Muhamad Raffi

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Malang, East Java, Indonesia

An Information Systems student with a strong passion for Artificial Intelligence, data-driven solutions, and intelligent system development. Actively involved in robotics and technology-related organizations, gaining hands-on experience in teamwork, problem-solving, and system-oriented thinking. Proven ability to manage multiple responsibilities while contributing to collaborative projects that utilize technology to address real-world challenges. Highly motivated to grow as an AI practitioner and create meaningful impact through innovative solutions.

EDUCATION

Brawijaya University   **Malang, Indonesia**
Bachelor in *Information Systems* | GPA: 3,66 / 4,00   2023 - Present

- Coursework: Database Administration, Database Fundamentals, Data Communication Networks, Business Intelligence and Analytics, Basic and Advanced Programming, Basic and Advanced Web Programming, Introduction to Data Science, Mobile Application Development, Multiplatform Application Development, Artificial Intelligence–Based Information Systems, and Statistics.

SMA Negeri 61 Jakarta   **Jakarta, Indonesia**
Science Major   2020 - 2023

WORK EXPERIENCE

Student Employee FILKOM UB   **Malang, Indonesia**
Graphic Designer   *February - July* 2025

- Developed and delivered digital design assets for institutional campaigns, events, and information systems, supporting effective digital communication within FILKOM UB.

- Collaborated with media and technical teams to align visual designs with content strategy, user needs, and organizational objectives.

- Streamlined design workflows and asset management processes, improving turnaround time and consistency across digital platforms.

- Applied user-focused design principles to enhance content readability, engagement, and accessibility.

- Balanced academic responsibilities with professional deliverables, consistently meeting project timelines and quality standards.

ORGANIZATION

Robotiik FILKOM UB   **Malang, Indonesia**
Board of Divisions – Media, Information, and Technology   *January* 2025 - Present

- Oversaw and coordinated media, information, and technology initiatives to support organizational branding, communication, and technical activities.
- Designed, developed, and maintained the official Robotiik website to centralize organizational information, showcase activities, and improve digital presence.
- Led the development and management of digital media and web-based strategies, ensuring effective dissemination of information across platforms.
- Collaborated with technical and robotics-focused divisions to align web solutions, media content, and IT initiatives with organizational goals and events.
- Supervised division members and ensured smooth execution of work programs through structured planning, evaluation, and technical coordination

BEM FILKOM UB   **Malang, Indonesia**
Expert Staff of the Strategic and Political Studies   *January* 2024 - *January* 2025

- Conducted issue analysis and strategic discussions on campus, national, and technology-related topics to support organizational advocacy and policy positioning.
- Contributed to the development of strategic content, statements, and internal studies to enhance organizational awareness and critical thinking among members.
- Collaborated with cross-division teams to execute programs related to student representation, public issues, and organizational strategy.
- Mentored junior staff members by sharing analytical frameworks, organizational workflows, and professional development guidance.

Junior Staff of the Strategic and Political Studies   *January* 2023 - *January* 2024

- Participated in multiple departmental programs focused on issue analysis, discussion forums, and student advocacy initiatives.

- Assisted in research, content preparation, and event execution to support departmental objectives.

Raion Community
UI/UX Member   *January 2025* - Present

- Designed user interface and user experience solutions for community projects, focusing on usability, accessibility, and user-centered design principles.
- Collaborated with developers and product teams to translate requirements into wireframes, prototypes, and design systems.

Information Technology Member   *January* 2025 - Present

- Participated in technology-focused learning and project activities, enhancing skills in system development, problem-solving, and technical collaboration.
- Contributed to team-based projects involving software development, system analysis, and emerging technologies.

● Actively engaged in continuous learning to strengthen technical competencies relevant to AI and software engineering.

PROJECT

- **Robotiik Organization Website** – https://robotiik.ub.ac.id/
- **SUMBU**– clips.id/Sumbu
- **GOAL** – clips.id/Goal-
- **Nina** – clips.id/Nina-
- **BASMI** – clips.id/BASMI

ACHIEVEMENTS & OTHER EXPERIENCES

- **1st Place Winner** – UI/UX Design Competition (FORECOM) (2024)
- **Finalist** – UI/UX Design Competition ISFEST UMN 2025
- **Chairman** – DEBUG (Diskusi Eksplisit Untuk Garis Demokrasi) 2.0 x PERAN PUAN (2024)

SKILLS

Soft Skills	Project Leadership, Team Collaboration, Effective Communication, Time Management, Problem Solving, Critical Thinking, Adaptability
Technical Skills	Front End Development (HTML, CSS, JavaScript, ReactJS (jsx & tsx), Tailwind, Laravel), UI/UX Design (Figma, User-Centered Design, Wireframing, Prototyping), Web Development, Mobile Development (Flutter, Android Development), Programming (Java, Kotlin, Python), Database Fundamentals (SQL, Supabase), Tools (VS Code, Git, Notion, Google Workspace)

LANGUAGE

Indonesia
Native

English
Intermediate