

OOP EVEN BABIES CAN UNDERSTAND





Use Pokémon.





Let's create a class Pokémon.

What do we know about Pokémon?





They have numbers, they have attack stats, they have nicknames, they have four moves.





We can create subclasses.

A Bulbasaur is a Pokémon that has access to certain moves, certain attack and defense stats.





What's the difference between a class and an instance of a class?





Well, we've programmed the recipe for a Bulbasaur, but if we create a Bulbasaur named Henry, Henry is a single instance of that Bulbasaur.



Super effective form of teaching:)



Check out my IG guide for ELI6(explain like I'm six) topics

