

# Lab Assignment 06



Inspiring Excellence

Course Code:	CSE111
Course Title:	Programming Language II
Topic:	Encapsulation, Static variable and Static Method
Number of Tasks:	11

*[Submit all the Coding and Tracing Tasks (Task 1 to 11) in the Google Form shared on buX]*

[You are not allowed to change the driver codes of any of the tasks]

### Task 1

Write the “**Product**” class to show the following output

Note: Make sure to use proper *Encapsulation concepts* for the setter & getter methods.

All the attributes should have Private access.

Driver Code	Output
<pre>public class ProductTester{     public static void main(String[] args) {         System.out.println("&lt; -----1-----&gt;");         Product product1 = new Product();         product1.displayInfo();         System.out.println();         System.out.println("&lt; -----2-----&gt;");         Product product2 = new Product("Laptop", 1200.00);         product2.setQuantity(10);         product2.displayInfo(true);         System.out.println("&lt; -----3-----&gt;");         System.out.println("Retrieved Price: \$" + product2.getPrice());         System.out.println("Retrieved Quantity: " + product2.getQuantity());     } }</pre>	<pre>&lt; -----1-----&gt; Product Name: Unknown Price: \$0.0 &lt; -----2-----&gt; Product Name: Laptop Price: \$1200.0 Quantity: 10 &lt; -----3-----&gt; Retrieved Price: \$1200.0 Retrieved Quantity: 10</pre>

## Task 2

Design the **Passenger** class in such a way that the following code provides the expected output.

- Passenger class has two static variables ***no\_of\_passenger*** and ***total\_fare***.
- Each passenger has to pay 20 TK/Distance and extra 10 TK/BaggageWeight.

Given Code	Expected Output
<pre>public class PassengerTester{     public static void main(String args[]){         System.out.println("Total Passenger: "+ Passenger.no_of_passenger);         System.out.println("Total Fare: "+ Passenger.total_fare + " TK");         System.out.println("=====1=====");         Passenger p1 = new Passenger("Lara", 5.6);         p1.passengerDetails();         System.out.println("=====2=====");         Passenger p2 = new Passenger("Kevin", 10.0);         p2.storeBaggageWeight(6.8);         p2.passengerDetails();         System.out.println("=====3=====");         Passenger p3 = new Passenger("Robin", 2.3);         p3.storeBaggageWeight(5.0);         p3.passengerDetails();         System.out.println("=====4=====");         System.out.println("Total Passenger: "+ Passenger.no_of_passenger);         System.out.println("Total Fare: "+ Passenger.total_fare + " TK");     } }</pre>	<pre>Total Passenger: 0 Total Fare: 0.0 TK =====1===== Name: Lara Fare: 112.0 TK =====2===== Name: Kevin Fare: 268.0 TK =====3===== Name: Robin Fare: 96.0 TK =====4===== Total Passenger: 3 Total Fare: 476.0 TK</pre>

### Task 3

Design a **Book** class in such a way that the following code provides the expected output.

- The Book class has two static variables: total\_books\_sold and total\_revenue.
- Each book has a base price of 150 TK. If the discountPercentage is applied, the book's price is reduced by that percentage.
- The Book class should have a method to calculate the price after the discount

Given Code	Expected Output
<pre>public class BookTester {     public static void main(String[] args) {         System.out.println("Total Books Sold: " + Book.total_books_sold);         System.out.println("Total Revenue: "+Book.total_revenue + " TK");         System.out.println("=====1=====");          Book b1 = new Book("Java Programming", 10); // 10% discount         b1.bookDetails();          System.out.println("=====2=====");          Book b2 = new Book("Python Programming", 15); // 15% discount         b2.bookDetails();          System.out.println("=====3=====");          Book b3 = new Book("Data Structures", 5); // 5% discount         b3.bookDetails();          System.out.println("=====4=====");         System.out.println("Total Books Sold: " + Book.total_books_sold);         System.out.println("Total Revenue: "+Book.total_revenue + " TK");     } }</pre>	<pre>Total Books Sold: 0 Total Revenue: 0.0 TK =====1===== Title: Java Programming Price after Discount: 135.0 TK =====2===== Title: Python Programming Price after Discount: 127.5 TK =====3===== Title: Data Structures Price after Discount: 142.5 TK =====4===== Total Books Sold: 3 Total Revenue: 405.0 TK</pre>

## Task 4

Write a class called Circle with the required constructor and methods to get the following output.

**Subtasks:**

1. Create a class called Circle.
2. Create the required constructor. Use Encapsulation to protect the variables.  
[Hint: Assign the radius variable in private]
3. Create getRadius() and setRadius() method to access variables.
4. Create a method called area to calculate the area of circles.

Given Code	Expected Output
<pre>public class CircleTester {     public static void main(String[] args) {         System.out.println("Total Circle: "+ Circle.count);         Circle c1 = new Circle(4);         System.out.println("1-----");         System.out.println("Total Circle: "+ Circle.count);         System.out.println("First circle radius: " + c1.getRadius());         System.out.println("First circle area: " + c1.area());         System.out.println("2-----");         Circle c2 = new Circle(5);         System.out.println("Total Circle: "+ Circle.count);         System.out.println("Second circle radius: " + c2.getRadius());         System.out.println("Second circle area: " + c2.area());         System.out.println("3-----");     } }</pre>	<pre>Total Circle: 0 1----- Total Circle: 1 First circle radius: 4.0 First circle area: 50.26548245743669 2----- Total Circle: 2 Second circle radius: 5.0 Second circle area: 78.53981633974483 3-----</pre>

## Task 5

Suppose you have opened a new library, from where your friends can borrow books. Initially you have bought 3 books (Pather Panchali, Durgesh Nandini & Anandmath) each of 3 copies only. Design the **Borrower** class in such a way that the following code provides the expected output.

- You are given the arrays **book\_count** and **book\_name** to keep track of the number of books available. For simplicity, assume that there will be no other books in the library.
- You must reuse the **remainingBooks()** method when needed.

Given Code	Expected Output
<pre>public class Tester{     public static void main(String args[]){         Borrower.bookStatus();         System.out.println("*****1*****");         Borrower b1 = new Borrower("Nabila");         b1.borrowBook("Pather Panchali");         b1.borrowBook("Anandmath");         b1.borrowerDetails();         System.out.println("*****2*****");         Borrower b2 = new Borrower("Sadia");         b2.borrowBook("Anandmath");         b2.borrowBook("Durgesh Nandini");         b2.borrowBook("Pather Panchali");         b2.borrowerDetails();         System.out.println("*****3*****");          System.out.println(Borrower.remainingBooks("Anandmath")+         "copies of Anandmath is remaining.");         System.out.println("*****4*****");         Borrower b3 = new Borrower("Anika");         b3.borrowBook("Anandmath");         Borrower.bookStatus();         System.out.println("*****5*****");         Borrower b4 = new Borrower("Oishi");         b4.borrowBook("Anandmath");         b4.borrowBook("Durgesh Nandini");         b4.borrowerDetails();     } }  public class Borrower{     public static int book_count[] = {3, 3, 3};     public static String book_name[] = {"Pather Panchali",     "Durgesh Nandini", "Anandmath"};      // Your Code here }</pre>	<pre>Available Books: Pather Panchali: 3 Durgesh Nandini: 3 Anandmath: 3 *****1***** Name: Nabila Books Borrowed: Pather Panchali Anandmath *****2***** Name: Sadia Books Borrowed: Anandmath Durgesh Nandini Pather Panchali *****3***** 1 copies of Anandmath is remaining. *****4***** Available Books: Pather Panchali: 1 Durgesh Nandini: 2 Anandmath: 0 *****5***** This book is not available. Name: Oishi Books Borrowed: Durgesh Nandini</pre>

## Task 6

For this task, you need to design the **Cargo** class with appropriate static and non-static variables and methods to produce this given output for the given tester code.

**Note:** .load() method marks an object as selected for transport, and .unload() method unmarked it. At a time, the transport capacity is 10.0 Tonnes. Each Cargo object is initialized with 2 attributes from the constructor - the contents and the weight. Carefully observe the outputs to identify the other attributes and design the class.

Given Code	Expected Output
<pre>public class CargoTester {     public static void main(String[] args) {         System.out.println("Cargo Capacity: " + Cargo.capacity());         System.out.println("1=====");         Cargo a = new Cargo("Industrial Machinery", 4.5);         a.details();         System.out.println("2=====");         a.load();         System.out.println("3=====");         Cargo b = new Cargo("Steel Ingot", 2.7);         b.details();         System.out.println("4=====");         System.out.println("Cargo Capacity: " + Cargo.capacity());         System.out.println("5=====");         b.load();         System.out.println("Cargo Capacity: " + Cargo.capacity());         System.out.println("6=====");         Cargo c = new Cargo("Tree Trunks", 3.6);         c.load();         System.out.println("7=====");         c.details();         b.details();         System.out.println("8=====");         Cargo d = new Cargo("Processed Goods", 1.8);         d.load();         System.out.println("Cargo Capacity: " + Cargo.capacity());         System.out.println("9=====");         b.unload();         System.out.println("Cargo Capacity: " + Cargo.capacity());         System.out.println("10=====");         c.load();         System.out.println("11=====");         b.details();         System.out.println("Cargo Capacity: " + Cargo.capacity());     } }</pre>	<pre>Cargo Capacity: 10.0 1===== Cargo ID: 1, Contents: Industrial Machinery, Weight: 4.5, Loaded: false 2===== Cargo 1 loaded for transport. 3===== Cargo ID: 2, Contents: Steel Ingot, Weight: 2.7, Loaded: false 4===== Cargo Capacity: 5.5 5===== Cargo 2 loaded for transport. Cargo Capacity: 2.8 6===== Cannot load cargo, exceeds weight capacity. 7===== Cargo ID: 3, Contents: Tree Trunks, Weight: 3.6, Loaded: false Cargo ID: 2, Contents: Steel Ingot, Weight: 2.7, Loaded: true 8===== Cargo 4 loaded for transport. Cargo Capacity: 1.0 9===== Cargo 2 unloaded. Cargo Capacity: 3.7 10===== Cargo 3 loaded for transport. 11===== Cargo ID: 2, Contents: Steel Ingot, Weight: 2.7, Loaded: false Cargo Capacity: 0.09999999999999964</pre>

## Task 7

Design a **Student** class in such a way that the following code provides the expected output.

Driver Code	Output
<pre>public class StudentTester {     public static void main(String[] args) {         Student.printDetails();         System.out.println("-----");         Student mikasa = new Student("Mikasa", 3.75);         mikasa.individualDetail();         System.out.println("-----");         Student.printDetails();         System.out.println("-----");         Student harry = new Student("Harry", 2.5, "Charms");         harry.individualDetail();         System.out.println("-----");         Student.printDetails();         System.out.println("-----");         Student levi = new Student("Levi", 3.33);         levi.individualDetail();         System.out.println("-----");         Student.printDetails();     } }</pre>	<pre>Total Student(s): 0 CSE Student(s): 0 Other Department Student(s): 0 ----- ID: 1 Name: Mikasa CGPA: 3.75 Department: CSE ----- Total Student(s): 1 CSE Student(s): 1 Other Department Student(s): 0 ----- ID: 2 Name: Harry CGPA: 2.5 Department: Charms ----- Total Student(s): 2 CSE Student(s): 1 Other Department Student(s): 1 ----- ID: 3 Name: Levi CGPA: 3.33 Department: CSE ----- Total Student(s): 3 CSE Student(s): 2 Other Department Student(s): 1</pre>



## Task 8

Design the Player class with the necessary property to produce the output from the given driver code. **Hint: The total number of players is maximum 11**

Driver Code	Output
<pre>public class PlayerTester{     public static void main(String[] args) {         System.out.println("Total number of players: " +         Player.total);         System.out.println("1-----");         Player p1 = new Player("Neymar", "Brazil",5);         System.out.println(p1.player_detail());         System.out.println("=====");         Player.info();         System.out.println("2-----");         Player p2 = new Player("Ronaldo", "Portugal", 7);         System.out.println(p2.player_detail());         System.out.println("=====");         Player.info();         System.out.println("3-----");         Player p3 = new Player("Messi", "Argentina", 6);         System.out.println(p3.player_detail());         System.out.println("=====");         Player.info();         System.out.println("4-----");         Player p4 = new Player("Mbappe", "France", 10);         System.out.println(p4.player_detail());         System.out.println("=====");         Player.info();     } }</pre>	<pre>Total number of players: 0 1----- Player Name: Neymar Jersey Number: 5 Country: Brazil ===== Total number of players: 1 Players enlisted so far: Neymar 2----- Player Name: Ronaldo Jersey Number: 7 Country: Portugal ===== Total number of players: 2 Players enlisted so far: Neymar, Ronaldo 3----- Player Name: Messi Jersey Number: 6 Country: Argentina ===== Total number of players: 3 Players enlisted so far: Neymar, Ronaldo, Messi 4----- Player Name: Mbappe Jersey Number: 10 Country: France ===== Total number of players: 4 Players enlisted so far: Neymar, Ronaldo, Messi, Mbappe</pre>

## Task 9

1.	<b>public class Tracing {</b>	<b>Output</b>		
2.	public static int x= 0, y = 0;			
3.	public int a, b;			
4.	public Tracing(int a, int b){			
5.	this.a = a;			
6.	this.b = b;			
7.	x+=1;			
8.	y+=2;			
9.	}			
10.	public void methodA(int a){			
11.	this.a = x+a;			
12.	this.b = this.b+ this.a +this.methodB();			
13.	System.out.println(this.a+" "+this.b+" "+x);			
14.	}			
15.	public int methodB(){			
16.	this.b = y - this.b + this.a;			
17.	System.out.println(this.a+" "+this.b+" "+x);			
18.	x += this.b;			
19.	return this.b;			
20.	}			
21.	public void methodB(Tracing t1){			
22.	t1.b = this.y - t1.b + this.b;			
23.	System.out.println(t1.a+" "+t1.b+" "+x);			
24.	}			
25.	}			
26.	<b>public class Test9{</b>			
27.	public static void main(String [] args){			
28.	Tracing t1= new Tracing(2, 3);			
29.	t1.methodA(1);			
30.	Tracing t2= new Tracing(3, 4);			
31.	t2.methodA(2);			
32.	t1.methodB(t2);			
33.	t2.methodB(t2);			
34.	}			
35.	}			

## Task 10

1	<b>public class FinalT6A{</b>	<b>Outputs</b>		
2	public static int temp = 3;			
3	public int sum;			
4	public int y = 2;			
5	public FinalT6A(int x, int p){			
6	temp+=3;			
7	y = temp - p;			
8	sum = FinalT6A.temp + x;			
9	System.out.println(x + " " + y+ " " + sum);			
10	}			
11	public void methodA(){			
12	int x=0, y =0;			
13	y = y + this.y;			
14	x = this.y + 2 + temp;			
15	sum = x + y + methodB(temp, y);			
16	System.out.println(x + " " + y+ " " + sum);			
17	}			
18	public int methodB(int temp, int n){			
19	int x = 0;			
20	y = y + (++temp);			
21	x = x + 2 + n;			
22	sum = sum + x + y;			
23	System.out.println(x + " " + y+ " " + sum);			
24	return sum;			
25	}			
26	}			
27	<b>public class Test10{</b>			
28	public static void main(String [] args){			
29	FinalT6A q1 = new FinalT6A(2,1);			
30	q1.methodA();			
31	q1.methodA();			
32	}			
33	}			

## Task 11

1	<code>public class B{</code>
2	<code>    public static int x;</code>
3	<code>    public int y = 4;</code>
4	<code>    public int temp = -5;</code>
5	<code>    public int sum = 2;</code>
6	<code>    public B(){</code>
7	<code>        y = temp + 3 ;</code>
8	<code>        sum = 3 + temp + 3;</code>
9	<code>        temp-=2;</code>
10	<code>    }</code>
11	<code>    public B(B b){</code>
12	<code>        sum = b.sum;</code>
13	<code>        x = b.x;</code>
14	<code>        b.methodB(1,3);</code>
15	<code>    }</code>
16	<code>    public void methodA(int m, int n){</code>
17	<code>        int x = 2;</code>
18	<code>        y = y + m + (temp++);</code>
19	<code>        x = x + 7 + n;</code>
20	<code>        sum = sum + x + y;</code>
21	<code>        System.out.println(x + " " + y+ " " + sum);</code>
22	<code>    }</code>
23	<code>    public void methodB(int m, int n){</code>
24	<code>        int y = 0;</code>
25	<code>        y = y + this.y;</code>
26	<code>        x = this.y + 3 + temp;</code>
27	<code>        methodA(x, y);</code>
28	<code>        sum = x + y + sum;</code>
29	<code>        System.out.println(x + " " + y+ " " + sum);</code>
30	<code>    }</code>
31	<code>}</code>

**Consider the following code:**

B b1 = new B();	<b>x</b>	<b>y</b>	<b>sum</b>
B b2 = new B(b1);			
b1.methodA(3, 2);			
b2.methodB(1, 2);			

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## Ungraded Tasks (Optional)

(You don't have to submit the ungraded tasks)

### Task 1

Design the **SultansDine** class with the necessary property to produce the output from the given driver code.

Subtasks:

1. Create SultansDine class
2. Create 2 static variable and 1 static array
3. Create 1 static method
4. Calculation of branch sell is given below
  - a. If sellQuantity < 10:
    - i. Branch\_sell = quantity \* 300
  - b. Else if sellQuantity < 20:
    - i. Branch\_sell = quantity \* 350
  - c. Else
    - i. Branch\_sell = quantity \* 400
5. Calculation of branch's sell percentage = (branch's sell / total sell) \* 100

Driver Code	Output
<pre>public class SultansDineTester {     public static void main(String[] args) {         SultansDine.details();         System.out.println("1=====");         SultansDine dhanmondi = new SultansDine("Dhanmondi");         dhanmondi.sellQuantity(25);         dhanmondi.branchInformation();         System.out.println("2=====");         SultansDine.details();         System.out.println("3=====");         SultansDine baily_road = new SultansDine("Baily Road");         baily_road.sellQuantity(15);         baily_road.branchInformation();         System.out.println("4=====");         SultansDine.details();         System.out.println("5=====");         SultansDine gulshan = new SultansDine("Gulshan");         gulshan.sellQuantity(9);         gulshan.branchInformation();         System.out.println("6=====");         SultansDine.details();     } }</pre>	<pre>Total Number of branch(s): 0 Total Sell: 0 Taka 1===== Branch Name: Dhanmondi Branch Sell: 10000 Taka 2===== Total Number of branch(s): 1 Total Sell: 10000 Taka Branch Name: Dhanmondi, Branch Sell: 10000 Taka Branch consists of total sell's 100.00 3===== Branch Name: Baily Road Branch Sell: 5250 Taka 4===== Total Number of branch(s): 2 Total Sell: 15250 Taka Branch Name: Dhanmondi, Branch Sell: 10000 Taka Branch consists of total sell's 65.57 Branch Name: Baily Road, Branch Sell: 5250 Taka Branch consists of total sell's 34.43 5===== Branch Name: Gulshan Branch Sell: 2700 Taka 6===== Total Number of branch(s): 3 Total Sell: 17950 Taka Branch Name: Dhanmondi, Branch Sell: 10000 Taka Branch consists of total sell's 55.71</pre>

Branch Name: Baily Road, Branch Sell: 5250 Taka Branch consists of total sell's 29.25 Branch Name: Gulshan, Branch Sell: 2700 Taka Branch consists of total sell's 15.04
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## Task 2

Implement the design of the **Travel** class so that the following output is produced.  
Use Encapsulation to protect the variables. [Hint: Assign all the variables in private]

Driver Code	Output
<pre> public class TravelTester {     public static void main(String[] args) {         System.out.println("No. of Traveller = " + Travel.getCount());         System.out.println("1=====");          Travel t1 = new Travel("Dhaka", "India");         System.out.println(t1.displayTravelInfo());         System.out.println("2=====");          Travel t2 = new Travel("Kuala Lumpur", "Dhaka");         t2.setTime(23);         System.out.println(t2.displayTravelInfo());         System.out.println("3=====");          Travel t3 = new Travel("Dhaka", "New_Zealand");         t3.setTime(15);         t3.setDestination("Germany");         System.out.println(t3.displayTravelInfo());         System.out.println("4=====");          Travel t4 = new Travel("Dhaka", "India");         t4.setTime(9);         t4.setSource("Malaysia");         t4.setDestination("Canada");         System.out.println(t4.displayTravelInfo());         System.out.println("5=====");          System.out.println("No. of Traveller = " + Travel.getCount());     } } </pre>	<pre> No. of Traveller = 0 1===== Source: Dhaka Destination: India Flight Time: 1:00 2===== Source: Kuala Lumpur Destination: Dhaka Flight Time: 23:00 3===== Source: Dhaka Destination: Germany Flight Time: 15:00 4===== Source: Malaysia Destination: Canada Flight Time: 9:00 5===== No. of Traveller = 4 </pre>

### Task 3

1.	<b>public class Maze{</b>	<b>Output</b>	
2.	public static int x;		
3.	public void methodA(){		
4.	int m = 5;		
5.	x=11;		
6.	System.out.println(x+" "+m);		
7.	m=methodB(m-3)+x;		
8.	System.out.println(x+" "+(m));		
9.	methodB(x,m);		
10.	System.out.println(x+" "+m+x);		
11.	}		
12.	public int methodB(int y){		
13.	x=y*y;		
14.	System.out.println(x+" "+y);		
15.	return x+3;		
16.	}		
17.	public void methodB(int z, int x){		
18.	z=z-2;		
19.	x=x*1%z;		
20.	System.out.println(z+" "+x);		
21.	}		
22.	}		
23.	<b>public class TestU3{</b>		
24.	public static void main(String [] args){		
25.	Maze c = new Maze();		
26.	c.methodA();		
27.	c.methodB(-11, 45);		
28.	}		
29.	}		



### Task 4

Find the outputs after running the main() method in **Test11** class.

1	<b>public class Quiz1{</b>	<b>Outputs</b>		
2	public static int temp = 4;			
3	public int sum;			
4	public int y;			
5	public Quiz1(){			
6	y = temp - 1;			
7	sum = temp + 1;			
8	temp+=2;			
9	}			
10	public Quiz1(int p){			
11	y = temp + p ;			
12	sum = p + temp + 1;			
13	temp-=1;			
14	}			
15	public void methodA(){			
16	int x=0, y =0;			
17	y = y + this.y;			
18	x = this.y + 2 + temp;			
19	sum = x + y + methodB(x, y);			
20	System.out.println(x + " " + y+ " " + sum);			
21	}			
22	public int methodB(int m, int n){			
23	int x = 0;			
24	y = y + m + (++temp);			
25	x = x + 2 + n;			
26	sum = sum + x + y;			
27	System.out.println(x + " " + y+ " " + sum);			
28	return sum;			
29	}			
30	}			
31	<b>public class TestU4{</b>			
32	public static void main(String [] args){			
33	Quiz1 q1 = new Quiz1();			
34	q1.methodA();			
35	q1.methodA();			
36	Quiz1.temp+= 2;			
37	Quiz1 q2 = new Quiz1(2);			

38	q2.methodA();	
39	q2.methodA();	
40	}	
41	}	