



— $\Delta\epsilon_{\text{TPC}}$ (embed. stat.)

— $\Delta\epsilon_{\text{TPC}}$ (dead mat.)

— $\Delta\epsilon_{\text{RP}}^{\text{trig.}}$

— $\Delta\epsilon_{\text{RP}}$

— $\Delta\epsilon_{\text{veto}}$

— $\Delta\sigma(z_{\text{vtx}})$

— $\Delta\epsilon_{\text{TPC}}$ (pile-up)

— $\Delta\epsilon_{\text{TOF}}$

— $\Delta\epsilon_{\text{RP}}^{\text{DM veto}}$

— $\Delta\epsilon_{\text{vtx}}$

— $\Delta\langle z_{\text{vtx}} \rangle$

— $\Delta\text{Luminosity}$

■ Total (w/ lumi.)