

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[ @]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[ @]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[ @]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	GetDtorOnly
Execute	SaveAs	SetDtorOnly
Execute	SavePrimitive	GetObjectStat
ExecuteEvent	SetDrawOption	SetObjectStat
FindObject	SetUniqueID	Class
FindObject	UseCurrentStyle	Class_Name
GetDrawOption	Write	IsA
GetUniqueID	Write	ShowMembers
GetName	operator new	
GetIconName	operator new@[ @]	
GetOption	operator new	

TGenGeo	
fTargType	fSpecVerAccGen
fTargLength	fSpecMomAccGen
fTargDens	fCaloHorAccR
fTargZoff	fCaloHorAccL
fm	fCaloVerAccU
fSpecAngle	fCaloVerAccD
fSpecMom	fPAPolarAccMax
fCaloAngle	fPAPolarAccMin
fCaloDist	fPAAzimAccMax
fSpecHorAcc	fPAAzimAccMin
fSpecVerAcc	fgIsA
fSpecMomAcc	
fSpecHorAccGen	
@~TGenGeo	SetGeometry
TGenGeo	SetSpecAngle
TGenGeo	SetSpecMomentum
Print	SetCaloAngle
PMass	SetCaloDistance
NMass	GetSpecAngle
DMass	GetSpecMomentum
b	GetCaloAngle
Alpha	GetCaloDistance
PX0	GetSpecVerAcc
NX0	HitsSpectro
SetTargetParam	HitsCalo
SetTargetParam	HitsPA
SetDefaultAcceptance	Class
SetDefaultAcceptance	Class_Name
SetSpectroAcceptance	IsA
SetSpectroAcceptance	ShowMembers
SetCaloAcceptance	Streamer
SetPAAcceptance	