

## MUHAMMAD ZAHIR

MULTIMEDIA | DEVELOPER
COMPUTING

### EXPERIENCE

Game Developer (Group Project)

### UNIVERSITY TUN HUSSIEN ONN

2020-2021 (Sem 2)

- Planned, developed, tested, deployed and maintained the game applications.
- Prepared the icon, additional sprite and the sound effect to be used on the game developing.
- Developed and understanding the process on how the game work.
- Evaluated whether the game system did actually meet the requirements.

### **EDUCATION**

the users will interact with a product.

**ABOUT ME** 

I am Muhammad Zahir, a passionate Multimedia

Computing student and an independent ui designer

based in Senai Johor, Malaysia. When creating ui

design, i focus on creating interaction design on how

Sijil Pelajaran Malaysia

• SMK SENAI Result : 4A 4C 1D

2013 - 2017

Sijil Pelajaran Malaysia

• JOHOR MATRICULATION COLLEGE

Result : 2.92

2018 - 2020

Bachelor of Computer Science (Multimmedia Computing)

• UNIVERSITY TUN HUSSIEN ONN

Result : 3.62

2020 - 2023



### AWARD

Jan 2019

SCRATCH GAME CHALLENGE

Award by Computer Science Algolympics

### SKILLS

Adobe Photoshop	92%
• Programing	, = , 0
• UI Design	85%
• Communication	90%
	90%

### ABILITIES

- Visual Design
- User Interface
- Database Management
- Strong Leadership Skills



**EMAIL** 

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ADDRESS

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# PROJECT EVIDENCE

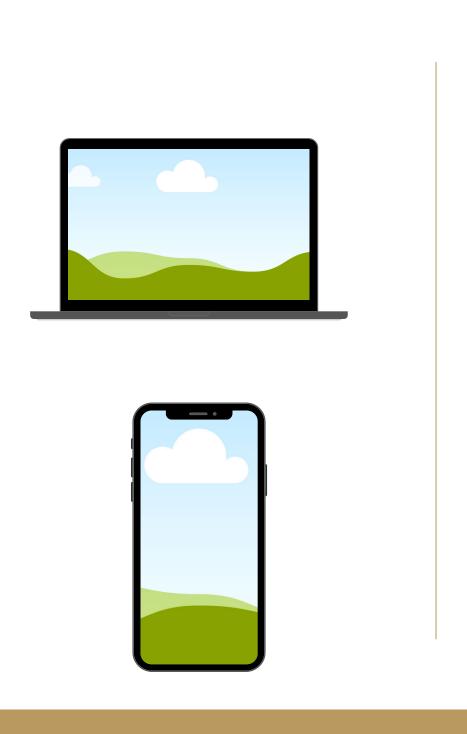
### SUPER BRAIN GAME





## PROJECT EVIDENCE

## KASUT BUNDLE ILHAM WEBSITE





## PROJECT EVIDENCE

### MALAYSIA TRADITIONAL OUTFIT APPLICATION

