

Computers in your life

➤ Why learn about computers?

- ✚ Pervasive computing (**ubiquitous computing**): Computers have become an integral part of our lives.
- ✚ Basic computer literacy: Knowing about and understanding computers and their uses is an essential skill today for everyone.

✚ Before 1980:

- Computers were large, expensive
- Very few people had access to them
- Computers were mostly used for high-volume processing tasks

✚ Microcomputers in the early 80s:

- Inexpensive personal computers
- Computer use increased dramatically

✚ Today:

- More than 60% of US households include a computer, and most use computers at work
- Electronic devices are converging into single units with multiple capabilities

Computers in Home

✚ Computers used for a variety of tasks:

- Looking up information and news
- Exchange e-mail
- Shopping and paying bills
- Downloading music and movies

✚ Wireless networking

- Computers can be used in nearly any location

Smart appliances

- Traditional appliances with built-in computer or communication technology

Smart homes

- Household tasks are monitored and controlled by a main computer in the house

Computers in Education

Colleges and universities are even more integrated

- Classrooms, computer labs, dorms, libraries
- Internet assignments

Teachers

- Prepare handouts, exams, and class presentations
- Maintain course Web pages

Distance learning

- Students participate from locations other than the traditional classroom setting using computers and Internet access

Computers in the Workplace

Computers have become a universal on-the-job tool for decision-making, productivity, and communication

- Used by all types of employees
- Used for access control and other security measures
- Use by service professionals is growing
- Used extensively by the military
- Employees in all lines of work need to continually refresh their computer skills

Computers on the Go

- + Computers are encountered in nearly every aspect of daily life
 - Portable PCs and handheld computers
 - Wi-Fi hotspots and Internet cafes
 - ATM machines and retail stores
 - Self-checkout systems and consumer kiosks
 - M-commerce systems
 - GPS systems

What is Computer and What does it do?

- + **Computer**: A programmable, electronic device that accepts data, performs operations on that data, and stores the data or results as needed, follow instructions, called programs, which determine the tasks the computer will perform.

- + Basic operations:

- **Input**: Entering data into the computer
- **Processing**: Performing operations on the data
- **Output**: Presenting the results
- **Storage**: Saving data, programs, or output for future use
- **Communications**: Sending or receiving data

Data vs Information

- + **Data**:

- Raw, unorganized facts. Can be in the form of text, graphics, audio, or video

- + **Information**:

- Data that has been processed into a meaningful form

- + **Information processing**: Converting data into information.

Hardware

- ✚ **Hardware**: The physical parts of a computer
 - **Internal hardware**: Located inside the main box (system unit) of the computer
 - **External hardware**: Located outside the system unit and plug into ports located on the exterior of the system unit
 - Hardware associated with all five computer operations:
 - Input devices: Used to input data into the computer as Keyboards, mice, scanners, cameras, microphones, joysticks, etc.
 - Processing devices: Perform calculations and control computer's operation as Central processing unit (CPU) and memory
 - Output devices: Present results to the user as Monitors, printers, speakers, projectors, etc.
 - Storage devices: Used to store data on or access data from storage media as Hard drives, DVD disks and drives, USB flash drives, etc.
 - Communications devices: Allow users to communicate with others and to electronically access information as Modems, network adapters, etc.

Software

- ✚ **Software**: The programs or instructions used to tell the computer hardware what to do
- ✚ **System software**: Operating system allows a computer to operate
 - Boots the computer and launches programs at the user's direction
 - Most use a GUI to interact with the user via windows, icons, menus, buttons, etc.
 - Windows, Mac OS, Linux, etc.
- ✚ **Application software**: Performs specific tasks or applications as Creating letters, budgets, Viewing Web pages, Sending and receiving e-mail, Recording and playing CDs.

- + Computer users (*end users*):
 - People who use a computer to obtain information
- + Computer professionals include:
 - Programmers
 - Systems analysts
 - Computer operations personnel

Computers to Fit Every Need

- + Six basic categories of computers
 - Embedded computers
 - Mobile devices
 - Personal computers
 - Midrange servers
 - Mainframe computers
 - Supercomputers

Embedded Computers

- + **Embedded computer**: Embedded into a product and designed to perform specific tasks or functions for that product
 - Cannot be used as general-purpose computers
 - Often embedded into: Household appliances, Sewing machines and Cars

Mobile Devices

- + **Mobile device**: A very small device with some type of built-in computing or Internet capability. Typically based on cellular phones as Smart phones, Smart watches, Handheld gaming devices, Portable digital media players

Personal Computers

- + **Personal Computer**: a computer system designed to be used by one person at a time also it called a micro computer. Can be desktop or portable computers.

+ Desktop PCs: fit on or next to a desk

- Can use tower case, desktop case, or all-in-one
- Can be PC-compatible or Macintosh
- Not designed to be portable

+ Portable PCs:

- Most include wireless networking capabilities
- Can synch (share information) with a desktop computer as needed
- Can use a docking station or notebook stand as needed

As:

- Notebook (laptop) computers: Typically use clamshell design
- Tablet PCs: Can be slate tablets or convertible
- Handheld computers
 - Size of a paperback book or pocket calculator
 - Some include phone capabilities
 - Ultra Mobile Personal Computer (UMPC): Fully-functioning handheld

Midrange Servers

+ Midrange server: A medium-sized computer used to host programs and data for a small network

- Users connect via a network with a computer, thin client.

Mainframe Computers

+ Mainframe computer: Powerful computer used by several large organizations to manage large amounts of centralized data

- Standard choice for large organizations, hospitals, universities, large businesses, banks, government offices
- Larger, more expensive, and more powerful than midrange servers
- Usually operate 24 hours a day

Super Computers

- + **Supercomputer**: Fastest, most expensive, most powerful type of computer
 - Generally, run one program at a time, as fast as possible
 - Commonly built by connecting hundreds of smaller computers, supercomputing cluster
 - Used for space exploration, satellites, weather forecast, oil exploration, scientific research, complex Web sites, decision support systems, 3D applications, etc.

Computer Networks and The Internet

- + **Computer network**: A collection of hardware and other devices that are connected together.
 - Users can share hardware, software, and data
 - Users can communicate with each other
- + **Network servers**: Manage resources on a network
- + **Clients**: Access resources through the network server
- + Computer networks exist in many sizes and types
 - Home networks
 - School and small business networks
 - Large corporate
 - Public wireless networks

What are The Internet and The World Wide Web?

- + **Internet**: The largest and most well-known computer network in the world
 - Individuals connect to the Internet using an Internet service provider (ISP)
- + **World Wide Web**: One resource (a vast collection of Web pages) available through the Internet
 - Web sites contain Web pages stored on Web servers
 - Web pages viewed using a Web browser (Internet Explorer, Safari, Firefox, Opera, etc.)
 - A wide variety of information is available through the Web

Accessing a Network or The Internet

- + Need a modem or network adapter
- + Some networks require a username and password
- + Internet connections can be:
 - Direct (always-on) connections
 - Dial-up connections
- + Internet addresses are used to access resources on the Internet
 - IP address: Numeric address that identifies computers (207.46.138.20)
 - Domain name: Text-based address that identifies computers (microsoft.com)
 - Uniform resource locator (URL): Identifies Web pages (<http://www.pbskids.org>)
 - E-mail address: Identifies people for e-mail exchange (jsmith@cengage.com)

IP Addresses and Domain Names

- + IP addresses are numeric and unique
- + **Domain Names**: Correspond to IP addresses
 - Top-level domains (TLDs) identifies type of organization or its location

Uniform Resource Locators (URLs)

- + **URL**: Uniquely identifies a Web page consists of:
 - Information identifying the Web server
 - Names of folders in which the Web page files are stored
 - Web page's filename
- + **Protocols**:
 - Hypertext Transfer Protocol (http) is typically used to display Web pages (https is used for secure Web pages)
 - File Transfer Protocol (ftp) is often used for file exchange

E-mail Addresses

- ✚ Consists of:
 - Username: A person's identifying name for a particular domain
 - The @ symbol
 - Domain name for the computer that will be handling the person's e-mail (mail server)

Surfing the Web

- ✚ **Web browser**: Used to display Web pages
- ✚ **Browser home page**: The first page displayed when the browser is opened
- ✚ To load a Web page, you can:
 - Type a URL in the Address bar
 - Click a hyperlink on a displayed Web page
 - Select a Favorite/Bookmark or page from the History list

Searching the Web

- ✚ **Search site**: Web page that helps you find Web pages containing the information you are seeking
 - Typically search using keywords
- ✚ **Reference sites**: Look up addresses, telephone numbers, ZIP codes, maps, etc.

Computers and Society

- ✚ The vast improvements in technology over the past decade have had a distinct impact on daily life, both at home and at work
- ✚ A computer-oriented society has many benefits
- ✚ It has risks also as:
 - Computer viruses
 - Identity theft and phishing
 - Privacy issues
- ✚ Information integrity (not all information on the Internet is accurate)