

## DodgyBankAccount Class

- Method names should be more clear the resemble what action is taking place within the method so when anyone reads it they know what is happening before performing an action.
- The RewardAmount should be a constant so no one can change the reward amount
- Instance variables are public instead of private again so anyone can change these variables.

DodgyBankAccount	SecureBankAccount
Instance variables are public	Private instance variables does not allow direct access to them
RewardAmount variable should be declared as a constant so its value cannot be changed	Variable Reward_Amount is declared as constant so no one can change the Reward_Amount, this is a good example of code being well encapsulated
GetAccountBalanceDetails() method is badly named and should reflect the action being performed. Something like DisplayAccountBalance()	Perfectly named method with the method DisplayAccountBalanceDetails()