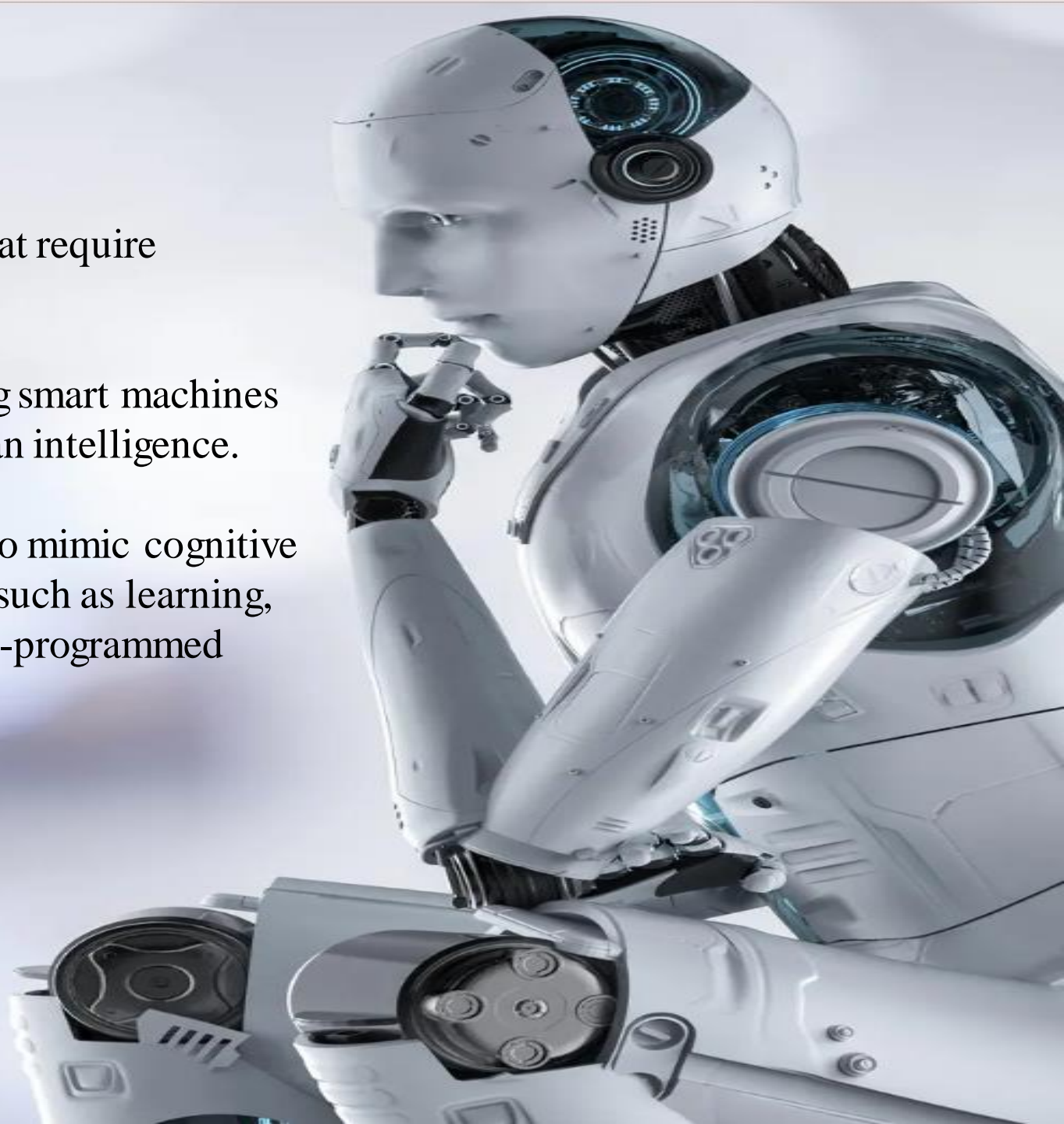


Introduction to Artificial Intelligence



What is Artificial Intelligence?

- The art of creating machines that perform functions that require intelligence when performed by people.
- A branch of computer science concerned with building smart machines capable of performing tasks that typically require human intelligence.
- Is the science which allows machines (or computers) to mimic cognitive functions that humans associate with the human mind, such as learning, problem solving and decision making specially for non-programmed situation.



Application of AI:

1. Machine Learning :

- Reinforcement Learning
- Deep learning
- Supervised learning
- Un supervised learning

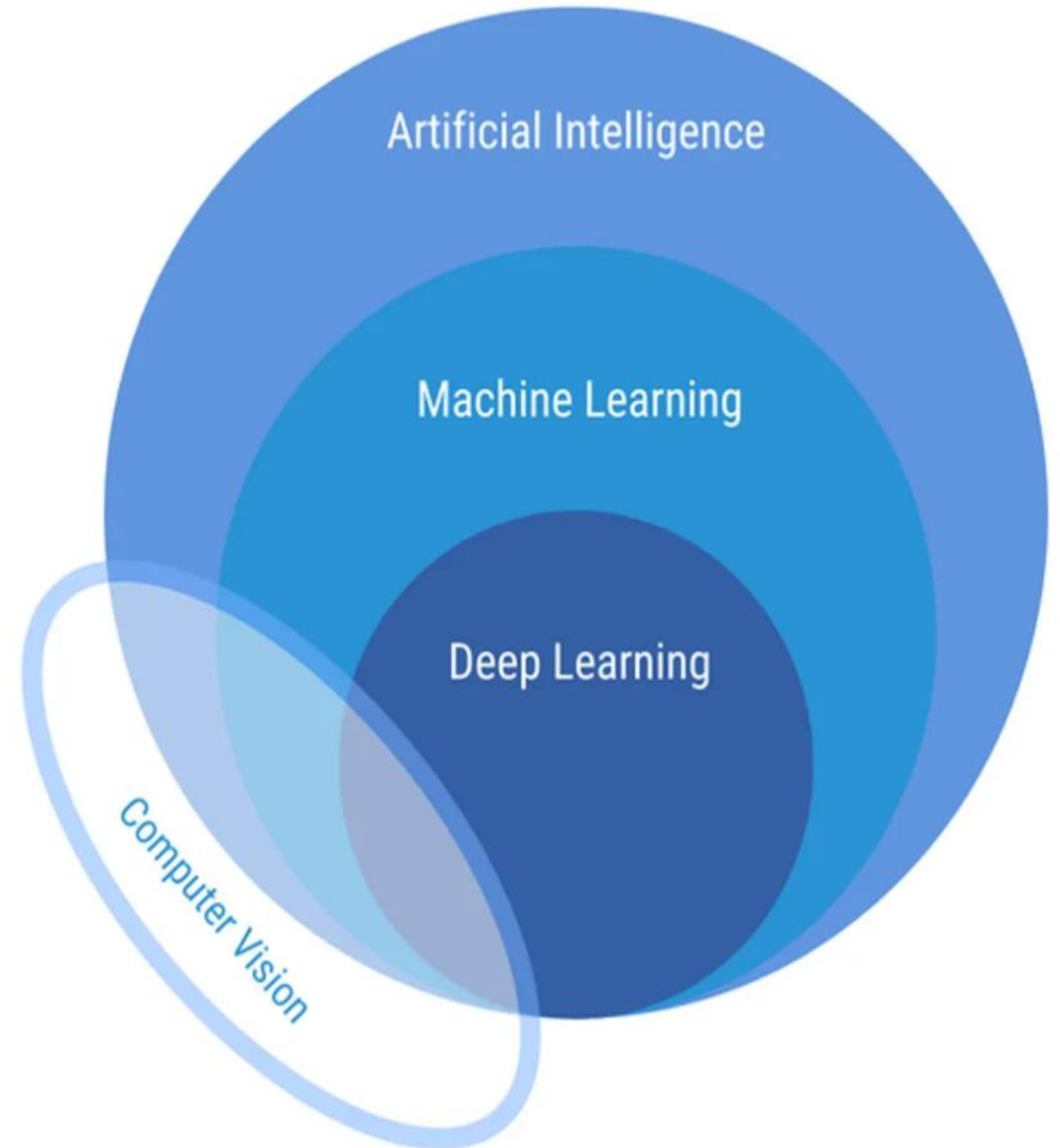
2. Natural Language Processing:

- Context extraction.
- Classification.
- Machine translation.
- Question answering.
- Text generation.

3. Speech:

- Text to speech.
- Speech to text.

4. Robotics:



Machine Learning or traditional learning !?

1- Traditional Programming (rule-based approach):

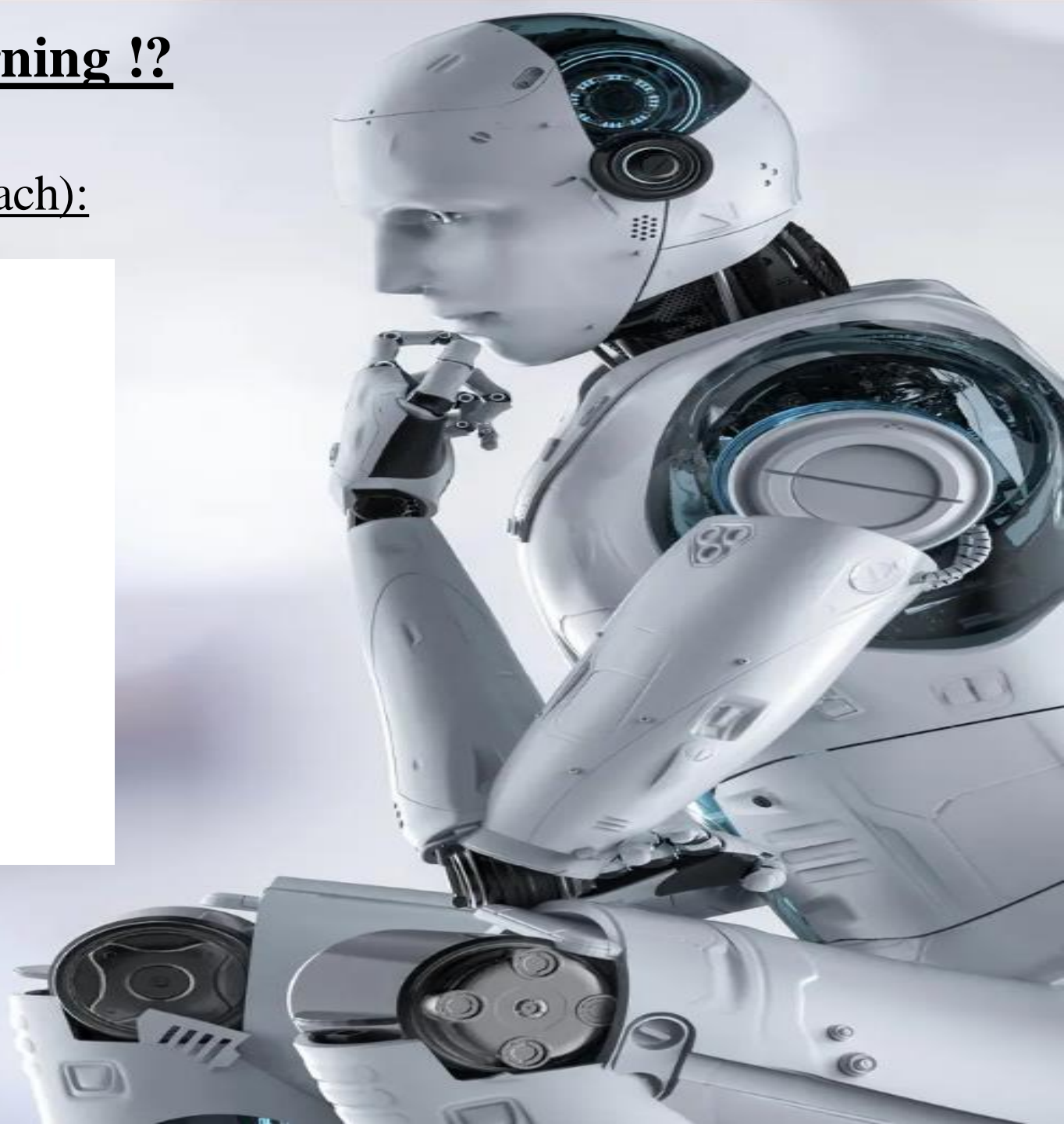
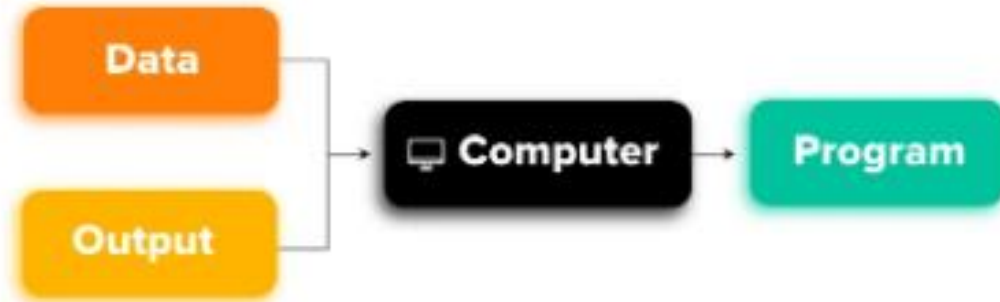
TRADITIONAL PROGRAMMING



Machine Learning or traditional learning !?

1- Machine Learning(experience-based approach):

MACHINE LEARNING



Why python in Artificial Intelligence?

- Free and open source.
- Interpreted.
- Interactive.
- Error handling.
- Debugging is easy (built-in).
- Cross platform.
- Expressive.
- Oop.
- AI packages (pandas, Numpy).
- Integrated.
- Memory Management (Garbage Collection).
- Machine learning & Data science.
- AI and Robots in mars.



Python Syntax



Python Syntax :

Execute Python syntax:

```
>>> print("Hello, World!")  
Hello, World!
```

Python uses indentation to indicate a block of code.



Python Syntax :

Comment:

It is very useful for you and your team.

- Information about the file.
- Information about the code.
- Who created the file, why and when

```
#This is a comment
```

```
>>>print("Hello, World!")
```



Python Syntax :

Data in Python:

Our Apps contains Code + Data.

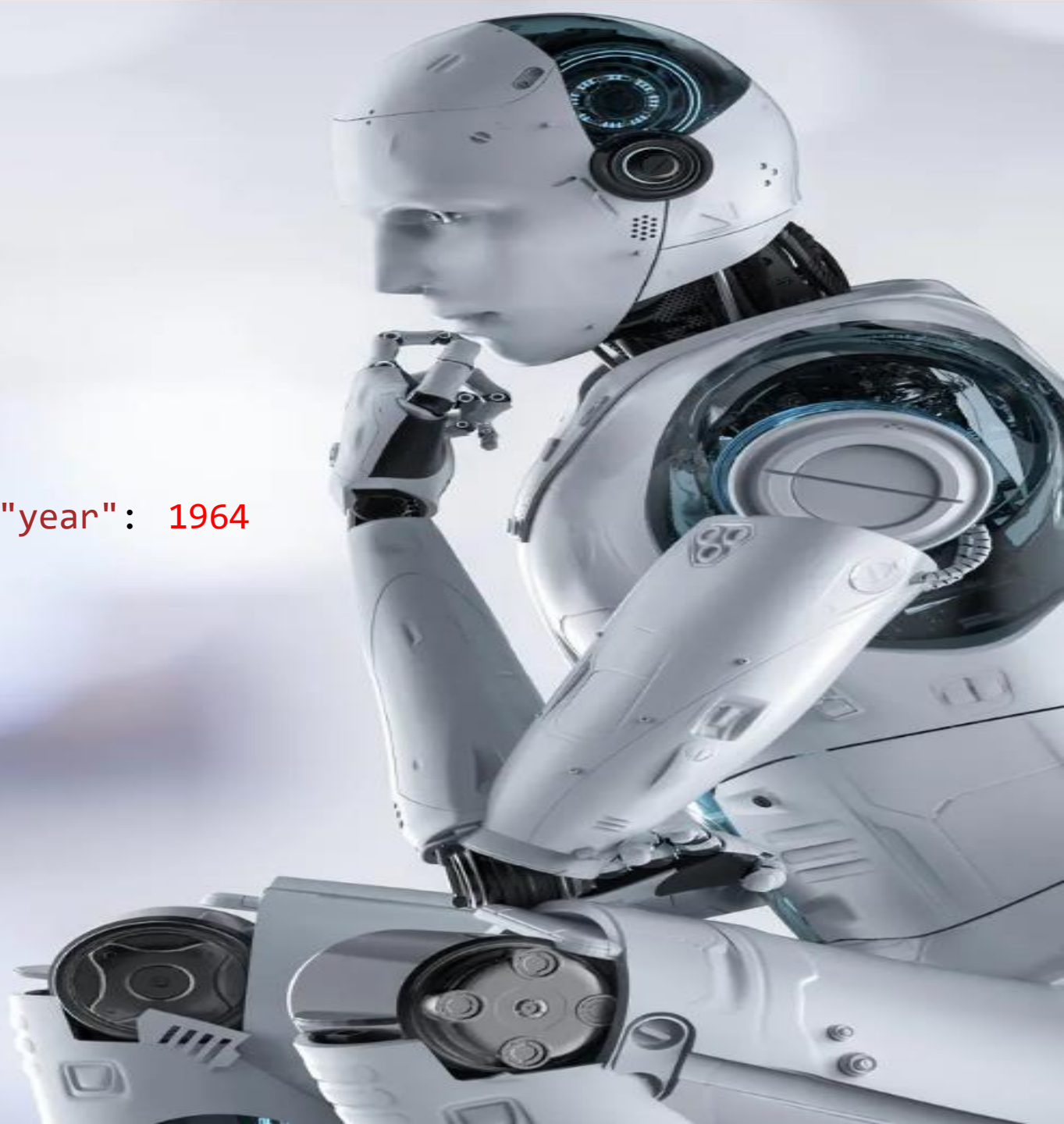
- Code is the lines you write to manage and deal with data.
- To structure the data we need to categorize [Num , String, Booleans].
- Data is stored on computer memory.
- We use variable to refer to this data.
- Variables are not containing the data, it's only refer to location on Memory.
- Code is using the data to perform operation [Add, Edit, Delete].



Python Syntax :

Data Types in Python:

```
>>>print(type("Hello python")) #str
>>>print(type(5))                #int
>>>print(type(10.5958))          #float
>>>print(type([1,2,3,4,5]))      #List
>>>print(type((1,2,3,4)))        #tuple
>>>print(type({"brand":"Ford", "model":"Mustang", "year": 1964
}))                             #dic
>>>print(type(2==2))             #bool
```



Python Syntax :

Variables in Python:

```
>>>myVariable = "my value"  
>>>print(myVariable)
```

```
>>>name="Hello world"      #single word => Normal  
>>>myName="Hello world"    #Two words=>camelCase  
>>>my_name="Hello world"   #Twowords=>snake_case
```



Python Syntax :

Variables in Python:

#Reserved words:

```
>>>help( 'keywords' )
```

```
>>>a, b, c = 1, 2, 3.
```

```
>>>print(a)
```

```
>>>print(b)
```

```
>>>print(c)
```

Variables do not need to be declared with any particular *type*, and can even change type after they have been set.

```
>>>x = 4      # x is of type int
```

```
x = "Sally"  # x is now of type str
```

```
print(x)
```



Python Syntax :

Concatenation in Python:

```
>>>msg1="Hello"  
>>>Msg2="World"  
>>>print(msg1+ " "+Msg2)
```

Can't concatenate number to string.

```
>>>print ("Hello" + 1)      #Error
```

