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DIN

Sal: 303
Plats: 10

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KTH

TENTAMEN

ID2209 ht2014 4.5 hp - TEN1 - AF

Distribuerad ai och intelligenta agenter/Distributed
Artific

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kl 09:00-13:00

Poäng	Betyg

Mark answered questions with 'X'												Number of Sheets
1	2	3	4	5	6	7	8	9	10	11	12	
X	X	X	X	X	X	X	X					All 31
												: Poäng
Vakt kontrollerat antal blad:												12 30

OBS: Denna sida måste ligga överst - This page should be placed in front

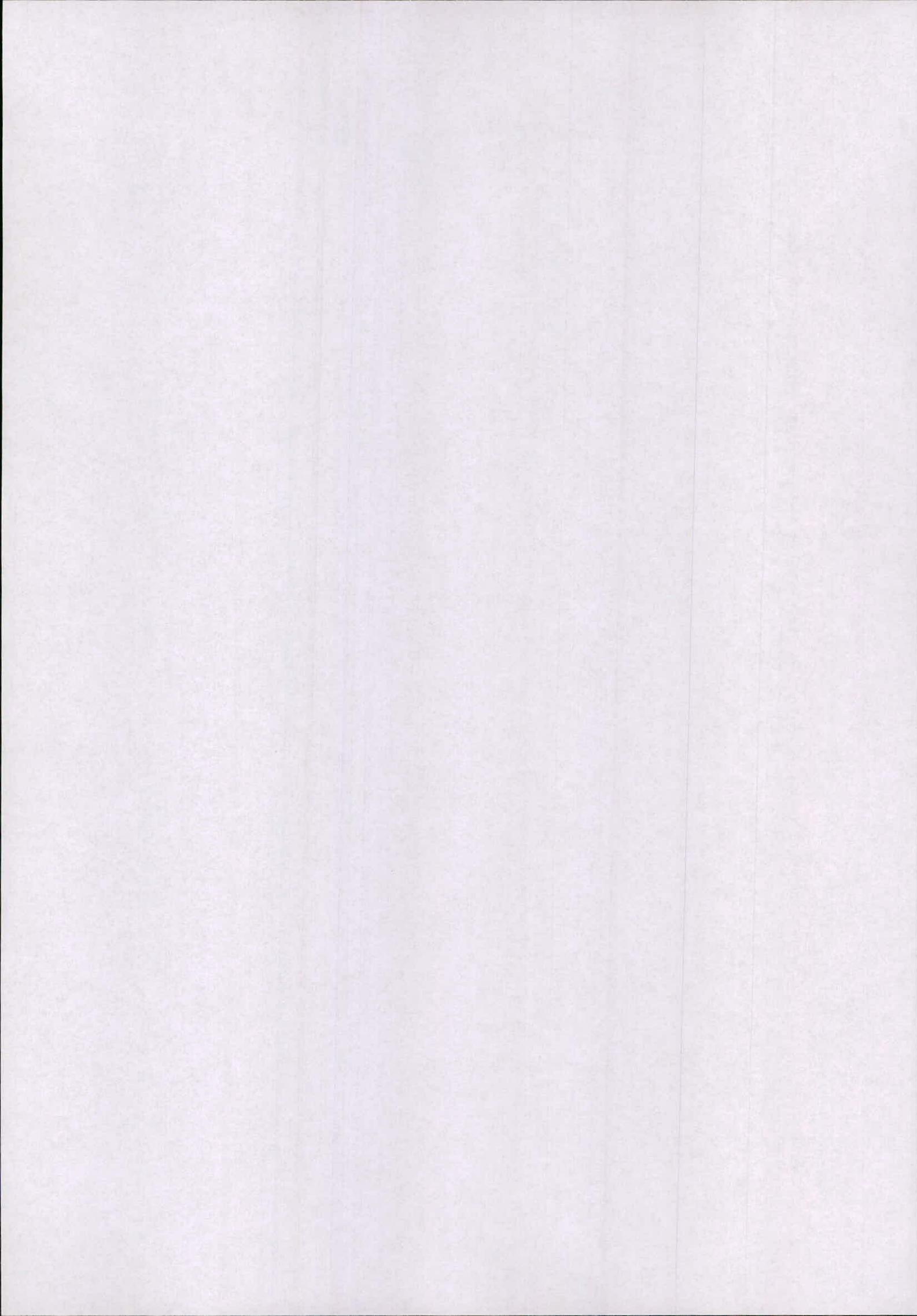
Före inlämning av tentamen: Avlägsna tomma blad

Empty sheets should be removed before handing in the Exam



Name
Din Zainab

	Ia	Ib	Iic	IIIa	IIIb	IIIc	IVa	IVb	IVc	Va	Vb	Vc	Vla	Vlb	Vlc	Vla	Vlb	Vlc	Vla	Vlb	Vlc	Exam	BonHW	BonPr	Total	Grade
6	4	5	3	3	4	5	4	6	4	5	3	5	4	4	1	3	5	3	3	3	80	5	5	90	A	





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1-a

Traffic signals along with timer controls can react like agents the communicate and coordinate to control traffic at different time of day, so that a mutually smooth traffic would be following through out the city.

This structure can be divided into many agents that are acting on different task towards a common goal.

There are some weak notation properties of an agent and some strong.

The weak notation are the properties that all agents should fulfill ~~as~~ as agents ~~are~~ well developed to be show autonomy behaviour.

The properties are as follows.

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We assume there is an agent that controls traffic intervals of a signal. and all lights have their own.

① Autonomy:- A property of an agent that he can control his action. A traffic signal on a particular road can decide whether its own traffic intervals for signal on and off. And can decide whether to ~~start~~ its interval range to change on the request of other traffic signal agent.

② Pro active:- the property to achieve a goal

The traffic signal traffic interval control can change its traffic intervals of traffic flows depending on the day and time of day (short signals on office start and end times)

③ Reactive:- The property to decide beyond goals. On a ~~well~~ holiday the traffic interval agent can adjust the traffic apart from daily routines.

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1-a

1-a Social: traffic lights have special agents ~~programm~~ that can communicate with other light signals and the control tower. The ability to communicate.

~~communicate~~

There are some strong properties an agent should possess.

⑤ Veroicity:- The ability of truthness.

The interval agent will always give true information about the intervals scheduled.

~~Social~~

⑥ Benefice:- The ability to not perform some thing that is not ~~go~~ conflict and obstacles goals.

~~means~~ The control agent will always ~~be~~ manage the traffic control and will not create a disaster ~~situation~~ situation.

⑦ Mobility:- If needed control tower can send ~~an~~ agent from one signal to another.

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Din, Zanish
⑧ mentalistic, - like ~~believe~~ belief and desire
identity

The agent believes that we knows the information about day, time, traffic flow

recording

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2. a. The two perspective of study knowledge is individual and group.

- an individual knowledge is that I know what I know, but it is not necessarily known to all the agents in the environment
- a group perspective is that I know that ~~all~~ I know that it is known by all the agents and they know what I know and they know what the know. So, it's a common knowledge.

For example:-

In wise men problem only the King knows that what color hat are the wise men wearing. This is an example of individual knowledge.

and the knowledge that there are 2 white hats and 3 red hats is a group knowledge known by all wise men and the King.

RACHAEL KATIE KAT

WHITE LINES
RACHAEL



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6 2-b

2-b what are axioms of the logic.

① K axiom $\vdash \Box K A \rightarrow (\Box K \wedge \Box A)$

~~Box K A~~ then
~~(Box K) & (Box A)~~

T axiom :-

$$K, A \rightarrow A$$

what is known is true

D axiom :-

$$K, A \rightarrow \neg K, \neg A$$

It is known
what is not known

4- axiom \vdash If Φ^1 know what is known $\stackrel{\text{then}}{I} \text{ know}$
that i know it the positive interoperation

$$K_1, K_2 A \rightarrow K_1 A \wedge K_2 A$$

5- axiom If Φ I know what is not known $\stackrel{\text{int}}{I} \text{ know}$ what is not known (the negative interoperation)

$$\neg K_1, K_2 A \rightarrow \neg K_1 A \wedge \neg K_2 A$$

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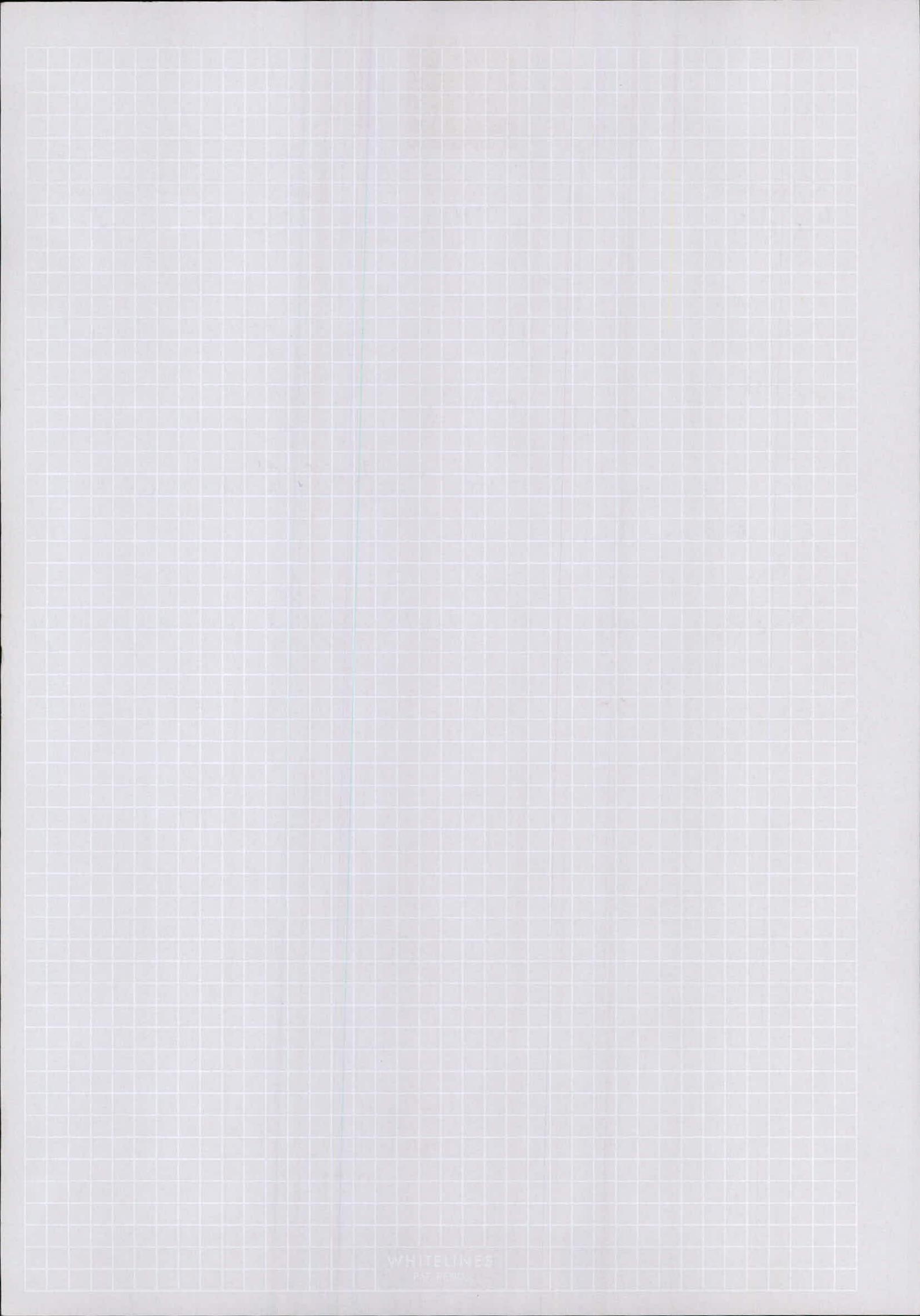


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The axioms SD45 are said to be logic of belief

The axiom STD45 are said to be logic of knowledge .

The T axiom is not valid in knowledge of belief .



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Here "agent doesn't know weather p" = " $\Diamond p \& \Diamond \neg p$ "

In logic of knowledge

$K_1 A$ means Agent 1 knows and

$\neg K_1 A$ means Agent 1 does not know

So, here my assumption is

that K means I

N means neighbour

So,

$\neg K (\Diamond Kp \& \Diamond \neg Kp) \wedge \neg K (\Diamond Knp \& \Diamond \neg Knop)$

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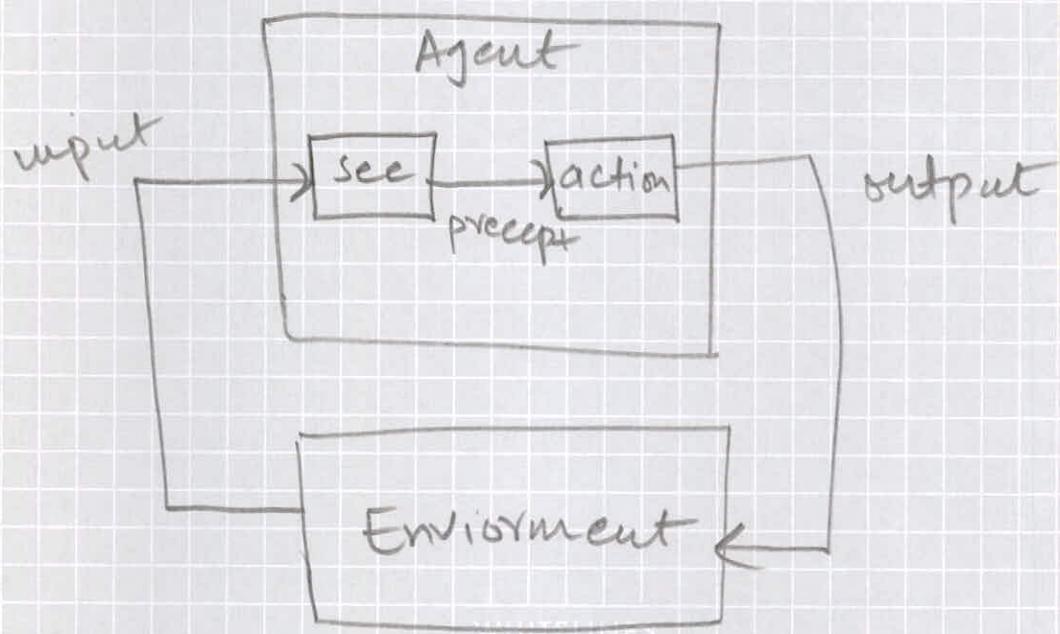
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3-q

The purpose of 'see' function into an abstract agent architecture is to ~~observe~~ observe the environment of the agent.

This can be a sensor that observes the environment such as a lens or camera, ~~or~~ a sensor like an optical reader that reads the ink on a paper.

→ The see function observes (view) the environment that the agent is developed for and then generates a precept that is an input to the action function to perform the output required.



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3-b subsumption architecture is a hierarchy of tasks.

The action function ~~consists~~ select set of reactive tasks, filter them in hierarchy of from low to high. and fires all actions one by one. The input to this action function is precept

action (P: D) a
for here

$c_1 < c_2$ means c_1 is less in hierarchy
from c_2

R is set of reactive tasks.

action (P: D) a

for

if ($c_{1a} < c_{2a}$ $\forall c_{ia} \in R$)

then

fired ()

return a

WHITE LINES
BY POND

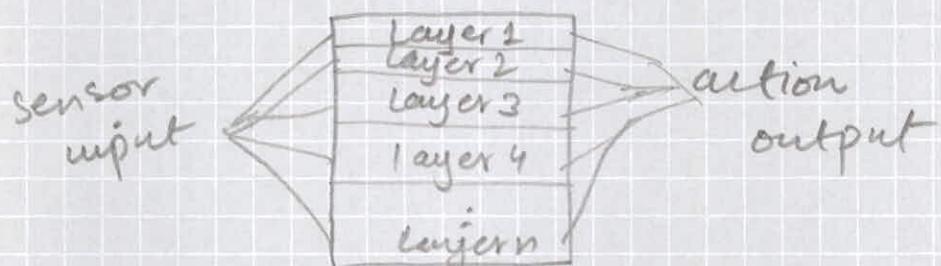


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3c There are two types of layered hybrid architecture

① Horizontally layered :-

In this architecture the layers are directly connected the sensor input and action output.



→ The advantage of this layering system is that as each layer has its own input and out they can behave ~~as~~ as an individual agent and can perform different actions and task for the environment at the same time.

→ The disadvantage is that in some situations the agent may not act ~~like~~ ^{be} coherent as they perform different tasks at the same time.

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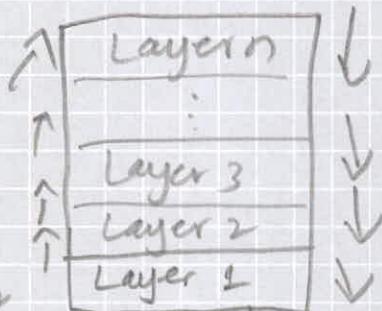
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② Vertically Layered

In this architecture the layers have at least one layer for sensor input and one for output action and the control flows vertically. There are two types.

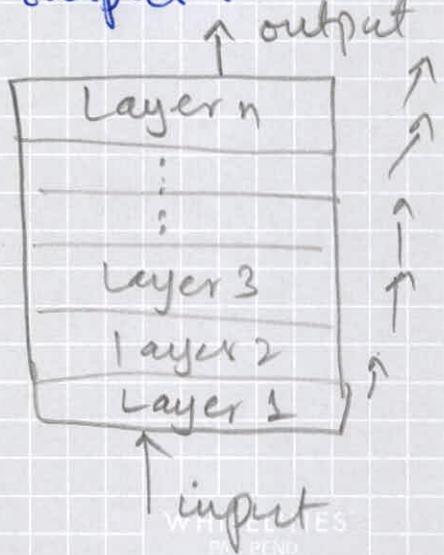
a) One way

In which only one layer is responsible for input and output



b) two way

In which one layer is for sensor input and one for output.





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The advantage of this layering is the the control of flow is equally divided among all layers but at the same ~~time these layers are as~~ this architecture is not fault tolerant, if one layer fails all can fail.



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4-a:-

Pareto efficiency is a property of negotiation in which an agent cannot minimize its utility until it has unilaterally decreased others' agents.

→ Once the sum of payoffs is calculated one agent's utility cannot be increased without decreasing others.

for example x is utility for agent 1 and x' is utility of agent 2.

and

$$x + x' = y$$

then if we add 1 to x then we have to minus 1 from x' to keep 'y' same

$$(x+1) + (x'-1) = y$$

In payoff matrix which cell holds this quality that is pareto optimal.

→ social welfare solutions are where the social choice of votes is being tried to maximize.



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→ pareto efficient solutions are subset of social welfare solutions.

→ In a payoff matrix a ^{maximum} social welfare solution is the one with greatest sum of ~~welf~~ utilities. and that is also pareto optimal.

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4-b₂ -

1 Conflict deal:- The middle point E is conflict deal for both agents.

Conflict

Conflict deal is when negotiation results in negative (means no negotiation occurred)

2 Negotiation set:- set of all legal negotiations that can be happened.

the area BEC is circle is possible negotiation set. including the inner part and the edge.

3 Pareto optimal:- The edge of the area BEC are the negotiations that are pareto optimal. (No agent can unilaterally change the payoff).

4 Individually rational:- The inner part of the area is individually rational. There the agents can unilaterally change their strategies.

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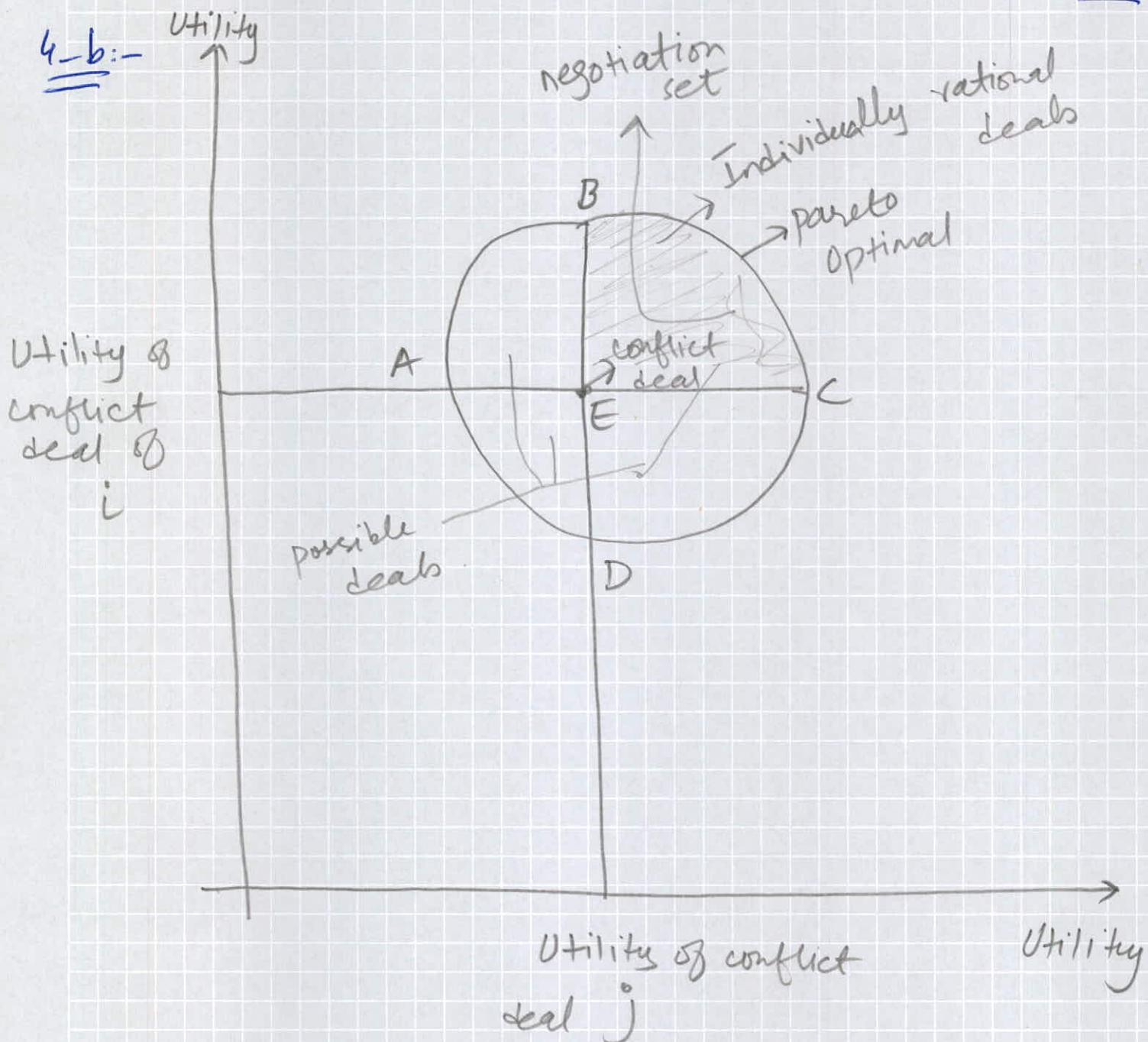
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5 Possible deals,

the whole circle ABCD is set of possible deals that agents can make.



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4-c

↳ Borda protocol is computationally more efficient. as in binary protocol we have a pairwise comparison of alternative in pairs, this pairwise computation is not as optimal. In borda protocol rank ~~we use~~ ^{we use} ~~values comparing and summing~~ ^{is assigning} values to alternatives as they are preferred and then the getting a sum of all values is less computational. The alternative with highest sum value wins.

↳ Borda

↳ Both of these protocols are not independent from irrelevant alternatives.

* in borda protocol adding a new alternative or deleting an old one can totally change the result.

* in binary protocol also adding an irrelevant alternative can change the ~~agenda~~ agenda of preferences.



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4-d:- Clark Tax algorithm - The main objective was to maximize social welfare.

- The objective of Clark Tax algorithm is to avoid lies^{and cheatings} during a negotiation by an agent that have an high influence on the outcome of that voting and effective social preference.
- It is achieved by enforcing high tax to the ~~one~~ agent whose change in preference or utility impacts the result.
- Payoffs
- So, there is no good gain in lying if you have to pay a higher Tax value.
- This ensures agents to give their truthful bid (preferences) payoffs.

for example,- In bidding for memory usage the preference of CS department is 64 MB and EME and ES department is 16 mb. So the socially acceptable preference is 16 , but if ~~the~~ CS dept changes its payoff to minimize the sum of the payoffs it would be charged with high tax and that is no use of it.

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4-e:- → c_1 : Coop
 D : Defect

(a) Social welfare : $(D, D) = 4$, $(D, C) = 5$, $(C, D) = 5$, $(C, C) = 6$

The cell (C, C) correspond to social welfare as it has the greatest payoff sum. that is $3+3=6$.

(b) Pareto optimal

All the cells in this payoff matrix is ~~are~~ staticky ~~all~~ pareto optimal condition.

as you cannot increase one agents

pay off with out ~~keeping~~ decreasing others to keep the sum same.

for example

in $(D, D) \Rightarrow (2, 2) = 4$

if $(2+1, 2-1) = 4$

$(3, 1) = 4$.

So, all the cells hold this value.

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\Leftrightarrow Nash equilibrium.

The cell (D, D) hold the nash equilibrium property.

as Defect is the best strategy since it is a response that an agent can play in response to other agents Defect strategy.



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5-9:- Yes, same propositional content of the ACL message can be used to present different speech acts.

For example

The content The door is closed can be expressed as

Speech act

- ① Inquire Is the door closed?
- ② Informative The door is closed.
- ③ Assertive / Order Close the door.
- ④ Commissive He made me to close door.
- ⑤ probative Don't close the door.

So, there are many more examples that satisfies this condition.

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5-b

5-b(1) $h \text{ believes } (s \text{ believes } (s \text{ wants } \alpha))$ \rightarrow post condition.S ~~want~~ want to make h believe the s believes
it ~~can't~~ wants α to be done.(2) $s \text{ believes } (h \text{ believes } (h \text{ can do } \alpha))$ \rightarrow pre conditionwhen you believe me believe that something
can be done(3) $s \text{ believes } (s \text{ want } \alpha)$ \rightarrow pre condition

to want it - you should believe it

(4) $s \text{ believes } (h \text{ can do } \alpha)$ \rightarrow pre conditionTo want some one to do it you
should believe it.

WHITELINES
DOL VENUE



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5-C,-

KQML and FIPA are ACL language developed for communication in a MAS. The work as an outer envelop for the message to be send, that describe the ^{protocol} sender, recipient language used in the message, and ontology.

- These languages donot interpret the content of the message rather just the outer envelop.
- The Basic difference between them is the number of performativ verbs they provide. In FIPA this number is greater than KQML.
- For the interpretation of the message content they need other languages like KIF.
- They are quite similar in the structure.

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a) Organizational structure are -

① Explicit Analysis and planning

② Multi agent planning

③ Meta level information exchange

④ Partial and global planning

⇒ The advantages and disadvantages are

① Explicit analysis and planning ,

advantage synchronization , standardization
provision high coherence

disadvantage computationally inefficient

② Multiagent Planning

disadvantage not coherent

advantage a bigger perspective of system is understood .

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6-a

③ Meta Level:-

- control level information exchange so it is changed frequently.
- on a particular action agents are well coordinated.

④ PGP:-

a partial plan for global goal is available, so all agents can sub plan tasks to achieve a global goal.

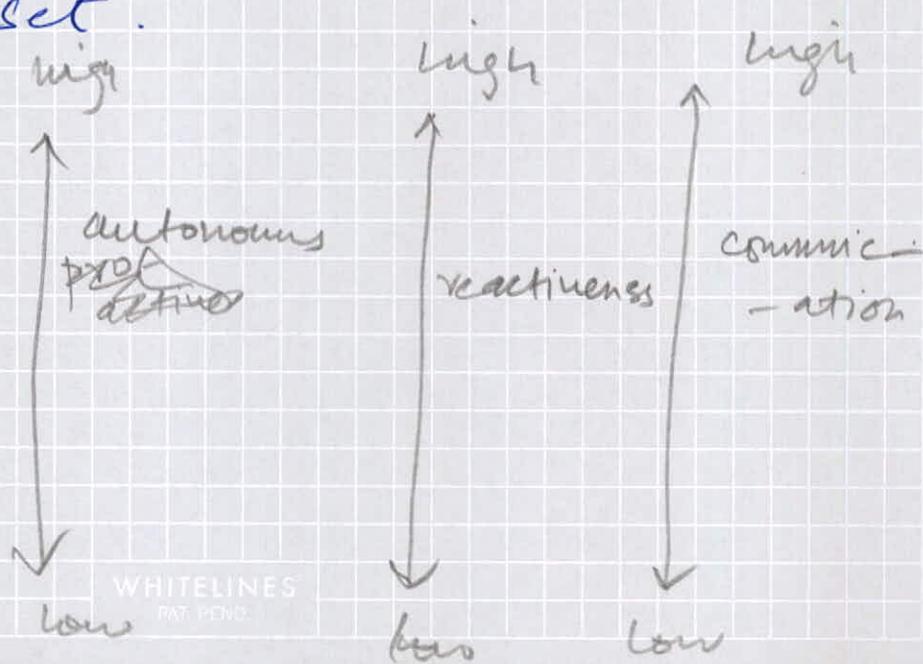
but

agents are not free to set their interaction set.

Explicit analysis
multi-agent

PGP

meta level



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b-b

The main difference between meta-level exchange and multiagent is that

→ meta level exchange just exchange the control level information, that can be changed as the agent changes its action plan. Whole set of actions and interactions is not exchanged. So, the coordination is done just for a particular time and is changeable.

Planning

→ In multi agent system the coordination is done by exchanging all the action plans and interaction set with centralized or distributed control. So all the agents have the plans of other agents and they can coordinate well.

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b-c

→ norms are pattern of behaviour that are expected. If you donot follow ~~them~~ them there is no penalty on it like for example

→ To respect a queue on the bus stop if you donot follow this you will not be punished, but people will think bad about this

Same applies to the agents, norms are such rules of coordination that the agent should follow in order to establish a good coordination, ~~by~~ certain actions that are not ~~forbidden~~ forbidden but should be avoided by the agents.

→ Social law are strict actions that you must follow as it is controlled by authority, like traffic rules.

→ In agent system there are certain actions that are forbidden and cannot be performed by the agents. These rules are embedded to enforce synchronization in coordination and avoid bottle necks. All the agents coordinating

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in a particular problem are forced to follow these rules by giving a set of action & that are forbidden.

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7-97-9 1:

→ In MAS architecture that use middle agents , the control is not centralized . The middle agents are use to locate other services and agents and then the agents can directly communicate to the them . So , the control of communication is distributed among the agents , and middle agents just provide path ^{for how} _{↑ to} connect .

→ In MAS architecture that use market based , the control is centralized via the marketing agent that establish the connection , so , you have a centralized controller that controls all the communication .

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8-9 Mobile agents are appropriate to use when you try to communicate between two resources that are placed remotely
for example:-

If → Mobile agents are used instead of RPC
RPC (Remote procedure calls)

for example

① If a client connected to a network wants to ^{access} share a file that is placed on server, if we use typical RPC then the procedure of client that sends the request will be blocked until the message reply is received and so is the bandwidth of the network that it accesses in waiting.

If we use mobile agents they directly migrate to the recipient perform the action and come back with a reply, The client producer is neither blocked nor the network bandwidth is preserved.

→ It is also appropriate to use mobile agents when a remote resource is connected to network like a PDA or ~~or~~ personal PC.

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