



# Wireless Communication & Bluetooth Low Energy

Project-based Learning Center | ETH Zurich

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# Program and structure of the course

DATE	Topic	
04.03.2021	Introduction to the course <ul style="list-style-type: none"> <li>• Microcontrollers in general and STM32</li> <li>• Integrated Development Environment – STM32CubeIDE</li> <li>• LAB1: How to program an STM32</li> </ul>	TP
11.03.2021	PWM and motors	TP
18.03.2021	Serial interfaces UART + SPI + I2C + IMU	TP
25.03.2021	EKF and AHRS	VN
01.04.2021	Bluetooth Low Energy	TP
15.04.2021	Control PID, attitude control	VN
22.04.2021	<b>Project presentation (Guest)</b> <i>Project selection and kick start</i>	TP/Guest
29.04.2021	Flight test (drone test room) <b>Exercise summary</b>	TP/VN
	Project	TP
03/06/2021	<b>Final presentation</b>	MM/TP

# Wireless Sensor Network Protocols

- WSN protocol strongly impacts system performance
- Choosing the wrong protocol may cause inefficiency and prevent the WSN to accomplish user need.

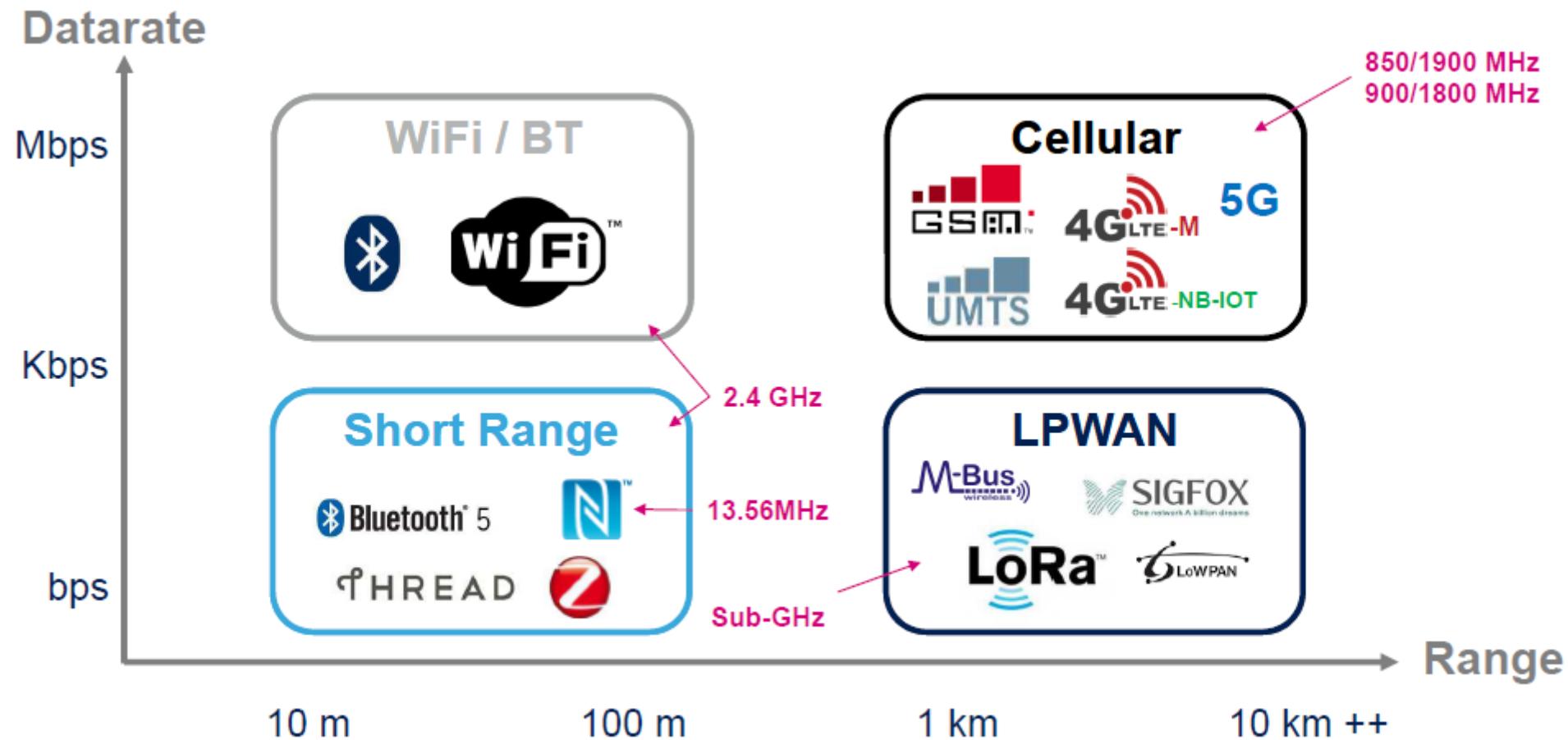


The protocol affect:

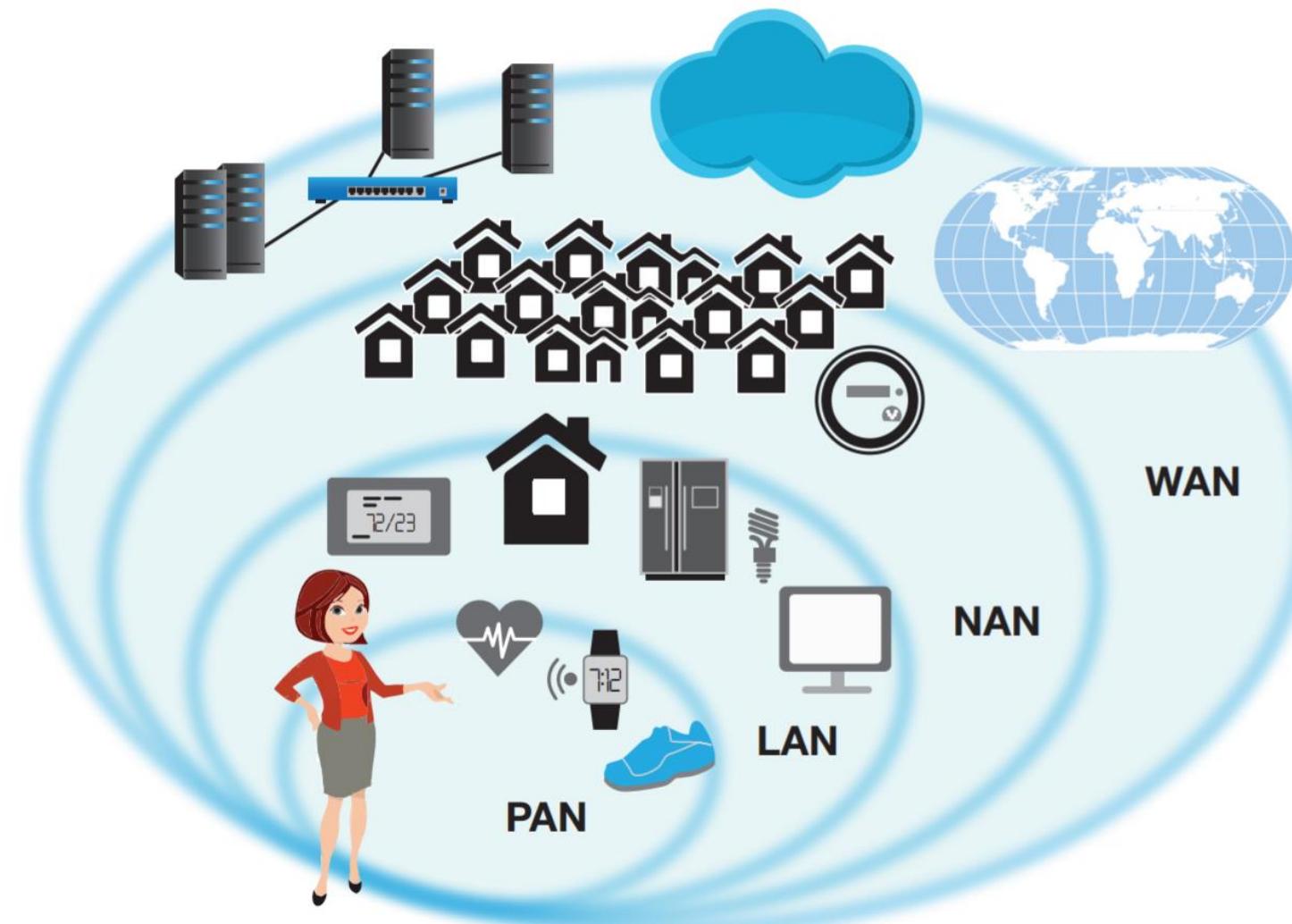
- Energy dissipation
- System cost
- Latency
- Security



# Wireless Sensor Network Protocols



# Networks Range

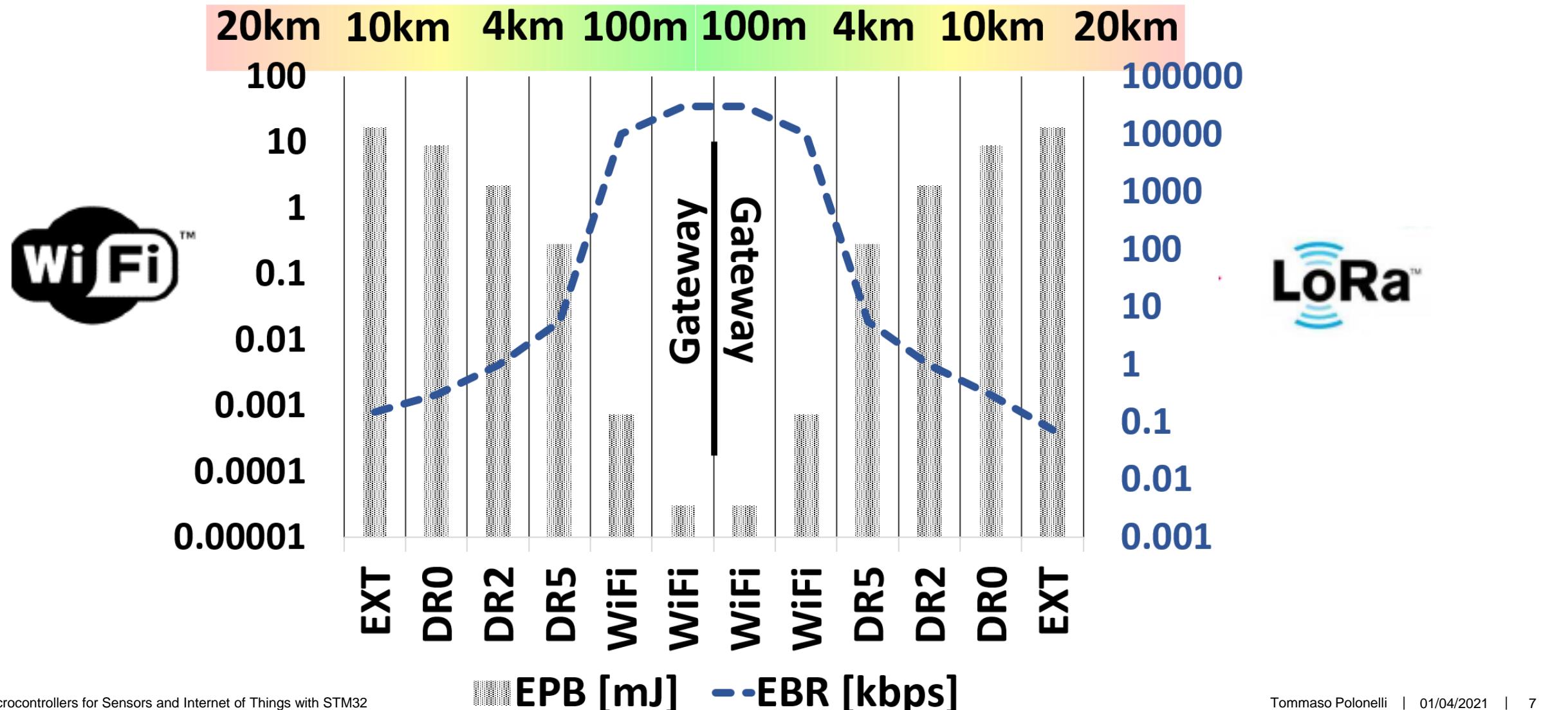


Network's range is typically categorized into:

- Personal area networks (PANs)
- Local area networks (LANs)
- Neighborhood area networks (NANs)
- Wide area networks (WANs).

# Speed v.s. Energy v.s. Coverage

- EPB: Energy Per Bit
- EBR: Equivalent Bit Rate



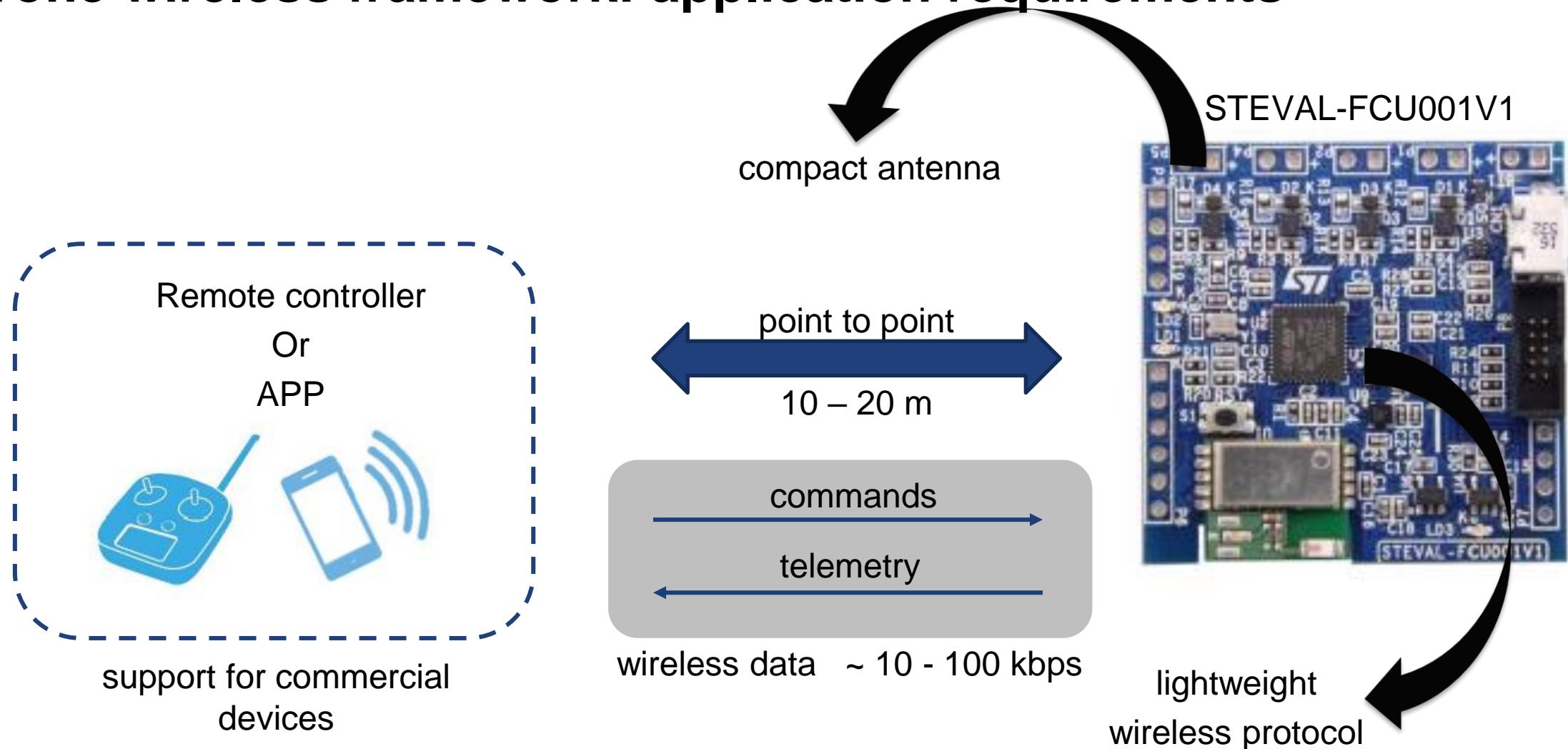
# Key considerations influencing the choice of wireless protocols for a specific application

	Wi-Fi*	BLE/ Bluetooth 5	Thread	Sub-1 GHz: TI 15.4	Sub-1GHz: Sigfox	Zigbee
<b>Data throughput</b>	Up to 72Mbps	Up to 2Mbps	Up to 250kbps	Up to 200kbps	100bps	Up to 250kbps
<b>Range**</b>	100m	Up to 750m	100m via mesh	4km	25km	130m LOS
<b>Power consumption</b>	Up to 1 year on AA batteries	Up to years on a coin-cell battery	Up to years on a coin-cell battery	Up to years on a coin-cell battery for 1km range	Up to years on a coin-cell battery for limited range	Years on a coin-cell battery
<b>Topology</b>	Star	Point-to-point/Mesh	Mesh & Star	Star	Star	Mesh & Star
<b>IP at the device node</b>	Yes	No	Yes	No	No	No
<b>PC, mobile OS support</b>	Yes	Yes	No	No	No	No
<b>Infrastructure widely deployed</b>	Yes, Access Points	Yes, smart phones	No	No	No	No

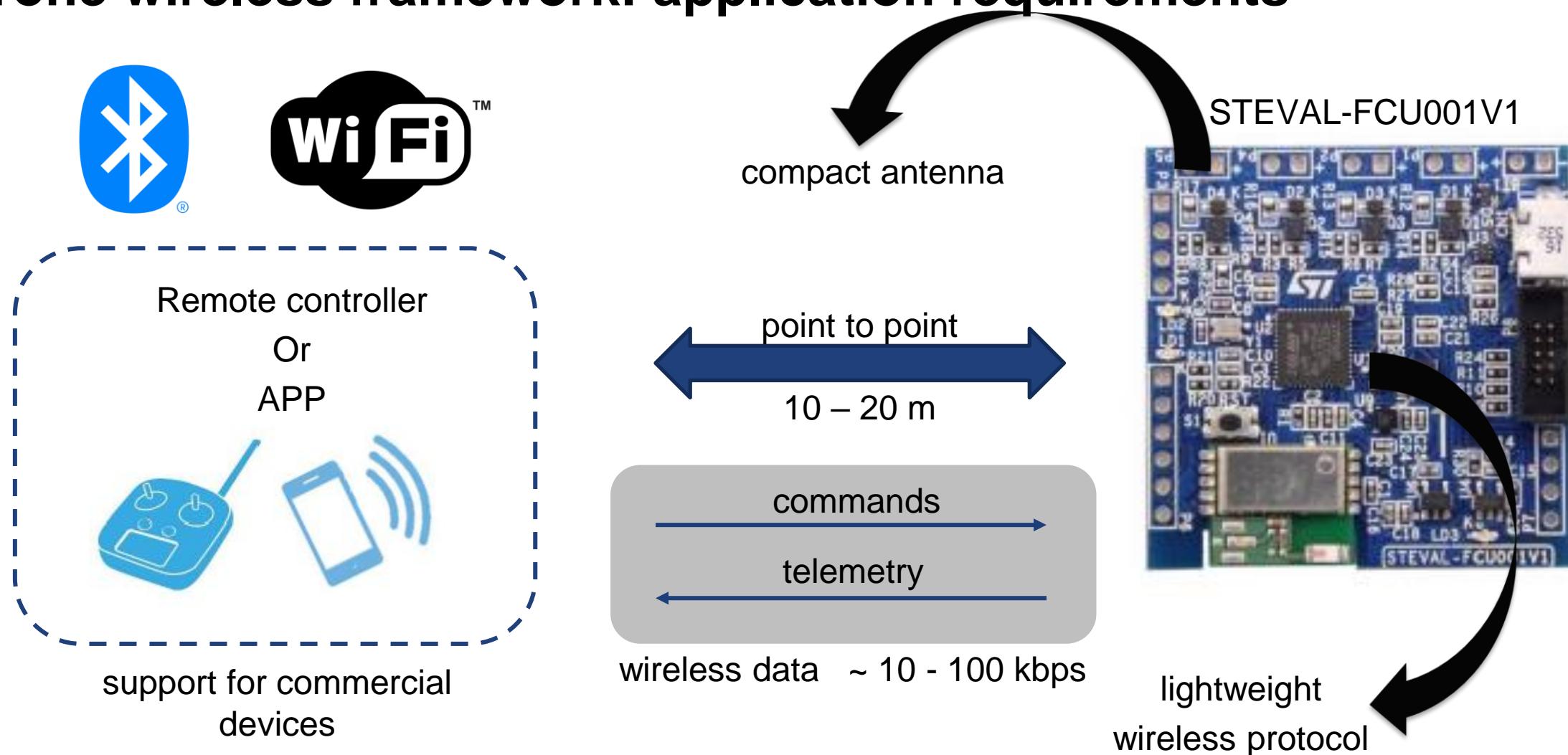
\*Single stream 802.11n Wi-Fi MCUs may support lower throughput than peak physical capacity of the network.

\*\*LOS = Line Of Sight. For range, note that maximum data rates are often not available at the longest range.

# Drone wireless framework: application requirements



# Drone wireless framework: application requirements



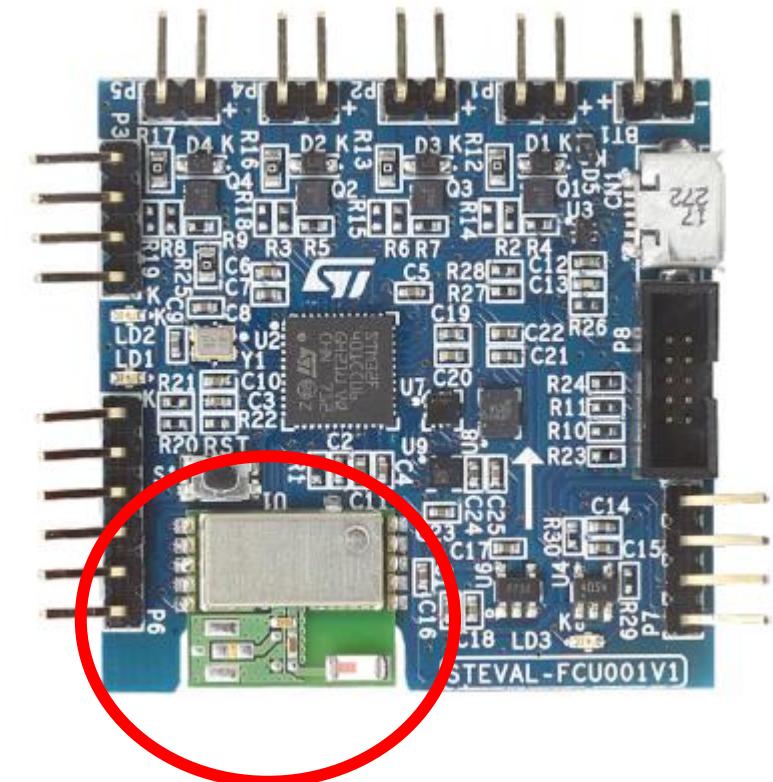
# STEVAL-FCU001V1

## Key Features

- Compact flight controller unit (FCU) evaluation board complete with sample firmware for a small or medium sized quadcopter
- On-board LiPo 1-cell battery charger
- Possibility to directly drive 4 DC brushed motors through the low voltage onboard MOSFET or alternatively use external ESC for DC brushless motor configuration

## Main Components

- STM32F401 – 32-bit MCU with ARM® Cortex®
- LSM6DSL – iNEMO inertial module: 3D accelerometer and 3D gyroscope
- LIS2MDL – High performance 3D magnetometer
- LPS22HD – MEMS pressure sensor: 260-1260 hPa absolute digital output barometer
- **SPBTLE-RF – Very low power module for Bluetooth Smart v4.1**
- STL6N3LLH6 - N-channel 30 V, 6 A STripFET H6 Power MOSFET
- STC4054 - 800 mA standalone linear Li-Ion battery charger



Bluetooth Low Energy  
module

# Bluetooth Low Energy Module: BLUENRG-M2

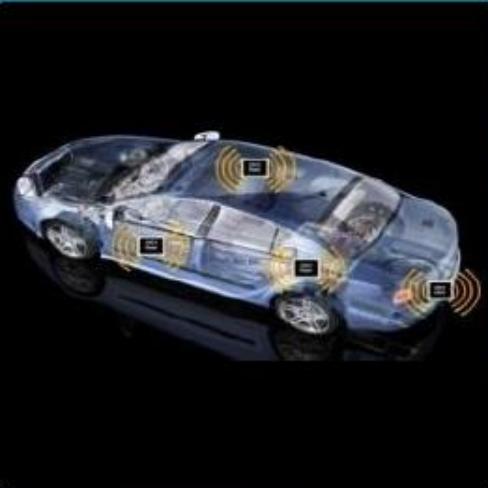
**The entire Bluetooth Smart stack and protocol are embedded into the BLUENRG-M2 module**

- Bluetooth V4.1 compliant (supports master and slave modes, multiple roles supported simultaneously)
- Embedded Bluetooth low-energy protocol stack (GAP, GATT, SM, L2CAP, LL, RFPHY)
- Bluetooth radio performance:
  - Embedded ST BlueNRG-MS
  - Tx power: + 8 dBm
  - Host interface: SPI, IRQ, and RESET. On-field stack upgrading available **via SPI**.
  - On-board chip antenna
- **IDEAL for short range communication (10-50m) and connection with smartphones**



# Wireless Connectivity is *EVERYWHERE*

Automotive



Motor drives



Building automation



Smart grid



Factory automation



Wearables



Audio



Home Electronics



Smart Peripherals



# Bluetooth low energy vs other Bluetooth spec

Bluetooth® Classic	Bluetooth® Dual Mode	Bluetooth® Low Energy (BLE)
		

**Power Required:** AAA 

- Optimized for audio applications
- Higher throughput up to 3Mbps
- In all existing phones, tablets, laptops

**Power Required:** AAA 

- Bluetooth® Dual Mode =  
Bluetooth® Classic  
+  
Bluetooth® Low Energy

**Power Required:** Coin cell 

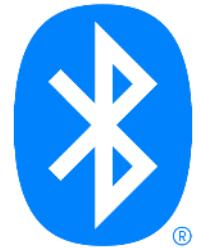
- Custom profile, allows any application
- Lower power consumption than Bluetooth® (down to 1/10th), multiyear on Coin Cell Battery
- Throughput up to 2Mbps

# BLE specification and features

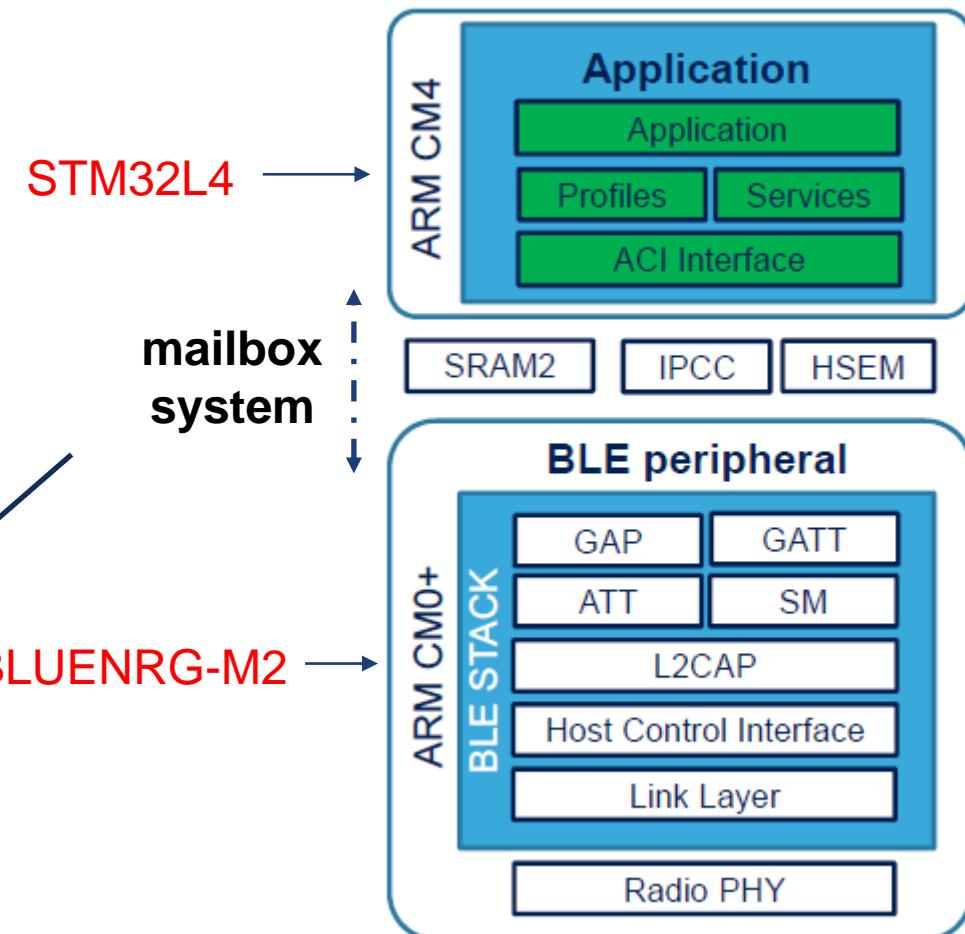
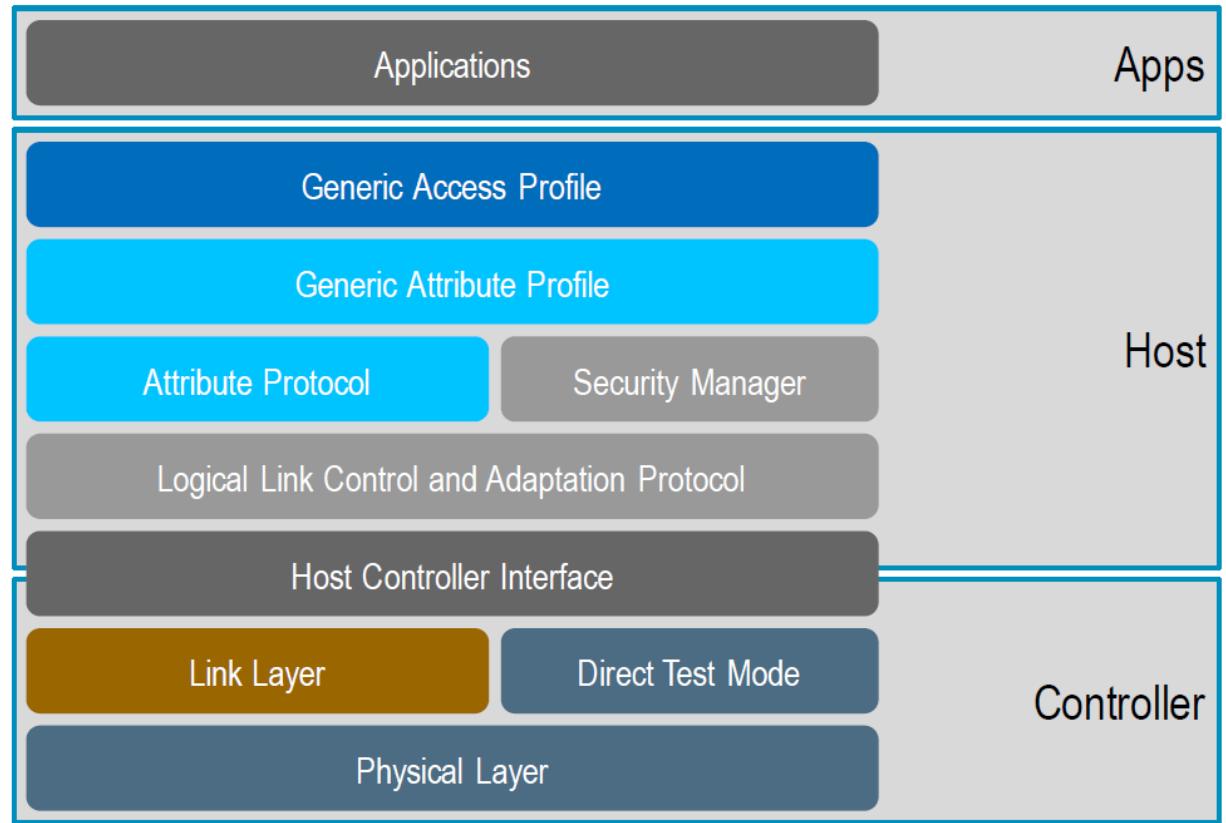
Spec	Bluetooth® 4.0	Bluetooth® 4.1	Bluetooth® 4.2	Bluetooth® 5
Speed (max)	1 Mbps	1 Mbps	1 Mbps	2 Mbps
Packet Capacity	27 bytes	27 bytes	251 bytes (2.5x faster)	251 bytes (4x faster @ 2 Mbps)
Multi-role	-	✓	✓	✓
LE Secure Connections	-	-	✓	✓
LE Privacy 1.2	-	-	✓	✓
Coded PHY Enable Longer Range (125kbps/500kbps)	-	-	-	✓
Advertisement Extension	-	-	-	✓

# BLE fundamentals

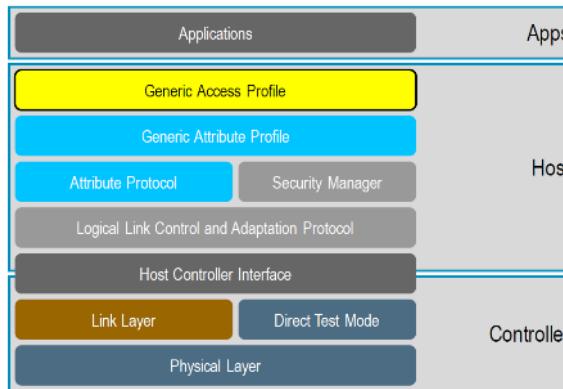
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figures from



# Stack Architecture



# GAP Characteristics



GAP is the lowest layer of the Bluetooth stack that an application interfaces with. It includes parameters that govern advertising and connection among other things.

Characteristic	Description
«Device Name»	the local name of the device
«Appearance»	enumeration of what the device “looks like”
«Peripheral Privacy Flag»	does this peripheral support privacy – is it enabled
«Reconnection Address»	address to use when reconnecting to a private device
«Peripheral Preferred Connection Parameters»	what this peripheral would prefer the central connect with

Generic Access Profile (GAP):

Profile Roles:

- Broadcaster, Observer, **Peripheral, Central**
- Discoverable, Connectable, Bonding
- Privacy: Private Addresses
- 5 Link layer states: Standby, Advertising, Scanning, Initiating, One device may have one or multiple roles, working in one or multiple states at the same time.

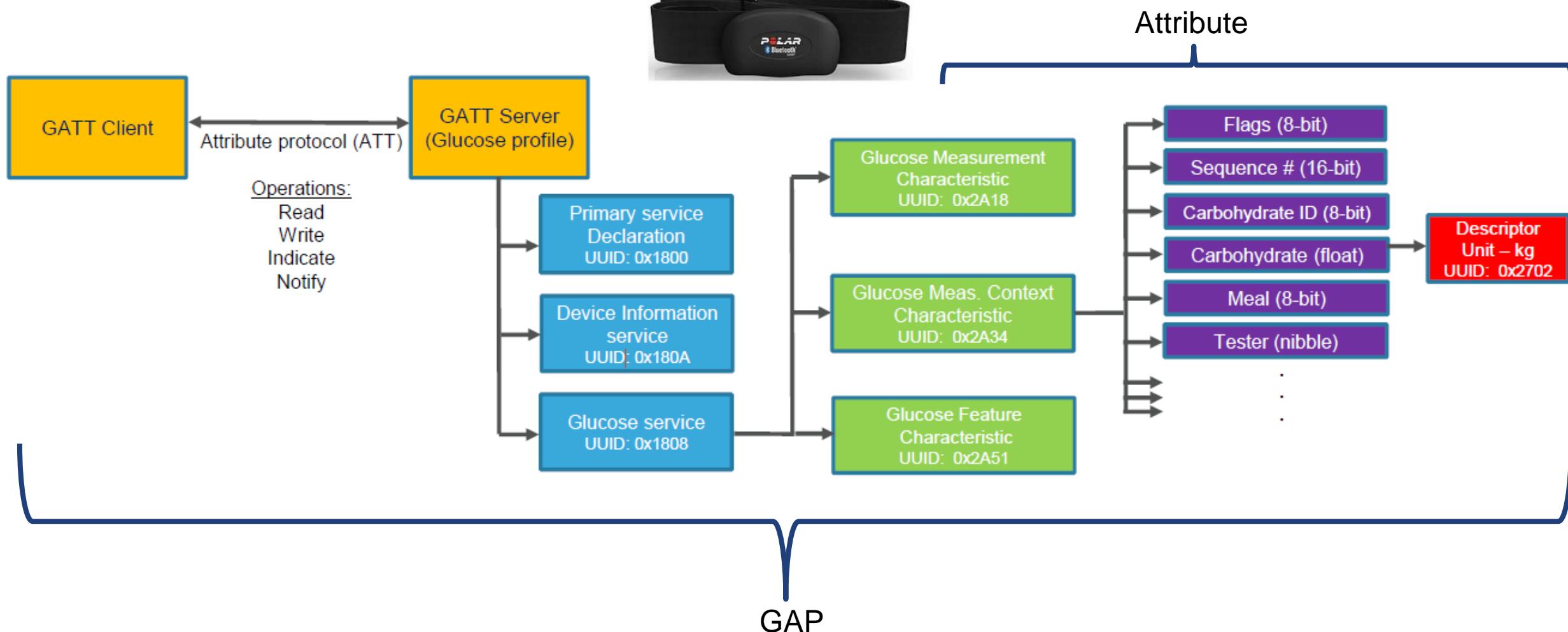
# GATT – Generic Attribute Profile

**Roles** In addition to the roles in GAP - GATT Server and a GATT Client. The device holding data is the GATT Server, while the device accessing it is the GATT Client.

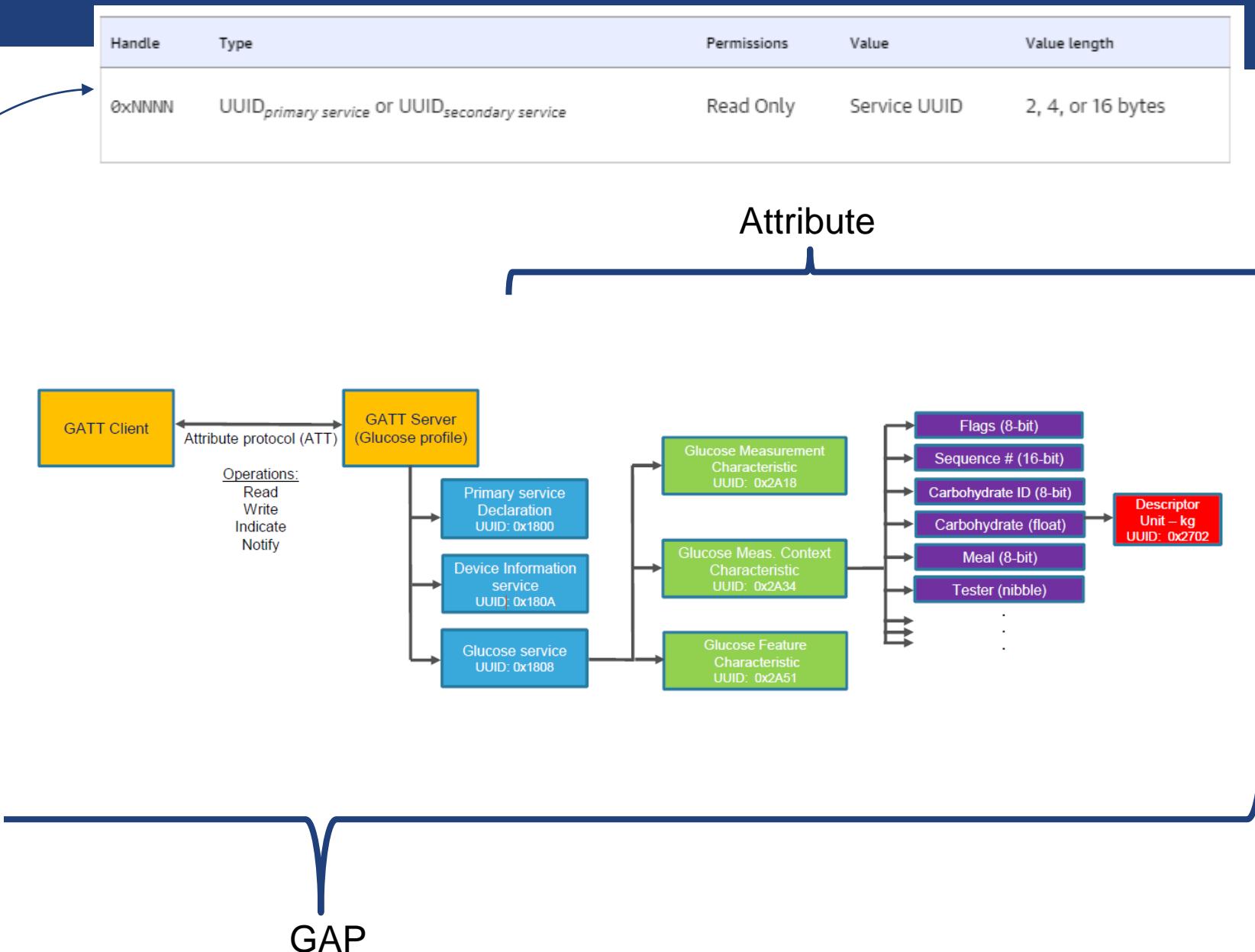
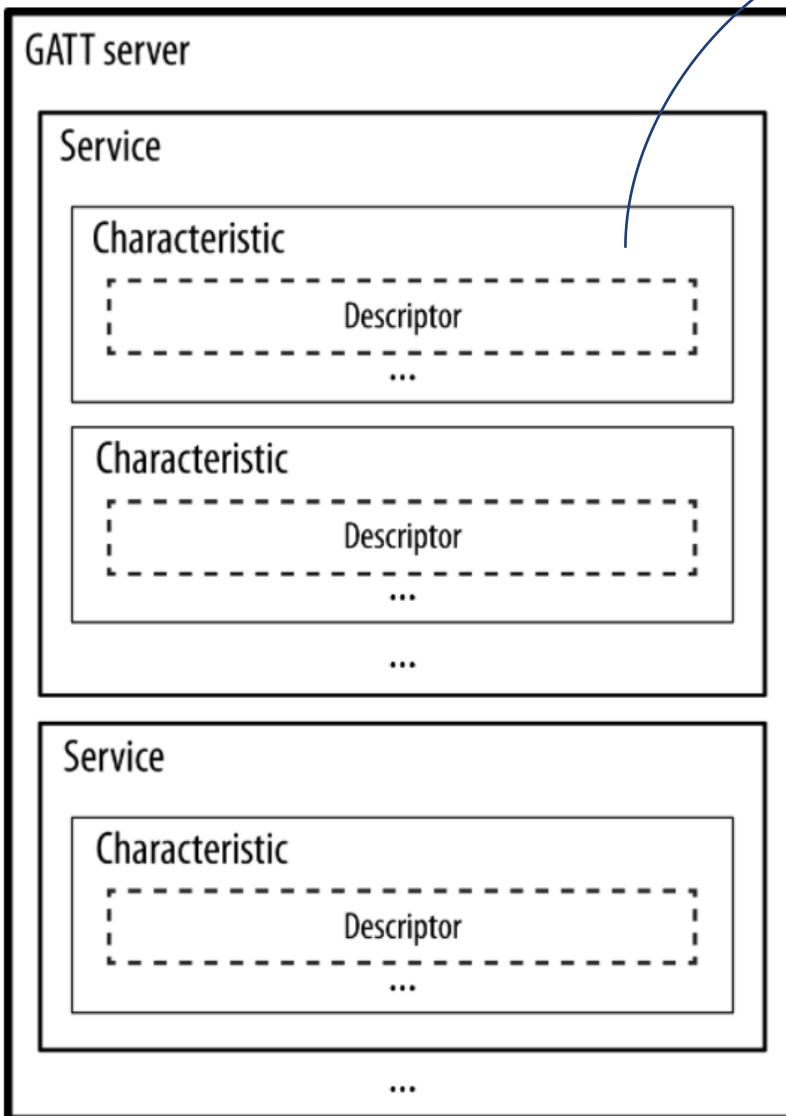
A GATT Server organizes data in what is called an attribute table and it is the attributes that contain the actual data.

	Handle	UUID	Permissions	Value
Service	0x0001	SERVICE	READ	HRS
Characteristic	0x0002	CHAR	READ	HRM
	0x0003	HRM	READ/NOTIF	80 bpm
Descriptor	0x0004	DESC	READ	NOTIFY

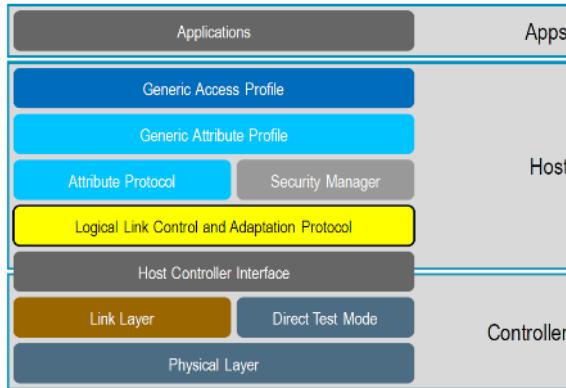
# GAP structure



# GAP structure



# Topology

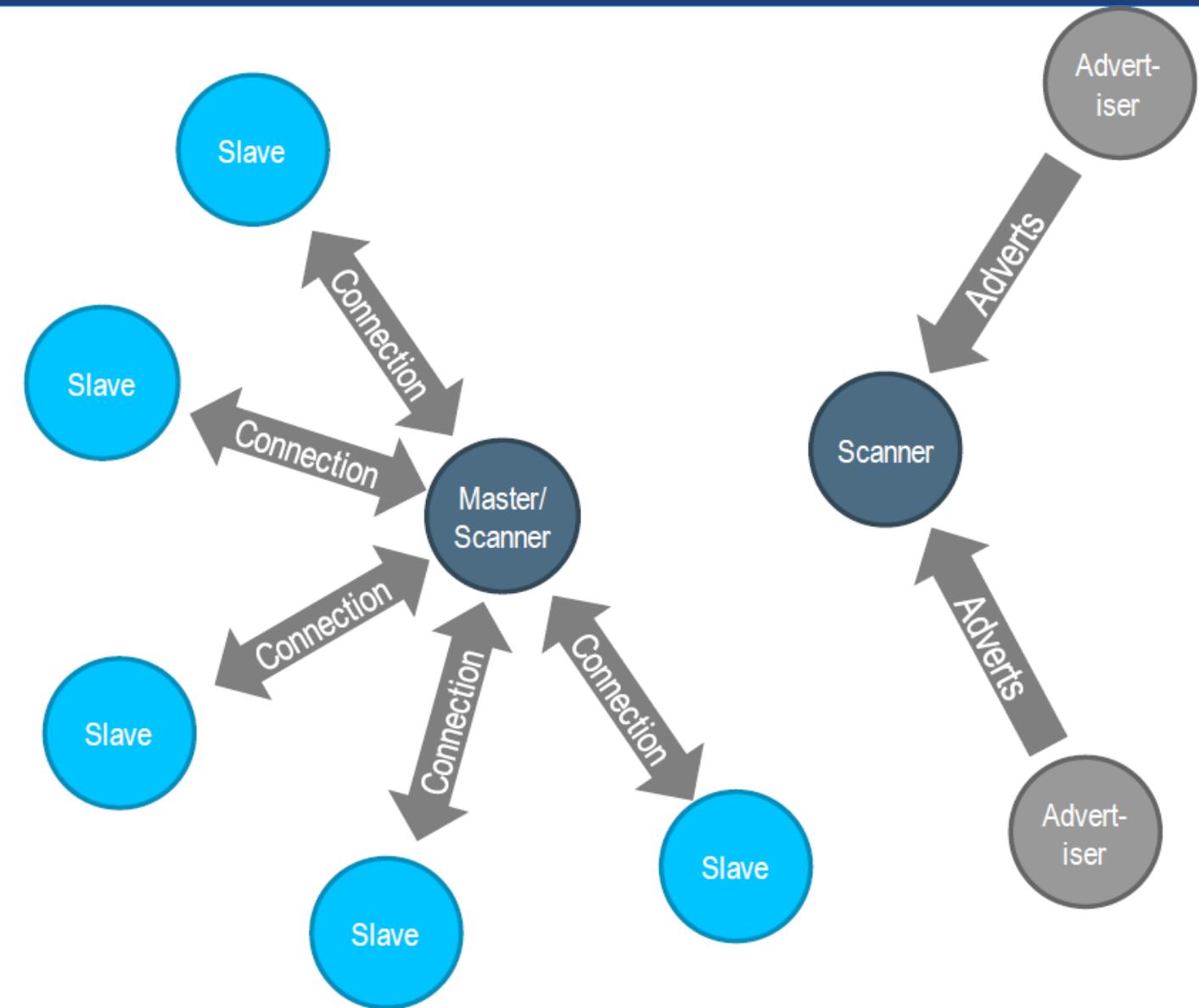


## Limits:

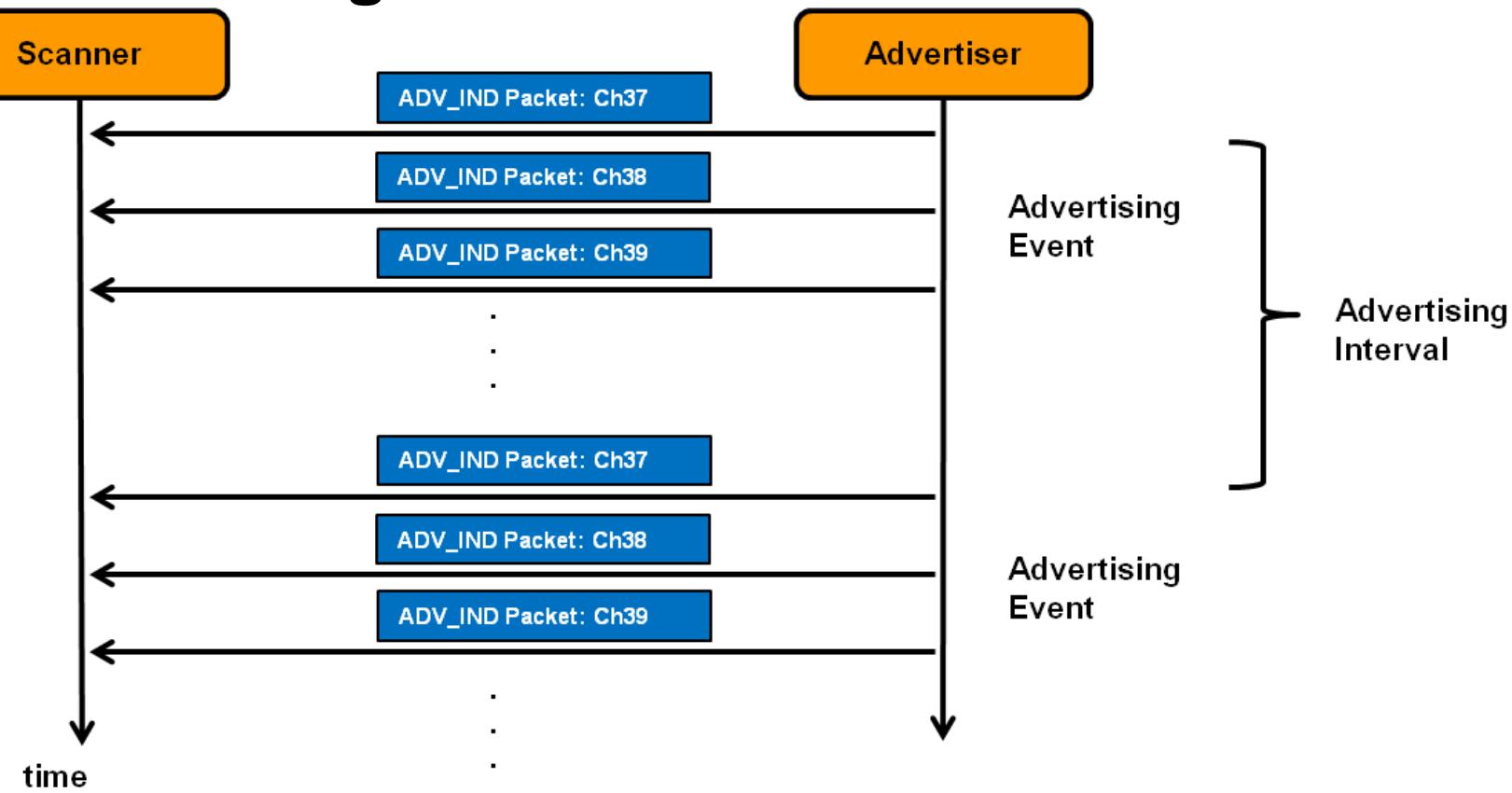
- A single master can handle  $\sim 2^{31}$  slaves
- Max. Connection Interval = 4.0 s
- $\sim 800$  active slaves per master

## Connections:

- Used to send application data reliably and robustly
- Ultra low power connection mode
- Adaptive frequency hopping
- Connection supervision timeout



# Advertising



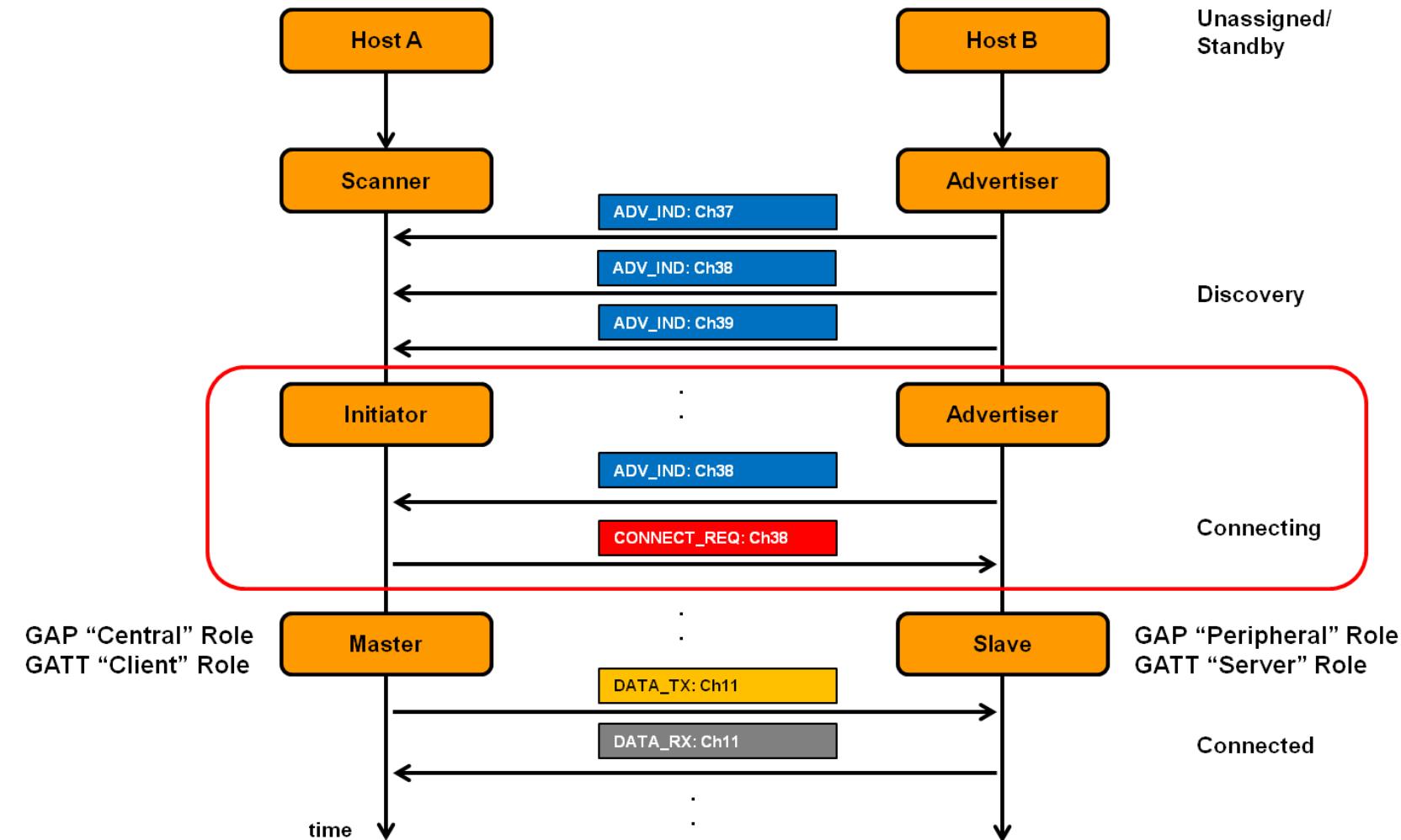
Bluetooth devices send advertising packets (PDUs) to broadcast data, and to allow other devices (scanners) to find and connect to them. The advertising data consists up to 31 bytes of user configurable data.

Interval between 20 ms to 10.24 s

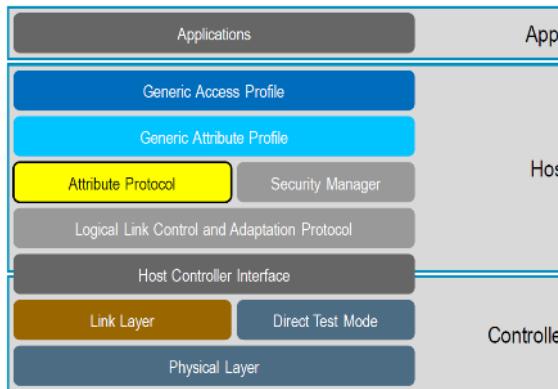
The device advertises on three channels. The advertising channels are channel 37 (2402 MHz), channel 38 (2426 MHz), and channel 39 (2480 MHz).

# Connection

A connection implies a link between devices over time. BLE is a synchronous radio frequency (RF) protocol, meaning that any transmission between devices must be scheduled. A BLE connection can thus be perceived as a series of meetings where two devices transmit and receive information at the same time, on the same radio frequency. In order for this to work, the devices must agree on where (that is, on what frequency) and when next to meet.



# Attribute Protocol



Server have data → client wants to use this data →  
Server expose Data using **Attributes**

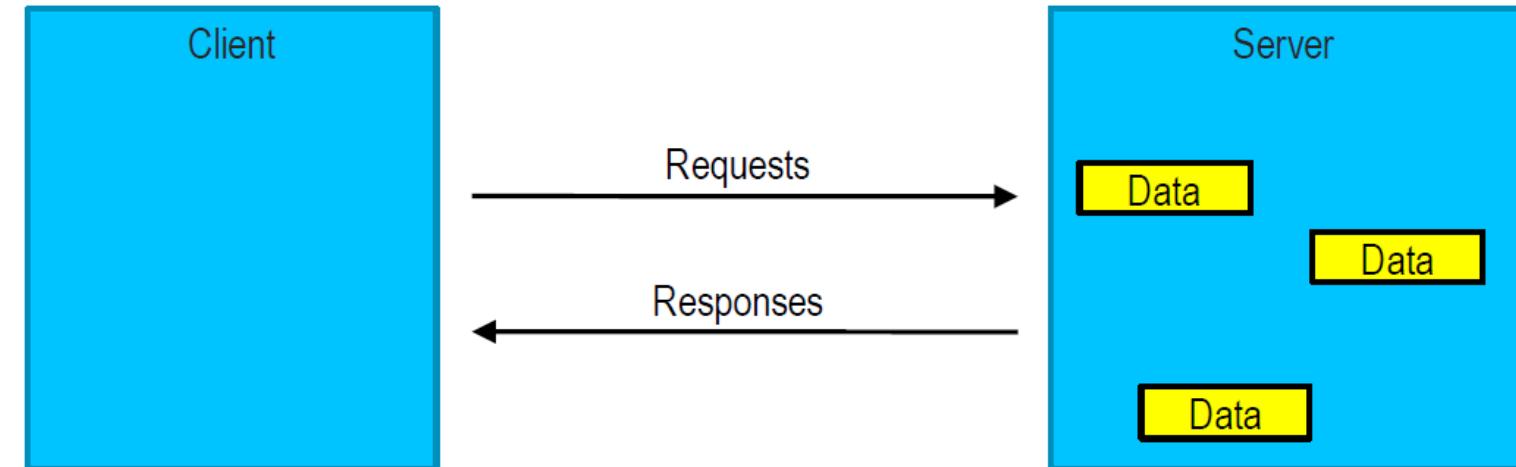
## Attributes:

- Attributes have values (0 to 512 octets in length)
- Used to address an individual attribute by a client

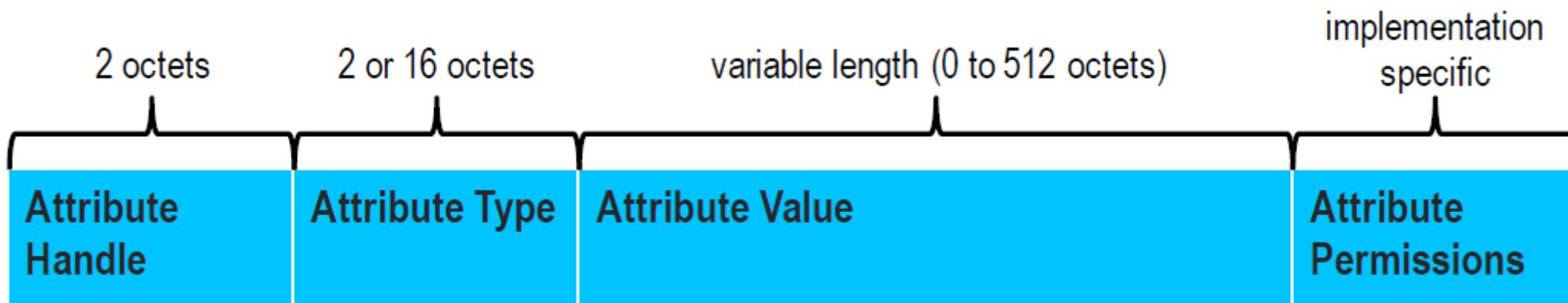
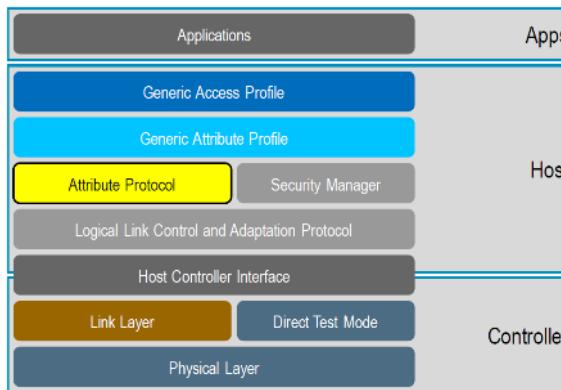
Handle	Type	Value
0x0009	«Device Name»	0x54656d70657261747572652053656e736f72
0x0022	«Battery State»	0x04
0x0098	«Temperature»	0x0802

## Attribute Protocol (ATT)

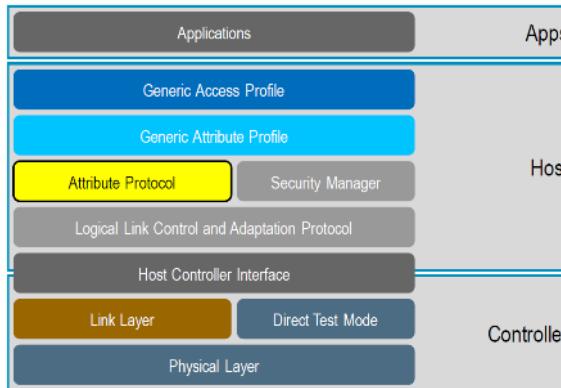
- Client Server Architecture
- Client requests data to/from servers
- Request, response, command, notification, indication, confirmation



# Logical Attribute Representation



# Attribute Protocol



## Attributes:

- Type: UUID → determines what the value means
- Types are defined by “Characteristic Specification” or Generic Access Profile or Generic Attribute Profile

Handle	Type	Value
0x0009	«Device Name»	“Temperature Sensor”
0x0022	«Battery State»	0x04
0x0098	«Temperature»	0x0802

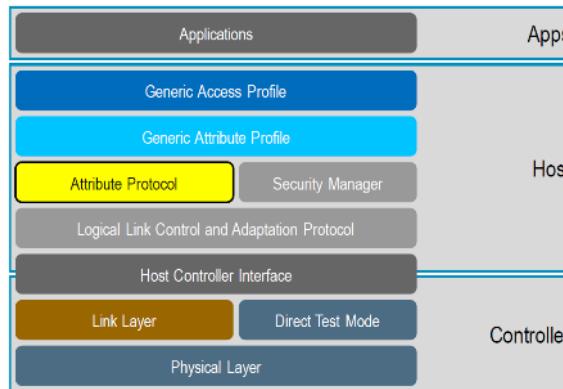
## Attribute Protocol (ATT)

- Client Server Architecture
- Client requests data to/from servers
- Request, response, command, notification, indication, confirmation

- 0x54656d70657261747572652053656e736f72 = “Temperature Sensor”
- 0x04 = Discharging
- 0x0802 =  $2050 * 0.01 \text{ } ^\circ\text{C} = 20.5 \text{ } ^\circ\text{C}$

Handle	Type	Value
0x0009	«Device Name»	0x54656d70657261747572652053656e736f72
0x0022	«Battery State»	0x04
0x0098	«Temperature»	0x0802

# Attribute Type: UUID



Type is a «UUID»

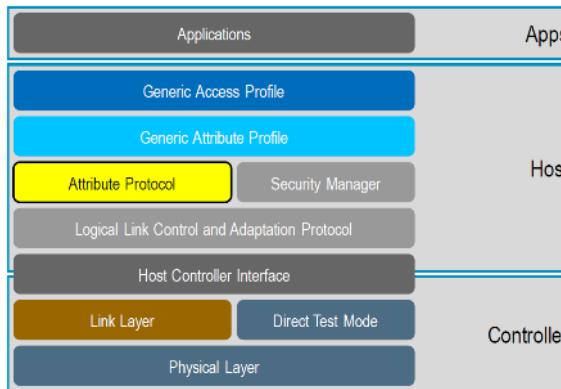
UUIDs are 128 bits in length

Bluetooth defines a Bluetooth Base UUID  
allowing a 16 bit «UUID» to be defined

Example:

00000000-0000-1000-8000-00805F9B34FB

# Attribute Type: UUID



Type is a «UUID»

UUIDs are 128 bits in length

Bluetooth defines a Bluetooth Base UUID  
allowing a 16 bit «UUID» to be defined

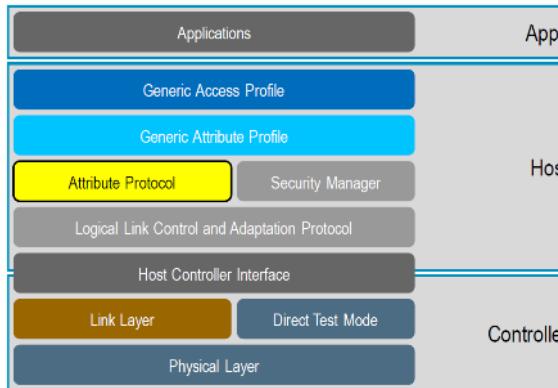
Example:

0000xxxx-0000-1000-8000-00805F9B34FB

0000**1234**-0000-1000-8000-00805F9B34FB

= 16 bit UUID **0x1234**

# Attribute Permissions



Attributes values may be:

- readable / not readable
- writeable / not writeable
- readable & writeable / not readable & not writeable

Attribute values may require:

- authentication to read / write
- authorization to read / write
- encryption / pairing with sufficient strength to read / write

If request to read an attribute value that cannot be read

*Error Response «Read Not Permitted»*

If request to write an attribute value that requires authentication

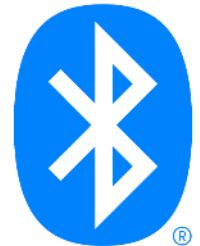
*Error Response «Insufficient Authentication»*

*Client must create authenticated connection and then retry*

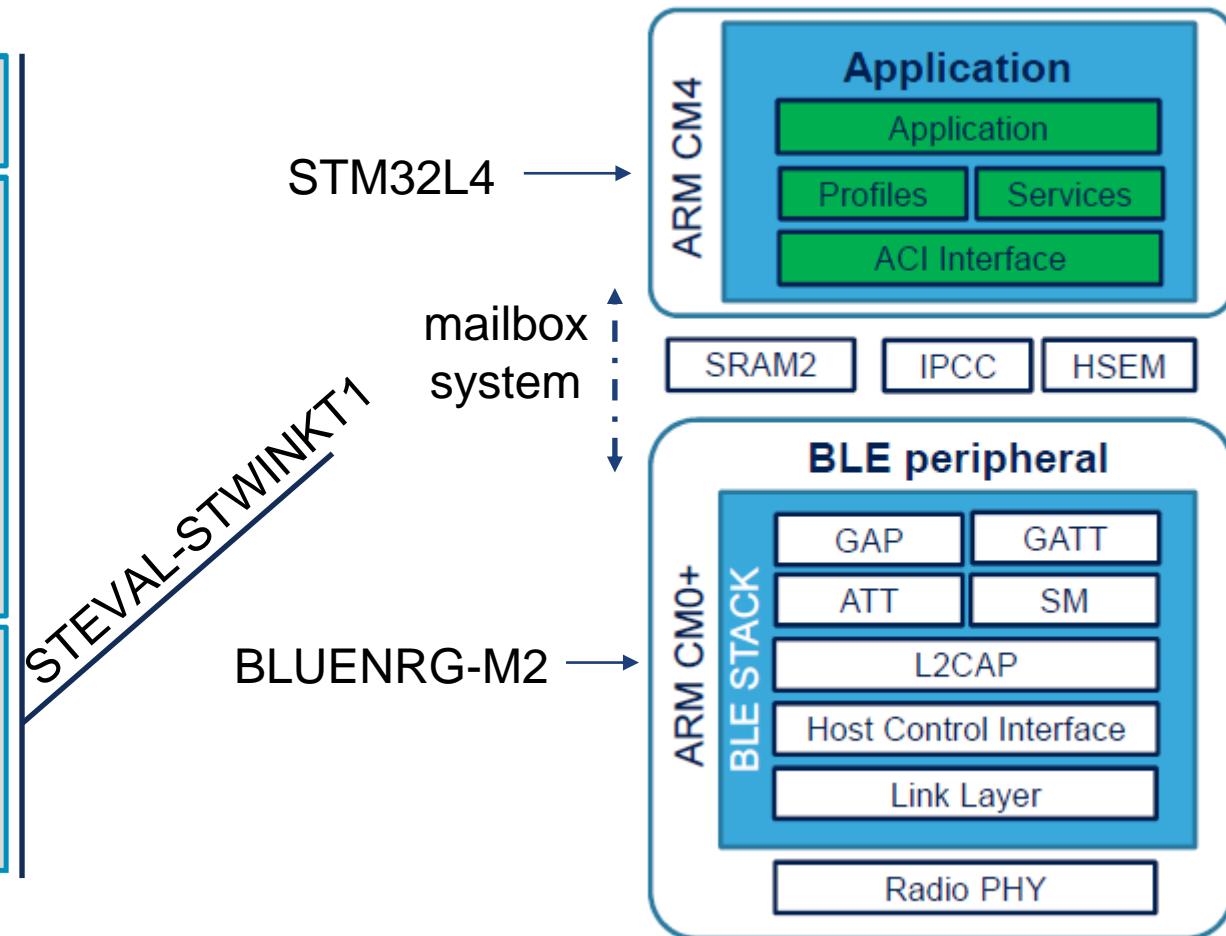
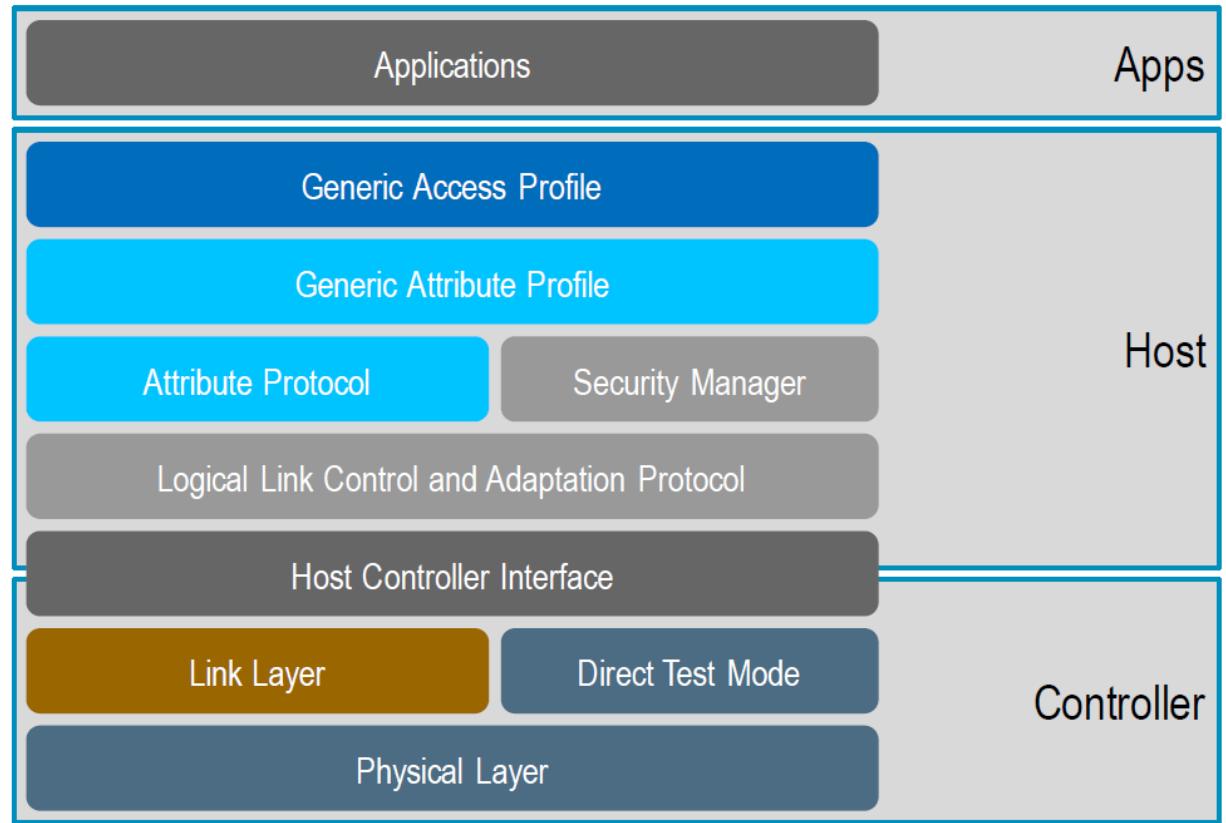
*There is no “pending” state*

# BLE Appendix

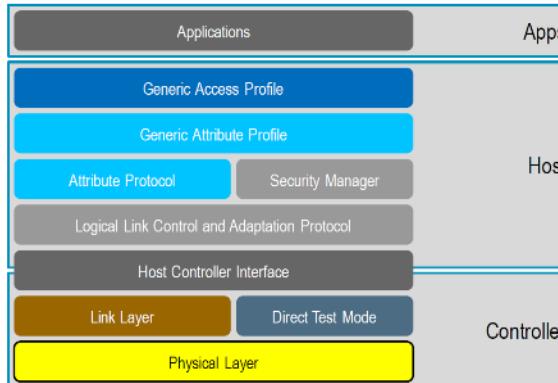
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figures from



# Stack Architecture

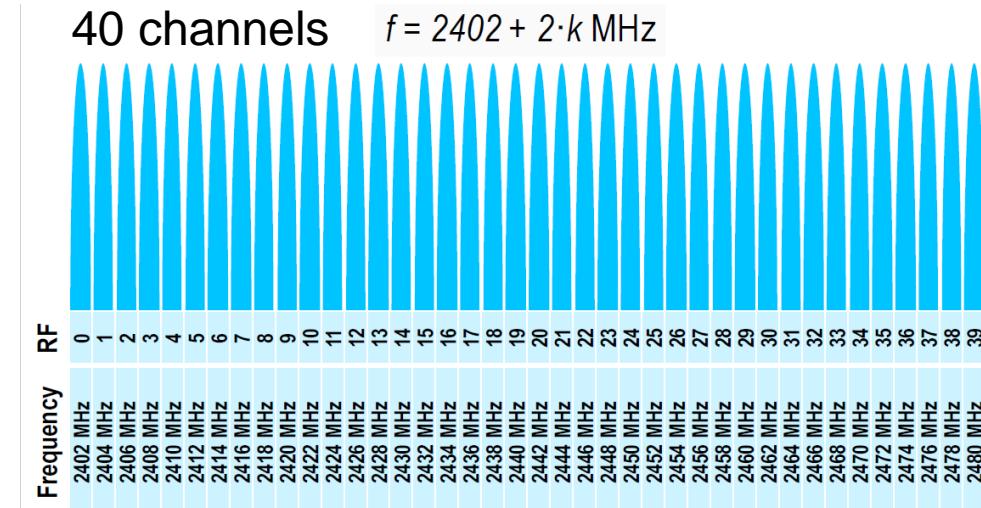


# Physical Layer



Uses 2.4 GHz ISM Band

- Industrial Scientific Medical band
- License Free between 2400 MHz and 2483.5 MHz
- Used by IEEE 802.11, IEEE 802.15.4 and many other proprietary radios



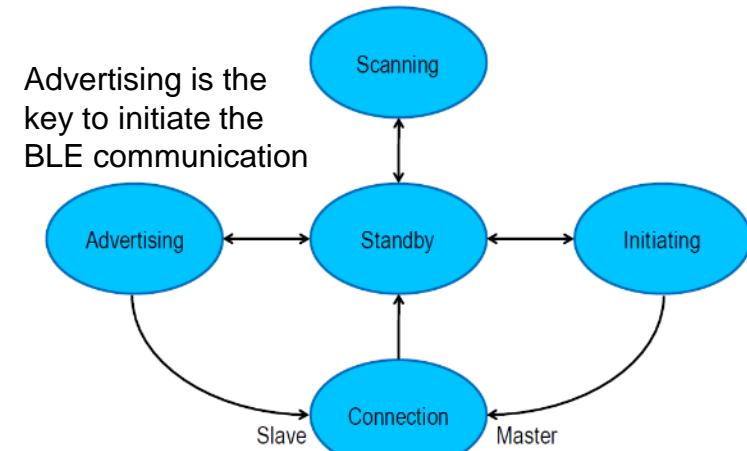
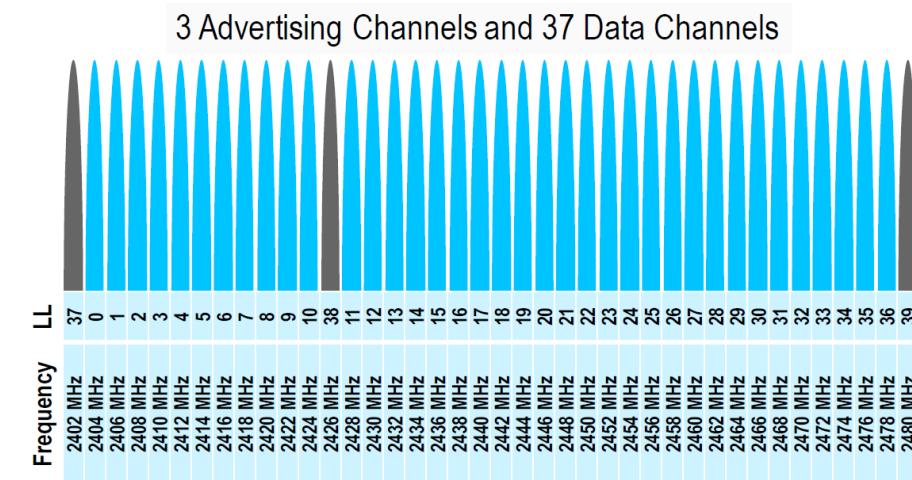
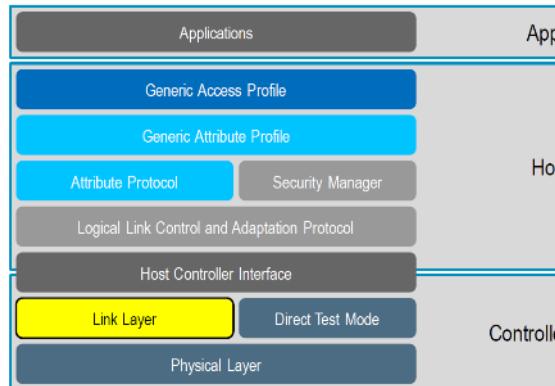
2 MHz channel spacing

GFSK Modulation

- Bit period product = 0.5
  - Modulation index = 0.5
  - Bandwidth = 1 Mbps
- Why GFSK ?
- “pulse shaping”
  - Reduced spectral width

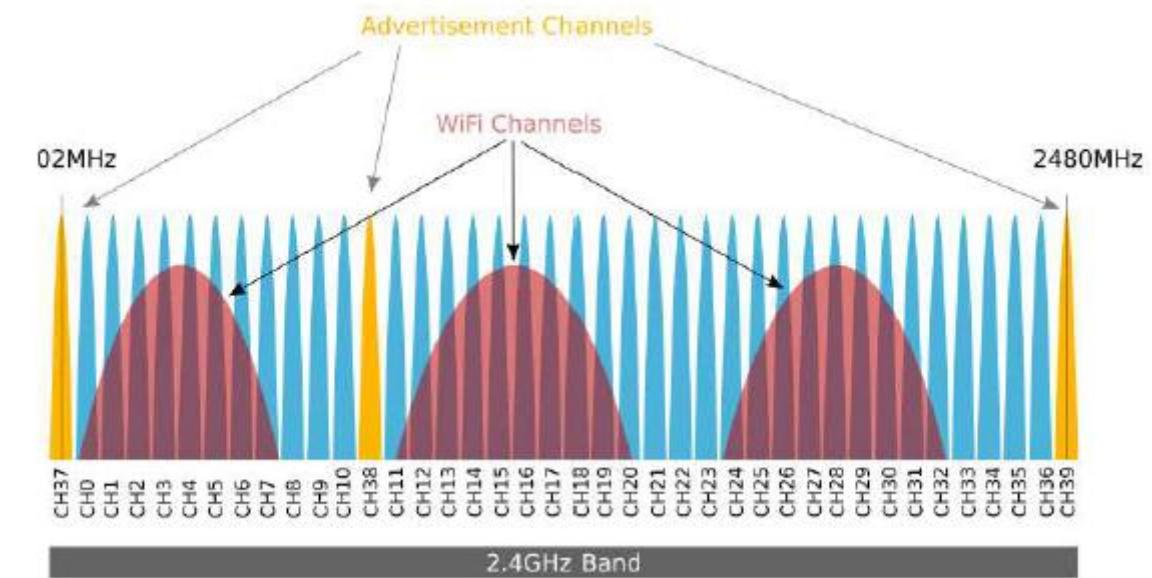


# Link Layer

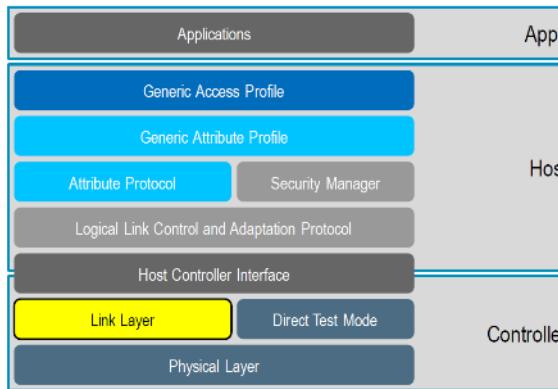


## Link Layer (LL)

- Advertising Channels
- Data Channels
- Control Procedures
- Defines packet structure
- One state machine per conn. device
- Link-layer-level encryption



# Link Layer



## Host Control Interface (HCI)

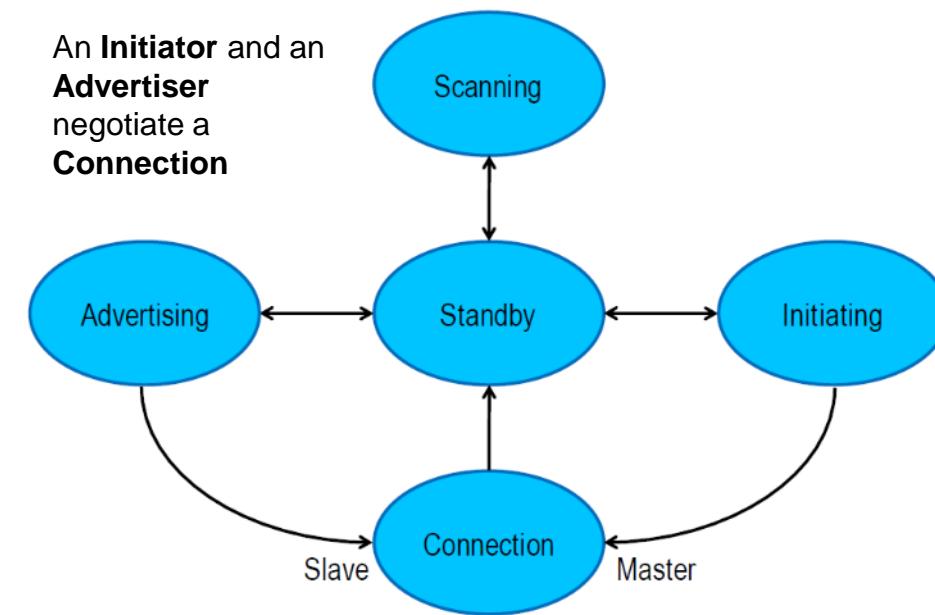
- Bridge between radio and MCU domain

## L2CAP

### (Logical Link Control and Adaption Control Procedures)

- Multiplex packets from higher-level protocols
- Handles segmentations and reassembly of packets
- Quality of Services

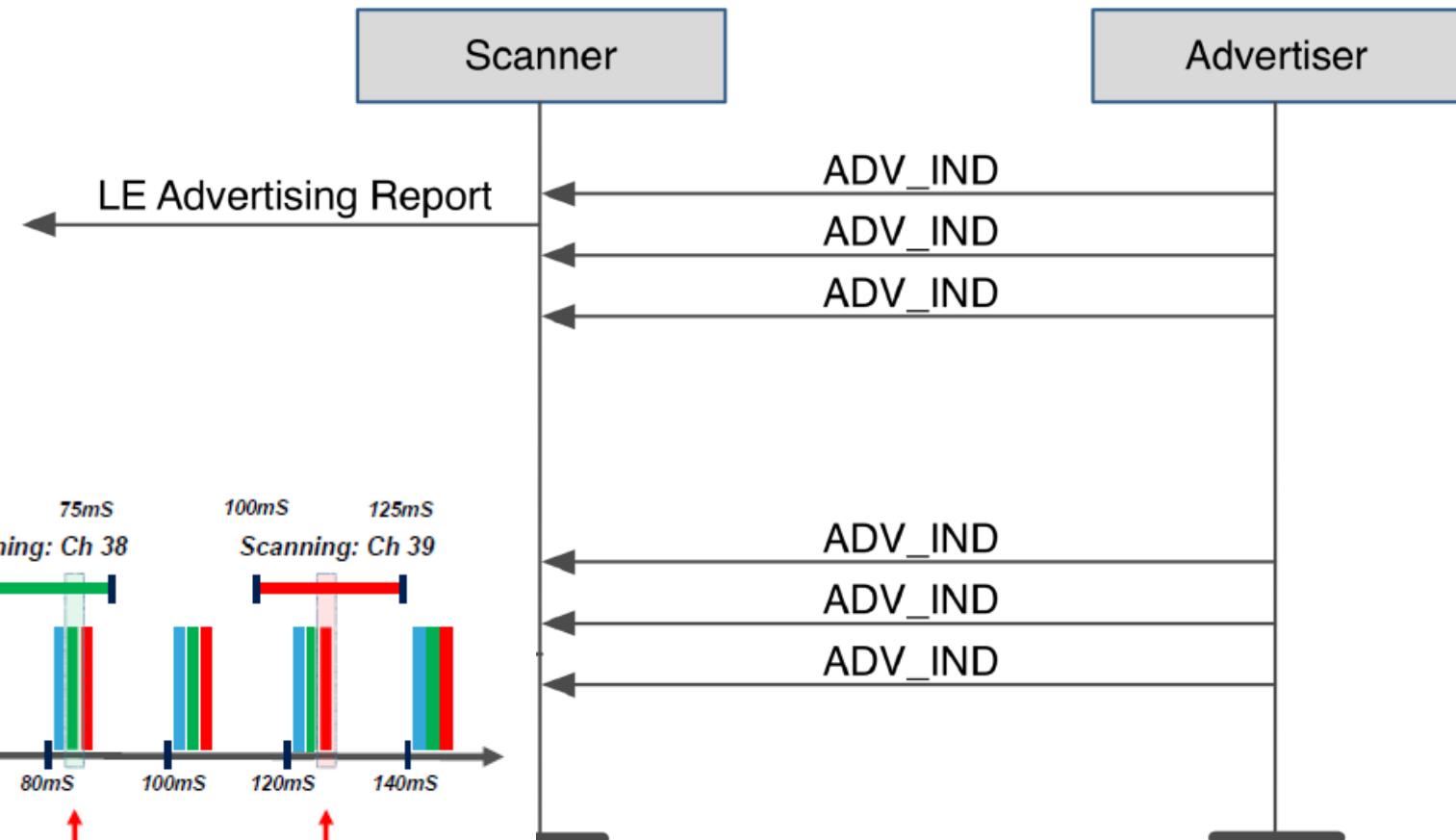
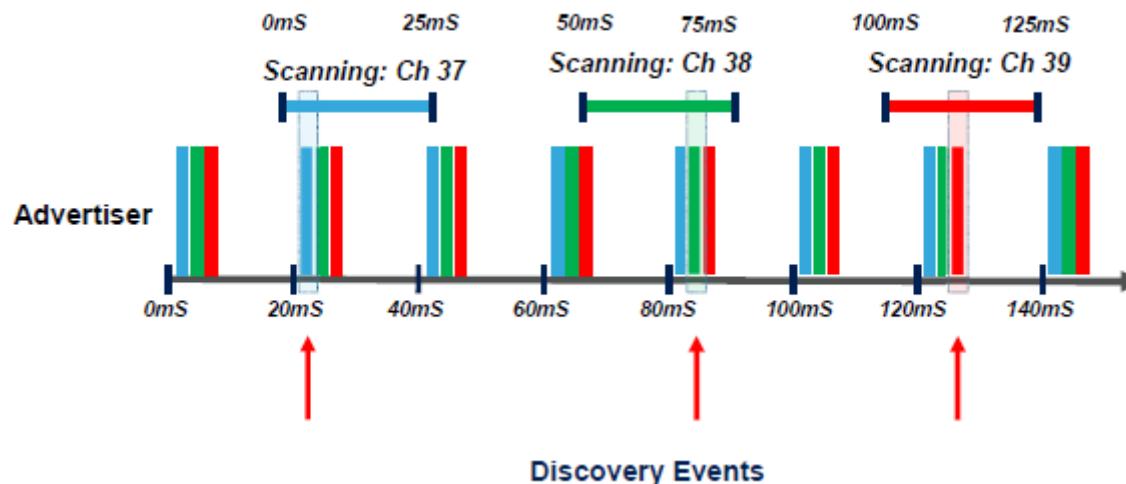
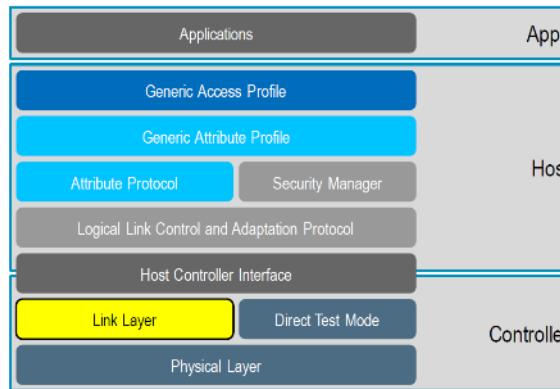
An **Initiator** and an **Advertiser** negotiate a **Connection**



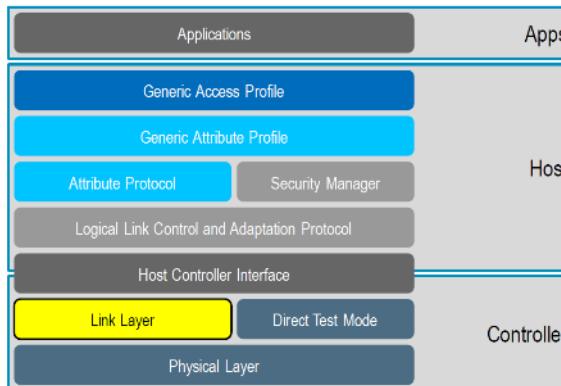
In a connection:

- The link-layer **Master** is also the GAP **Central**
- The link-layer **Slave** is also the GAP **Peripheral**

# Passive Scanning



# Passive Scanning

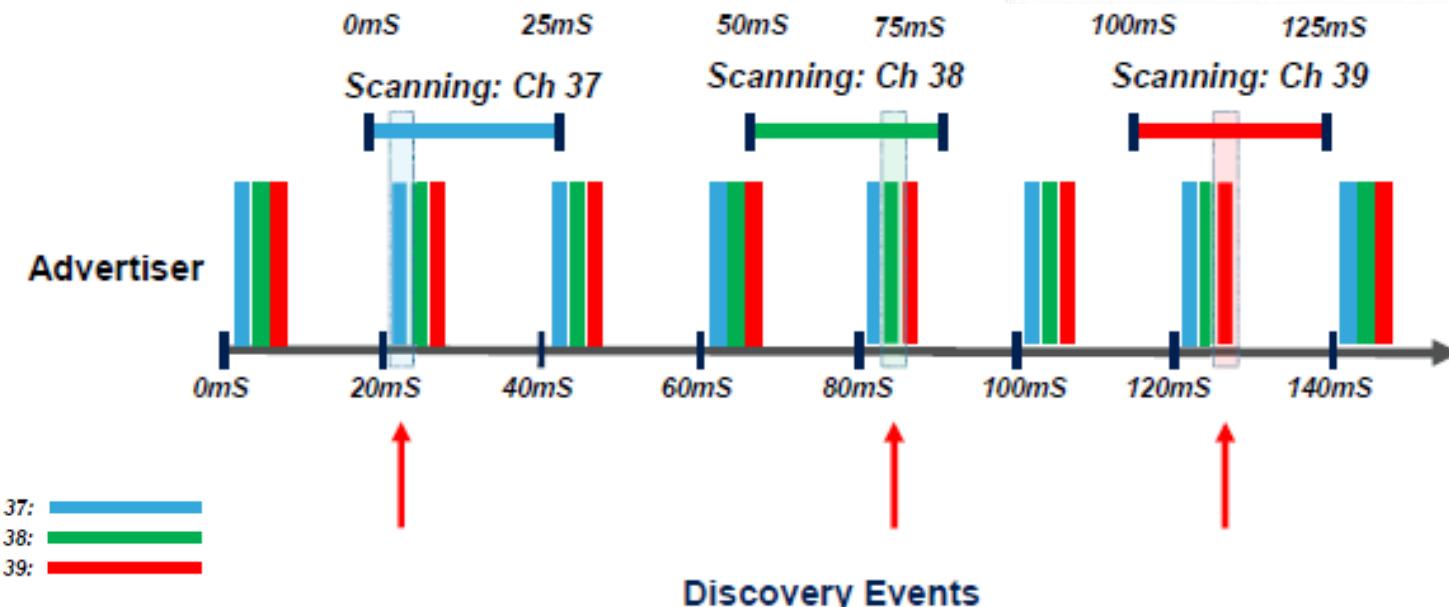
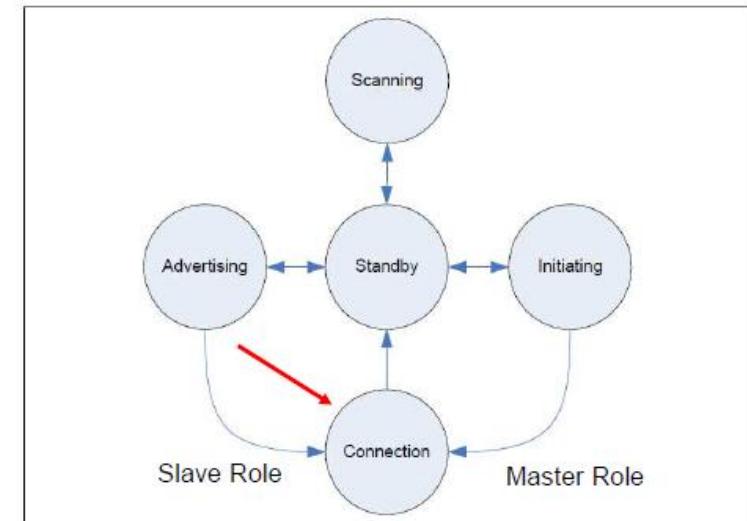


## Advertiser Settings:

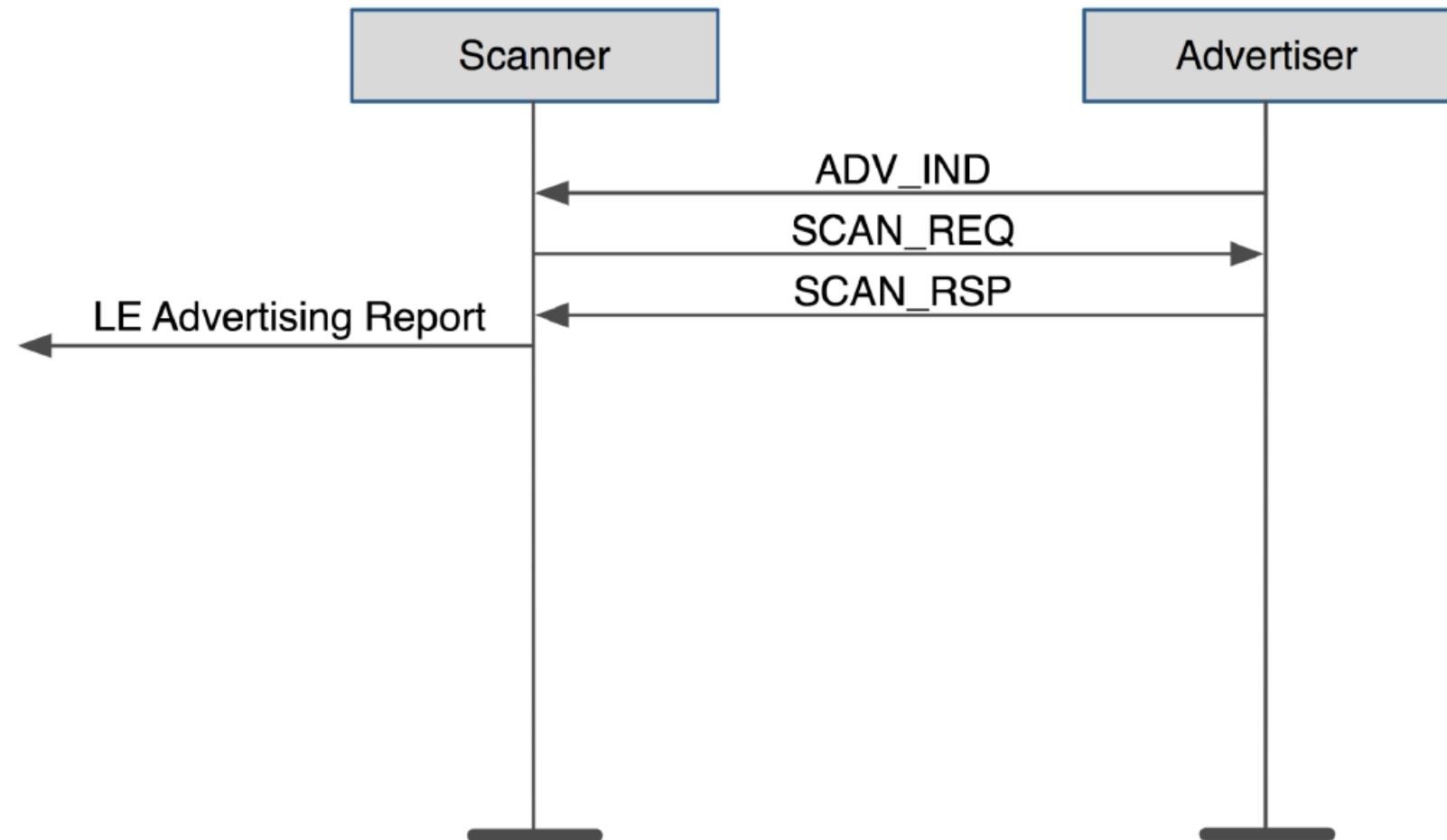
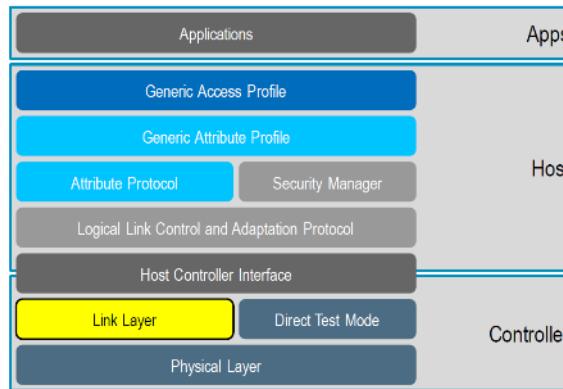
- Advertising Interval: 20 ms

## Scanner Settings:

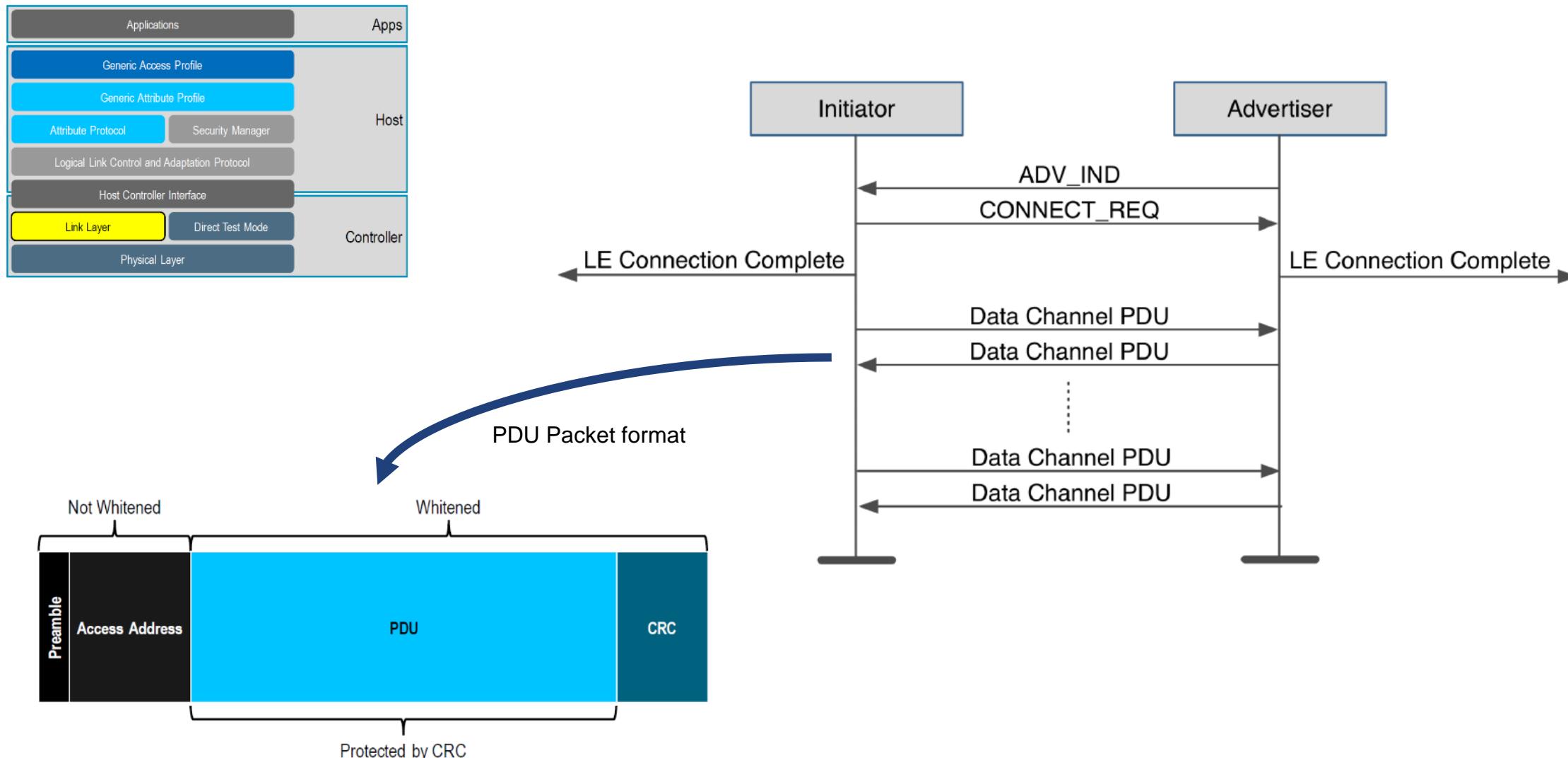
- Scan Interval: 50 ms
- Scan Windows: 25 ms



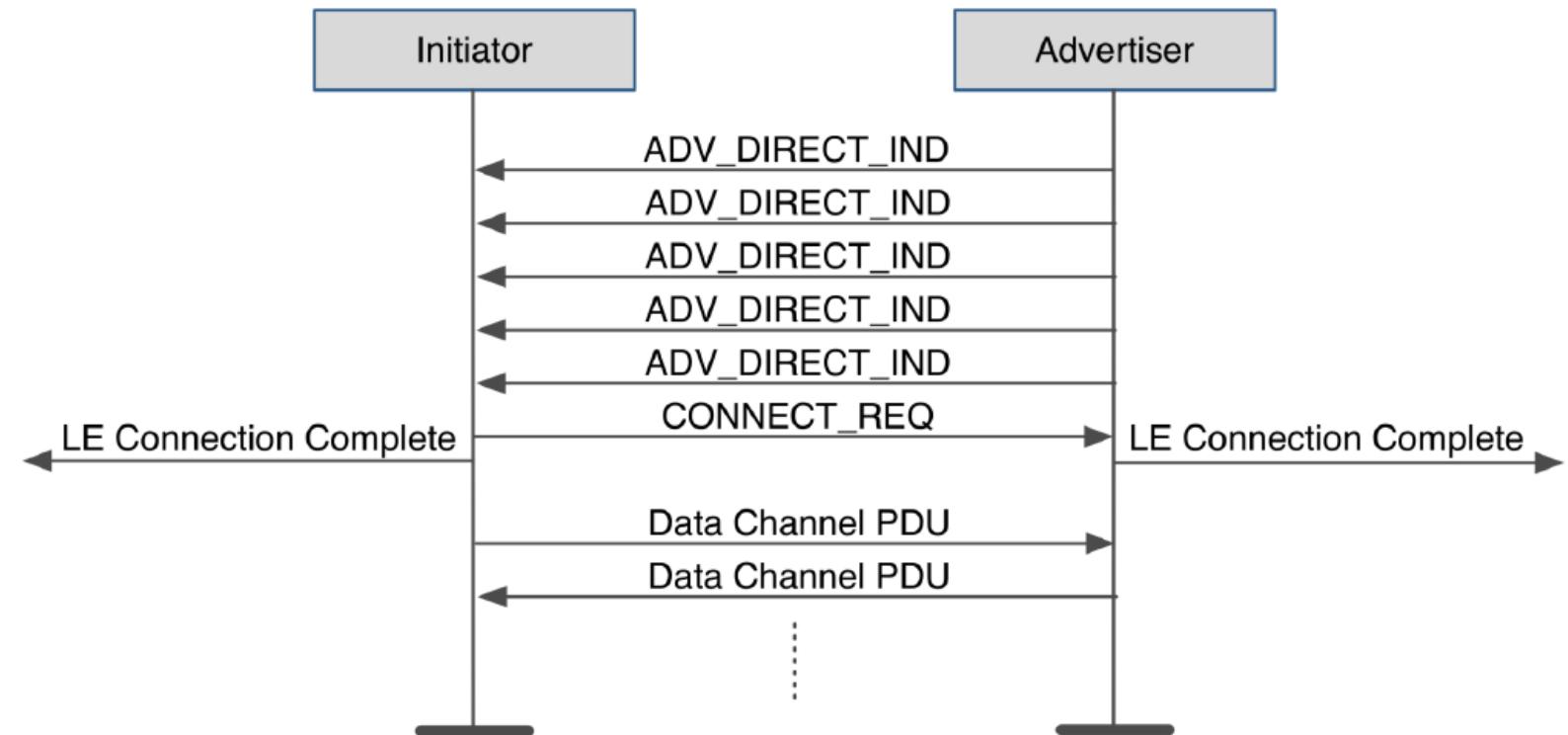
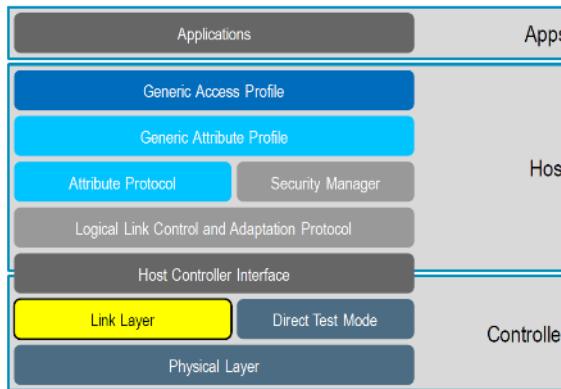
# Active Scanning



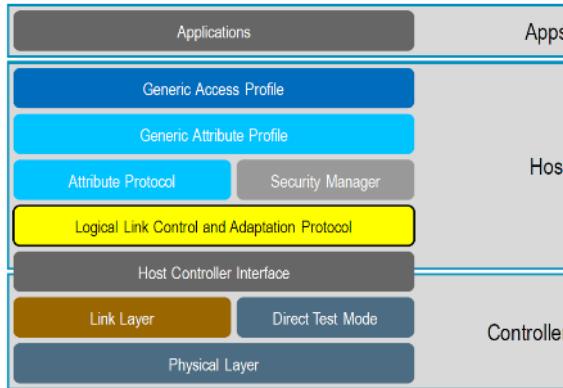
# Initiating Connections



# Directed Connection



# Topology

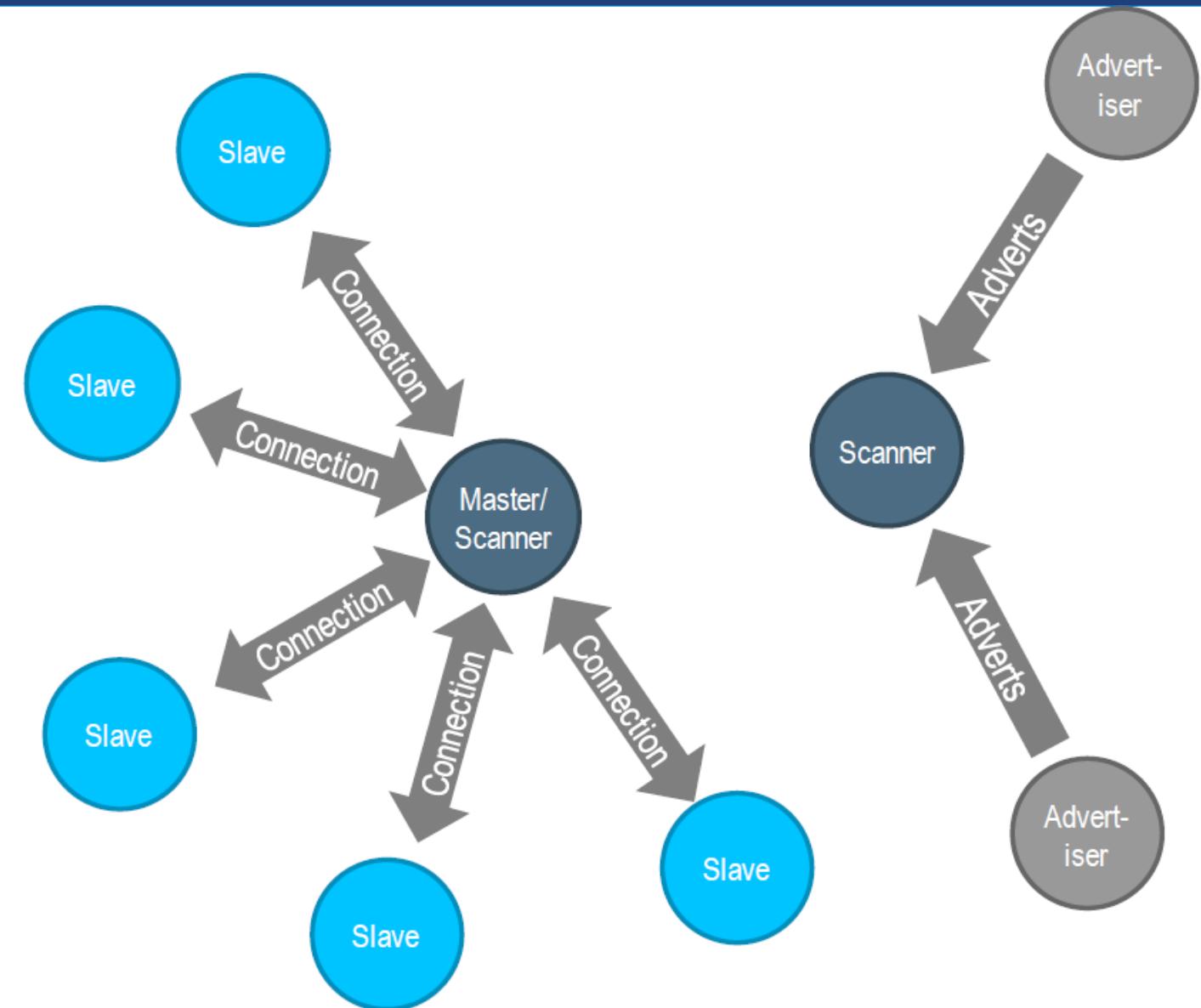


## Limits:

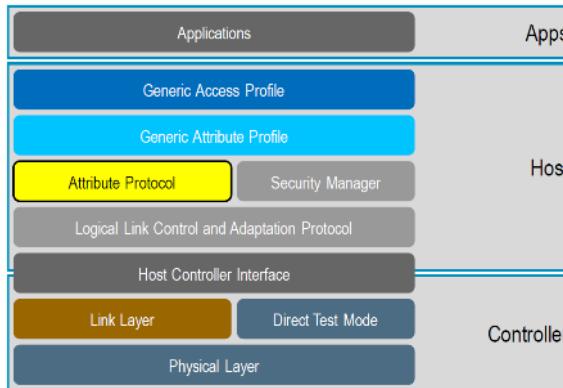
- A single master can handle  $\sim 2^{31}$  slaves
- Max. Connection Interval = 4.0 s
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## Connections:

- Used to send application data reliably and robustly
- Ultra low power connection mode
- Adaptive frequency hopping
- Connection supervision timeout



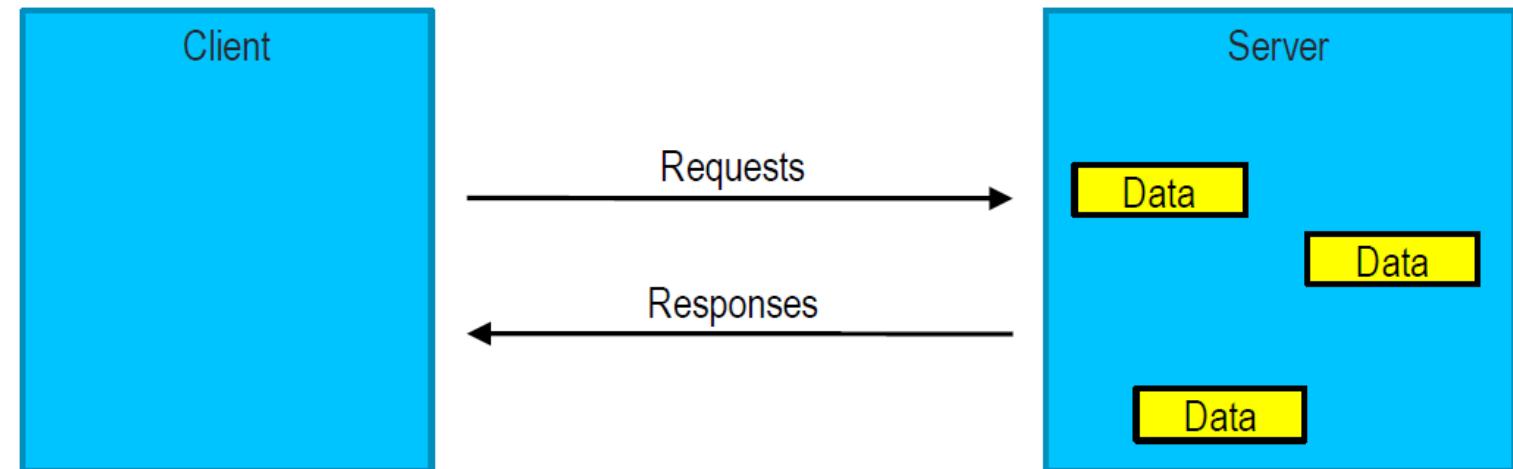
# Attribute Protocol



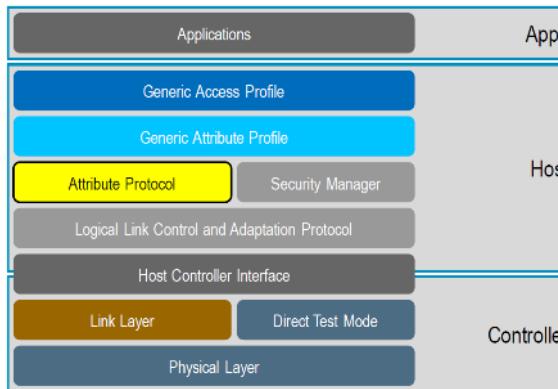
## Attribute Protocol (ATT)

- Client Server Architecture
- Client requests data to/from servers
- Request, response, command, notification, indication, confirmation

Server have data → client wants to use this data →  
Server expose Data using **Attributes**



# Attribute Protocol



Server have data → client wants to use this data →  
Server expose Data using **Attributes**

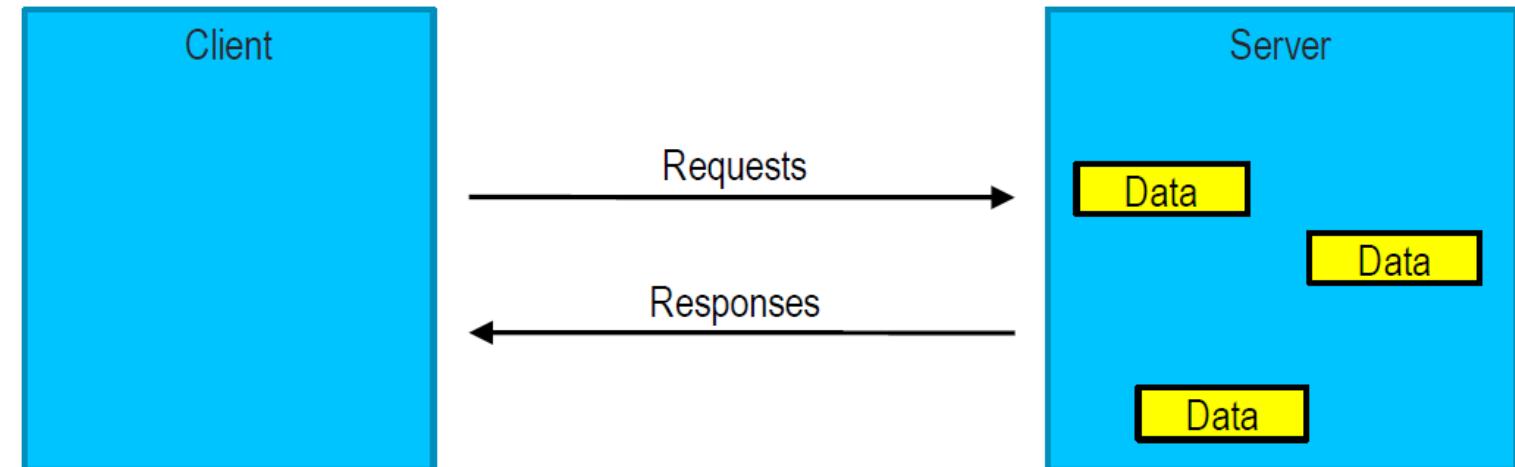
## Attributes:

- Attributes have values (0 to 512 octets in length)
- Used to address an individual attribute by a client

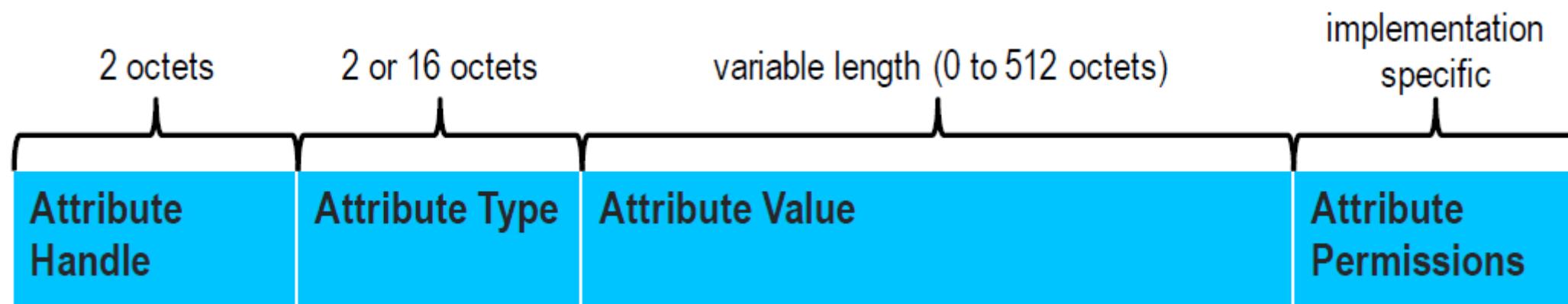
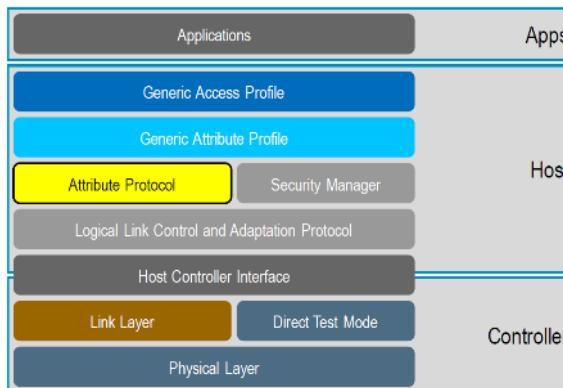
Handle	Type	Value
0x0009	«Device Name»	0x54656d70657261747572652053656e736f72
0x0022	«Battery State»	0x04
0x0098	«Temperature»	0x0802

## Attribute Protocol (ATT)

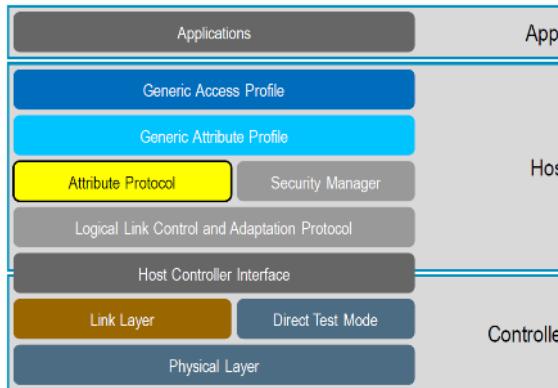
- Client Server Architecture
- Client requests data to/from servers
- Request, response, command, notification, indication, confirmation



# Logical Attribute Representation



# Attribute Protocol



## Attributes:

- Type: UUID → determines what the value means
- Types are defined by “Characteristic Specification” or Generic Access Profile or Generic Attribute Profile

Handle	Type	Value
0x0009	«Device Name»	“Temperature Sensor”
0x0022	«Battery State»	0x04
0x0098	«Temperature»	0x0802

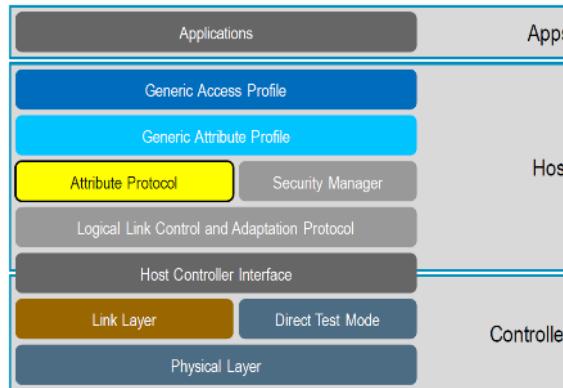
## Attribute Protocol (ATT)

- Client Server Architecture
- Client requests data to/from servers
- Request, response, command, notification, indication, confirmation

- 0x54656d70657261747572652053656e736f72 = “Temperature Sensor”
- 0x04 = Discharging
- 0x0802 =  $2050 * 0.01 \text{ } ^\circ\text{C} = 20.5 \text{ } ^\circ\text{C}$

Handle	Type	Value
0x0009	«Device Name»	0x54656d70657261747572652053656e736f72
0x0022	«Battery State»	0x04
0x0098	«Temperature»	0x0802

# Attribute Type: UUID



Type is a «UUID»

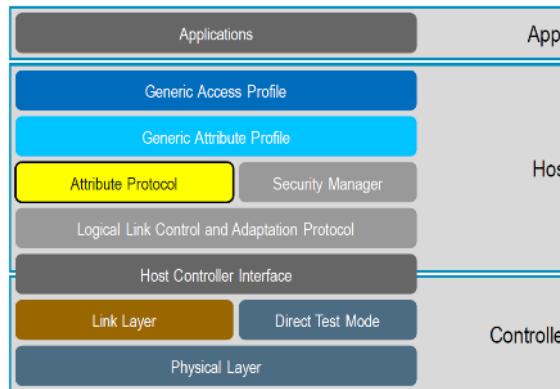
UUIDs are 128 bits in length

Bluetooth defines a Bluetooth Base UUID  
allowing a 16 bit «UUID» to be defined

Example:

00000000-0000-1000-8000-00805F9B34FB

# Attribute Type: UUID



Type is a «UUID»

UUIDs are 128 bits in length

Bluetooth defines a Bluetooth Base UUID  
allowing a 16 bit «UUID» to be defined

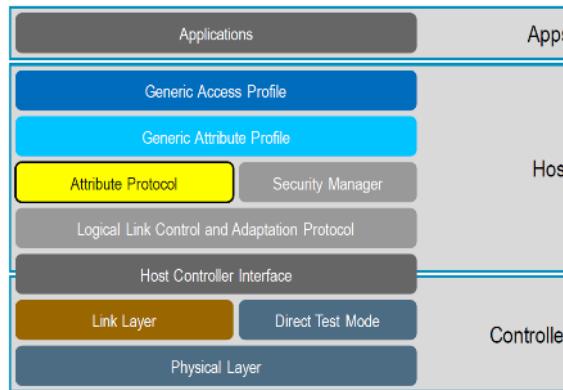
Example:

0000xxxx-0000-1000-8000-00805F9B34FB

0000**1234**-0000-1000-8000-00805F9B34FB

= 16 bit UUID **0x1234**

# Attribute Handle



Handle is a 16 bit value

0x0000 is reserved – shall never be used

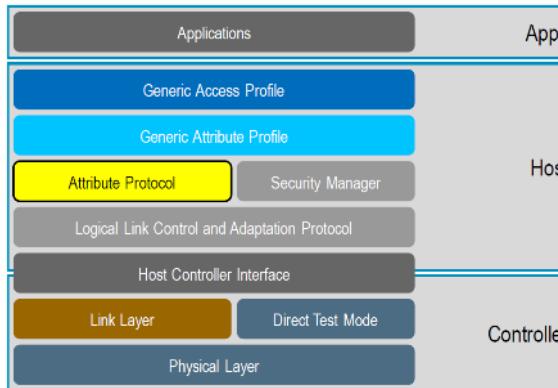
0x0001 to 0xFFFF can be assigned to any attributes

Handles are “sequential”

0x0005 is “before” 0x0006

0x0104 is “after” 0x00F8

# Attribute Permissions



Attributes values may be:

- readable / not readable
- writeable / not writeable
- readable & writeable / not readable & not writeable

Attribute values may require:

- authentication to read / write
- authorization to read / write
- encryption / pairing with sufficient strength to read / write

If request to read an attribute value that cannot be read

*Error Response «Read Not Permitted»*

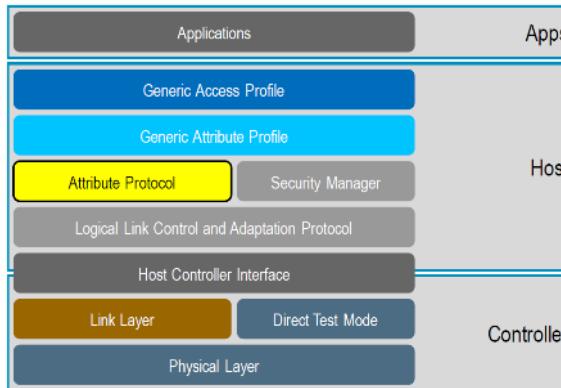
If request to write an attribute value that requires authentication

*Error Response «Insufficient Authentication»*

*Client must create authenticated connection and then retry*

*There is no “pending” state*

# Attribute Permissions



Attribute Handles are public information

Attribute Types are public information

Attribute Values can be protected

It is up to the server to not reveal any values that it considers are protected to a client it does not “trust” enough

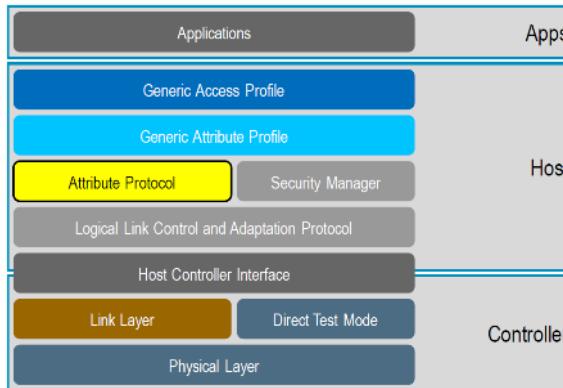


Server responds by saying what is wrong – not with value

*Insufficient Authentication / Authorization / Key Size*

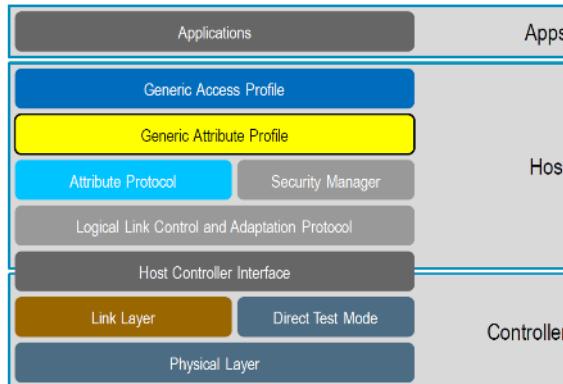
*Read / Write Not Permitted*

# Protocol Methods



Protocol PDU Type	Sent by	Description
Request	Client	Client requests something from server – always causes a response
Response	Server	Server sends response to a request from a client
Command	Client	Client commands something to server – no response
Notification	Server	Server notifies client of new value – no confirmation
Indication	Server	Server indicates to client new value – always causes a confirmation
Confirmation	Client	Confirmation to an indication

# Generic Attribute Protocol (GATT)

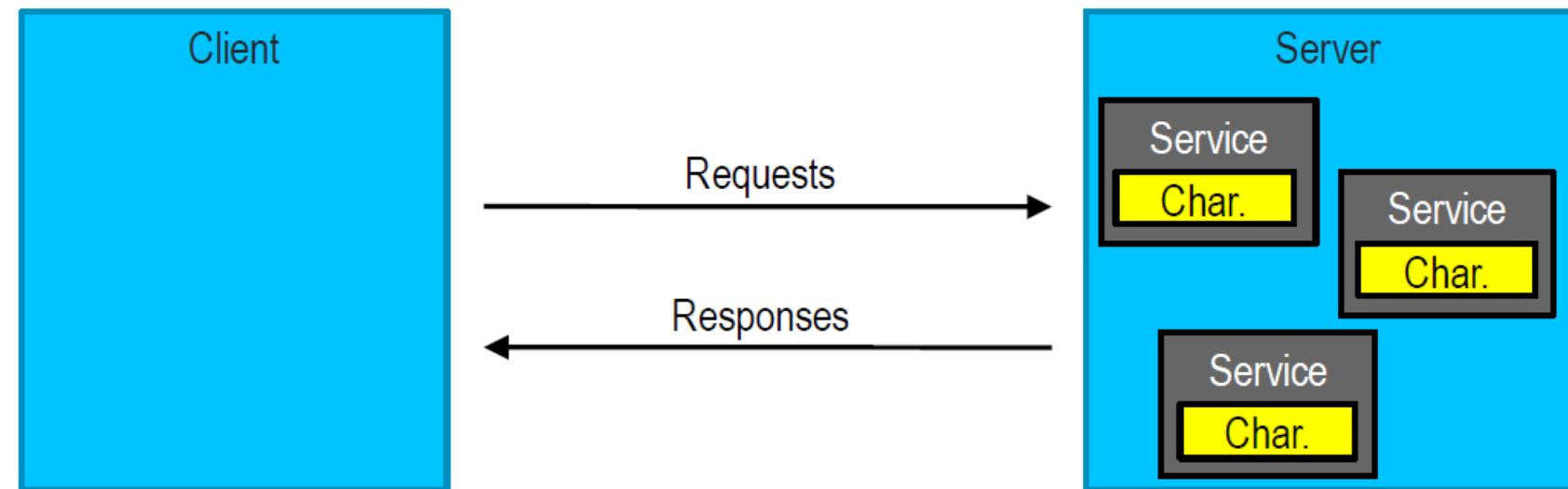


Same client server architecture as Attribute Protocol  
except that data is encapsulated in “Services”  
and data is exposed in “Characteristic”

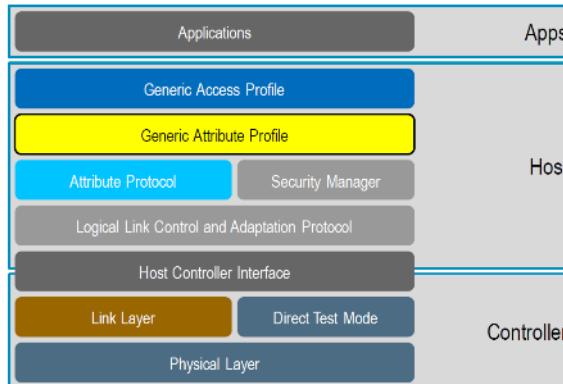
## Generic Attribute Protocol (GATT)

Defines concepts of:

- Service group
- Characteristic group
- Descriptors



# Generic Attribute Protocol (GATT)



## What is a Characteristic?

It's a value, with a known type, and a known format defined in a “Characteristic Specification”

- Characteristic Declaration
- Characteristic Value
- Characteristic Descriptors

Characteristics are grouped by «Characteristic»  
Value attribute is always immediately after  
«Characteristic» followed by descriptors

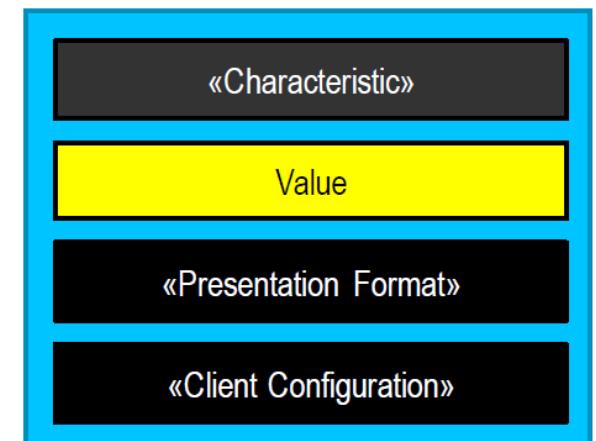
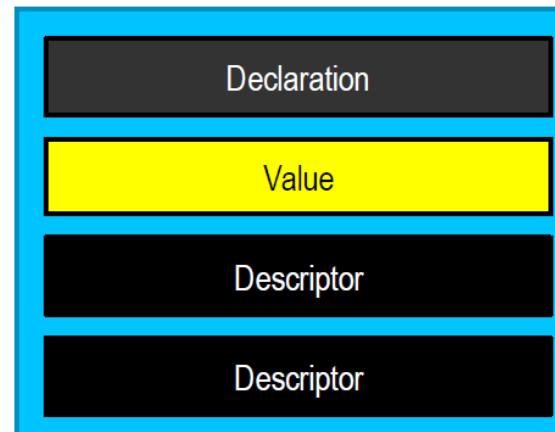
## Descriptors

- additional information
- any number
- any order
- can be vendor specific

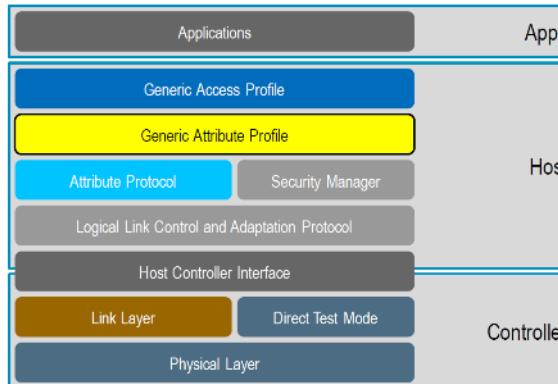
## Generic Attribute Protocol (GATT)

Defines concepts of:

- Service group
- Characteristic group
- Descriptors



# GATT: Service



## Generic Attribute Protocol (GATT)

Defines concepts of:

- Service group
- Characteristic group
- Descriptors

A service is:

- defined in a “Service Specification”
- collection of characteristics
- references to other services

### Service Declaration

- Includes
- Characteristics

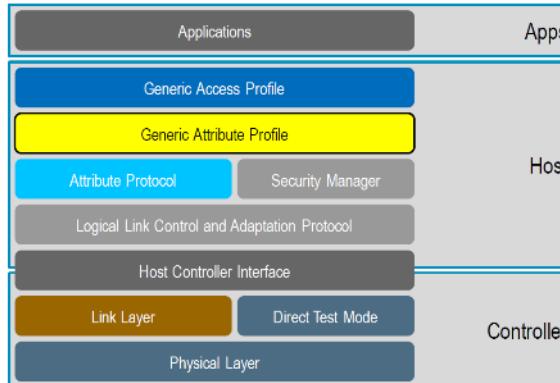
### Primary Service

*A primary service is a service that exposes primary usable functionality of this device. A primary service can be included by another service.*

### Secondary Service

*A secondary service is a service that is subservient to another secondary service or primary service. A secondary service is only relevant in the context of another service.*

# GATT: Structure



## Generic Attribute Protocol (GATT)

Defines concepts of:

- Service group
- Characteristic group
- Descriptors

Primary Service «GAP»

«Device Name» "Temperature Sensor"

«Appearance» «Thermometer»

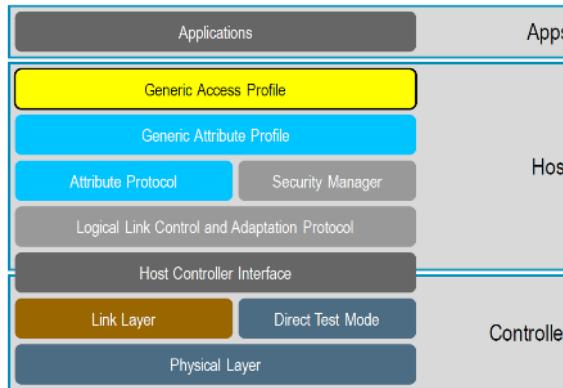
Primary Service «GATT»

«Attribute Opcodes Supported» 0x03FDF

Primary Service «Temperature»

«Temperature Celsius» 0x0802

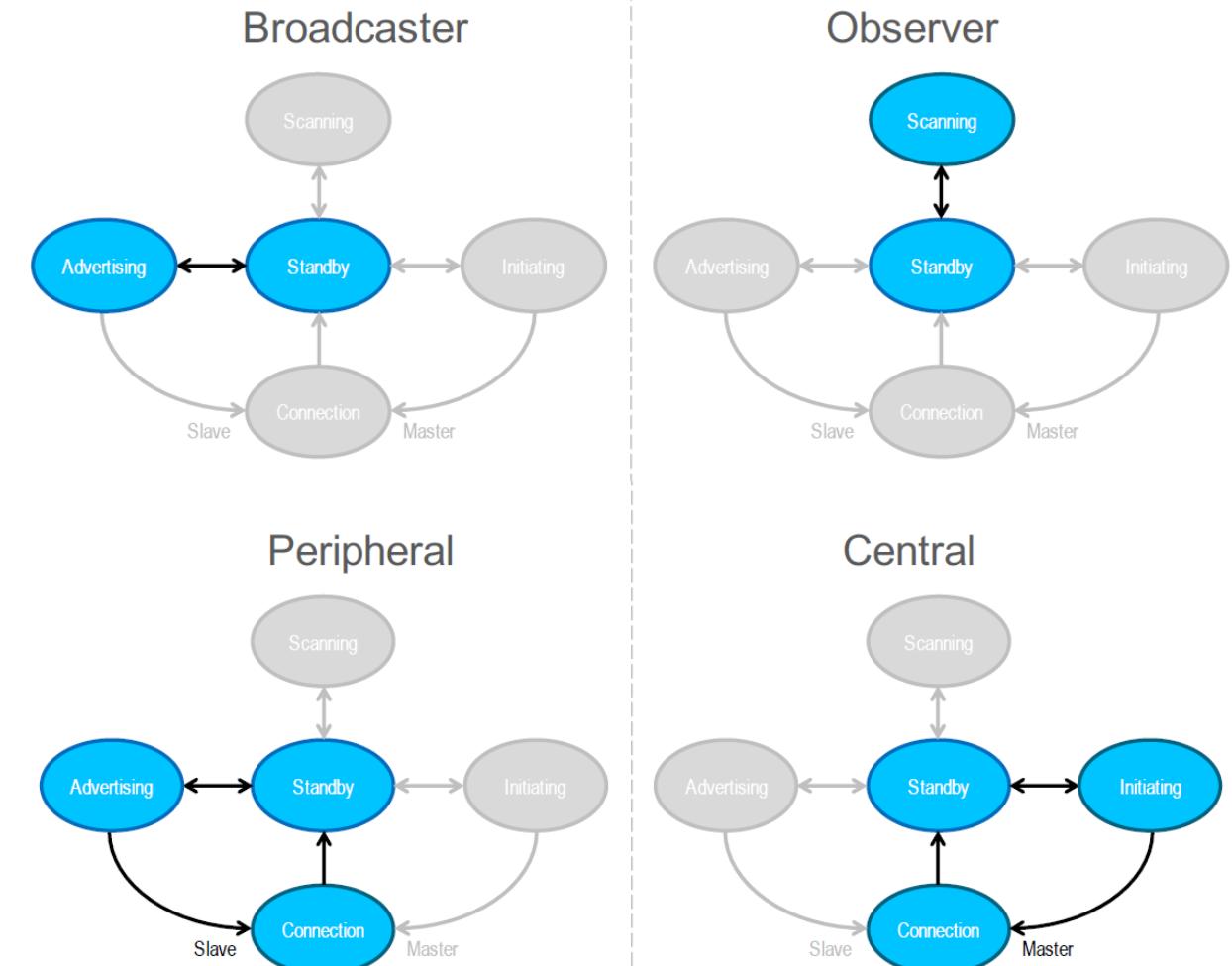
# Generic Access Profile (GAP)



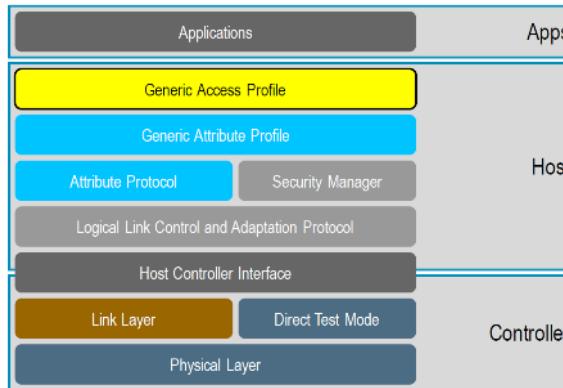
Generic Access Profile (GAP):

Profile Roles:

- Broadcaster, Observer, Peripheral, Central
- Discoverable, Connectable, Bonding
- Privacy: Private Addresses



# GAP Characteristics

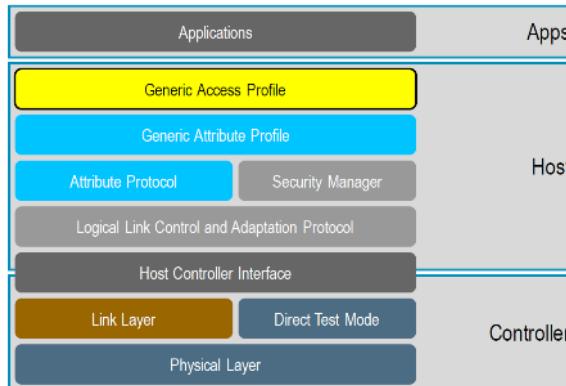


**Generic Access Profile (GAP):  
Profile Roles:**

- Broadcaster, Observer, Peripheral, Central
- Discoverable, Connectable, Bonding
- Privacy: Private Addresses

Characteristic	Description
«Device Name»	the local name of the device
«Appearance»	enumeration of what the device “looks like”
«Peripheral Privacy Flag»	does this peripheral support privacy – is it enabled
«Reconnection Address»	address to use when reconnecting to a private device
«Peripheral Preferred Connection Parameters»	what this peripheral would prefer the central connect with

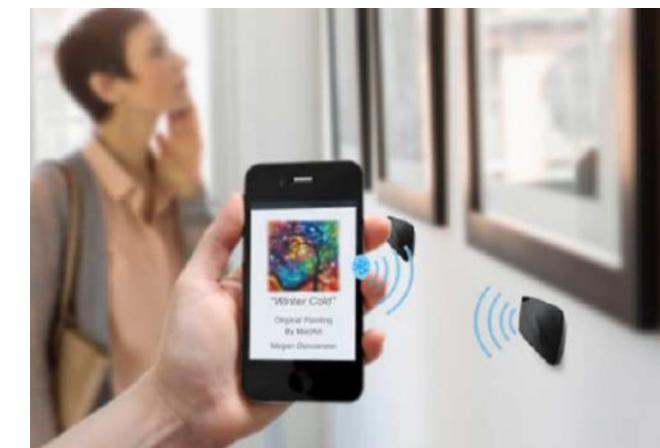
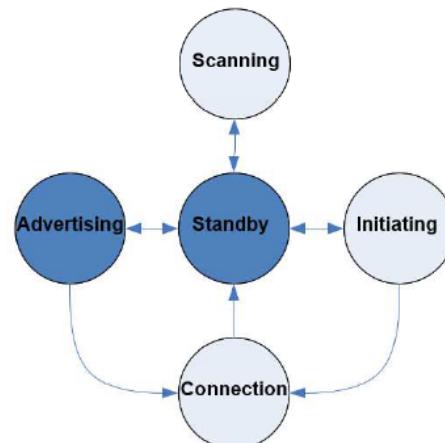
# GAP Roles and Modes



- **Advertising mode**
- **Connected Mode**

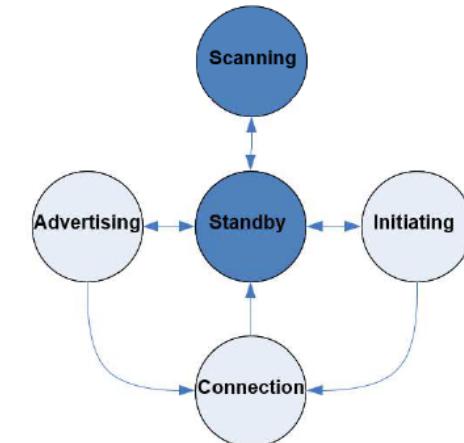
## Broadcaster

Sends advertising events  
Can include characteristics and service data  
Doesn't need receiver  
Can be discoverable if it does have receiver

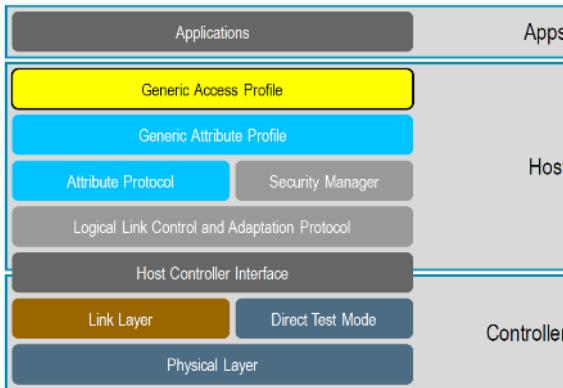


## Observer

Receives advertising events  
Listens for characteristics and service data  
Doesn't need transmitter  
Can discover devices if it does have transmitter



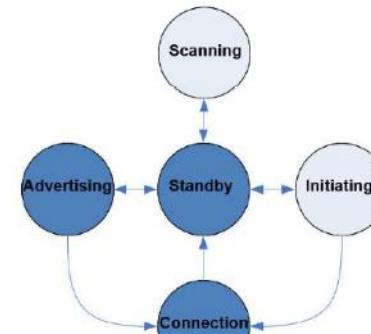
# GAP Roles and Modes



- Advertising mode
- Connected Mode**

## Peripheral

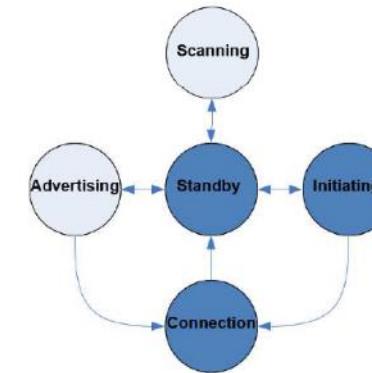
Has transmitter and receiver  
Always slave  
Connectable advertising



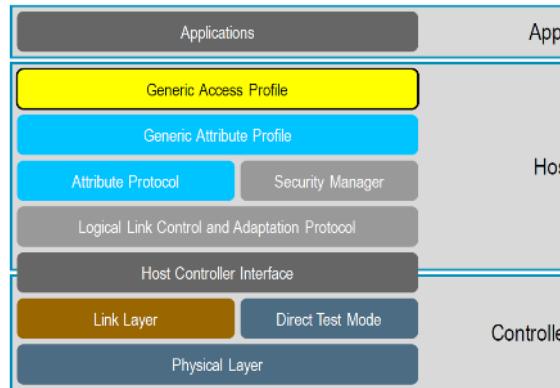
GAP Central is also a “GATT Client”  
GAP Peripheral” is also a “GATT Server”

## Central

Has transmitter and receiver  
Always master  
Never advertises



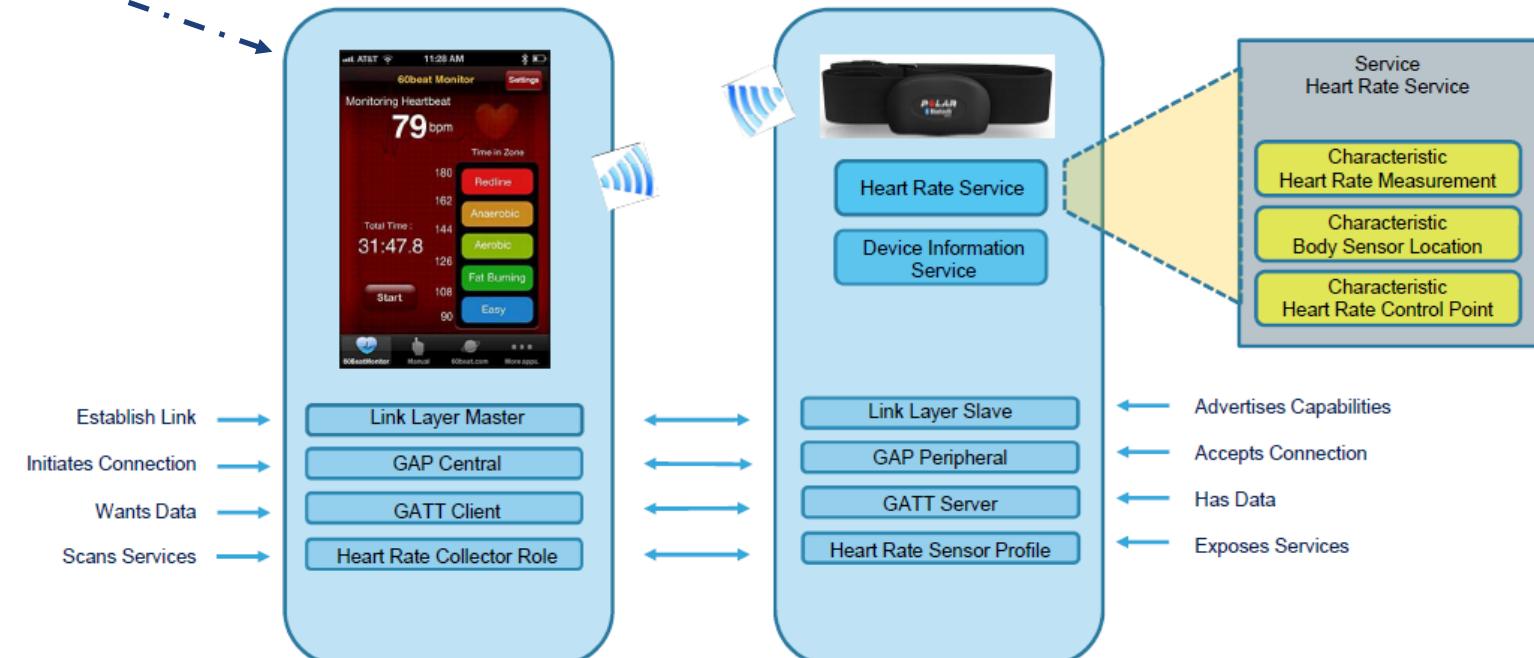
# GATP: Profiles, Services, Characteristics & Descriptors



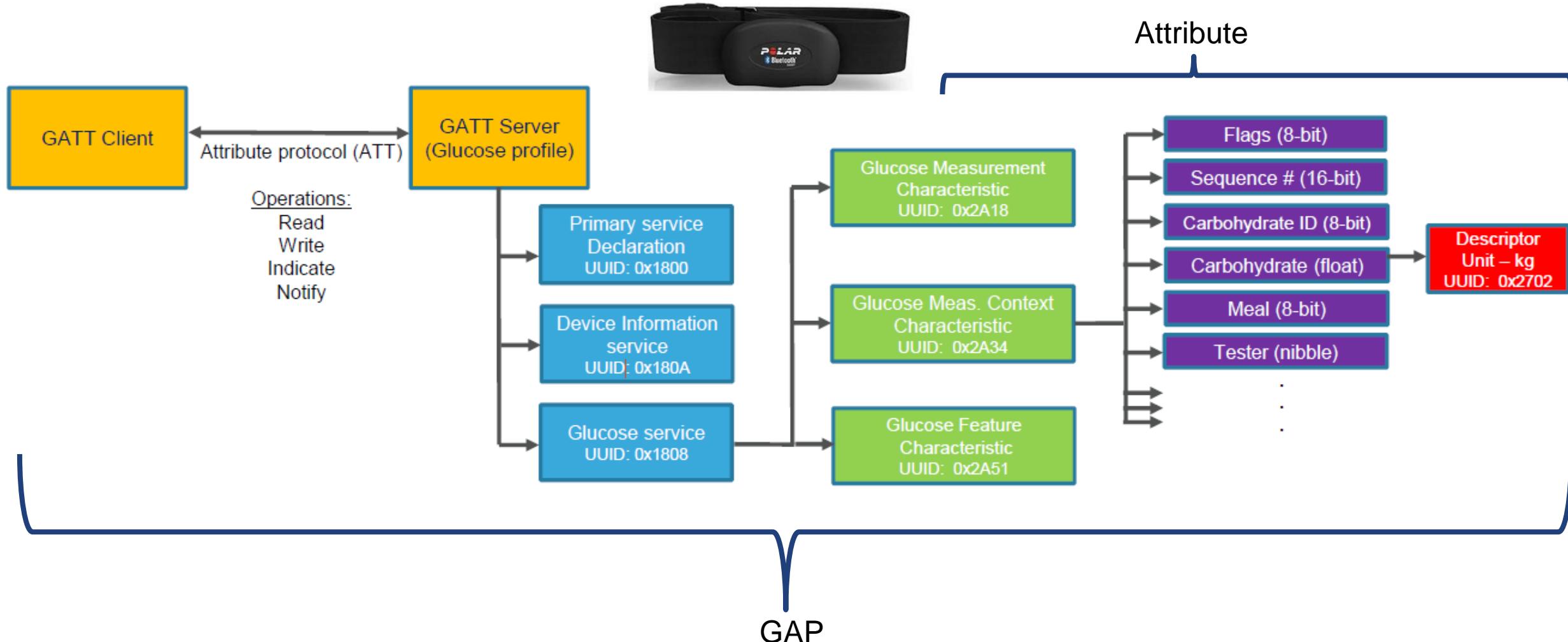
What is my heartrate?  
147 bpm  
Polar



- Advertising mode
- Connected Mode**



# GAP – GATT – Attribute – HCI – Link Layer



# Example! A smart BLE drill

- Battery Monitoring Service (BAS)
- Alert Notification Service (ANS)
- Elapsed motor use in minutes
- Unlock the drill via smartphone password
  - Add standard Services & Characteristics (16-bit UUID's from Bluetooth SIG)
  - Create custom services (128-bit UUID's)



# Example! A smart BLE drill

- Standard Services & Characteristics (16-bit UUID's)

- Battery service (BAS) UUID: 0x180F
  - Battery Level Characteristic:* 0x2A19
- Alert Notification Service UUID: 0x1811
  - Alert Notification Control Point Characteristic:* 0x2A44
  - Unread Alert Status Characteristic :* 0x2A45
  - New Alert Characteristic :* 0x2A46
  - Supported New Alert Category Characteristic:* 0x2A47
  - Supported Unread Alert Category Characteristic :* 0x2A48

- Create custom services (128-bit UUID's)

- 10c17863-9471-4427-8d66-82579bf9161a** (Motor run time service)
  - 5567fa77-721f-4e1a-9875-7ae95ead642d** xxx Characteristic
  - 3d78d6f3-7d34-4f89-a14d-ed3cac297438** xxx Characteristic
- 0226b0db-d9a6-49c8-bce1-fcccd3a40e6e2** (Unlock service)
  - 997e28a5-f05e-4027-89c7-e84ce4ce67ec** xxx Characteristic
  - b3b7d2a1-4eeb-4a39-85ef-7ddd7b1e4abf** xxx Characteristic

## Name: Battery Service

Type: [org.bluetooth.service.battery\\_service](#)

Assigned Number: 0x180F

## Name: Battery Level

Type: [org.bluetooth.characteristic.battery\\_level](#)

Assigned Number: 0x2A19

## Name: Alert Notification Service

Type: [org.bluetooth.service.alert\\_notification](#) Download / View

Assigned Number: 0x1811

## Name: Alert Notification Control Point

Type: [org.bluetooth.characteristic.alert\\_notification\\_control\\_point](#) / View

Assigned Number: 0x2A44

## Name: Supported New Alert Category

Type: [org.bluetooth.characteristic.supported\\_new\\_alert\\_category](#) / View

Assigned Number: 0x2A47



# Dig Deeper

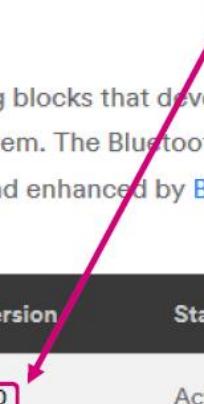


<https://www.bluetooth.com/>

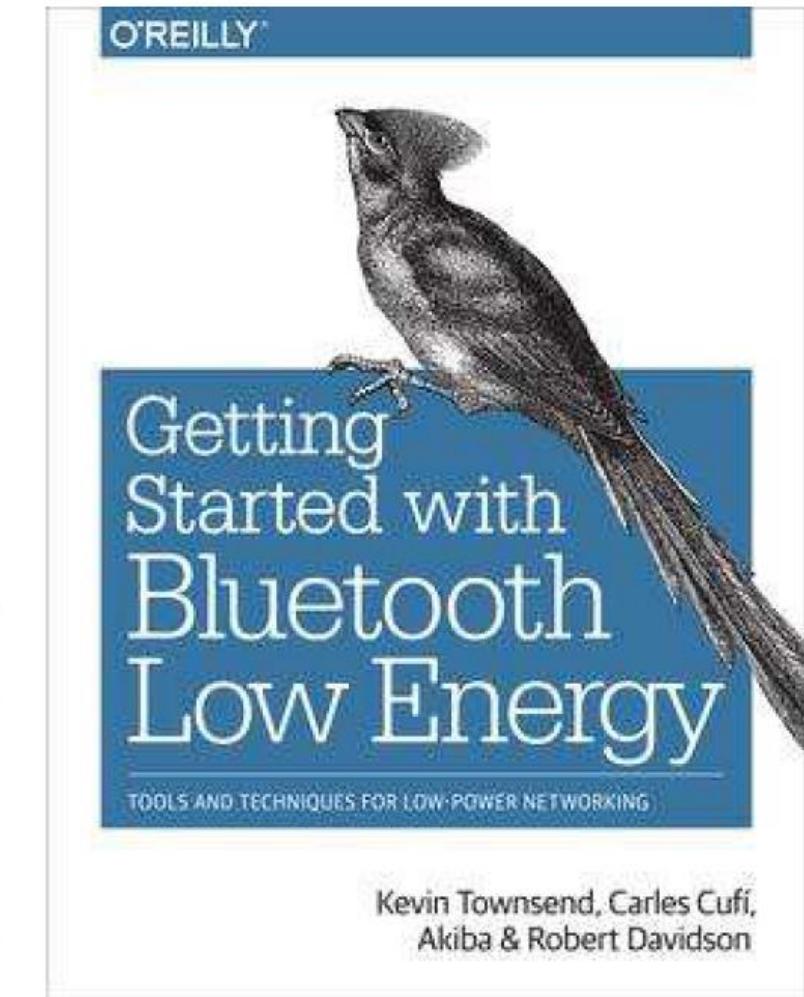
## Core Specifications

The Bluetooth® Core Specification defines the technology building blocks that developers use to create the interoperable devices that make up the thriving Bluetooth ecosystem. The Bluetooth specification is overseen by the Bluetooth Special Interest Group (SIG) and is regularly updated and enhanced by [Bluetooth SIG Working Groups](#) to meet evolving technology and market needs.

Specification		Version	Status	Adoption Date
CS	Core Specification	5.0	Active	06 Dec 2016
CSS	Core Specification Supplement	7	Active	06 Dec 2016
CSA	Core Specification Addendum	6	Active	12 Jul 2017



36\$ on Amazon



# Dig Deeper



Working Groups

Core Specifications

Mesh Networking Specifications

Traditional Profile Specifications

Protocol Specifications

## GATT Specifications

[GATT Overview](#)

[GATT Characteristics](#)

[GATT Declarations](#)

[GATT Descriptors](#)

[GATT Services](#)

[Mesh GATT Services XML](#)

[Available Schemas](#)

[Errata Service Releases](#)

[Qualification Test Requirements](#)

[Assigned Numbers](#)

<https://www.bluetooth.com/specifications/gatt>

## GATT Specifications

Generic Attributes (GATT) services are collections of characteristics and relationships to other services that encapsulate the behavior of part of a device.

A GATT profile describes a use case, roles, and general behaviors based on the GATT functionality, enabling extensive innovation while maintaining full interoperability with other Bluetooth® devices.

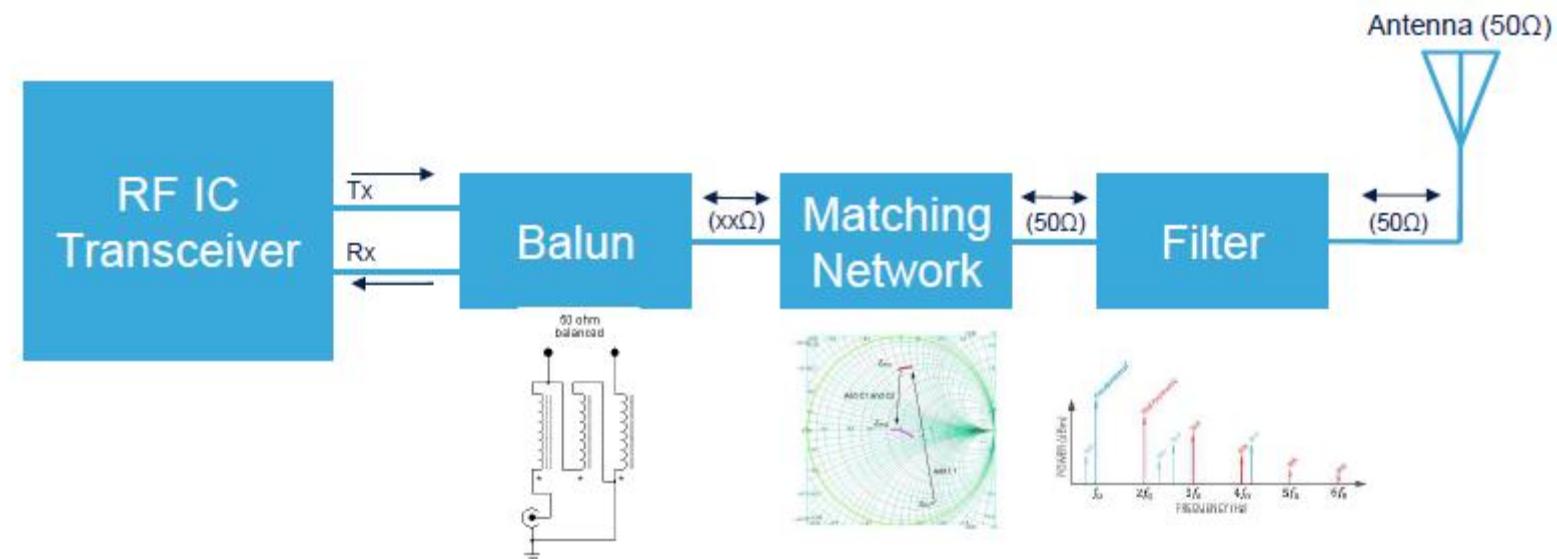
The documents in the "Informative document showing changes" column are provided as a courtesy to help readers identify changes between two versions of a Bluetooth specification. When implementing specifications, use the adopted versions in the "Adopted Version" column.

### [More about GATT](#)

Profile Specification	Version	Status	Adoption Date	Informative document showing changes
ANP Alert Notification Profile	<a href="#">1.0</a>	Active	13 Sep 2011	N/A
ANS Alert Notification Service	<a href="#">1.0</a>	Active	13 Sep 2011	N/A
AIOP Automation IO Profile	<a href="#">1.0</a>	Active	14 Jul 2016	N/A
AIOS Automation IO Service	<a href="#">1.0</a>	Active	14 Jul 2015	N/A
BAS Battery Service	<a href="#">1.0</a>	Active	27 Dec 2011	N/A
BCS Body Composition Service	<a href="#">1.0</a>	Active	24 Oct 2014	N/A

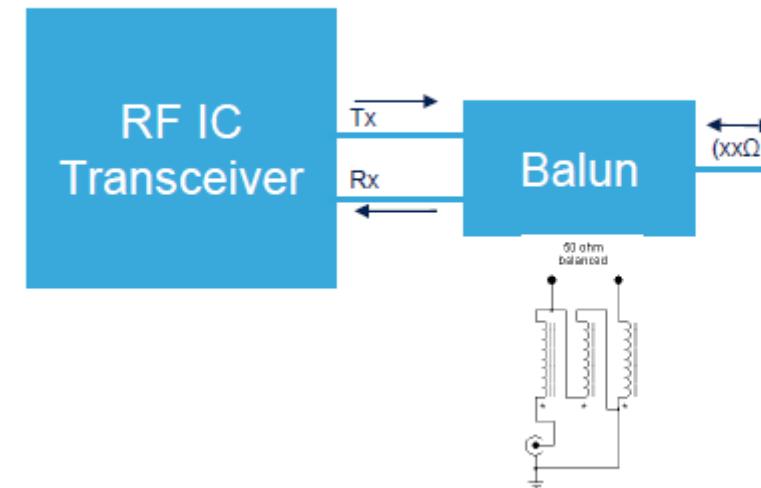
# RF System – Front-End

- **Balun** – Combine TX and RX signals
- **Matching Network** –  $50 \Omega$  impedance transformation
- **Harmonic Filter** – Reduce out-of-band harmonics
- **Chip Antenna** – Comparable performance with lambda antennas



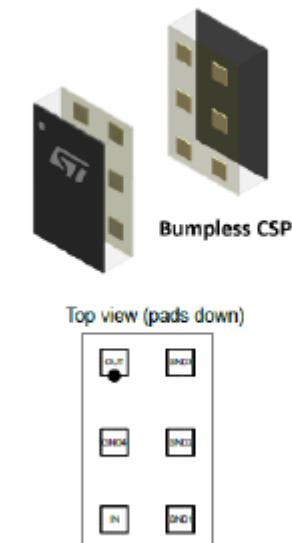
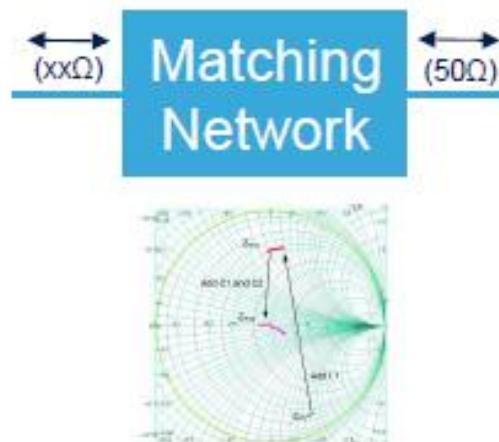
# RF System – Front-End

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## Features

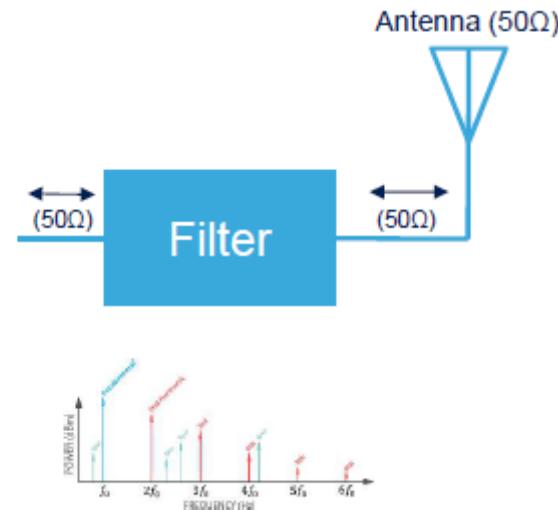
- Integrated impedance matching to STM32WB55Cx
- LGA footprint compatible
- $50 \Omega$  nominal impedance on antenna side
- Deep rejection harmonics filter
- Low insertion loss
- Small footprint
- Low thickness  $\leq 450 \mu\text{m}$
- High RF performance
- RF BOM and area reduction
- ECOPACK®2 compliant

## Applications

- Bluetooth 5
- OpenThread
- Zigbee®
- IEEE 802.15.4
- Optimized for STM32WB55Cx and STM32WB55Rx

# RF System – Front-End

- **Balun** – Combine TX and RX signals
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# RF System – Front-End

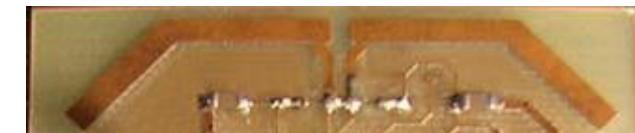
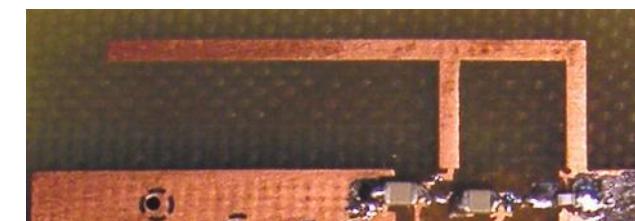
## ■ Transceiver

- Communication with other devices
- Consumption (10 - 100mA)
- Start-up time and available bandwidth



## ■ Antenna

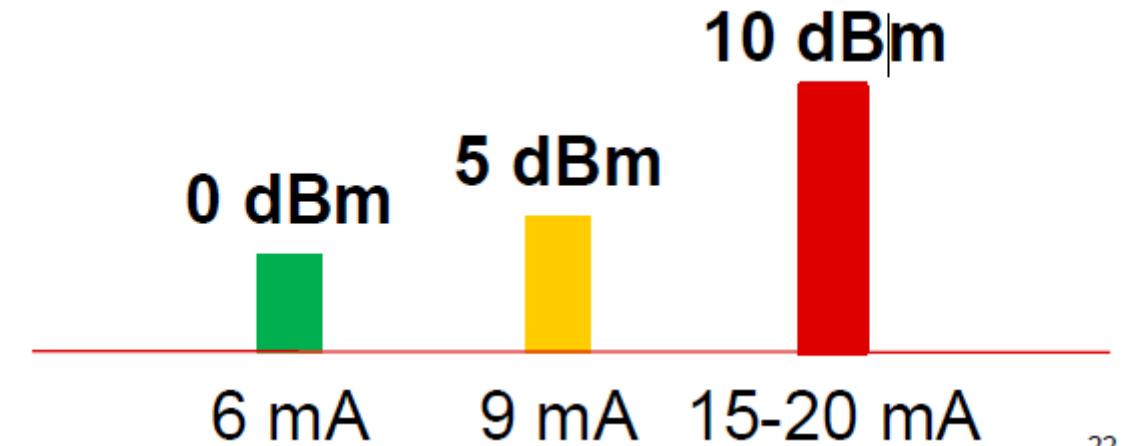
- Chip antenna
- PCB antenna
- External antenna



# Transmit power and current consumption

TX PA current typically starts dominating the total current consumption for output power levels above 0 dBm

- Most BLE applications run at 0 dBm output power
- Average current consumption at 0 dBm is only 6 mA
- **Output up to 5 dBm while keeping the current consumption below 10 mA**
- Allows the application to run off common coin cell batteries



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