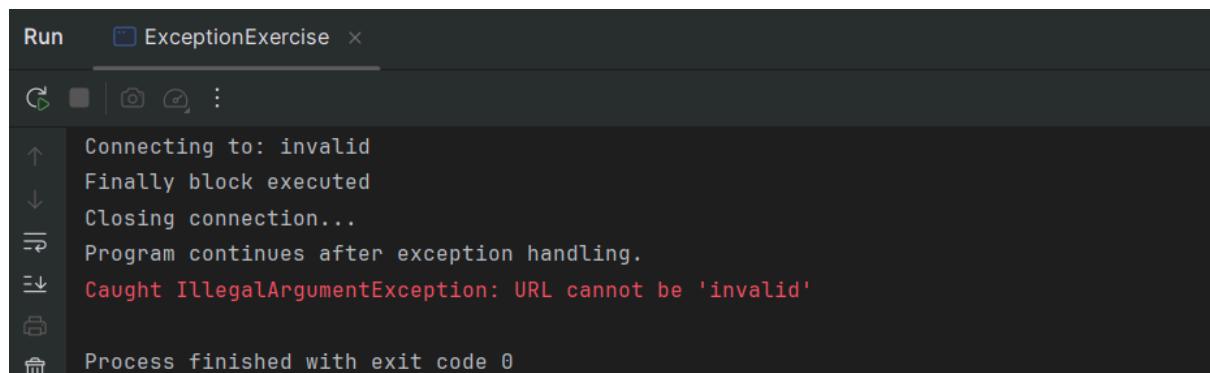


Step 1 — Run Starter Code ("invalid")

Code:

```
connection.connect("invalid");
```

Output:



```
Run  ExceptionExercise ×
Connecting to: invalid
Finally block executed
Closing connection...
Program continues after exception handling.
Caught IllegalArgumentException: URL cannot be 'invalid'
Process finished with exit code 0
```

When we use "`invalid`", the program throws an **Unchecked Exception** (`IllegalArgumentException`).

The program immediately goes to the **first catch block** that matches the exception type.

The **finally block** as we Know always runs no matter what.

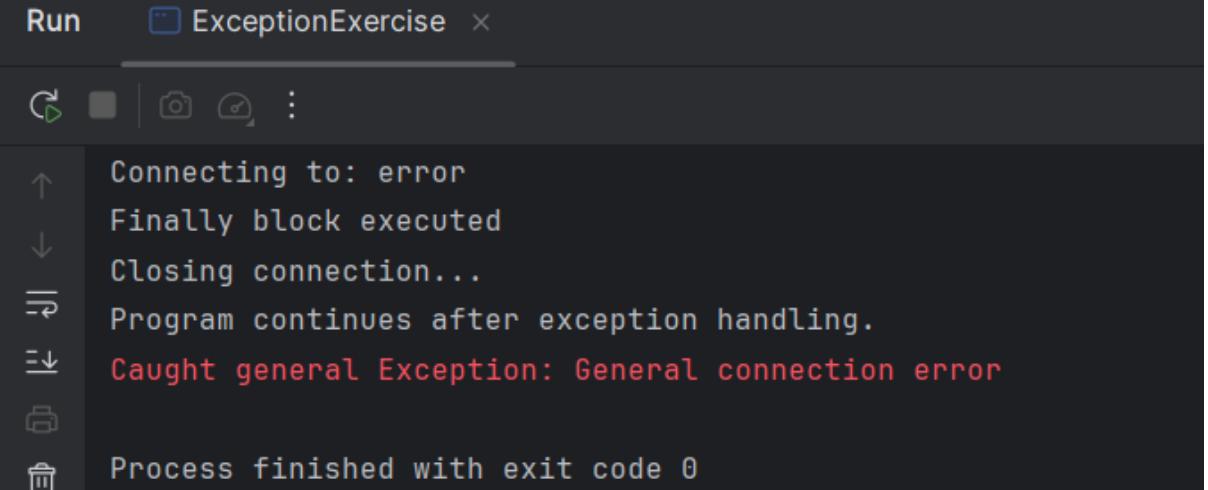
After handling the exception, the program continues running normally.

Step 2 — Use "error"

Code:

```
connection.connect("error");
```

Output:



The screenshot shows a terminal window titled "ExceptionExercise". The output is as follows:

```
Connecting to: error
Finally block executed
Closing connection...
Program continues after exception handling.
Caught general Exception: General connection error
Process finished with exit code 0
```

When we use "`error`", the program throws a **Checked Exception** (`Exception`).

It is caught by the **general catch block**.

The **finally block** still runs no matter what.

After handling the exception, the program continues normally.

Step 3 — Use a Valid URL ("abc")

Code:

```
connection.connect("abc");
```

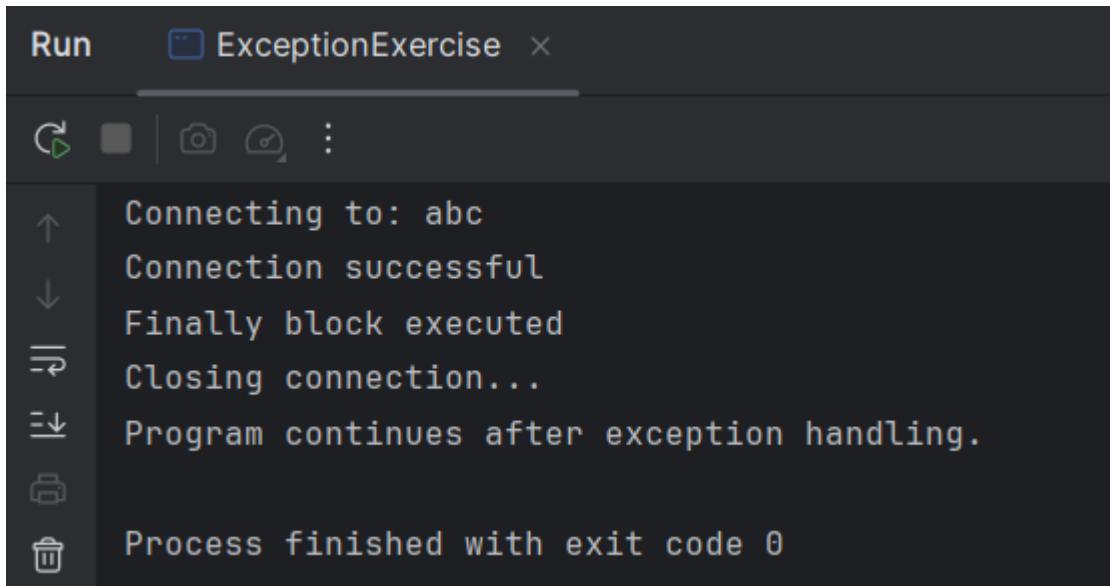
Output:

```
Connecting to: abc
Connection successful
Finally block executed
Closing connection...
Program continues after exception handling.
```

No exceptions are thrown when we use a valid URL like "abc".

The program runs normally, and the **finally block** still executes.

After that, the program continues running as usual.



```
Run   ExceptionExercise ×

Connecting to: abc
Connection successful
Finally block executed
Closing connection...
Program continues after exception handling.

Process finished with exit code 0
```

Step 4 — Swap Catch Order

Code:

```
try {
    connection.connect("invalid");
} catch (Exception e) {
    System.err.println("Caught general Exception: " + e.getMessage());
} catch (IllegalArgumentException e) {
    System.err.println("Caught IllegalArgumentException: " + e.getMessage());
} finally {
    System.out.println("Finally block executed");
    connection.close();
}
```

Compiler Error:

```
error: exception IllegalArgumentException has already been caught
```

`IllegalArgumentException` is a **subclass of `Exception`**.

If we catch the general `Exception` first, the specific `IllegalArgumentException` catch **can never run**, so the compiler gives an error.

```
C:\Users\ReactUser\Raghad_java-github-lab\assignment-3\src\ExceptionExercise.java:12:9  
java: exception java.lang.IllegalArgumentException has already been caught
```

Step 5 — Remove `throws Exception` from connect

Code:

```
public void connect(String url) {  
    if("error".equals(url)) {  
        throw new Exception("General connection error");  
    }  
}
```

Compiler Error:

```
C:\Users\ReactUser\Raghad_java-github-lab\assignment-3\src\ExceptionExercise.java:45:13  
java: unreported exception java.lang.Exception; must be caught or declared to be thrown
```

Checked exceptions must be either **declared** with `throws` or **handled** using a try-catch block.

If we remove `throws Exception` and don't handle it inside the method, the **compiler gives an error**.

Step 6 — Add Method Throwing Checked Exception

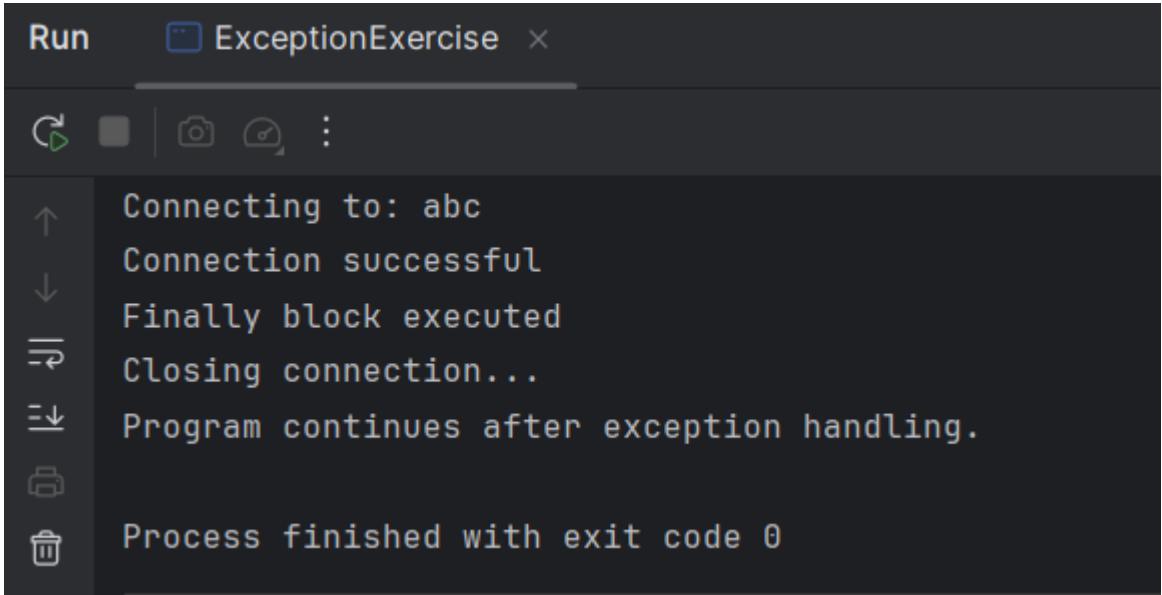
Code:

```
public void testChecked() throws Exception {  
    System.out.println("Testing checked exception...");  
    throw new Exception("This is a test checked exception");  
}
```

In main:

```
try {  
    connection.connect("abc");  
    connection.testChecked();  
} catch (IllegalArgumentException e) {  
    System.err.println("Caught IllegalArgumentException: " + e.getMessage());  
} catch (Exception e) {  
    System.err.println("Caught general Exception: " + e.getMessage());  
} finally {  
    System.out.println("Finally block executed");  
    connection.close();  
}
```

Output:



```
Run  ExceptionExercise ×  
↻ |  :  
  
↑ Connecting to: abc  
↓ Connection successful  
→ Finally block executed  
← Closing connection...  
⤵ Program continues after exception handling.  
🖨 Process finished with exit code 0
```

The method `testChecked()` throws a checked exception.

When we call it in `main`, it must be inside a try-catch block.

The exception is **successfully caught** by the general catch block.

Key Concepts

throw vs throws

throw → actually **throws the exception object now**.

throws → **declares** that the method may throw an exception later.

throw يخبر الكومبيوتر إن الميثود ممكن ترمي استثناء **throws**، برمي الاستثناء مباشرة.

Exception hierarchy

Throwable → the top class.

Exception (checked) & **RuntimeException** (unchecked) →

Error (serious problems).

ترجع في النهاية إلى **Exception** كل **Throwable**.

Checked vs Unchecked Exceptions

Checked → must **handle or declare** (e.g., **Exception**).

Unchecked → runtime only, no declaration needed (e.g., **IllegalArgumentException**).

ممكن تصير وقت التشغيل بس ما يلزم **Unchecked** ، لازم نكتبها أو نمسكها بالكود تصريح.

finally block

Always executed **after try/catch**.

Ensures cleanup like **closing connections**.

أو exception: ينفذ دائمًا مهما حصل return

Order of catch blocks

Catch **specific exceptions first**, then general later.

Catching parent first makes child **unreachable**, compiler error.

لازم الترتيب يكون من الخاص إلى العام.