

Rafe Goldberg

Software Engineer; Front End & UI/UX Designer

rgd2.co

1. Ten years experience in software development and UI technology.
2. Effective communicator & team leader.
3. Creative and critical approaches to technical strategy.

Skillset

Javascript	React, etc; Node, Webpack, TS; TDD; APIs, GraphQL
Markup & Styling	semantic, accessible HTML; CSS/SCSS best practices; BEM, etc.
Visual Design	component-driven design; UI patterns; typography + layout
Workflows	Git; documentation + technical writing; CI/CD tools

Experience

- **ReadMe**—*head of engineering* 2019 - present
At ReadMe, I got to help build the docs platform for some of the coolest companies in the industry, working alongside other amazingly talented designers and developers to solve difficult user interface problems at scale. And as the head of front end— and later the whole engineering team —I learned a lot about technical leadership, business strategy, and the human side of how we build software.
- **Dermstore**—*director of front end technology* 2016
- **DotBK**—*front end engineer* 2015
- ◆ **Full Portfolio**—*LARRC, INUAg, Ramsay for LA, et al.* 2010

Internships

- **The New York Times**—*interactive information graphics dep't* 2012
I had the opportunity to work alongside the Times' developers, journalists, and editors to create information-driven web experiences. This glimpse into how the paper of record creates their renowned interactive journalism changed how I think about digital design and front end as a medium of communication.

Education

- **Oberlin College**—*BA, political science* 2009 - 2013