

ADAM MICKIEWICZ UNIVERSITY IN POZNAŃ

Faculty of English

Robert Dyzman, M.Sc.Eng.

PYTHON PROGRAMMING CLASS 01



Run "Teams"

Start your IDE

Start Moodle, moodle enrolment password : pp@2024

AGENDA:

- Final Programming Task analysis
- Create a folder "PYTHON PROGRAMMING"
- Create a file "class_pp_01.py"
- Keyword arguments
- Default arguments
- Global / Local variables
- XARGS arguments
- List unpacking
- Copy/Paste to Teams



KEYWORD ARGUMENTS

```
def add profile(index, ix, iy, area):
    print(
        f'Adding profile {index} with moments
of inertia Ix={ix} cm4, Iy={iy} cm4 and area
{area} cm2')
Keyword arguments are used during function invoke
(calling)
add_profile('MC014', 166.9, 23.6, 14.99)
add profile('MC014', ix=166.9, iy=23.6,
area=14.99)
                     arguments
```



DEFAULT (optional) ARGUMENTS

```
print(...)
    print(value, ..., sep=' ', end='\n', file=sys.stdout, flush=False)

Prints the values to a stream, or to sys.stdout by default.
Optional keyword arguments:
    file: a file-like object (stream); defaults to the current sys.stdout.
    sep: string inserted between values, default a space.
    end: string appended after the last value, default a newline.
    flush: whether to forcibly flush the stream.
```

How the function will work if you omit the arguments.

"Default arguments" must be declared in function definition.



DEFAULT ARGUMENTS

```
print('1_line', 'Hello', sep='', end=' ')
print('2_line', 'World', sep='')
#
print('1 line', 'Hello')
print('2 line', 'World')
#
def add item(item name, quantity=1):
    print(f'{quantity} units of {item name} was
     added')
add_item('bread')
add item('apples', 2)
```



Python *args (xargs)

- If you want to create a function with a collection of arguments (and you do not know how many arguments will be passed to your function) add a * before parameter name in function definition;
- You will pass a tuple of arguments
 e.g.



Python *args

```
def print_numbers_tuple(*numbers):
    print(numbers)
def print_numbers(*numbers):
    for n in numbers:
        print(n)
def summarize(*numbers):
    sum = 0
    for n in numbers:
        sum += n
    return sum
```



Python *args

```
print_numbers_tuple(1, 2, 3, 4, 5)
print_numbers(1, 2, 3, 4, 5)
print(f'The sum of the numbers is {summarize(1,2,3,4,5)}')
```



Python **kwargs (xxargs)

- **kwargs in function definition in python is used to pass a keyworded arguments (key and value). Any number argument list;
- We use the name of the argument with the double star;
- A way of creating dictionary (Python will automatically package your arguments into a dictionary);



Python **kwargs (xxargs)

```
e.g.,
def add_user(**user):
    print(user)
def print_user(**user):
    for key, value in user.items():
        print(f'{key} = {value}')
```



Python **kwargs (xxargs)

```
add_user(id=1, Name='John', Surname='Kowalski',
Age=25)
print_user(id=1, Name='John',
Surname='Kowalski', Age=25)
```



*args, **kwargs summary

 https://www.programiz.com/python-programming/argsand-kwargs

Things to Remember:

- *args and **kwargs are special keyword which allows function to take variable length argument.
- *args passes variable number of non-keyworded arguments and on which operation of the tuple can be performed.
- **kwargs passes variable number of keyword arguments dictionary to function on which operation of a dictionary can be performed.
- *args and **kwargs make the function flexible.



VARIABLE SCOPE – general info

- A variable or function is only available from inside the region it is created. This region is called scope.
- Local Scope vs Global Scope
- Local Scope: it is a local block of code e.g., inside function, class
- Local Variable: a variable created inside a function belongs to the local scope of that function, and can only be used inside that function.
- Global Scope: it is a global block of code,
- Global Variable: a variable created in the main body of the Python code is a global variable and belongs to the global scope.
- Global variables are available from within any scope, global https://www.w3schools.com/python/python_scope.asp



VARIABLE SCOPE IN FUNCTIONS

```
#1 case, local variable message is not accessible from outside of the body function
```

```
def my_func():
    message = 'a'
```

print(message)



```
#2 case, global variable message is accessible
# in the function body
message = 'a' # global variable
def my_func():
    print(message) # works for reading the
                      value, not modifying
my_func()
```



```
# 3 case, variables 'message' are completely
#separate. With this code you can't change
#'message' value from inside the function
message = 'a' # global variable
def my func():
    message = 'b' # now we define a new
                      variable (local)
my_func()
print(message)
```



```
# 4 case, if you want to modify global value from within the
function, use "global" keyword
message = 'a' # global variable
def my_func():
        . . .
       The global keyword ensures that you're working with the
       global variable, not creating a local one with the same
       name
        . . .
       global message
       message = 'b'
my_func()
print(message)
```



5 in "if" block of code, variables 'message' are not separate. With this code you can change 'message' value from inside of the if expression

```
message = 'a' # global variable
if message == 'a':
    message = 'b'
print(message)
```



##6 in "loop" block of code, variables 'message' are not separate. With this code you can change 'message' value from inside of the loop expression

```
message = 'a' # global variable
while message == 'a':
    message = 'b'
print(message)
```



VARIABLE SCOPE - SUMMARY

- Inside a function, can access a variable defined outside;
- Inside a function, cannot modify a variable defined outside unless you use 'global' keyword;
- Outside a function, cannot access or modify a variable defined inside a function



```
# unpacking is an operation of assigning
elements of lists to variables
# (this is known to you)
colors = ['red', 'green', 'blue']
var1 = colors[0]
var2 = colors[1]
var3 = colors[2]
print(var1)
```



 List unpacking is an operation of assigning elements of lists to variables

```
colors = ['red', 'green', 'blue']
# numbers of the variables on the left side
should be equal to the number of the element in
the list
var1, var2, var3 = colors
print(var1)
print(var2)
print(var3)
```



```
# error
numbers = [1, 2, 5, 7, 9, 9, 9, 9, 9, 9]
first_num, second_num = numbers
print(first_num)
print(second num)
# ok
numbers = [1, 2, 5, 7, 9, 9, 9, 9, 9, 9]
first_num, second_num, *others = numbers
print(first_num)
                           *args
print(others)
```



```
#interested in last number
numbers = [1, 2, 5, 7, 9, 9, 9, 9, 9, 9, 100]
first_num, *others, last_num = numbers
print(others)
print(last_num)
```



. . .

EXERCISE 10 (file pp_10.py)

Write a function named fizz_buzz(num) that will return the string 'Fizz' if the num parameter is divisible by 3, will return the string 'Buzz' if the num is divisible by **'5'**, will return the string 'FizzBuzz' if the num is divisible by 3 and 5 will return num for any other number Function should include docstring Program should implement entering the number during runtime