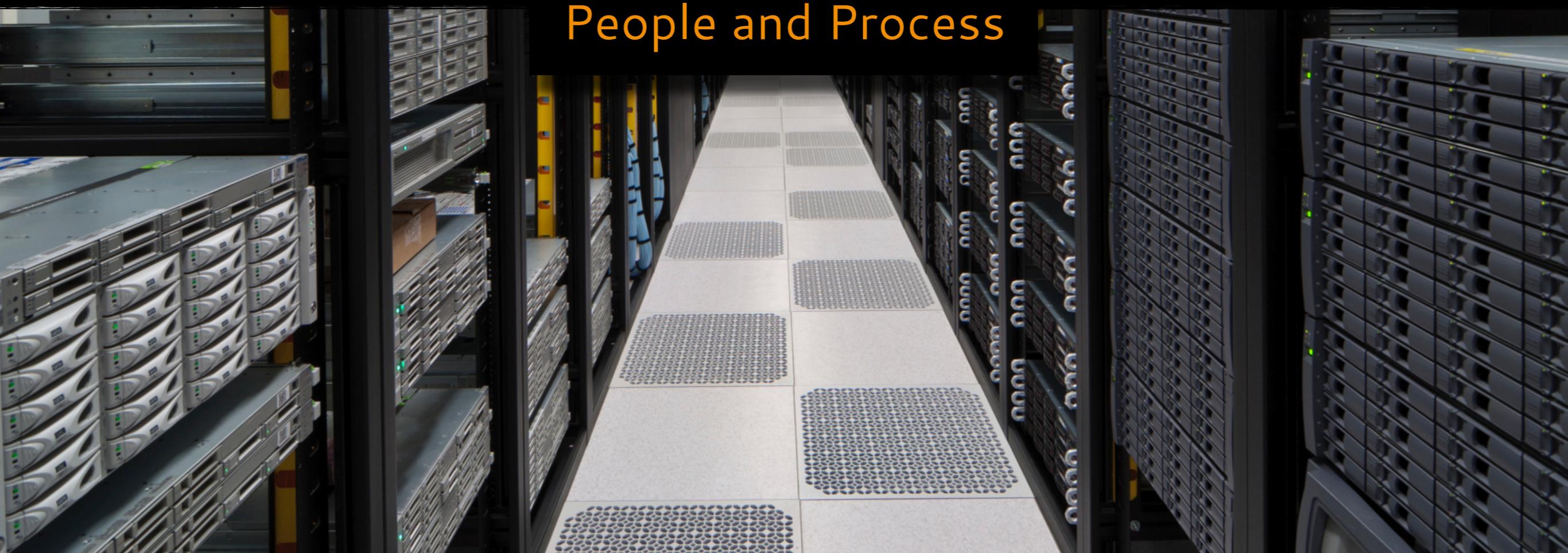




DevOps: Day 2

People and Process





#realtalk



Technology



A close-up portrait of a man with dark hair and brown eyes, wearing glasses and a suit. He has a slight beard and is looking directly at the camera.

James Fryman



GitHub

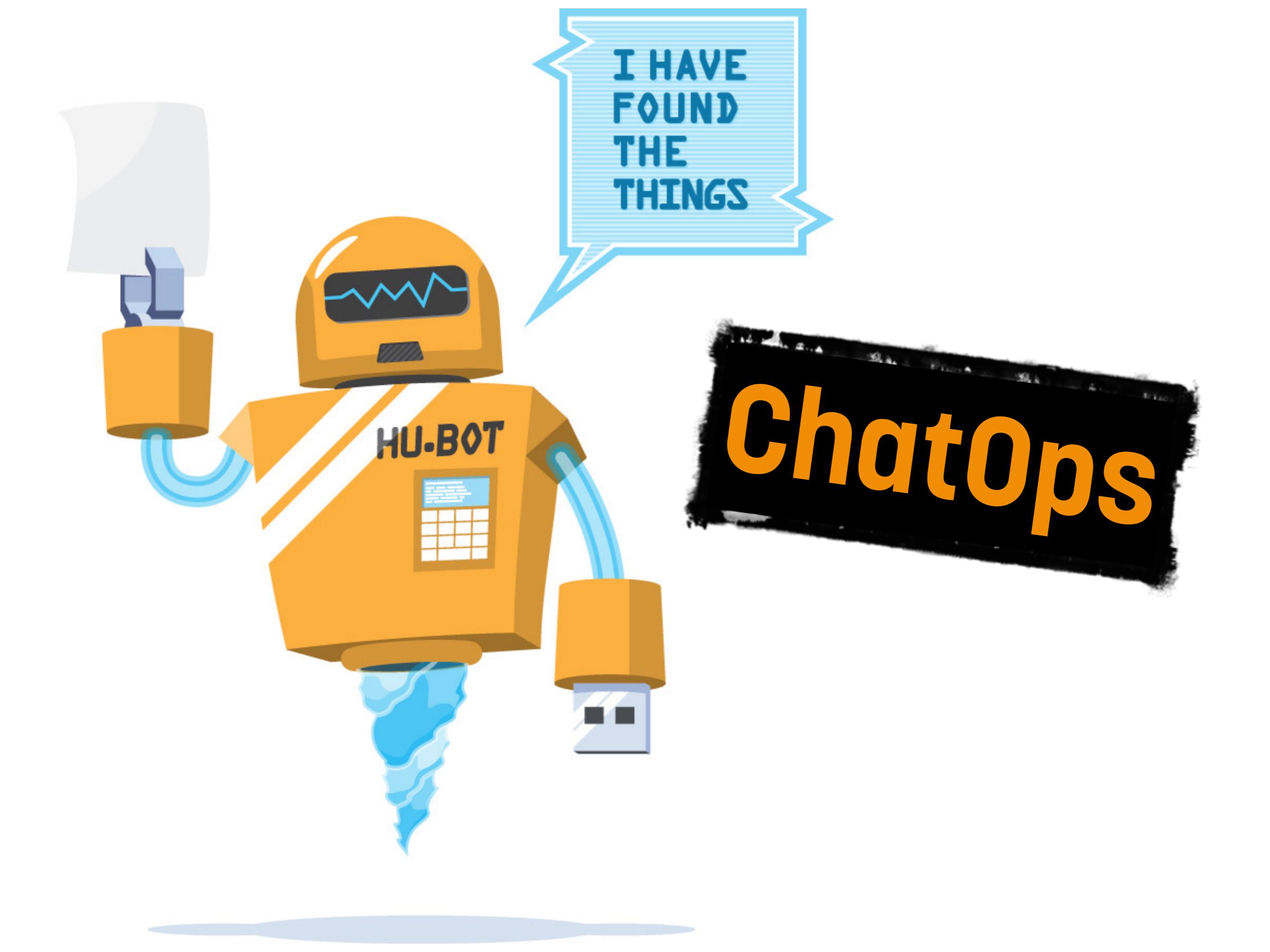
DevOps
is not a
Technology Problem

DevOps
is a
Business Problem

Own It!



**Make it
Accessible**



I HAVE
FOUND
THE
THINGS

ChatOps

- Make an interface
- Use the interface in public when asked
- Rinse and Repeat
- Get a Beer

Build Hammers





First Hammer
Define the Problem



Second Hammer

Refine the Solution



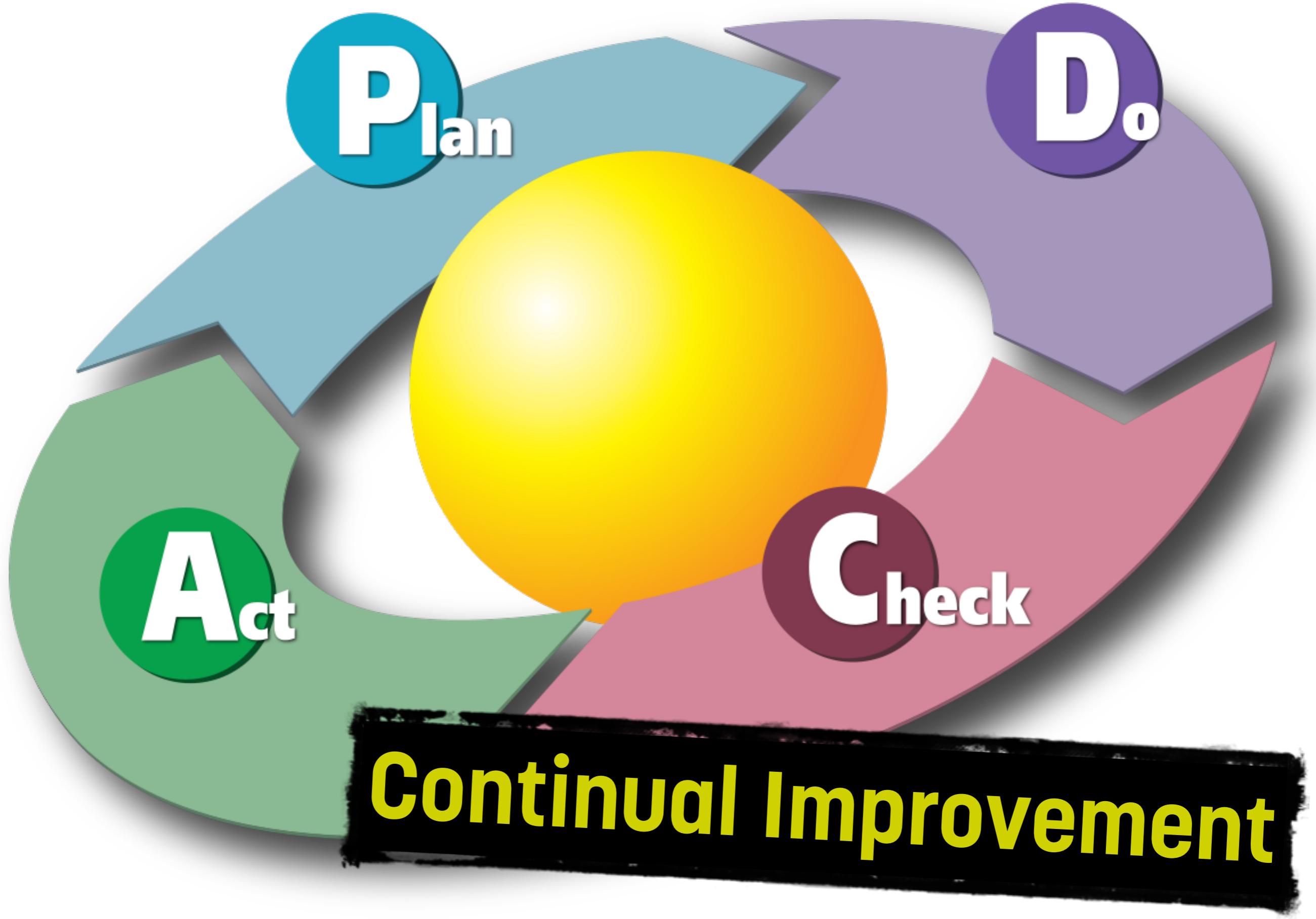
Third Hammer

Implement Real-World Lessons

```
public class TcpClientSample
{
    public static void Main()
    {
        byte[] data = new byte[1024]; string input, stringData;
        TcpClient server;
        try{
            server = new TcpClient(" . . . ", port);
        }catch (SocketException){
            Console.WriteLine("Unable to connect to server");
            return;
        }
        NetworkStream ns = server.GetStream();
        int recv = ns.Read(data, 0, data.Length);
        stringData = Encoding.UTF8.GetString(data, 0, recv);
        e(stringData);
    }
}
```

Know the Code

```
input = ole.ReadLine();
if (input == "exit") break;
newchild.Properties["ou"].Add(
    ("Auditing Department"));
newchild.CommitChanges();
newchild.Close();
}
```

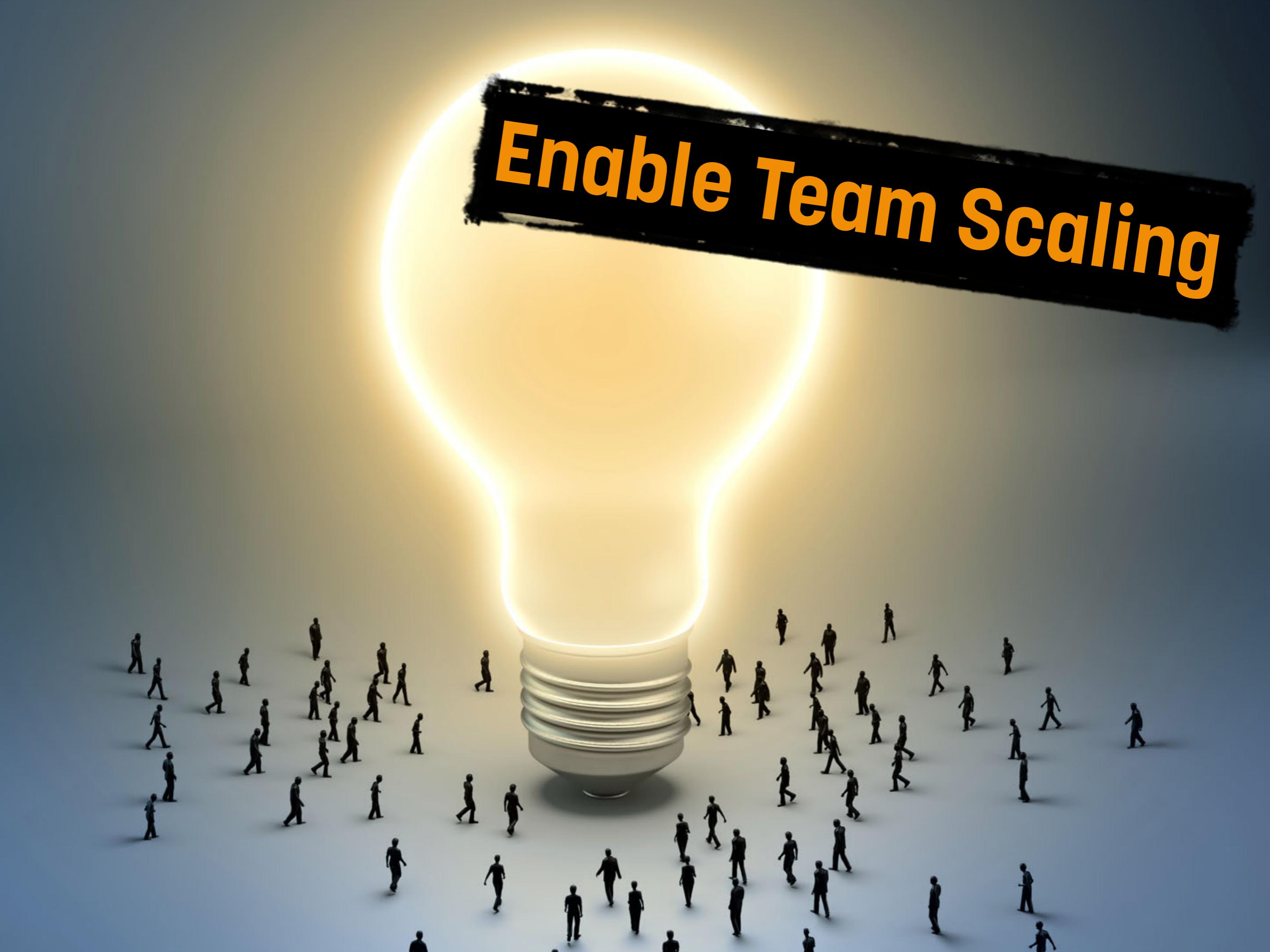


Grow It!

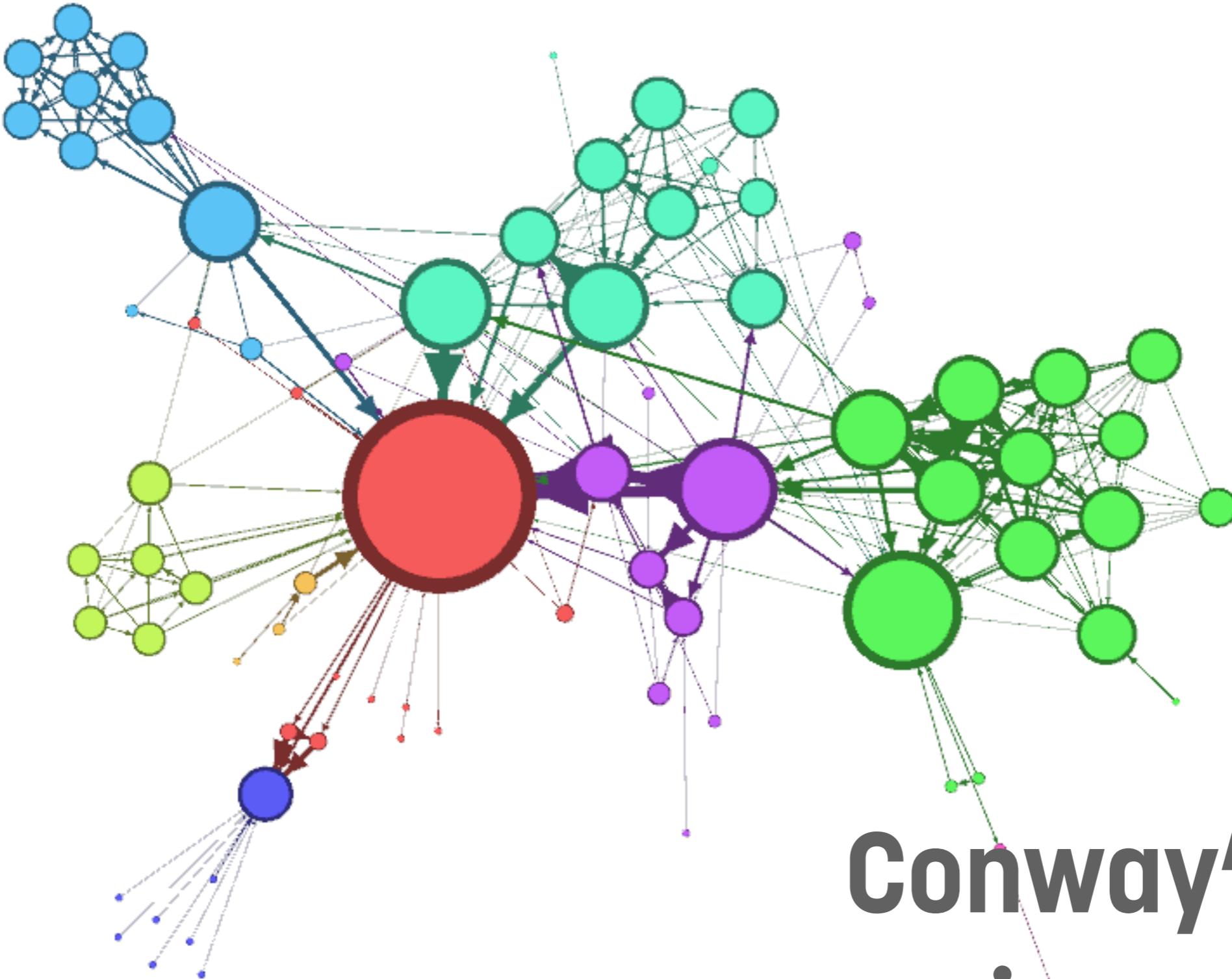


Ingest/Provide Data





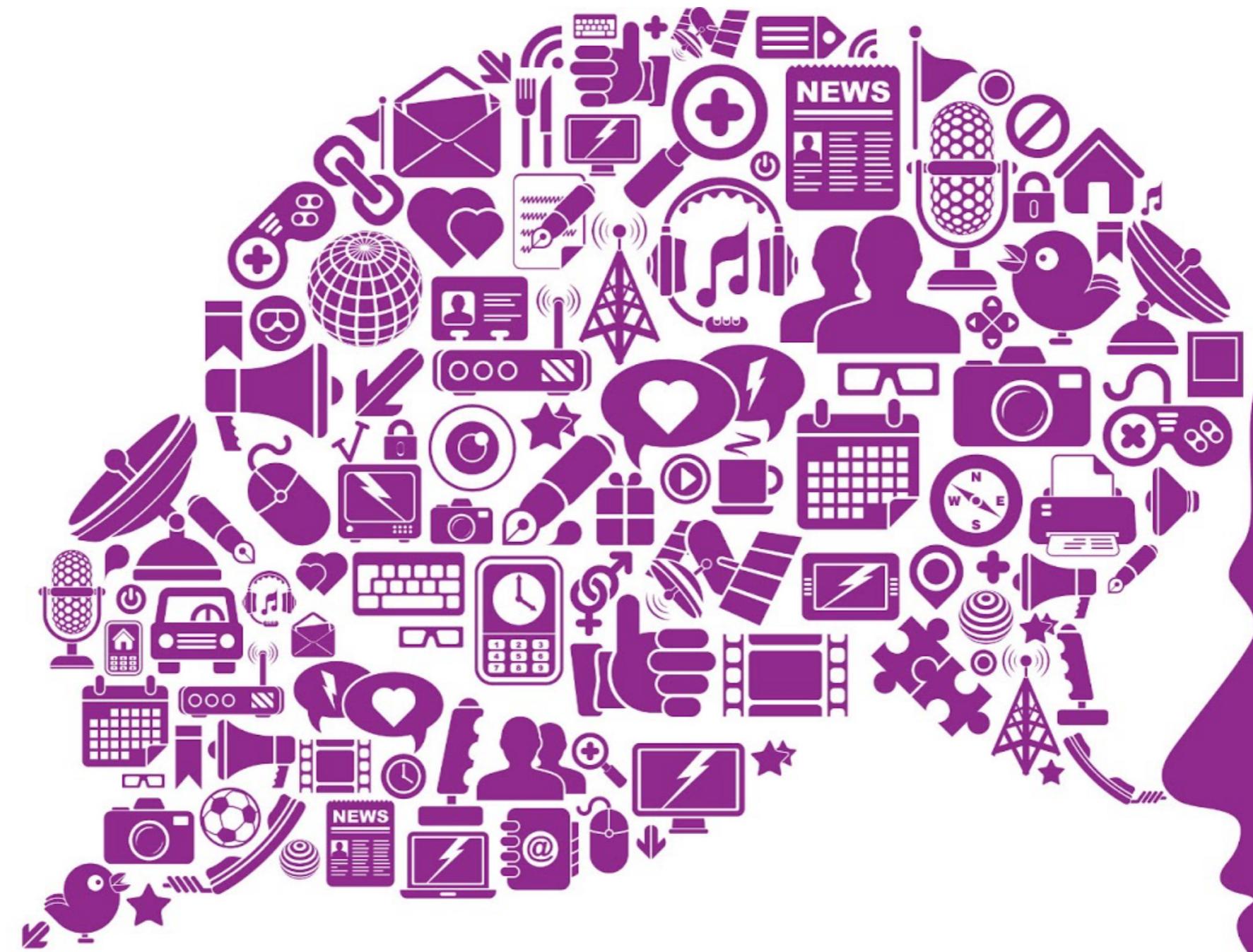
Enable Team Scaling



Conway's Law impacts Software Design

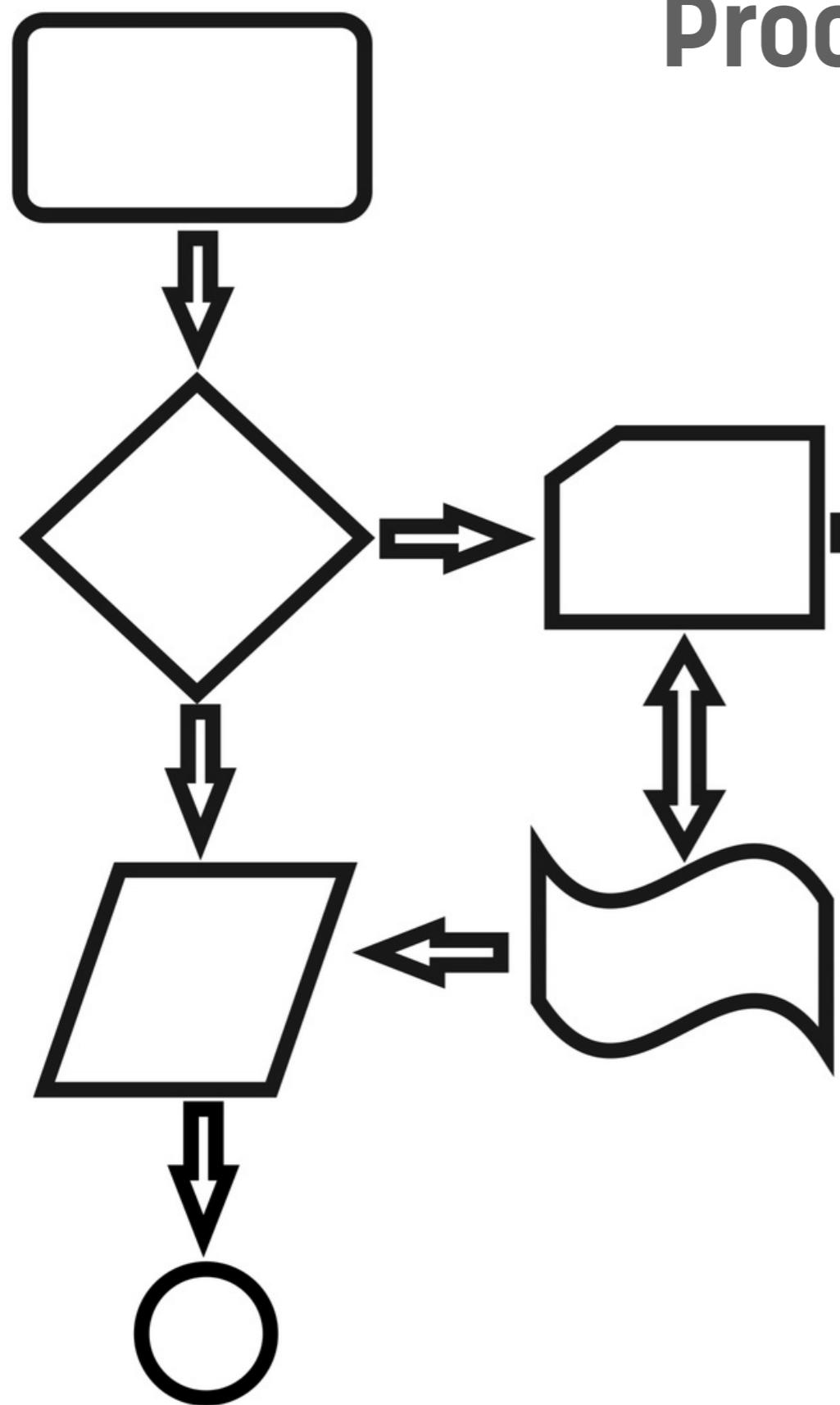
Train the Future



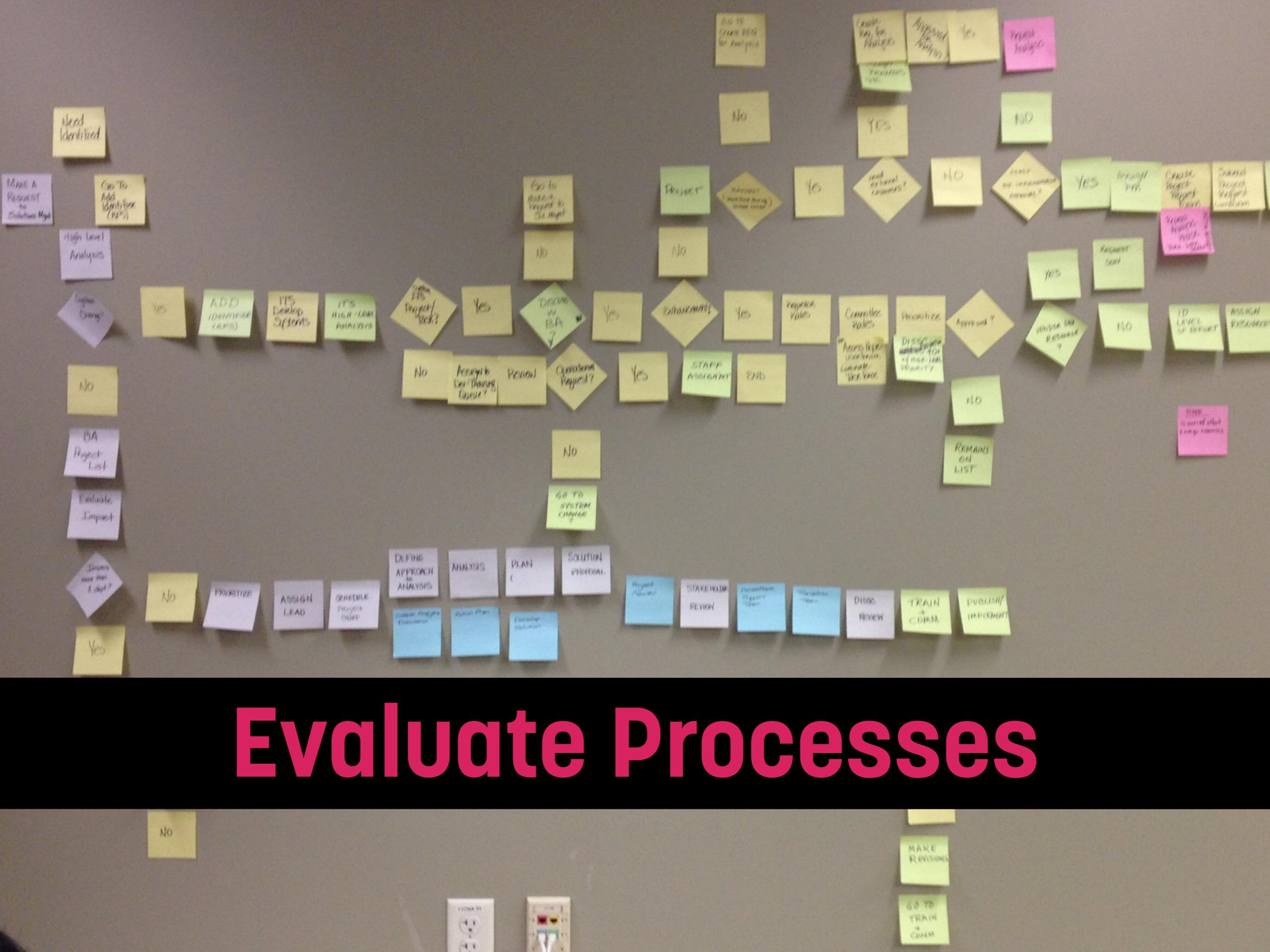


Share It!

Process Spreads Knowledge



Evaluate Processes





Heroes not welcome



Be a force multiplier

Recap





Mind the Forest

Own

Share

Grow

Change the
Game

Schönen Dank





<http://git.io/IPUAfQ>