- ☑ Deal both user and computer a starting hand of 2 random card values.

- ☑ Detect when computer or user has a blackjack. (Ace + 10 value card).

- ☑ If computer gets blackjack, then the user loses (even if the user also has a blackjack). If the user gets a blackjack, then they win (unless the computer also has a blackjack).

- ☑ Calculate the user's and computer's scores based on their card values.

- ☑ If an ace is drawn, count it as 11. But if the total goes over 21, count the ace as 1 instead.

- ☑ Reveal computer's first card to the user.

- ☑ Game ends immediately when user score goes over 21 or if the user or computer gets a blackjack.

- ☑ Ask the user if they want to get another card.

- ☑ Once the user is done and no longer wants to draw any more cards, let the computer play. The computer should keep drawing cards unless their score goes over 16.

- ☑ Compare user and computer scores and see if it's a win, loss, or draw.

- ☑ Print out the player's and computer's final hand and their scores at the end of the game.

- ☑ After the game ends, ask the user if they'd like to play again. Clear the console for a fresh start.