

CSH2D3 - Database System

01 | Database System Concept and Architecture



Preface

In preceding course (database modelling), we have emphasized the higher-level models of a database (conceptual or logical level).

We viewed the database, in the relational model, as a collection of tables. Indeed, the logical model of the database is the correct level for database *users* to focus on.

The goal of a database system is to simplify and facilitate access to data;

users of the system should not be burdened unnecessarily with the physical details of the implementation of the system.

In this course we probe below the higher levels as we describe various methods for implementing the data models and languages.



Goals of the Meeting

01

Students understand the advantages of using database systems and how the database system evolve from time to time 02

Students understand the components of database engine, how they worked, and who are the users 03

Students know various database architecture



Outline



Database Management System



Database Engine



Database System Architecture

Database Management System

Characteristics of the Database Approach

Advantages of Using DBMS Approach

History of Database Systems





Database Management System (DBMS)

DBMS contains information about a particular enterprise

- Collection of interrelated data
- Set of programs to access the data
- An environment that is both *convenient* and *efficient* to use

Database Applications:

- Banking: transactions
- Airlines: reservations, schedules
- Universities: registration, grades
- Sales: customers, products, purchases
- Online retailers: order tracking, customized recommendations
- Manufacturing: production, inventory, orders, supply chain
- Human resources: employee records, salaries, tax deductions

Databases can be very large.

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Characteristics of the Database Approach



Self-describing nature of a database system



Insulation between programs and data, and data abstraction



Support of multiple views of the data



Sharing of data and multiuser transaction processing



Advantages of Using DBMS Approach



Controlling Redundancy



Restricting Unauthorized Access



Providing Persistent Storage for Program Objects



Providing Storage Structures and Search Techniques for Efficient Query Processing



Providing Backup and Recovery



Providing Multiple User Interfaces



Advantages of Using DBMS Approach (cont.)



Representing Complex Relationships among Data



Enforcing Integrity Constraints



Permitting Inferencing and Actions Using Rules and Triggers



Additional Implications of Using the Database Approach

Potential for Enforcing Standards.

Reduced Application Development Time.

Flexibility.

Availability of Up-to-Date Information.

Economies of Scale



History of Database Systems



1950s and early 1960s:

Data processing using magnetic tapes for storage

• Tapes provided only sequential accessPunched cards for input

Punched cards for input



Late 1960s and 1970s

Ted Codd defines the relational data model

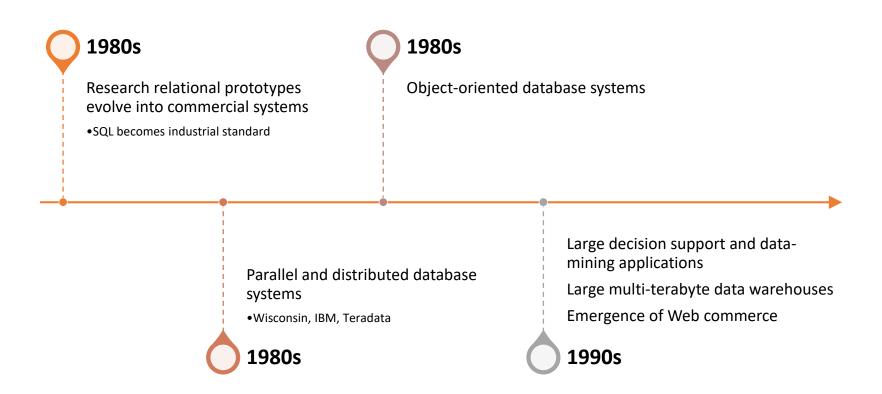
- •Would win the ACM Turing Award for this work
- •IBM Research begins System R prototype
- •UC Berkeley (Michael Stonebraker) begins Ingres prototype
- •Oracle releases first commercial relational database High-performance (for the era) transaction processing

Hard disks allowed direct access to data Network and hierarchical data models in widespread use

Late 1960s and 1970s



History of Database Systems (Cont.)





History of Database Systems (Cont.)



2000s

Big data storage systems

- Google BigTable, Yahoo PNuts, Amazon,
- "NoSQL" systems.



2010s

SQL reloaded

- SQL front end to Map Reduce systems
- Massively parallel database systems
- Multi-core main-memory databases

Big data analysis: beyond SQL

• Map reduce and friends



Database Engine

Storage manager

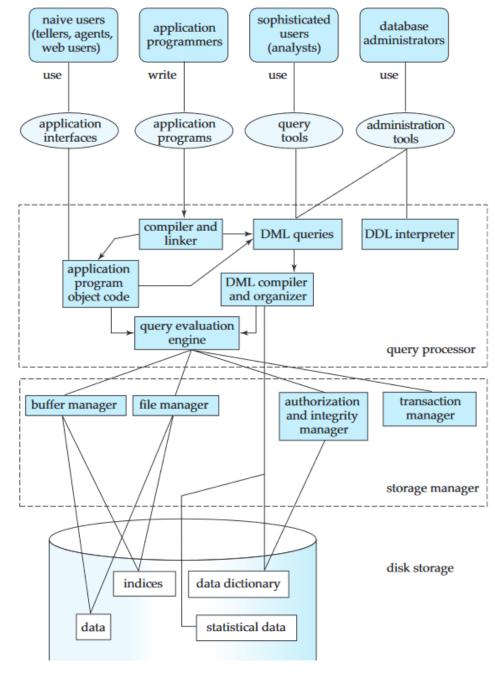
Query processor

Transaction management



Database Engine

- A database system is partitioned into modules that deal with each of the responsibilities of the overall system.
- The functional components of a database system can be divided into
 - The storage manager,
 - The query processor component,
 - The transaction management component.



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Storage Manager

- A program module that provides the interface between the low-level data stored in the database and the application programs and queries submitted to the system.
- The storage manager is responsible to the following tasks:
 - Interaction with the OS file manager
 - Efficient storing, retrieving and updating of data

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Component of Storage Manager

- Authorization and integrity manager, which tests for the satisfaction of integrity constraints and checks the authority of users to access data.
- Transaction manager, which ensures that the database remains in a consistent (correct) state despite system failures, and that concurrent transaction executions proceed without conflicting.
- File manager, which manages the allocation of space on disk storage and the data structures used to represent information stored on disk.
- Buffer manager, which is responsible for fetching data from disk storage into main memory, and deciding what data to cache in main memory. The buffer manager is a critical part of the database system, since it enables the database to handle data sizes that are much larger than the size of main memory.



Disk Storage

The storage manager implements several data structures as part of the physical system implementation:

- Data files, which store the database itself.
- Data dictionary, which stores metadata about the structure of the database, in particular the schema of the database.
- Indices, which can provide fast access to data items. A database index provides pointers to those data items that hold a particular value. For example, we could use an index to find the instructor record with a particular ID, or all instructor records with a particular name
- Hashing is an alternative to indexing that is faster in some but not all cases.



Query Processor

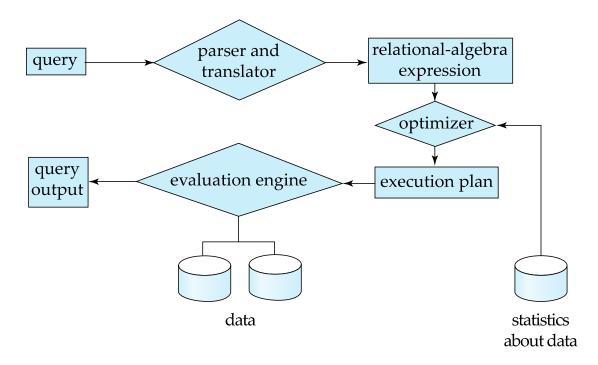
The query processor components include:

- **DDL interpreter**, which interprets DDL statements and records the definitions in the data dictionary.
- **DML compiler**, which translates DML statements in a query language into an evaluation plan consisting of low-level instructions that the query evaluation engine understands
 - A query can usually be translated into any of a number of alternative evaluation plans that all give the same result. The DML compiler also performs query optimization; that is, it picks the lowest cost evaluation plan from among the alternatives.
- Query evaluation engine, which executes low-level instructions generated by the DML compiler



Query Processing

- 1. Parsing and translation
- 2. Optimization
- 3. Evaluation





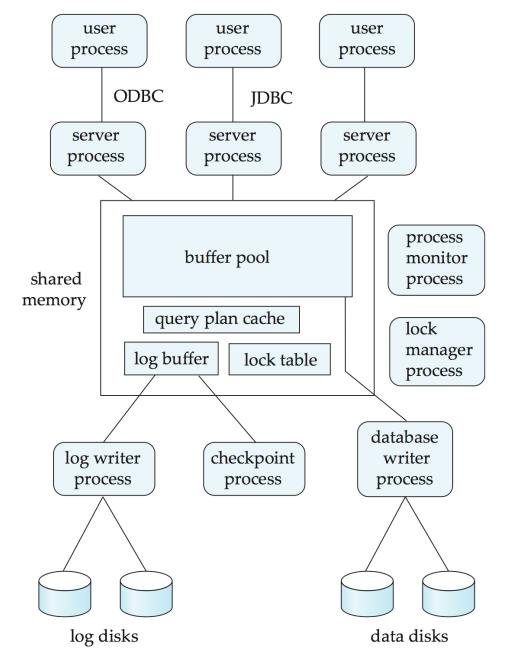
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Transaction Management

- A transaction is a collection of operations that performs a single logical function in a database application
- Transaction-management component ensures that the database remains in a consistent (correct) state despite system failures (e.g., power failures and operating system crashes) and transaction failures.
- Concurrency-control manager controls the interaction among the concurrent transactions, to ensure the consistency of the database.



Transaction System Processes



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Transaction System Process Structure

- A typical transaction server consists of multiple processes accessing data in shared memory.
- Server processes
 - These receive user queries (transactions), execute them and send results back
 - Processes may be multithreaded, allowing a single process to execute several user queries concurrently
 - Typically multiple multithreaded server processes
- Lock manager process
- Database writer process
 - Output modified buffer blocks to disks continually



Transaction System Processes Structure (Cont.)

- Log writer process
 - Server processes simply add log records to log record buffer
 - Log writer process outputs log records to stable storage.
- Checkpoint process
 - Performs periodic checkpoints
- Process monitor process
 - Monitors other processes, and takes recovery actions if any of the other processes fail
 - E.g., aborting any transactions being executed by a server process and restarting it

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Transaction System Processes Structure (Cont.)

- Shared memory contains shared data
 - Buffer pool
 - Lock table
 - Log buffer
 - Cached query plans (reused if same query submitted again)
- All database processes can access shared memory
- To ensure that no two processes are accessing the same data structure at the same time, databases systems implement mutual exclusion using either
 - Operating system semaphores
 - Atomic instructions such as test-and-set
- To avoid overhead of interprocess communication for lock request/grant, each database process operates directly on the lock table
 - instead of sending requests to lock manager process
- Lock manager process still used for deadlock detection



Database Users

	Application programmers	interact with system through DML calls
	Sophisticated users	form requests in a database query language
	Specialized users	write specialized database applications that do not fit into the traditional data processing framework
*	Naïve users	Invoke one of the permanent application programs that have been written previously E.g. people accessing database over the web, bank tellers, clerical staff
•	Database Administrator	

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Database Administrator

A person who has central control over the system is called a **database administrator** (DBA).

Functions of a DBA include:

- Schema definition
- Storage structure and access-method definition
- Schema and physical-organization modification
- Granting of authorization for data access
- Routine maintenance
- Periodically backing up the database
- Ensuring that enough free disk space is available for normal operations, and upgrading disk space as required
- Monitoring jobs running on the database

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Database Architecture





Database Architecture



Centralized databases

One to a few cores, shared memory



Client-server

One server machine executes work on behalf of multiple client machines.



Parallel databases

Many core shared memory
Shared disk
Shared nothing



Distributed databases

Geographical distribution Schema/data heterogeneity



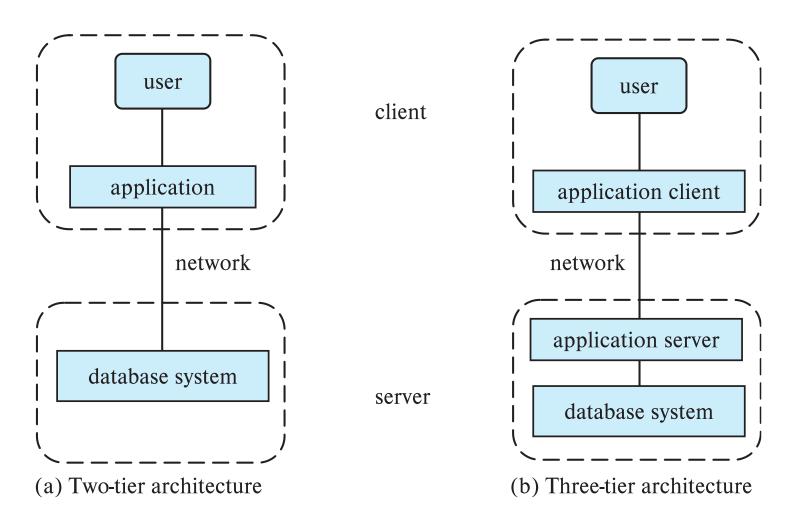
Database Application

Database applications are usually partitioned into two or three parts

- Two-tier architecture -- the application resides at the client machine, where it invokes database system functionality at the server machine
- Three-tier architecture -- the client machine acts as a front end and does not contain any direct database calls.
 - The client end communicates with an application server, usually through a forms interface.
 - The application server in turn communicates with a database system to access data.



Two-tier and three-tier architectures





References

Silberschatz, Korth, and Sudarshan. *Database System Concepts* – 7th Edition. McGraw-Hill. 2019.

Slides adapted from Database System Concepts Slide.

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