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IF-44-04

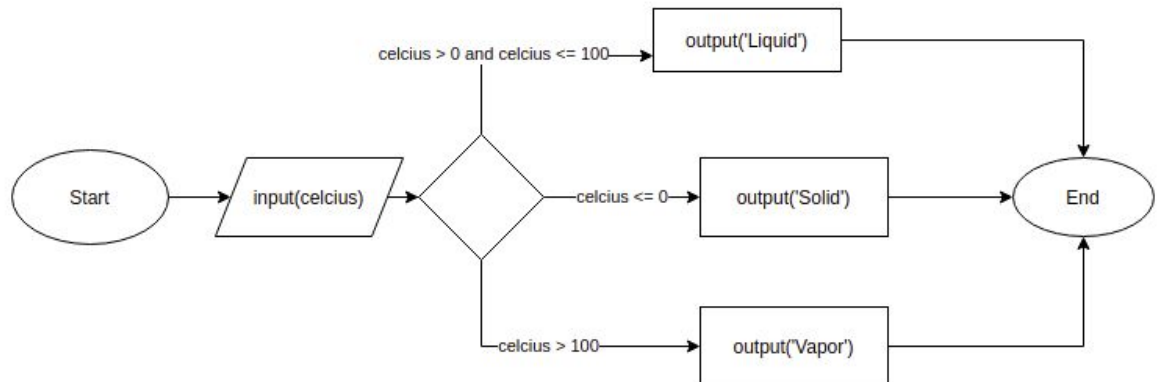
TUGAS ALGORITMA PEMROGRAMAN TUGAS 2B

1. Suhu

Pseudocode

```
program suhu
kamus
  celcius: integer
algoritma
  input(celcius)
  if celcius <= 0 then
    output("Solid")
  else if celcius > 0 and celcius <= 100 then
    output("Liquid")
  else if celcius > 100 then
    output("Vapor")
  endif
endprogram
```

Flowchart



2. Number

Pseudocode

program number_asc

kamus

a,b,c: integer

algoritma

input(a,b,c)

if $a < b$ and $b < c$ then

 output(a,b,c)

else if $a < c$ and $c < b$ then

 output(a,c,b)

else if $b < a$ and $a < c$ then

 output(b,a,c)

else if $b < c$ and $c < a$ then

 output(b,c,a)

else if $c < a$ and $a < b$ then

 output(c,a,b)

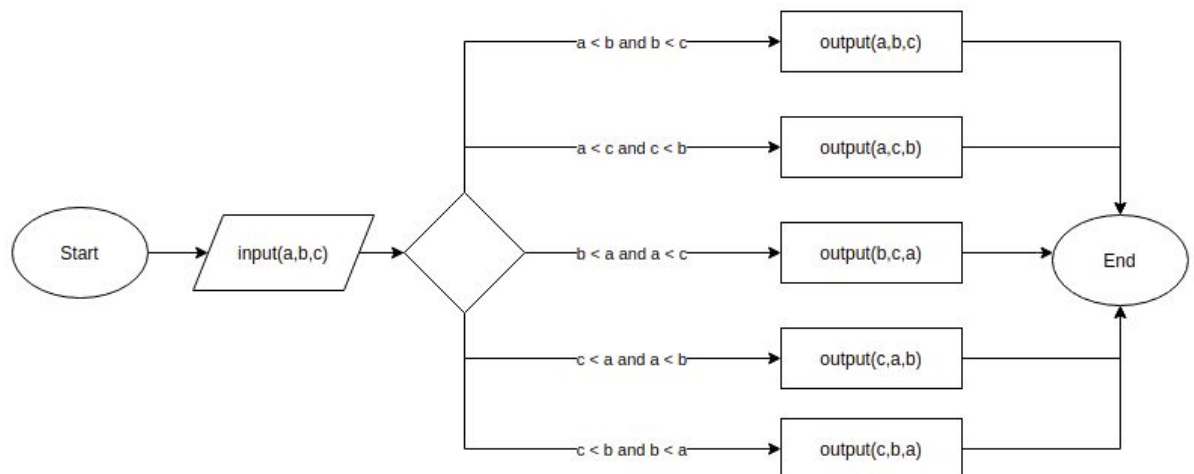
else if $c < b$ and $b < a$ then

 output(c,b,a)

endif

endprogram

Flowchart



3. Leapyear

Pseudocode

program leapyear

kamus

year : integer

algoritma

input(year)

if year mod 4 == 0 then

if year mod 100 == 0 then

if year mod 400 == 0 then

output("Leap Year")

else

output("Not Leap Year")

endif

else

output("Leap Year")

endif

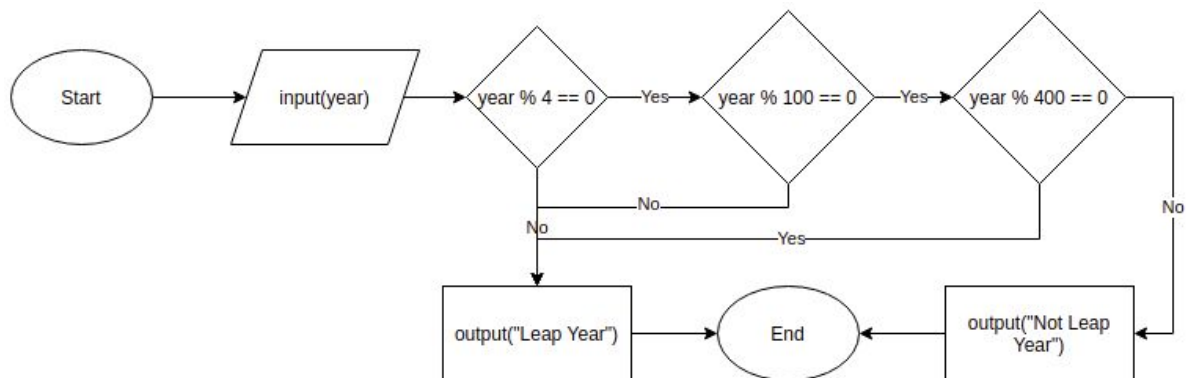
else

output("Leap Year")

endif

endprogram

Flowchart



4. Salary

Pseudocode

program salary

kamus

name:string

salary,level,hour:int

algoritma

input(level,name,hour)

depend on level

level = 1 : salary = 5000 + (50 * hour)

level = 2 : salary = 3000 + (30 * hour)

level = 3 : salary = 2500 + (20 * hour)

level = 4 : salary = 1000 + (15 * hour)

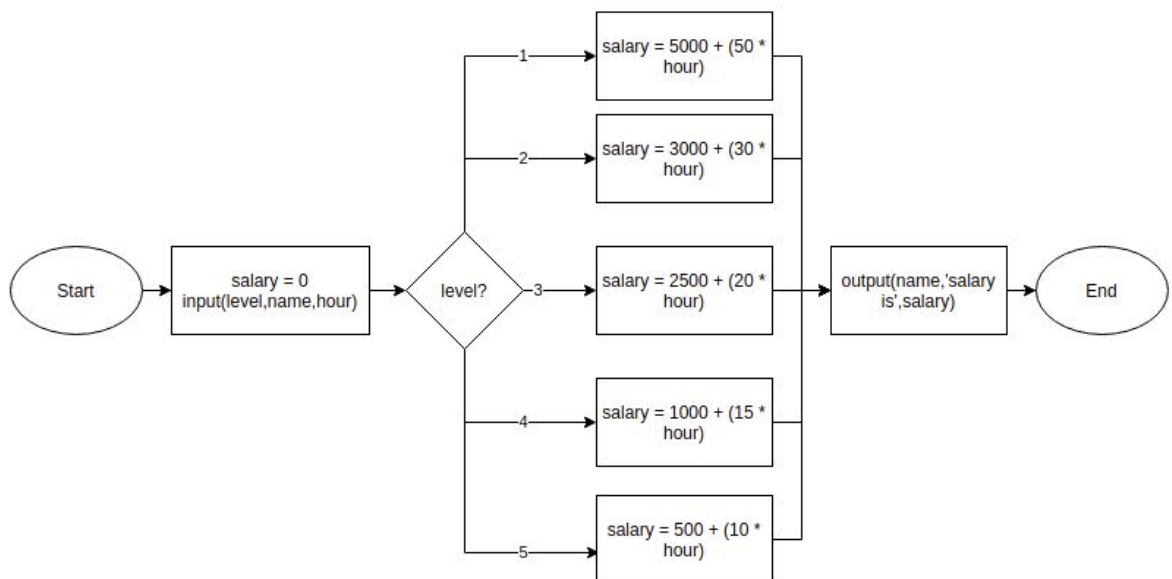
level = 5 : salary = 500 + (10 * hour)

endDependon

output(name,'salary is',salary)

endprogram

Flowchart



5. Nilai

Pseudocode

program nilai_matkul

kamus

 nilai : integer

algoritma

 depend on nilai

 nilai \geq 80 and nilai \leq 100 : output("A")

 nilai \geq 75 and nilai $<$ 80 : output("AB")

 nilai \geq 70 and nilai $<$ 75 : output("B")

 nilai \geq 60 and nilai $<$ 70 : output("BC")

 nilai \geq 50 and nilai $<$ 60 : output("C")

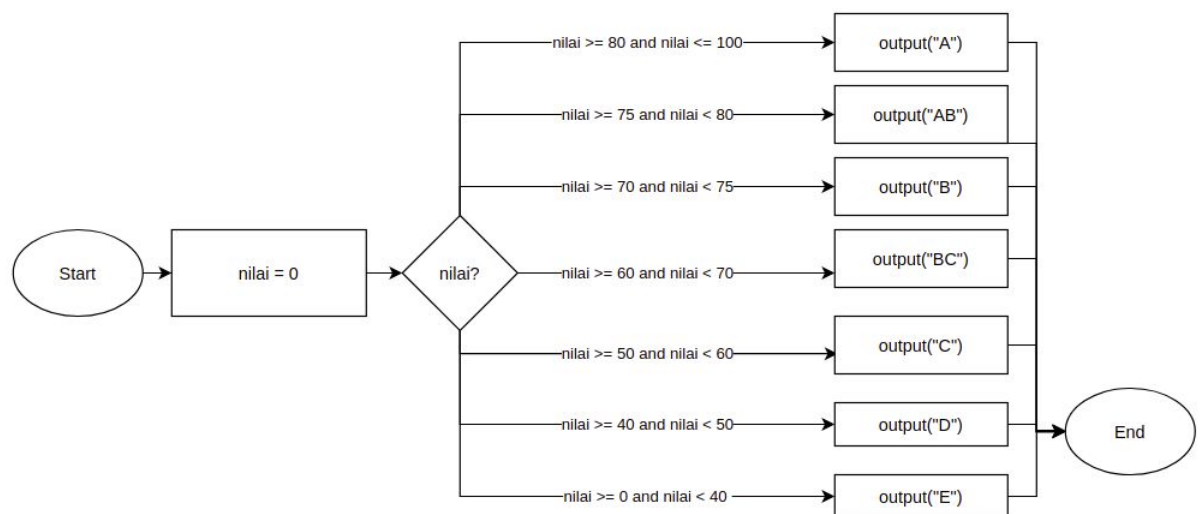
 nilai \geq 40 and nilai $<$ 50 : output("D")

 nilai \geq 0 and nilai $<$ 40 : output("E")

 endDependon

endprogram

Flowchart



6. Bola

Pseudocode

program bola

kamus

a, b, c, d : integer

algoritma

input(a, b, c, d)

if a == b && b == c && c != d then

output("d")

else if a == b && b == d && d != c then

output("c")

else if a == c && c == d && c != b then

output("b")

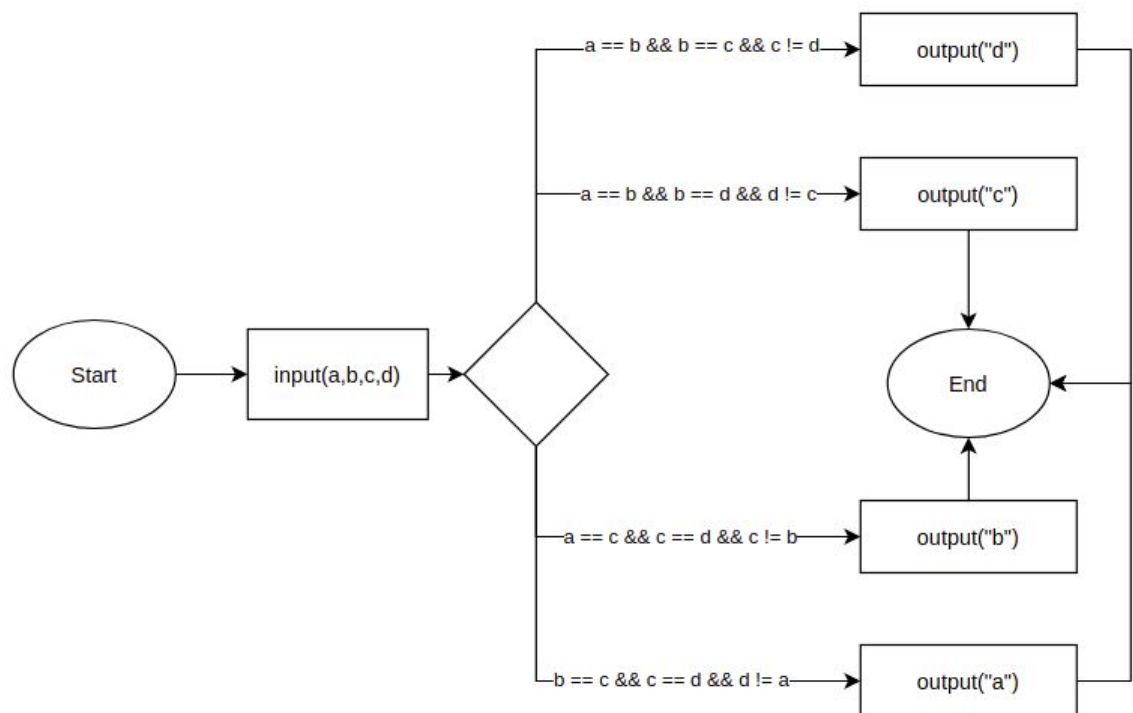
else if b == c && c == d && d != a then

output("a")

endif

endprogram

Flowchart



7. Prima

Pseudocode

program prima

kamus

angka: integer

prima: boolean

algoritma

input(angka)

prima <-- true

i <-- 2

repeat

if angka % i == 0 then

prima <-- false

break

endif

until i >= angka;

endrepeatuntil

if prima then

output('prima')

else

output('bukan prima')

endprogram

Flowchart

