



# Wireless Communication & Remote Control

Project-based Learning Center | ETH Zurich

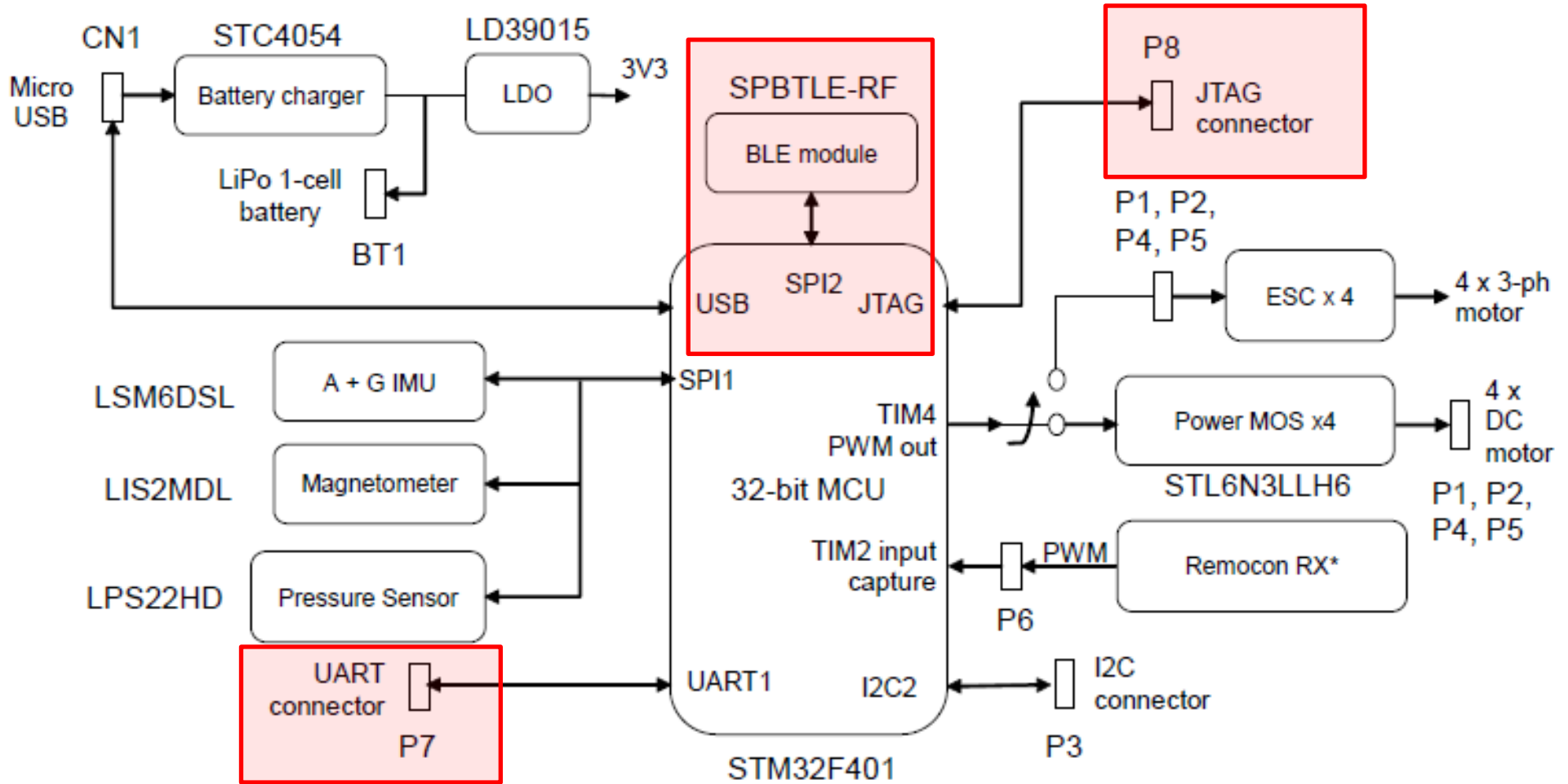
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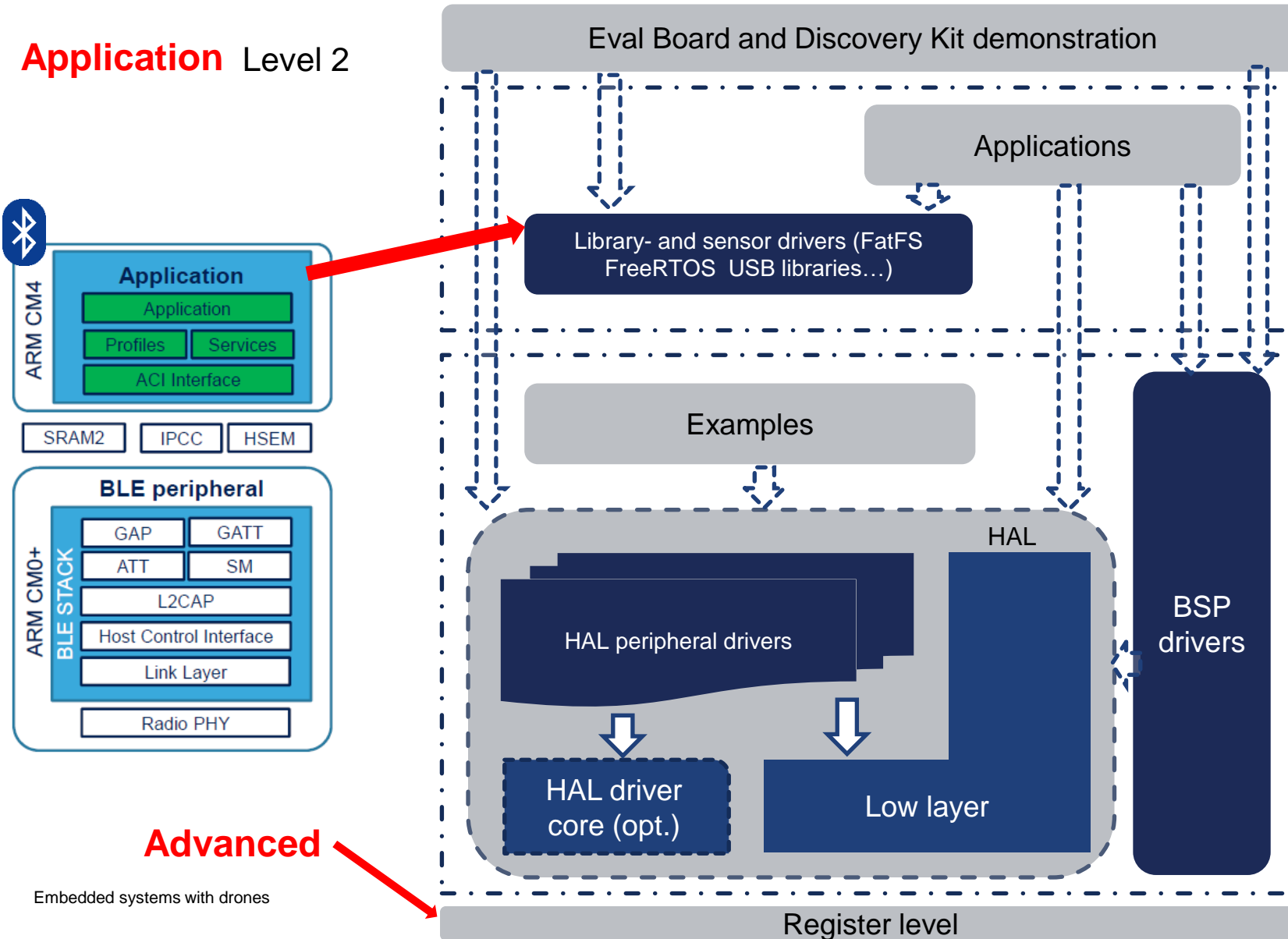
# Bluetooth Low Energy & Sensors

# HW overview

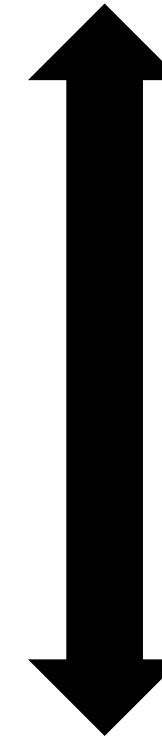


# STM32 software architecture

**Application** Level 2



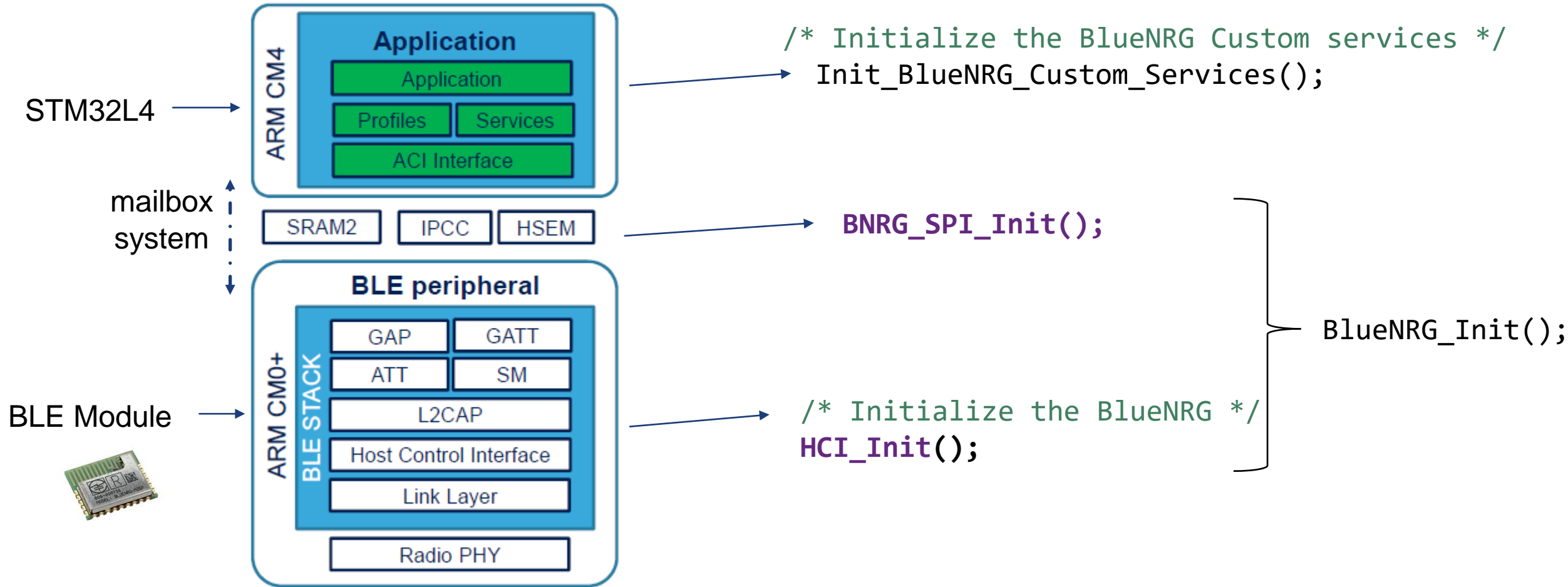
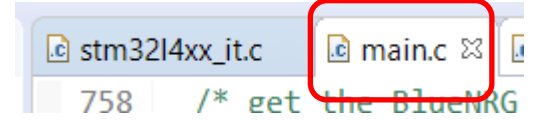
YOU



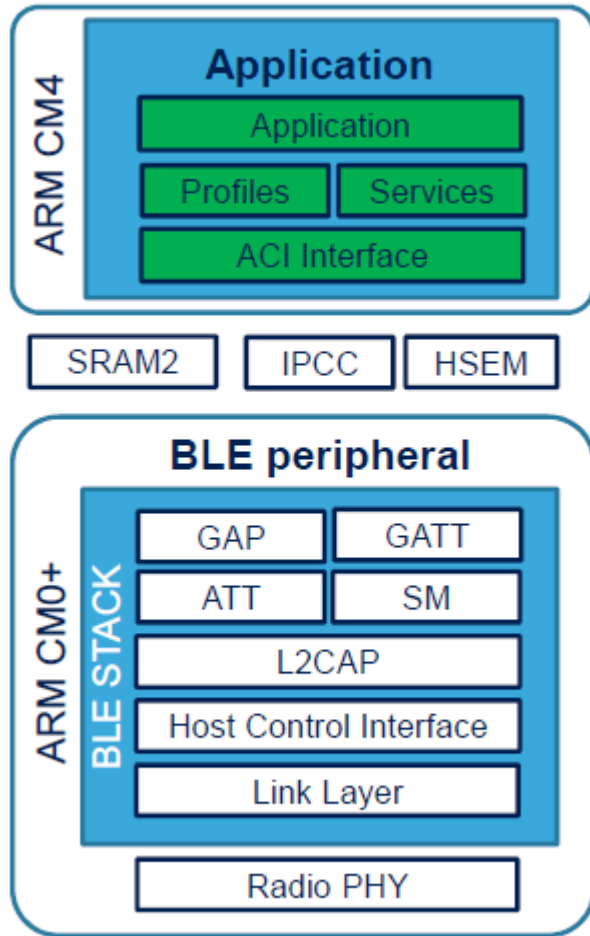
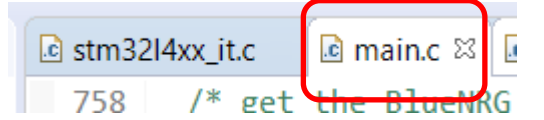
STWIN Template



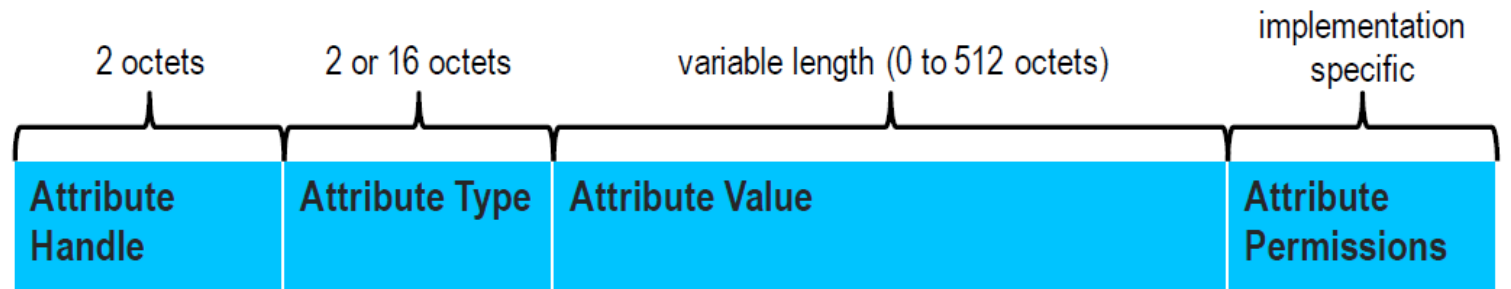
# BLE Stack



# BLE Stack: Application and Services



```
/* Initialize the BlueNRG Custom services */
Init_BlueNRG_Custom_Services();
```



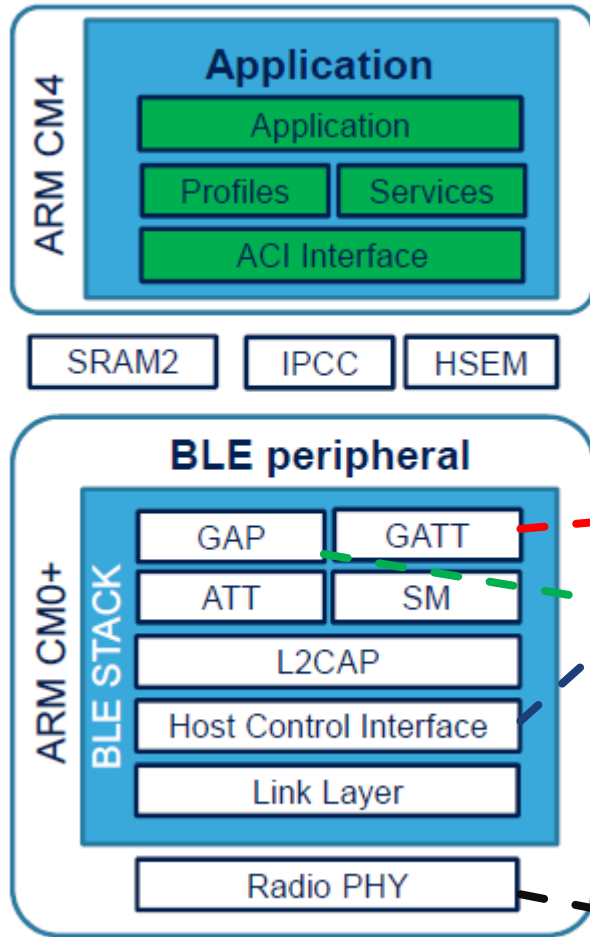
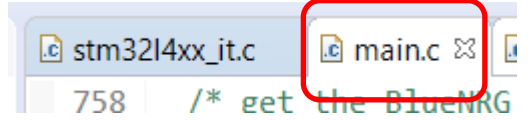
## Attributes:

- Type: UUID → determines what the value means
- Types are defined by “Characteristic Specification” or Generic Access Profile or Generic Attribute Profile

```
/* Hardware & Software Characteristics Service */
ENVIRONMENTAL_UUID  UUID_128(00 00 00 00 00 01 11 e1 ac 36 00 02 a5 d5 c5 1b)
ACC_GYRO_MAG_UUID   UUID_128(00 E0 00 00 00 01 11 e1 ac 36 00 02 a5 d5 c5 1b)
MIC_UUID            UUID_128(04 00 00 00 00 01 11 e1 ac 36 00 02 a5 d5 c5 1b)
BATTERY_UUID        UUID_128(00 02 00 00 00 01 11 e1 ac 36 00 02 a5 d5 c5 1b)
```

uuid\_ble\_service.h

# BLE Stack: GATT, GAP, HCI, PHY



```
/* Initialize the BlueNRG */
Init_BlueNRG_Stack();
```

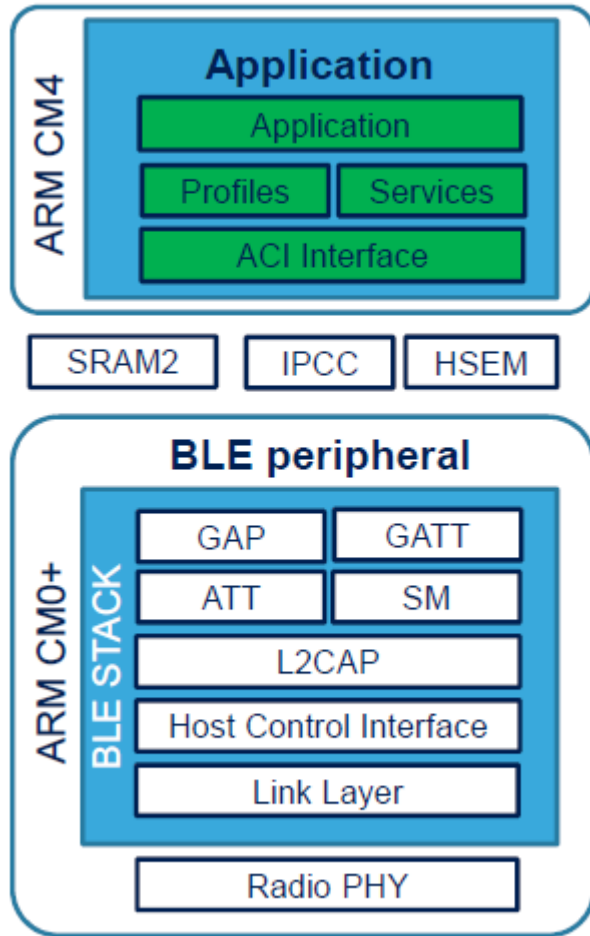
```
/* Initialize the BlueNRG SPI driver */
hci_init(APP_UserEvtRx, NULL);
```

```
ret = aci_gatt_init();
```

```
ret = aci_gap_init(GAP_PERIPHERAL_ROLE, 0, 0x07,
&service_handle, &dev_name_char_handle,
&appearance_char_handle);
```

```
/* Set output power level: -2,1 dBm */
aci_hal_set_tx_power_level(1,4);
```

# Update Sensor Data

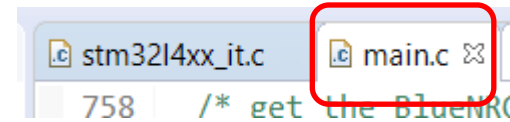


```
/**
 * @brief Send Audio Level Data (Ch1) to BLE
 * @param None
 * @retval None
 */
```

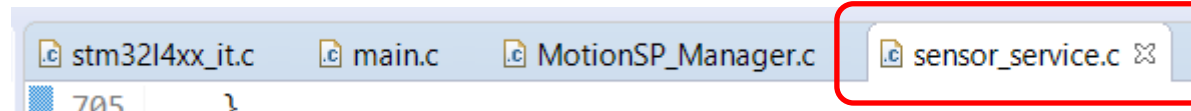
```
static void SendAudioLevelData(void)
{
    int32_t NumberMic;
    uint16_t DBNOISE_Value_Ch[AUDIO_IN_CHANNELS];
```

```
...
...
...
```

```
    AudioLevel_Update(DBNOISE_Value_Ch);
}
```

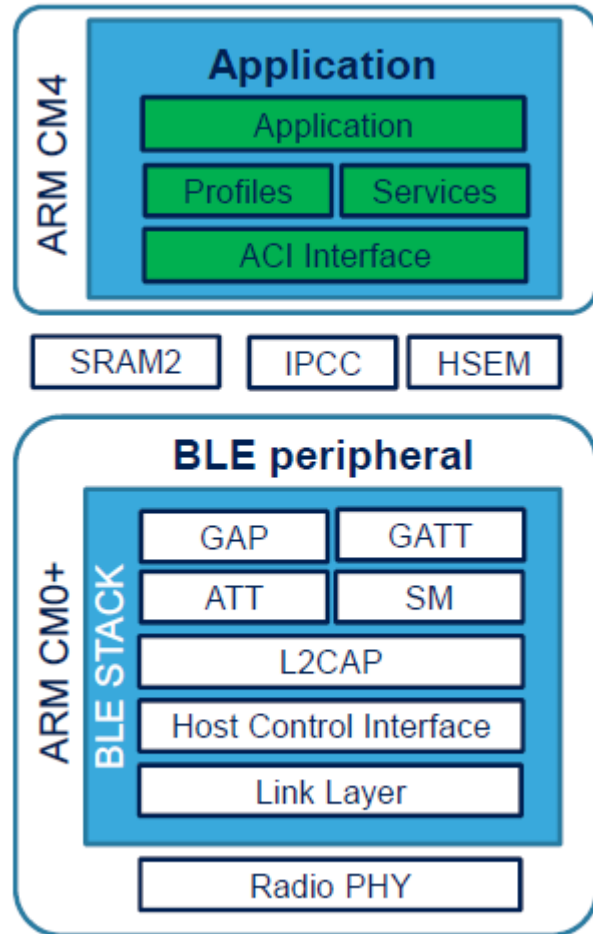


Update the attribute value of a specific attribute type (UUID)  
**aci\_gatt\_update\_char\_value**





# Remote control characteristics



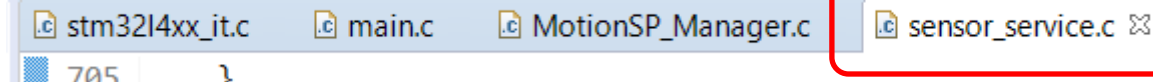
## Receive commands

```
/* MAX charecteristic */
COPY_MAX_W2ST_CHAR_UUID(uuid);
ret = aci_gatt_add_char(HWServW2STHandle, UUID_TYPE_128, uuid, 7,
    CHAR_PROP_WRITE_WITHOUT_RESP | CHAR_PROP_WRITE,
    ATTR_PERMISSION_NONE,
    GATT_NOTIFY_ATTRIBUTE_WRITE,
    16, 0, &MaxCharHandle);
```

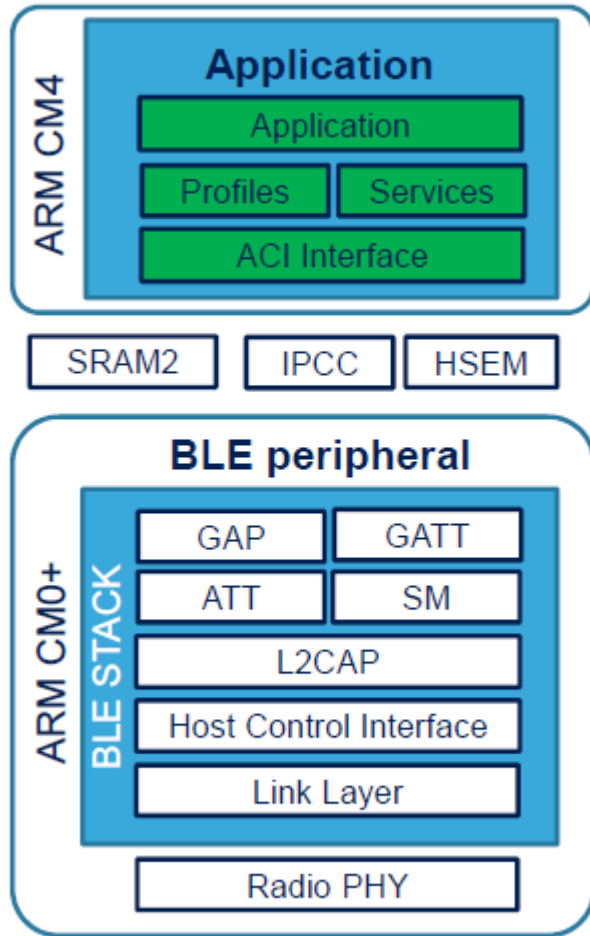
Update the attribute value of a specific attribute type (UUID)

## Used to poll (read request from RC) drone state

```
COPY_ARMING_W2ST_CHAR_UUID(uuid);
ret = aci_gatt_add_char(HWServW2STHandle, UUID TYPE 128, uuid, 2+1,
    CHAR_PROP_NOTIFY | CHAR_PROP_READ,
    ATTR_PERMISSION_NONE,
    GATT_NOTIFY_READ_REQ_AND_WAIT_FOR_APPL_RESP,
    16, 0, &ArmingCharHandle);
```



# Remote control characteristics



## Receive commands

```
/* MAX charecteristic */
COPY_MAX_W2ST_CHAR_UUID(uuid);
ret = aci_gatt_add_char(HWServW2STHandle, UUID_TYPE_128, uuid, 7,
    CHAR_PROP_WRITE_WITHOUT_RESP | CHAR_PROP_WRITE,
    ATTR_PERMISSION_NONE,
    GATT_NOTIFY_ATTRIBUTE_WRITE,
    16, 0, &MaxCharHandle);
```

```
joydata[0]
joydata[1]
joydata[2]
joydata[3]
joydata[4]
joydata[5]
joydata[6]
joydata[7]
```

Callback for every WRITE operation  
From APP to Drone

```
void Attribute_Modified_CB(uint16_t
    attr_handle, uint8_t * att_data, uint8_t
    data_length)
```

# Remote control data format (main.c – main – while(1))

Receive commands

```
//      gTHR = joydata[3]*13;  
//      gAIL = (joydata[5]-128)*(-13);  
//      gELE = (joydata[6]-128)*13;
```

```
gRUD = (joydata[2]-128)*(-13);  
gTHR = joydata[3]*13;  
gAIL = (joydata[4]-128)*(-13);  
gELE = (joydata[5]-128)*13;
```

Data conversion

gTHR = throttle  
gAIL = roll  
gELE = pitch  
gRUD = yaw

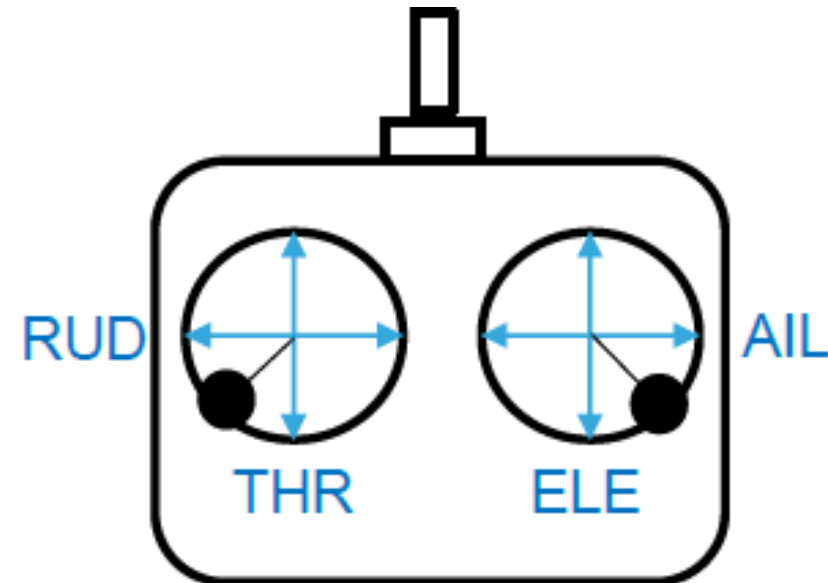
```
/* joydata[6]: seek bar data*/  
/* joydata[7]: additional button data  
   first bit: Takeoff (0 = Land, 1 = Takeoff)  
   second bit: Calibration When it changes status is active  
   third bit: Arming (0 = Disarmed, 1 = Armed) */
```

```
gJoystick_status = joydata[7];  
if ((gJoystick_status&0x04)==0x04){
```

```
    rc_enable_motor = 1;  
    fly_ready = 1;  
    BSP_LED_On(LED2);
```

Arming

```
}  
else {  
    rc_enable_motor = 0;  
    fly_ready = 0;  
}
```



# Preparation for LAB5

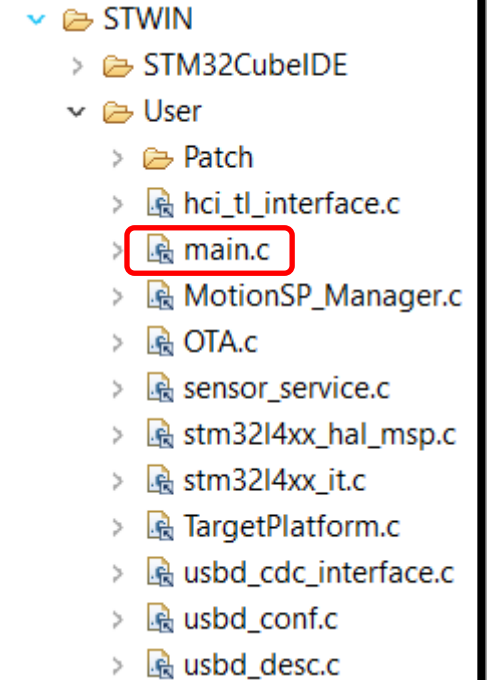
- Import the LAB5 template (name: LAB5)
- Open main.c, sensor\_service.c
- Build it

Project

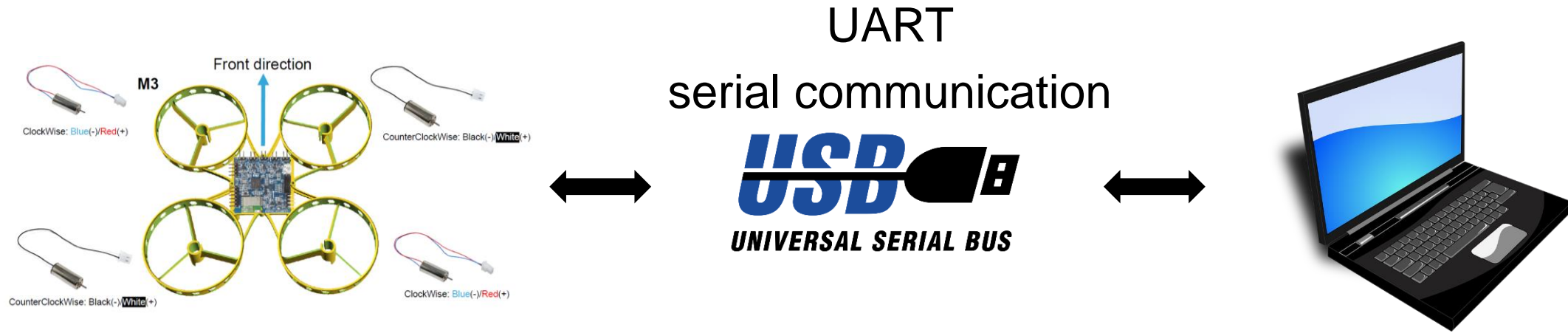
Project files

The screenshot shows the STM32CubeIDE workspace. The Project Explorer on the left displays the project structure, with 'main.c' highlighted under the 'Src' folder. The main editor window shows the code for 'main.c', which includes headers, includes, and a comment block. The code is as follows:

```
1 /* USER CODE BEGIN Header */
2
3
4 * @file    stm32l4xx_it.c
5 * @brief   Interrupt Service Routines.
6
7 * @attention
8
9 * <h2><center>&copy; Copyright (c) 2020 STMicroelectronics.
10 * All rights reserved.</center></h2>
11
12 * This software component is licensed by ST under BSD 3-Clause license,
13 * the "License"; You may not use this file except in compliance with the
14 * License. You may obtain a copy of the License at:
15 *     opensource.org/licenses/BSD-3-Clause
16
17
18 */
19 /* USER CODE END Header */
20
21 /* Includes -----*/
22 #include "main.h"
23 #include "stm32l4xx_it.h"
24 /* Private includes -----*/
25 /* USER CODE BEGIN Includes */
26 /* USER CODE END Includes */
27
```



# STWIN application tools



## ST BLE Drone

STMicroelectronics NV Intrattenimento

3 PEGI 3

Questa app è disponibile per tutti i tuoi dispositivi

## ST BLE Drone

Tutorial: <https://www.youtube.com/watch?v=jxzknY2QUJ8>

App: <https://www.st.com/en/embedded-software/st-ble-drone.html>

**Source code on polybox!**

# Arming procedure

**Step1:** Place the quadcopter on a flat surface and press the reset button on the board.

**Step2:** Click [Start Connection] in the main app screen.

**Step3:** In the AppDrone app, tap on the icon. 



# Test flight

**Step1:** Slide the speed scaler down to 60%.

**Step2:** Select the settings icon and set the left joystick capability to throttle only.

**Step3:** In the AppDrone app, tap on the icon. 



# LAB5: Exercise overview

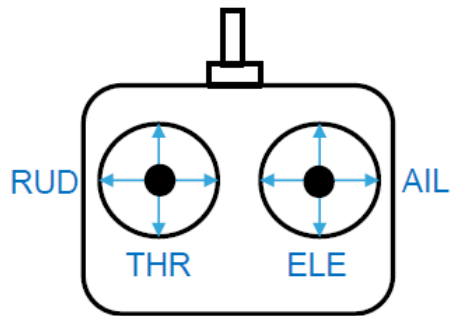
Template can be found in your Polybox folder LAB5

Exercise	Assignment	Concept
Exercise 1	Import and execute the template. Connect the sensor node with your smartphone and plot on the terminal gTHR, gAIL, gELE, gRUD	USB BLE
Exercise 2	Only when the drone is armed: modify the motor speed proportionally to gTHR, gAIL, gELE	USB BLE
Exercise 3	Only when the drone is NOT armed: custom sensor calibration request	USB BLE
Exercise 4	Safety check: when the drone is flipped, switch off the motor and disarm the control. The APP has to receive the arming update	USB BLE EXTI
Exercise 5	Finalize LAB4	AHRS

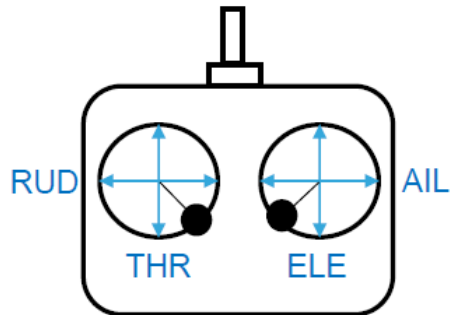


# Sensor calibration procedure

## Exercise 3



“Standby”



“Calibration”

If the battery is applied to the FCU (or reset button pushed) when the quadcopter is not on a flat surface (or the FCU not mounted flat on the frame), the AHRS Euler angle will have an offset. To eliminate it, run a simple calibration procedure through the remote control after start-up.

```
if ( (gTHR == 0) && (gELE < -RC_CAL_THRESHOLD) && (gAIL >
RC_CAL_THRESHOLD) && (gRUD < -RC_CAL_THRESHOLD) )
{
    rc_cal_flag = 1;
}
```