

you can scale the canvas by making the window smaller or bigger.

Quadrant 1 (top right):

When you click and hold:

- as you move up you will effectively zoom in
- when you move down, you will effectively zoom out.

Quadrant 2 (top left):

When you click near an endpoint of a line (these points are one of LookAt, LookFrom, and LookUp).

When you select a point:

- moving along the x-axis will move the x value of the point equal to the amount you move it
- moving along the y-axis will move the y value of the point equal to the amount you move it

Quadrant 3 (bottom left):

When you click near an endpoint of a line (these points are one of LookAt, LookFrom, and LookUp).

When you select a point:

- moving along the x-axis will move the x value of the point equal to the amount you move it
- moving along the y-axis will move the z value of the point equal to the amount you move it

Quadrant 4 (bottom right):

When you click near an endpoint of a line (these points are one of LookAt, LookFrom, and LookUp).

When you select a point:

- moving along the x-axis will move the z value of the point equal to the amount you move it
- moving along the y-axis will move the y value of the point equal to the amount you move it