OBJECT ORIENTED SOFTWARE DEVELOPMENT			
	PROJECT		
PR	PROJECT TITLE		
COOKING RECIPE SYSTEM			
NAME: RAFIKA			
SULTANA	ID:151-35-1050		
NAME: MAHDI HASAN	ID:151-35-1024		
Supervisor Name	: Md Alamgir Kabir		
Department:	: Software Engineering		
Faculty of Science an	Faculty of Science and Information Technology		
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Chapter 1

1. Introduction

1.1 About the system

Cooking Recipe is an application based project. It is design for store record like recipe name, ingredients. It holds a collection of recipe picture, recipe name, recipe ingredients. In this system, it suggest recipe name when as user input ingredients name.

1.2 Purpose

Cooking Recipe will have following key goals:

- Provide an easy interface for user.
- Easy to store record.
- Easy to add a new recipe to cooking recipe.
- Easy to edit exiting ingredients about the recipe.
- Easy to delete recipe.

1.3 Scope

Cooking Recipe provides the following functionalities:

- Record recipe
- Add new recipe
- Delete recipe
- Edit recipe
- Suggest recipe

1.4 Vision

In this system, system suggest to user or visitor about the recipe. User or visitor input ingredients item, then the system suggest how many recipe they made.

1.5 Why this system necessary

This is necessary because it suggest recipe when user input ingredients they have. It record many recipe & suggest recipe. If we use this system it record many recipe in a short time.

1.6 Proposed solution

Chapter 2

2. System Analysis

2.1 Actor goal list

2.1.1 Assumptions

In this system, it work recipe information. It store recipe ingredients. It holds a collection of recipe, each recipe recording recipe name, ingredients, pictures.

2.2 Use Case Model

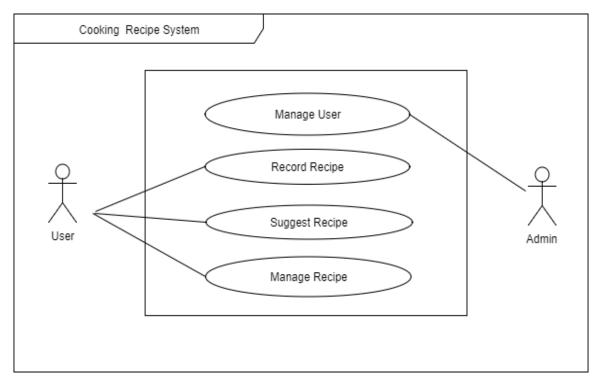


Figure 1: Use case diagram for Cooking Recipe System

2.3 Use Case Description (Brief)

2.3.1 Manage User

In manage user, admin add new person information, edit their information, delete their information and save this information.

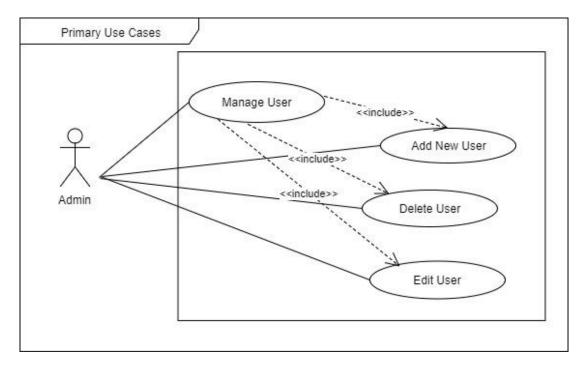


Figure 2: Primary use case for manage user

2.3.2 Record Recipe

In record recipe, at first user log in the system. Then user entry their information. They entry their first name, last name, address, city, state and phone number and save this information

2.3.3 Manage Recipe

In manage recipe, user add new recipe, edit recipe ingredients, delete recipe and save this recipe.

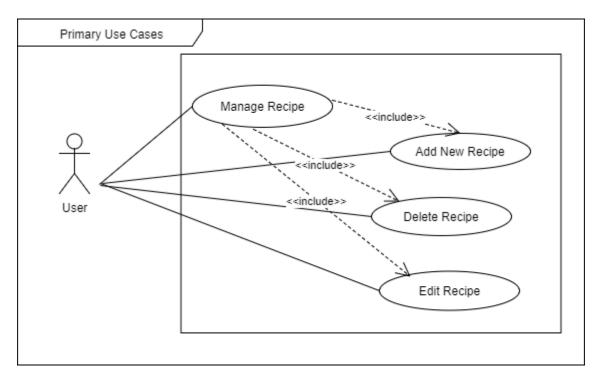


Figure 3: Primary use case for manage recipe

2.3.4 Suggest Recipe

When user input recipe ingredients then its suggest the recipe name those made by that's inputs ingredients.

2.4 Use Case Description

2.4.1 Manage User

Table 1: Description of Use Case 1: Manage User

Scope	New user create	
Level	Admin level	
Primary Actor	Admin	
Precondition	Admin must login first	
Post condition	Add new user must be created	
Main flow	[
	Actor	System
	 Get log in after registration. Get (username, password) for log in in the system. Get add new user after log in. userInfo (first and last name, address, city, phone number). editUserInfo(first and last name, address, city, phone number). deleteUser() from the information. 	 1.1. System returns log in successfully. 1.2. System returns entry add new user successfully. 2.1 The system return entry user information successfully. 3.1 Delete user successfully.
Alternative scenario		
	Actor	System
	editUserInfo(first and last name, address, city, phone number).	1.1 System returns edit unsuccessfully.

2.4.2 Record Recipe

Table 2: Description of Use Case 2: Record Recipe

Scope	Recipe Ingredients Recording	Recipe Ingredients Recording		
Level	User level			
Primary Actor	User	User		
Precondition	User must login first			
Post condition	Recipe name, ingredients must be i	Recipe name, ingredients must be recorded		
Main flow				
	Actor	System		
	Get log in after registration. Get (user name, password) for log in in system.	1.3. System returns log in successfully.		
	 Get entry recipe name, ingredients after collection or cooked recipe information. recipeltem(items). 	2.1. The system return entry recipe name, ingredients information successfully.		
Alternative scenario				
	Actor	System		
	Get log in after registration. Get (user name, password) for log in in system.	1.1. System returns wrong user name.		

2.4.3 Manage Recipe

Table 3: Description of Use Case 3: Manage Recipe

Actor 1. Get add new user after log in. recipeInfo (items). 2. editRecipe(items). 3. deleteRecipe() from the information.	System 1.1. System returns entry new recipe successfully. 2.2 The system return edit recipe successfully.
Actor 1. Get add new user after log in. recipeInfo (items). 2. editRecipe(items). 3. deleteRecipe() from the	1.1. System returns entry new recipe successfully. 2.2 The system return edit
Actor 1. Get add new user after log in. recipeInfo (items). 2. editRecipe(items). 3. deleteRecipe() from the	1.1. System returns entry new recipe successfully. 2.2 The system return edit
Actor 1. Get add new user after log in. recipeInfo (items). 2. editRecipe(items). 3. deleteRecipe() from the	1.1. System returns entry new recipe successfully. 2.2 The system return edit
 Get add new user after log in. recipeInfo (items). editRecipe(items). deleteRecipe() from the 	1.1. System returns entry new recipe successfully. 2.2 The system return edit
 Get add new user after log in. recipeInfo (items). editRecipe(items). deleteRecipe() from the 	1.1. System returns entry new recipe successfully. 2.2 The system return edit
log in. recipeInfo (items). 2. editRecipe(items). 3. deleteRecipe() from the	new recipe successfully. 2.2 The system return edit
information.	-
	3.1 Delete recipe successfully.
Actor	System
2. editRecipe(items).	2.1 System returns edit unsuccessfully.
	Actor 2. editRecipe(items).

2.4.4 Suggest Recipe

Table 4: Description of Use Case 4: Suggest Recipe

Scope	System suggest recipe		
Level	User level		
Primary Actor	User		
Precondition	User must login first		
Post condition	System must be suggest recipe to user		
Main flow			
	Actor	System	
	3. Get log in after registration. Get (user name, password) for log in in system.	1.2. System returns log in successfully.	
	4. Get recipeItem(items) for suggest recipes.	4.1. The system return recipe name successfully.	
Alternative scenario			
Alternative scenario	Actor	System	
	Get log in after registration. Get (user name, password) for log in in system.	2.1. System returns wrong user name.	

2.5 System Sequence Diagram

2.5.1 Manage User

2.5.1.1 Manage User (success scenario)

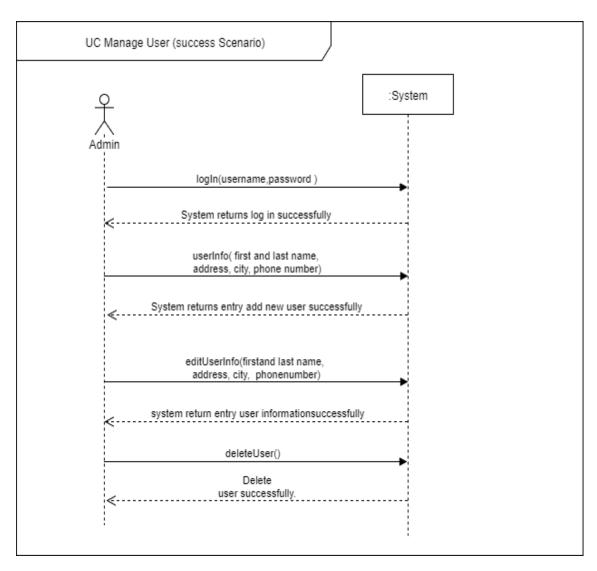


Figure 4: System sequence diagram for use case Manage User success scenario

2.5.1.2 Manage User (Alternative scenario)

2.5.2 Record Recipe

2.5.2.1 Record Recipe (success scenario)

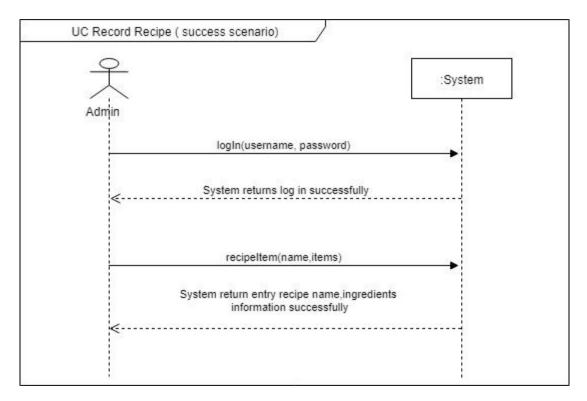


Figure 5: System sequence diagram for use case Record Recipe success scenario

2.5.2.2 Record Recipe (Alternative scenario)

2.5.3 Manage Recipe

2.5.3.1 Manage Recipe (success scenario)

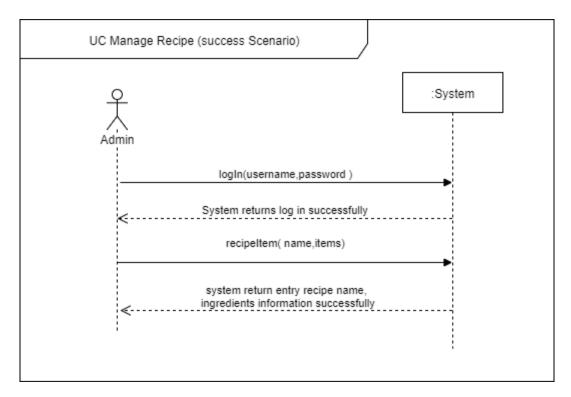


Figure 6: System sequence diagram for use case Manage Recipe success scenario

2.5.3.2 Manage Recipe (Alternative scenario)

2.5.4 Suggest Recipe

2.5.4.1 Suggest Recipe (success scenario)

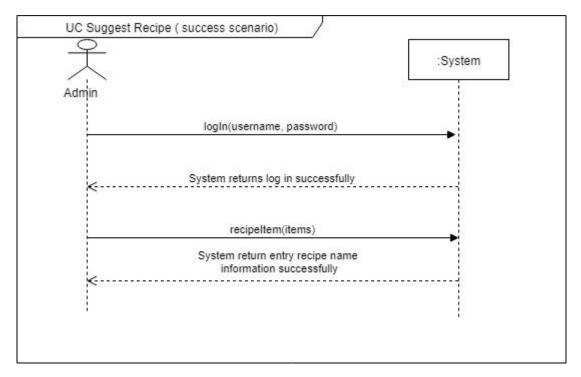


Figure 7: System sequence diagram for use case Suggest Recipe success scenario

2.5.4.2 Suggest Recipe (Alternative scenario)

2.6 Domain Model

2.7 Activity Diagram

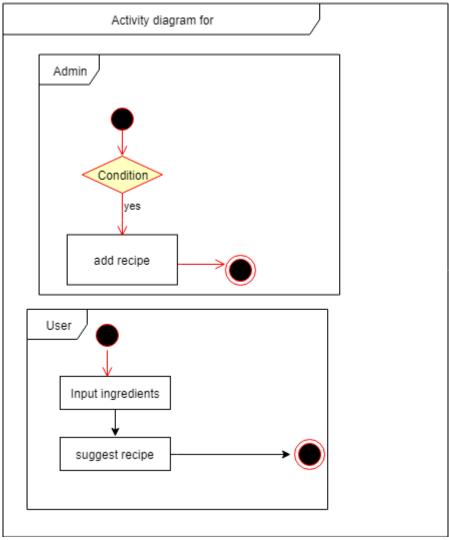


Figure 9: Activity Diagram

Chapter 3

3. System Design

3.1 Sequence Diagram

3.1.1 Manage User

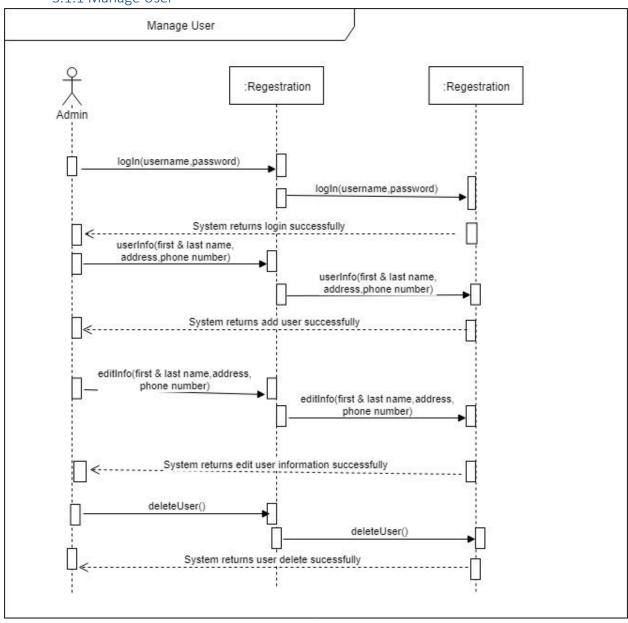


Figure 8: Sequence diagram for Manage User

3.1.2 Record Recipe

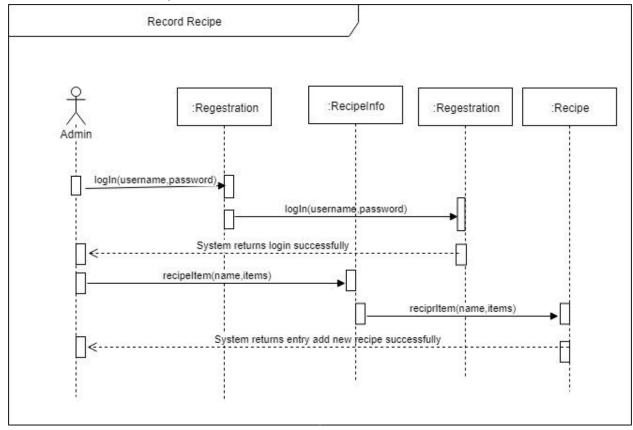


Figure 9: Sequence diagram for Record Recipe

3.1.3 Manage Recipe

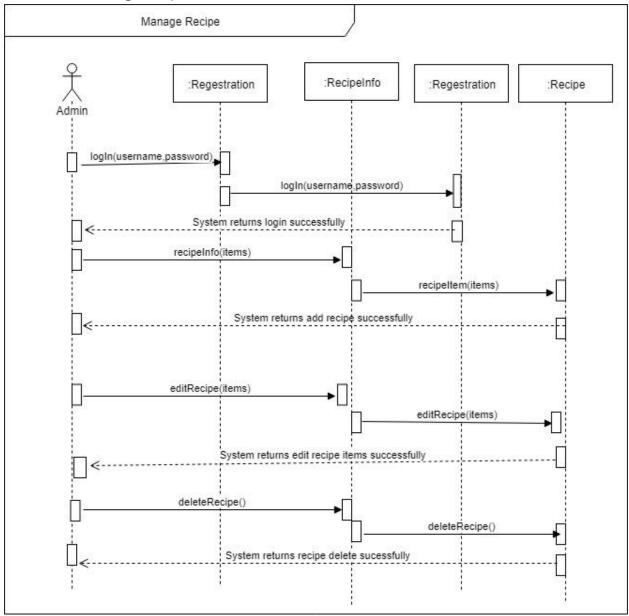


Figure 10: Sequence diagram for Manage Recipe

3.1.4 Suggest Recipe

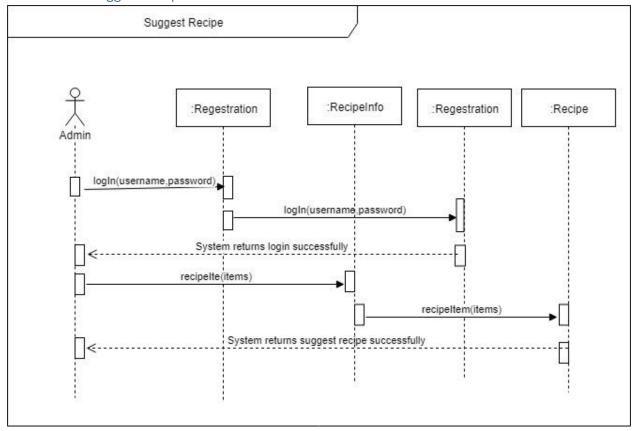


Figure 11: Sequence diagram for Suggest Recipe

3.2 Class Diagram

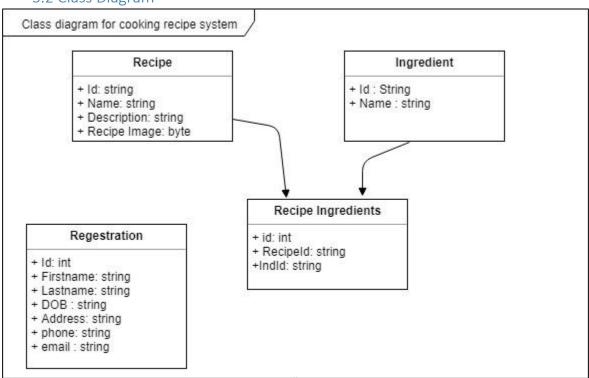


Figure 12: Class diagram for Cooking Recipe system

3.3 Entity Relationship Diagram

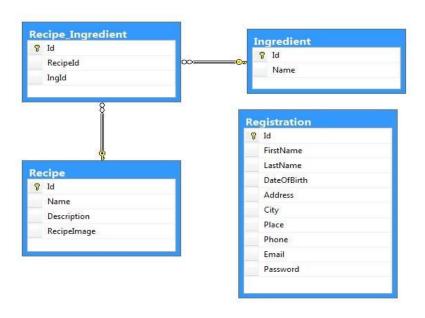


Figure 13: Entity Relationship diagram for Cooking Recipe System

Chapter 4

4. Implementation

Chapter 5

5. System Testing

Chapter 6

6. Conclusion

Appendix

Reference