.e. the computation of H^{-1} is practically impossible



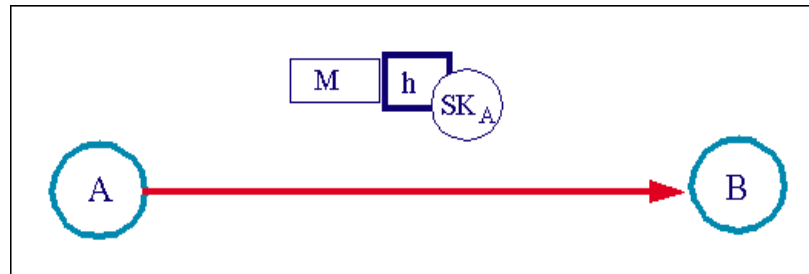
Digital Signatures

Required properties:

- Receiver can verify the authenticity of a message
- Sender cannot repudiate the message later

Ingredients:

- (usually) asymmetric algorithm
- Secure hash function $h = H(M)$

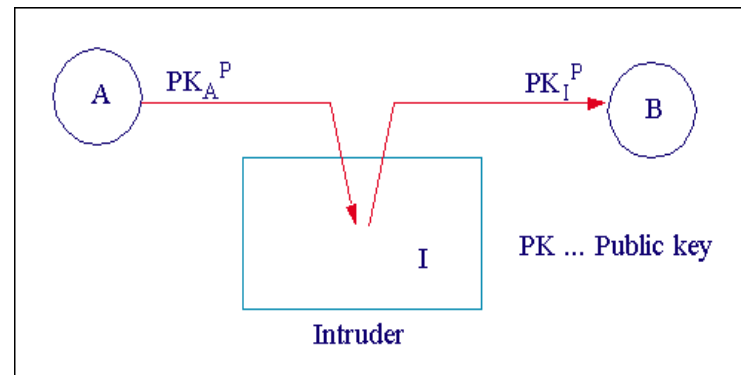


- h is encrypted with the private key (SK_A) of A
- Recipient can decrypt h using public key of A
- h can be used to check integrity
- Only the owner of the private key can have sent $M \rightarrow$ Authenticity



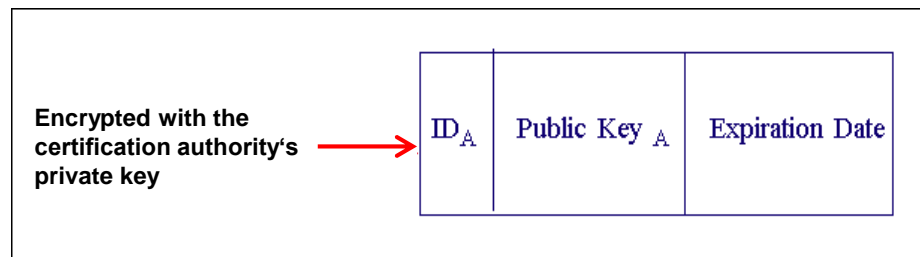
Certificates

Is key distribution with asymmetric algorithms really that simple?



Solution: Certificates:

- Mapping of a participant to its public key signed by a trusted entity



- The certification authority's public key is well-known

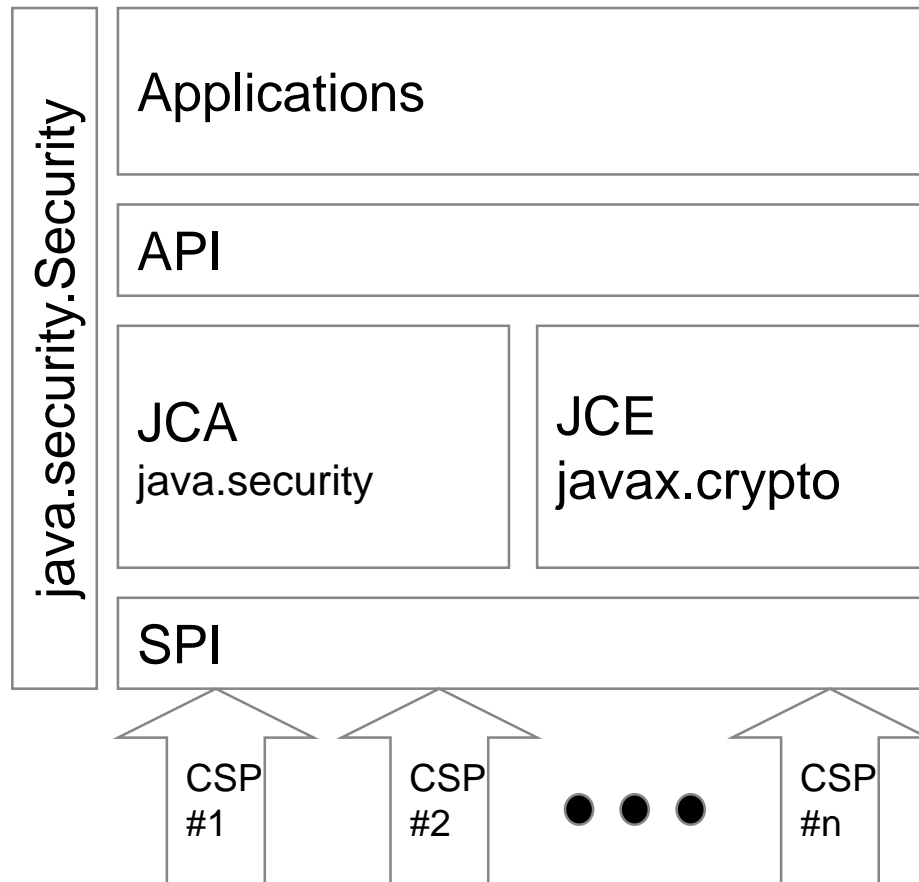


Example: Java Cryptography Architecture

- Consists of two parts
 - Java Cryptography Architecture (JCA)
 - Java Cryptographic Extension (JCE)
 - Both parts included since Java 1.4
- JCA and JCE compose a framework
 - API for accessing cryptographic algorithms in applications
 - Service Provider Interface (SPI) for integrating a broad range of cryptographic implementations
- Cryptographic Service Providers (CSP)
 - Provide implementations of algorithms
 - Can be embedded into JCA/JCE
 - Sun/SunJCE provider included in Java SDK (implements DES, AES, MD5, etc.)



JCA/JCE Framework



- Multiple CSPs may be used at a time
- Class `java.security.Security` provides uniform access to JCA/JCE



Example: Encryption in Java (1)

```
KeyPair kp = null;  
Cipher rsa = null;  
String plainText = "This is the plain text.";  
byte cipherBytes[], plainBytes[];
```

- Declare variables

KeyGenerator
for Asymmetric keys

```
kpg = KeyPairGenerator.getInstance("RSA");  
kpg.initialize(512);  
kp = kpg.generateKeyPair();
```

- Create a key-pair

```
rsa = Cipher.getInstance("RSA");  
rsa.init(Cipher.ENCRYPT_MODE, kp.getPublic());  
cipherBytes = rsa.doFinal(plainText.getBytes());
```

- Encrypt plain text

```
rsa.init(Cipher.DECRYPT_MODE, kp.getPrivate());  
plainBytes = rsa.doFinal(cipherBytes);
```

- Decrypt cipher text

Piecewise encryption:
rsa.doUpdate (...);
...
rsa.doFinal (...);



IPVS

Research Group
Distributed Systems

Example: Encryption in Java (2)

- Using cryptographic algorithms in Java is easy, but there is a lot more to do in a real application:
 - Management of certificates
 - Exchange of cryptographic keys
 - Secure storage of private keys
 - etc.



Conclusion

- Basic Techniques
 - Symmetric Cryptography
 - Asymmetric Cryptography
 - Secure Hash Functions
- Can Provide
 - Confidentiality
 - Integrity
 - Authenticity
 - Non-repudiation
 - Availability (to some extent)

