

```
// Pin definitions for LEDs

const int redPin = 8;

const int yellowPin = 4;

const int greenPin = 2;


// Enum to track the current state of the traffic light

enum TrafficLightState { RED, YELLOW, GREEN };

TrafficLightState currentState = RED;


// Timing variables

unsigned long previousMillis = 0;

const long redDuration = 5000; // 5 seconds for Red light (adjust this for longer delay)

const long yellowDuration = 2000; // 2 seconds for Yellow light

const long greenDuration = 5000; // 5 seconds for Green light


void setup() {

    // Initialize the LED pins as outputs

    pinMode(redPin, OUTPUT);

    pinMode(yellowPin, OUTPUT);

    pinMode(greenPin, OUTPUT);


    // Start with the red light on

    digitalWrite(redPin, HIGH);

    digitalWrite(yellowPin, LOW);

    digitalWrite(greenPin, LOW);

}


void loop() {

    unsigned long currentMillis = millis();
```

```
// Switch states based on the time intervals for each color
```

```
switch (currentState) {
```

```
case RED:
```

```
if (currentMillis - previousMillis >= redDuration) {
```

```
    // Transition from Red to Yellow
```

```
    previousMillis = currentMillis;
```

```
    digitalWrite(redPin, LOW);
```

```
    digitalWrite(yellowPin, HIGH);
```

```
    currentState = YELLOW;
```

```
}
```

```
break;
```

```
case YELLOW:
```

```
if (currentMillis - previousMillis >= yellowDuration) {
```

```
    // Transition from Yellow to Green
```

```
    previousMillis = currentMillis;
```

```
    digitalWrite(yellowPin, LOW);
```

```
    digitalWrite(greenPin, HIGH);
```

```
    currentState = GREEN;
```

```
}
```

```
break;
```

```
case GREEN:
```

```
if (currentMillis - previousMillis >= greenDuration) {
```

```
    // Transition from Green back to Red
```

```
    previousMillis = currentMillis;
```

```
    digitalWrite(greenPin, LOW);
```

```
    digitalWrite(redPin, HIGH);
```

```
        currentState = RED;
    }
    break;
}
}
```