GUIDE
QUICKSORT PROGRAM

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1. Program description:

Application was created to sort numeric data randomly generated or from file.
It was used QuickSort algorithm with Algorithmic complexity n(log(n)).

In the code are 2 classes: Main (where is main control of program) and Sorting (where actualy sorting is happen) and 1 layout: GUI.fxml.

Main class is :
- connecting logic with layout
- controlling buttons and text fields
- show information about finished tasks
- reading file with data and generating random data.

Sorting class is:
- sorting with algorithm (it is on the end of this guide)
- exchange (swap) the data in array list
- saving results to file

GUI layout consists of:
- HBOX and VBOX
- Button control
- Text Fields
- Labels

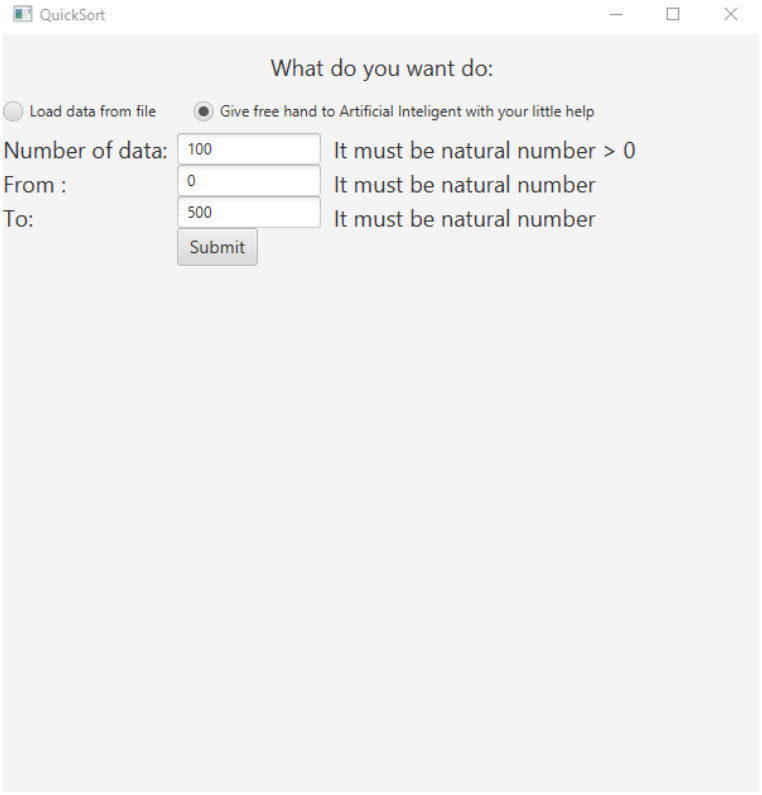
2.Lauch program

Aplication consists of 1 files:
-QuickSort.jar (executable file)

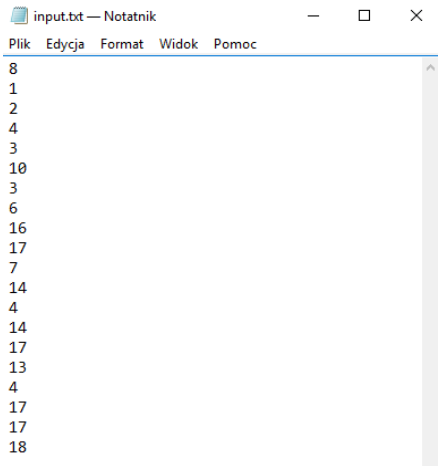
Before lauch application you must be sure that you have these files.

To run application, you need to double-click on QuickSort.jar.
(Information: if input.txt don't exists - it's create automatically).

After that, you will see main windows of application.



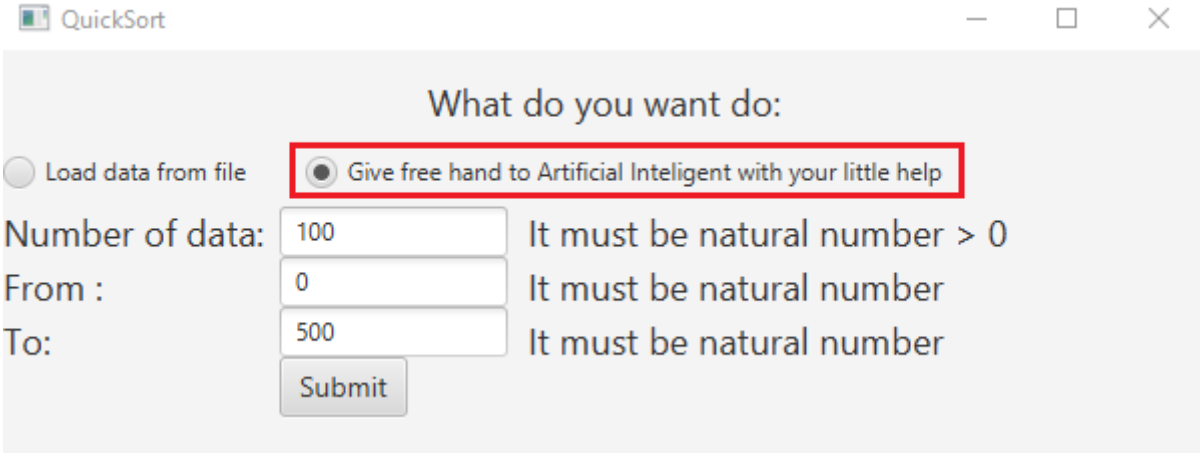
Example data from input.txt



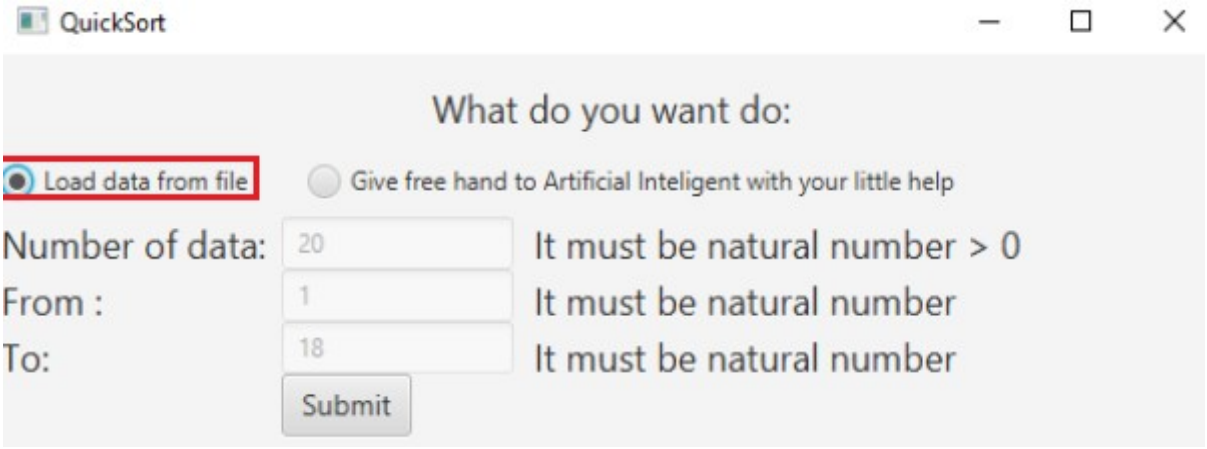
3.Select method to input data:

In program are 2 methods to input data:
- you can modify file "input.txt" by yourself
- you can input parameters and application will generate input data automatically

a) Random generate data
Below is option to generate input data. As parameter you have to give:
Number of data - how many data (numbers) it have to generate
From - lower index of range
To - higher index of range
*Remember that all values must be natural number!



b) Data loaded from file "input.txt"
In second option, application read input file that we prepared earlier. When we choose this option we can see that in all boxes, already are values.

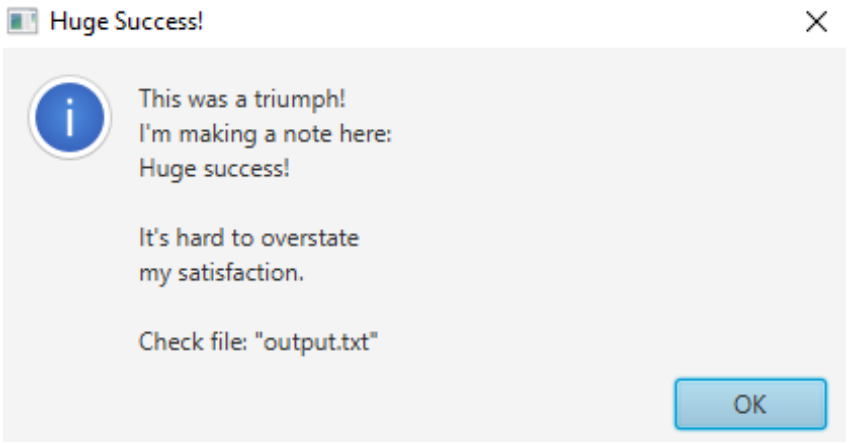


*Remember that all data in "input.txt" file have to be one under one (like on the picture in chapter 1 - "Lauch program").

Finally, you should click "Submit" button to sort data with QuickSort algorithm.

4.Results:

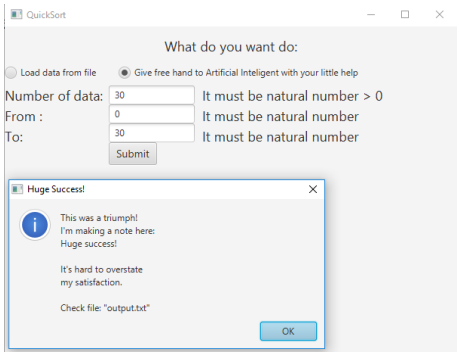
When program finish sorting our data, you get information:

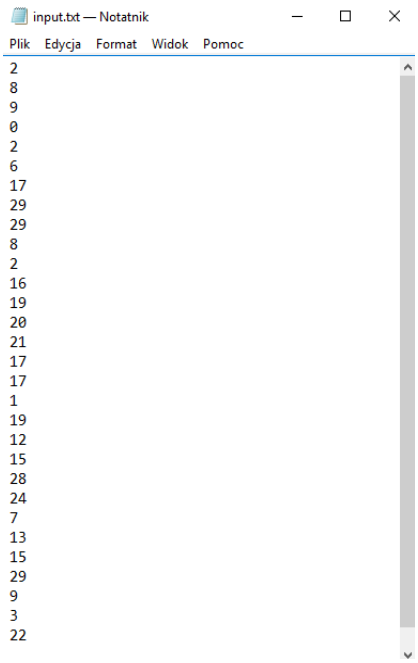


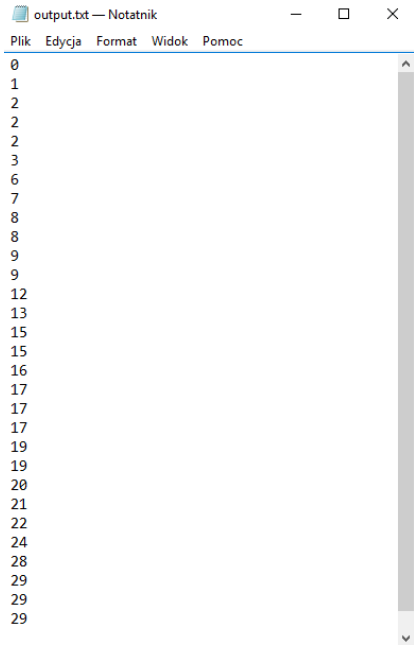
In case that nothing happen - check if you write correct data into text fields or in input file.

If you compare resultats, you can see that program worked properly.

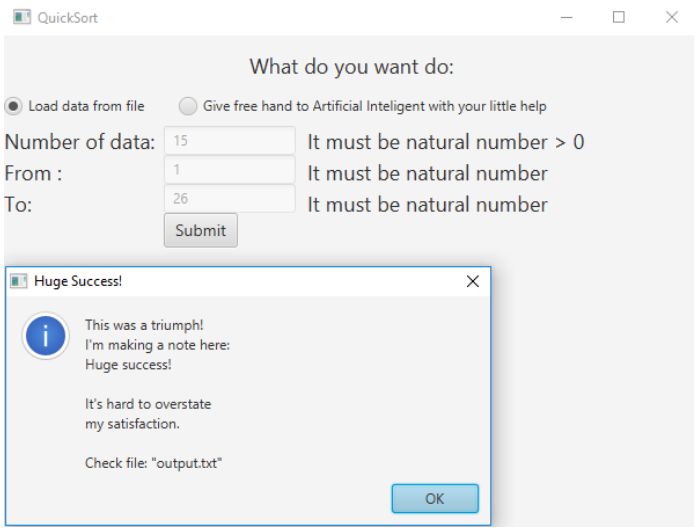
For custom data:

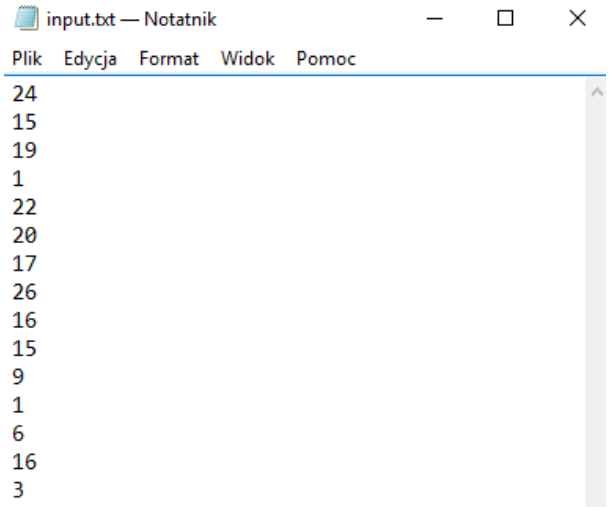


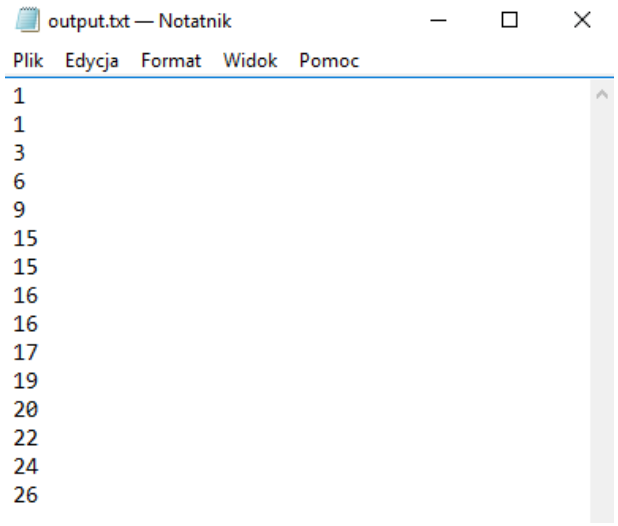




For loaded data:







5.Theory:

Application is using QuickSort algorithm. It was implemented in this way: