Design and Modeling of Fluid Power Systems ME 597/ABE 591 Lecture 11

Dr. Monika Ivantysynova MAHA Professor Fluid Power Systems

MAHA Fluid Power Research Center Purdue University

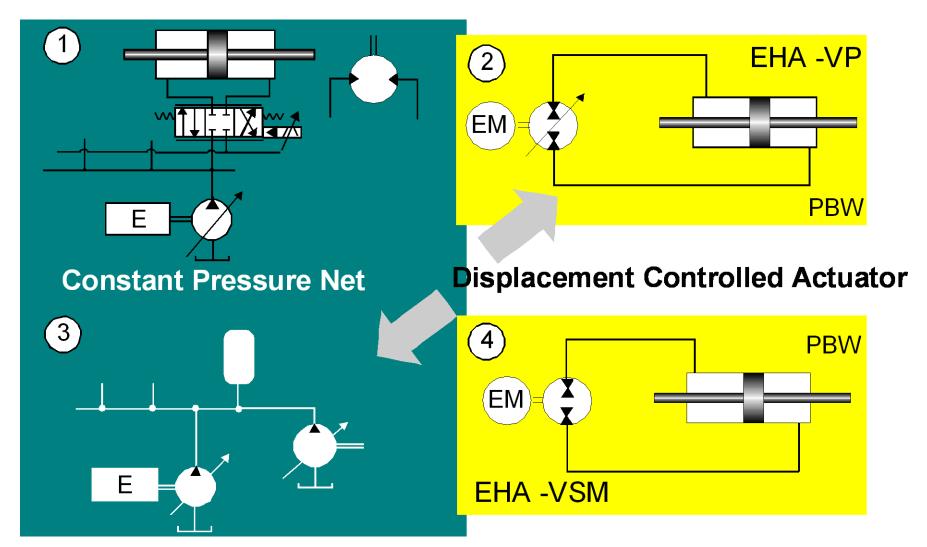




Classification of hydraulic actuators







Contents

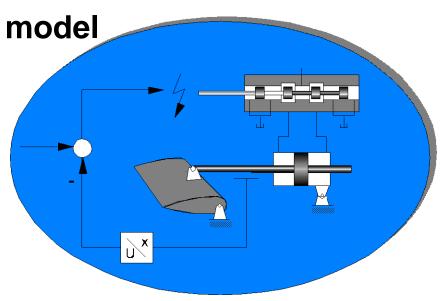




- Classification of hydraulic actuators
- Valve controlled actuators
- Sizing of actuator components
- Linear actuator Nonlinear model

- Linear actuator - linearized model

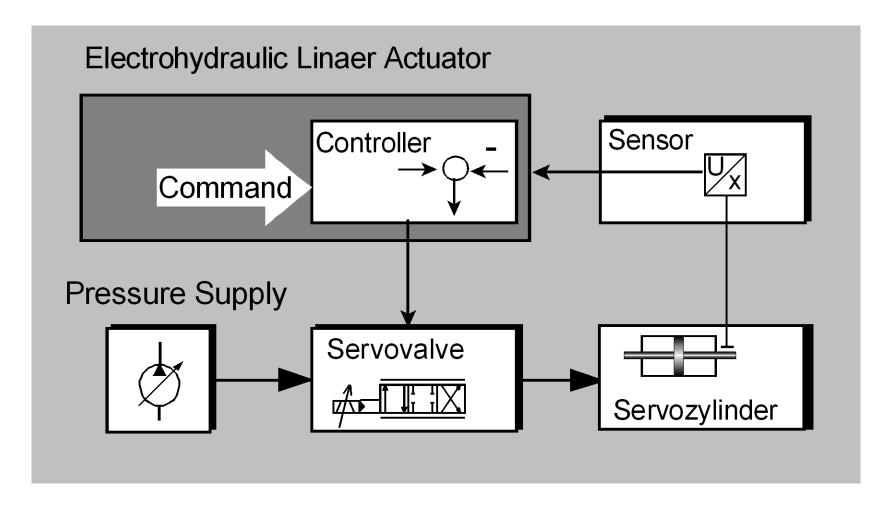
- Rotary actuator
- Cartridge valve technology



Valve controlled actuator





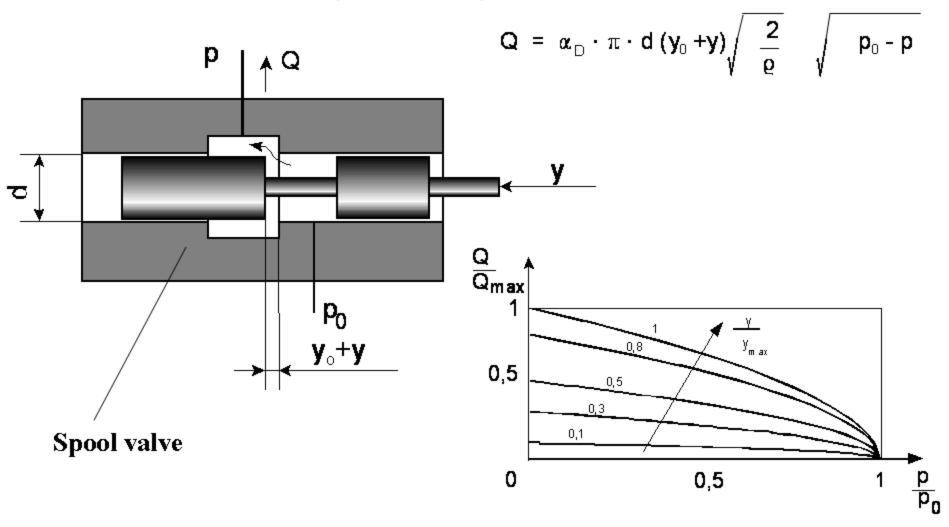


Hydraulic Resistances





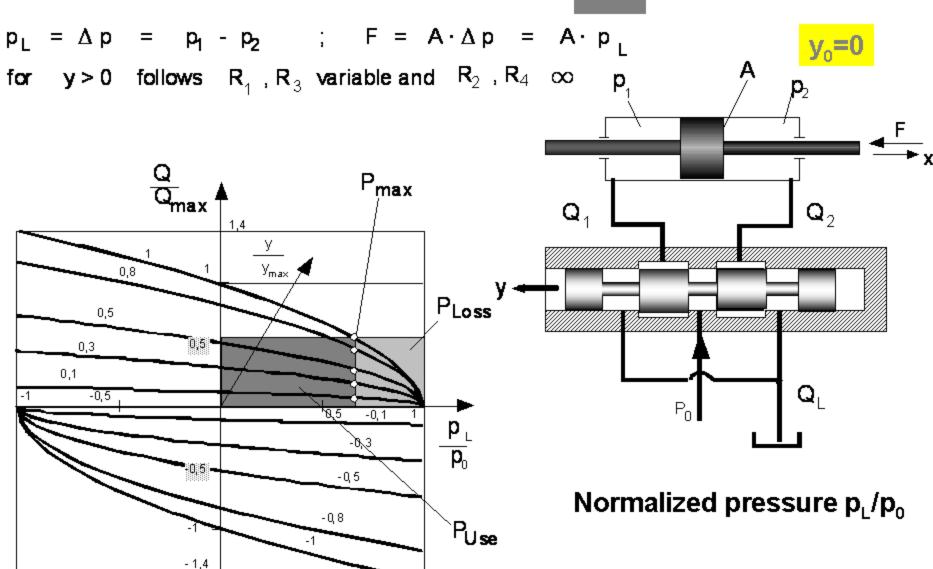
Variable resistance (turbulent)



Zero Lap Configuration







© Dr. Monika Ivantysyn ova

6

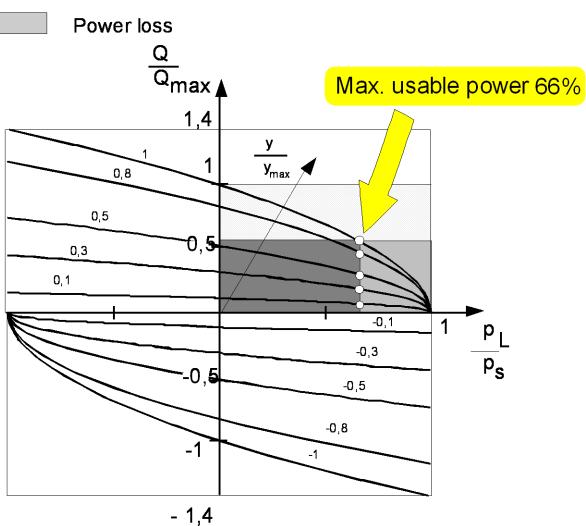
Design and Modeling of Fluid Power Systems, ME 597/ABE 591

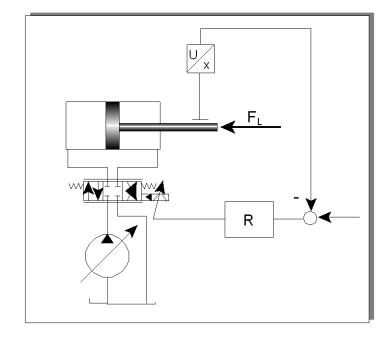
Pressure-flow metering characteristics





Usable power



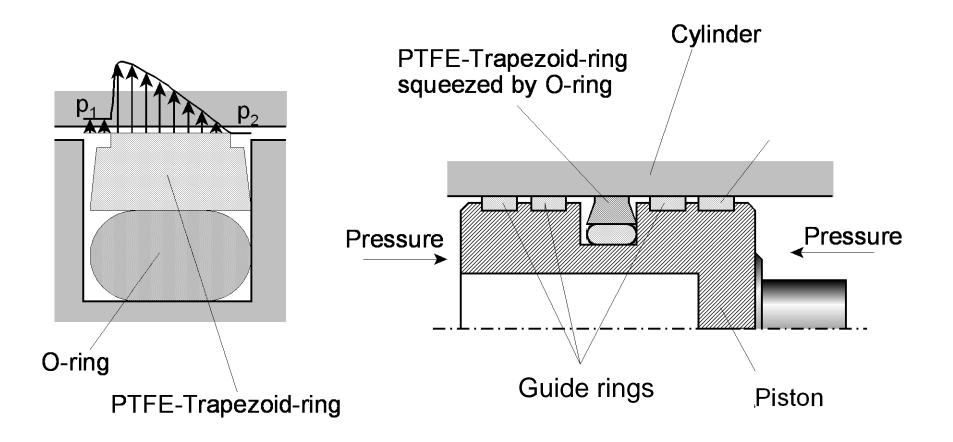


Cylinder seals





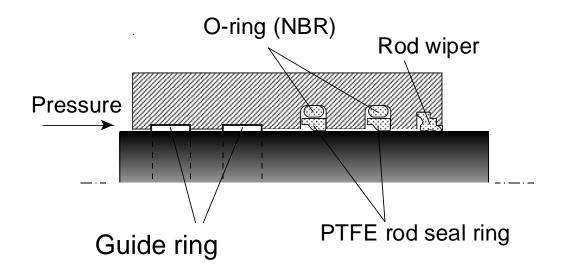
Piston seals to reduce friction

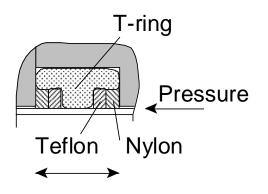


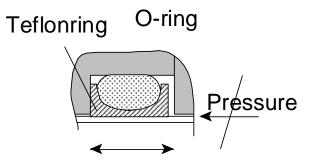
Piston rod seals







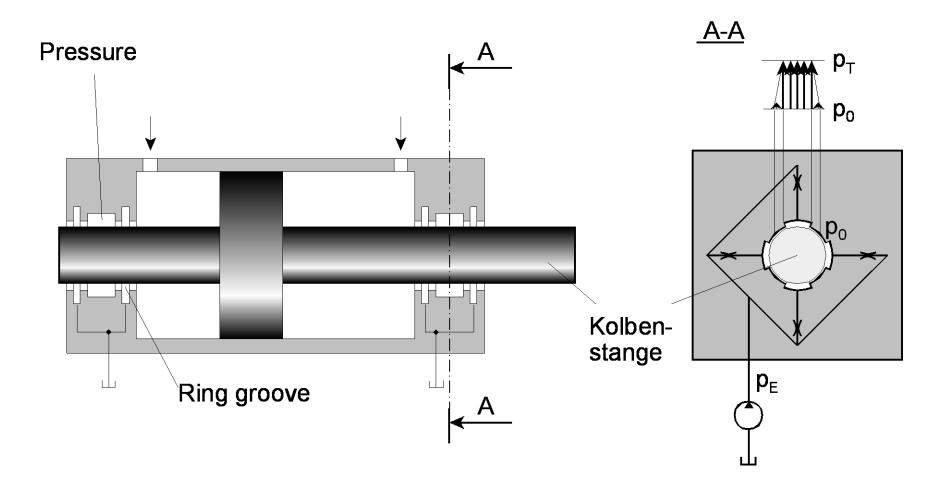




Hydrostatic cylinder rod bearing







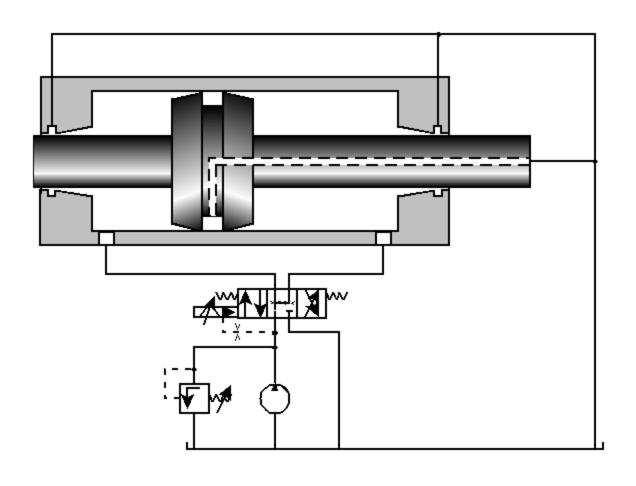
Servo cylinder design





No stick slip

Combined hydrostatic/hydrodynamic bearing



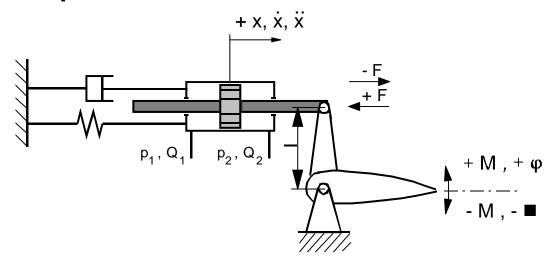
Actuator Design





Aileron actuator

Roll control of the airplane

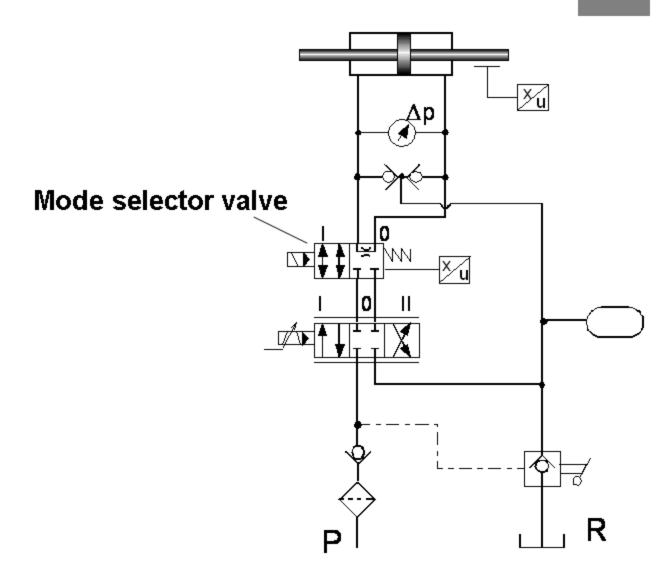


Surface angle max. rate max rate during flight max. hinge moment lever actuator load @ max rate during flight

Aileron actuator



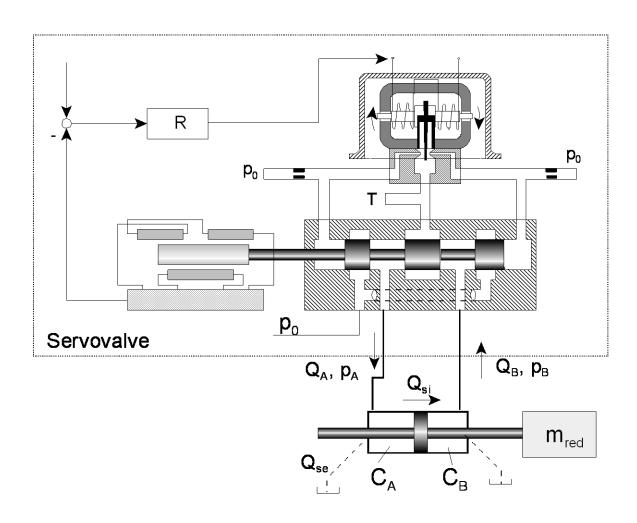


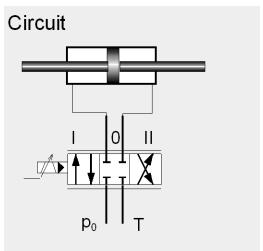


Valve controlled actuator





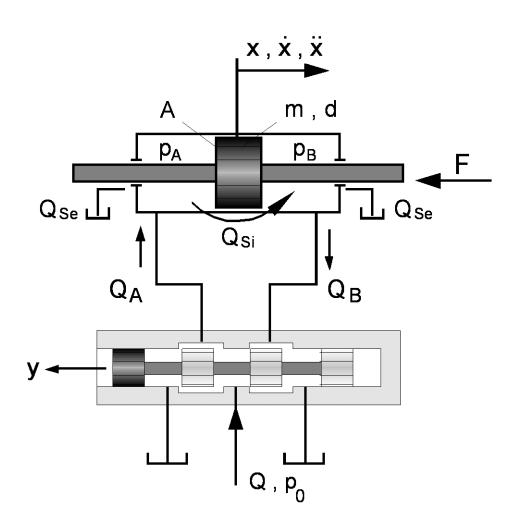




Valve controlled linear actuator



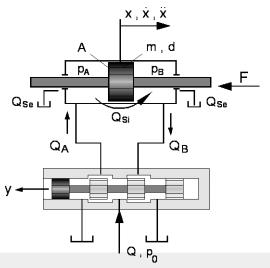




Linear model of valve controlled linear actuator





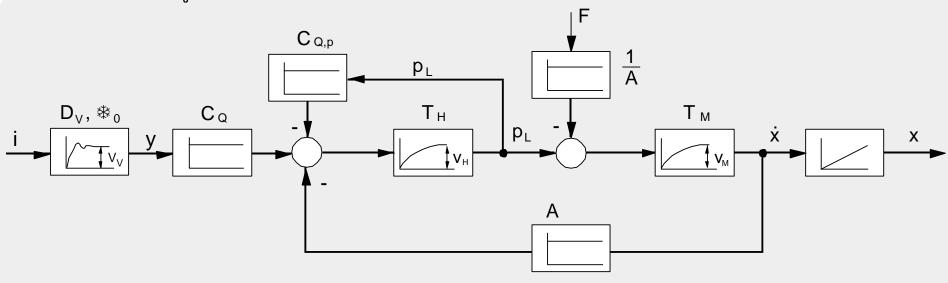


$$T_m = \frac{m}{d_{vis}}$$

$$T_{H} = \frac{C_{H}}{2 \left(C_{Q,p} + k_{p} \right)}$$

$$V_m = \frac{A}{d_{vis}}$$

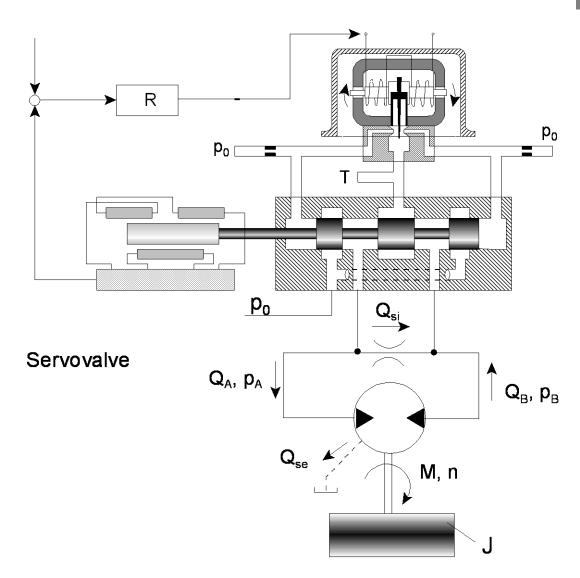
$$V_H = \frac{1}{C_{Q,p} + k_p}$$

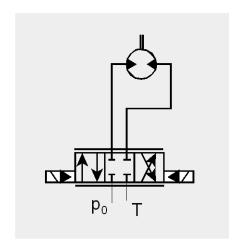


Valve controlled rotary actuator



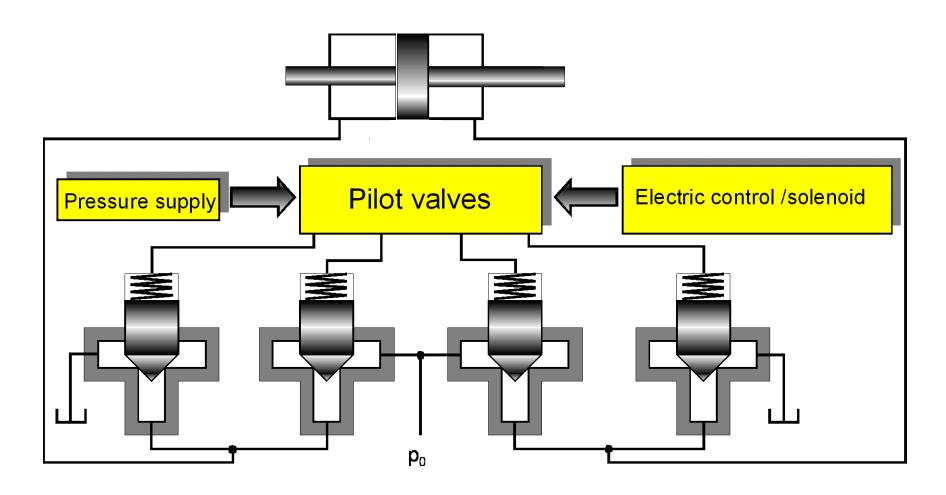








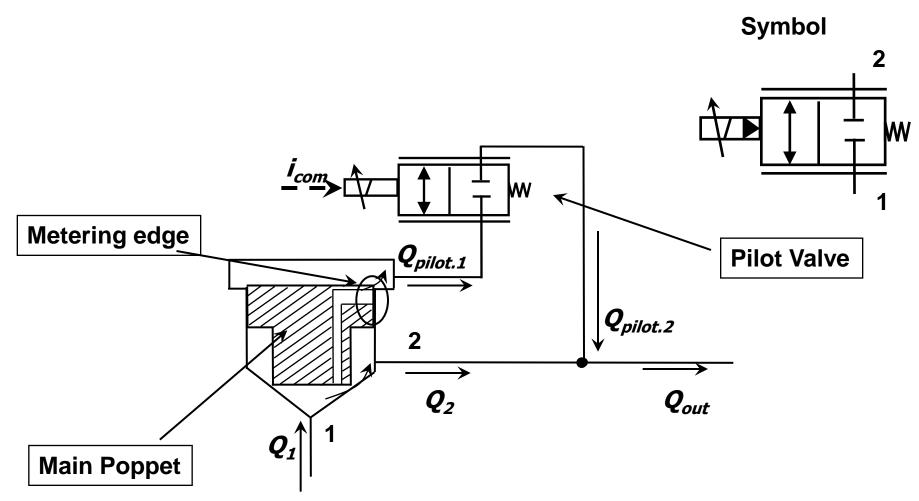






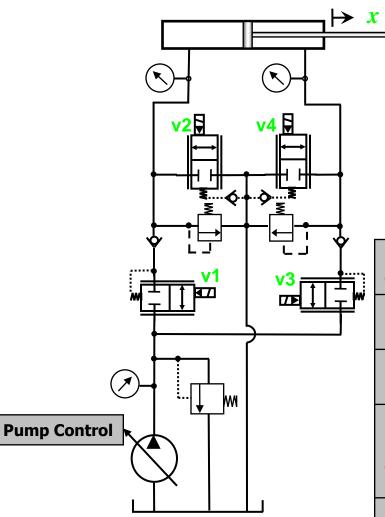


Valvistor® Principle









Mode of Operation	Valve1 (i1)	Valve2 (i2)	Valve3 (i3)	Valve4 (i4)
Extension	Controlled	Closed (i2=0)	Closed (i3=0)	Contro
Retraction	Closed (i1=0)	Controlled	Controlled	Closed (i4=0)
Locked (closed center)	Closed (i1=0)	Closed (i2=0)	Closed (i3=0)	Closed (i4=0)
Floating	Closed (i1=0)	Open	Closed (i3=0)	Open





