

# Lecture 11

Swapping, Pass Array to  
Function



# Swapping

```
int main(){  
  
    int a = 9; int b = 7;  
    int temp = a;  
    a = b;  
    b = temp;  
    cout<<"a is"<<a<<"b is"<<b<<endl;  
    return 0;  
}
```

# Bubble Sort

```
int main(){
    int arr[5]={3,2,1,4,5};
    for(int i=0; i<5; ++i){
        for(int j=0;j<4; ++j){
            if(arr[j]>arr[j+1]){
                int a = arr[j];
                arr[j] = arr[j+1];
                arr[j+1] = a;
            }
        }
    }
    for(int i =0; i<5; ++i) cout<<arr[i]<<" ";
    return 0;
}
```

# Finding number of odd numbers

```
#include <iostream>
using namespace std
int countEvenNumber(int array[], int num){
    int count = 0;
    for(int i=0; i<10; ++i){
        if(array[i]%2 == 0)count = count+1;
    }
    return count;
}...
```

# Finding number of odd numbers

```
...  
int main(){  
    int sizeOfArray = 10;  
    int myarray[10]={1,2,3,4,5,6,7,8,9,10};  
    int a=countevenNumber(myarray,10);  
    cout<<"Number of odds: "<<a<<endl;  
    return 0;  
}
```

# Returning arrays(1)

```
#include <iostream>
#include <cmath>
using namespace std;

void squaremyArray(int array[], int num){
    for(int i=0; i<10; ++i){
        array[i] = array[i]*array[i];
    }
}

...
```

# Returning arrays(1)

...

```
int main(){  
    int array[10] = {1,2,3,4,5,6,7,8,9,10};  
    squaremyArray(array,10);  
  
    for(int i=0; i<10; ++i){  
        cout<<array[i]<<endl;  
    }  
    return 0;  
}
```

# Returning arrays(2)

```
void squareMyArray(int inputArray[],int inputSize,  
                  int outputArray[],int outputSize)  
{  
  
    for(int i=0; i<10; ++i){  
        outputArray[i] = inputArray[i]*inputArray[i];  
    }  
}  
...
```



# Returning arrays(2)

```
...
int main(){
    int inputSize = 10;int outputSize = 10;
    int inputArray[inputSize] = {1,2,3,4,5,6,7,8,9,10};
    int outputArray[outputSize];

    squareMyArray(inputArray,inputSize,outputArray,outputSize);

    for(int i=0; i<outputSize; ++i){
        cout<<outputArray[i]<<endl;
    }
    return 0;
}
```

# Sorting using array

```
void bubbleSort(int myArray[], int lenofArray){  
    for(int a = 0; a<lenofArray;++a){  
        for(int i= 0; i<lenofArray - 1; ++i){  
            if(myArray[i]>myArray[i+1]){  
                int x = myArray[i];  
                myArray[i] = myArray[i+1];  
                myArray[i+1] = x;  
            }  
        }  
    }  
}
```

# Sorting using array

```
int main(){  
  
    int lenofArray = 5;  
    int myArray[5] = {90,80,70,60,50};  
    bubbleSort(myArray,lenofArray);  
    for(int i=0; i<5; ++i)cout<<myArray[i]<<" ";  
  
    return 0;  
}
```

# 2d array

```
void printSquare(int inputArray[][5], int outputArray[][5]){  
  
    for(int i=0;i<2; ++i){  
        for(int j=0;j<5;++j){  
            outputArray[i][j] = inputArray[i][j]*inputArray[i][j];  
        }  
        cout<<endl;  
    }  
}
```

# 2d array

```
int main(){
    int inputArray[2][5]={
                                {1,2,3,4,5},
                                {5,6,7,8,9}
                            };

    int outputArray[2][5];
    printSquare(inputArray,outputArray);

    for(int i =0;i<2;++i){
        for(int j=0; j<5;++j){
            cout<<outputArray[i][j]<<" ";
        } cout<<endl;
    }
    return 0;
}
```