

United International University (UIU)

Dept. of Computer Science & Engineering (CSE)

Mid Exam :: Summer 2021

Course Code: CSE 1115 Course Title: Object Oriented Programming

Total Marks: 20 Time: 1hr

READ THIS CAREFULLY: Any examinee found adopting unfair means will be expelled from the trimester / program as per UIU disciplinary rules

Question 1 (4) [CO1]

Consider the following code and answer the questions:

```
package com.example.test;

public class Address {
    public String city;
    public int postCode;
}

package com.example.test1;

public class Student extends Person{
    public void print(){
        // prints the value of name, age, address
    }
}
```

```
package com.example.test;

public class Person{
    private String name;
    private int age;
    private Address address;

Person(){
        name = "Tamim Iqbal";
        age = 35;
        address = new Address();
        address.postCode = 1200;
        address.city = "Dhaka";
    }
}
```

[2]

- a. Suggest two modifications in the Person class so that the class variables can be accessible from Student class. You are not allowed to use the **public** keyword for the variables. [2]
- b. Add the necessary code lines in Student class so that it can access variables in Address and Person classes.

Question 2 (4) [CO1]

Consider the following code:

```
class Book{
    public int chapters;
    public int pages;
                                                       public class InheritanceTest{
    public Book(int chapters, int pages){
                                                           public static void main(String[] args) {
        this.chapters = chapters;
                                                               EBook java = new EBook();
        this.pages = pages;
                                                               int chapters = 8, pages = 500;
                                                               EBook c = new EBook(chapters, pages, "pdf");
    public void printSummary(){
                                                               Book b = java;
        System.out.println("Chapters: " + chapters);
                                                               b.printSummary();
        System.out.println("Pages: " + pages);
                                                               b = c;
                                                               b.printSummary();
}
                                                           }
                                                       }
class EBook extends Book{
    public String format;
}
```

Class EBook that extends or inherits the class Book. EBook has different types of formats: pdf/epub/mobi, etc. In the code, an incomplete version of the EBook class is given.

The main method inside the InheritanceTest class is used to test the classes (Book/EBook).

Now, Complete the EBook Class by creating **one or more constructors** and **overriding methods if needed**. You need to rewrite the EBook class only. You cannot change any other classes. Consider all three classes within the same package. Also **write** the **output** of the main method.

Question 3 (4) [CO1]

Suppose your brother owns an online shop and recently he decided to give discounts on some of the items in the shop. Different items can have different discounts, i.e., 5% discount, 10% discount etc. Now, your brother has sold some **discounted** items (let's say 5 items). Now he wants your help in finding the **total sales value** of the items sold.

To help you with the task, the Item class and the DiscountedItem class (partial) is written for you.

```
class Item {
                                                   class DiscountedItem extends Item{
   String name;
    double price;
                                                       double discount;
    public double getPrice() {
                                                       DiscountedItem(String name, double price,
       return price;
                                                                        double discount){
                                                           this.name = name;
}
                                                           this.price = price;
                                                           this.discount = discount;
class Shop{
                                                       }
    public static void main(String[] args) {
        Item[] items = new Item[5];
                                                       public double getPrice() {
                                                           // Code 1: Calculate and return
        // Code 2: Initialize itmes array and
        // calculate the total price
                                                           // the discounted price
    }
                                                       }
}
                                                   }
```

You will need to:

- a. Complete the DiscountedItem class by writing the code inside the **getPrice** method. The getPrice method in the DiscountedItem class should calculate and return the discounted price using **price** and **discount** instance variables.
- b. Initialize the array **items** in the **main** method. The array should contain DiscountedItem objects. After that, **use the array to calculate the total sales value**.

[Note: You can only write the necessary codes, with the heading Code 1 & Code 2.]

Question 4 (4) [CO1]

Write a Java program to accomplish each of the following tasks (Each task has 0.5 marks):

- a) Create a package named "movies".
- b) In "movies" package, create a Class named "Titanic" which has the main method.
- c) In "Titanic" class, declare two instance variables named "directorName" and "featuredSong" of String type.
- d) Write the constructor for the "Titanic" class and initialized the instance variables using this reference keyword.
- e) Write a block in "Titanic" class to print "Titanic sank in the North Atlantic Ocean on 15 April 1912 after striking an iceberg".
- f) Write a method named "showDetails" that prints the values of instances variables.
- g) Create an object of "*Titanic*" class in the *main* method of "*Titanic*" class and pass the following Strings by the constructor: "James Cameron" and "My Heart Will Go On".
- h) Call the "showDetails" method from the main method of "Titanic" class.

Question 5 (4) [CO1]

Consider you working as a backend developer in a team for developing a game named *Dhaka Road Simulator*. Now your front-end developer of your team wants the following output of the right side whenever she will execute the code on the left side. Your team lead is very strict about object oriented design.

Now, define necessary classes with proper abstraction[Concrete/Abstract/Interface] and make method implementations common wherever is applicable so that the following output of the right side can be generated from the codes on the left side:

[You don't need to write the following codes in the answer script. Just write the solution part.]

```
Output:
public class Main {
    public static void main(String[] args) {
                                                   Paddling the chain
        Vehicle rickshaw = new Rickshaw();
                                                   Burning engine fuel
        Vehicle cng = new CNG();
        Vehicle car = new Car();
                                                   Burning engine fuel
        Vehicle bus = new Bus();
                                                   Burning engine fuel
        rickshaw.move();
                                                   Rickshaw can move in narrow streets
        cng.move();
                                                   CNG can move in city streets
        car.move();
                                                   Car can move in highway
        bus.move();
                                                   Bus can move in expressway
        System.out.println();
                                                   Filled with fuel
                                                   Filled with fuel
        rickshaw.permission();
                                                   Filled with fuel
        cng.permission();
        car.permission();
        bus.permission();
        System.out.println();
         ((MotorVehicle) cng).refill_tank();
         ((MotorVehicle) car).refill_tank();
         ((MotorVehicle) bus).refill_tank();
    }
}
```