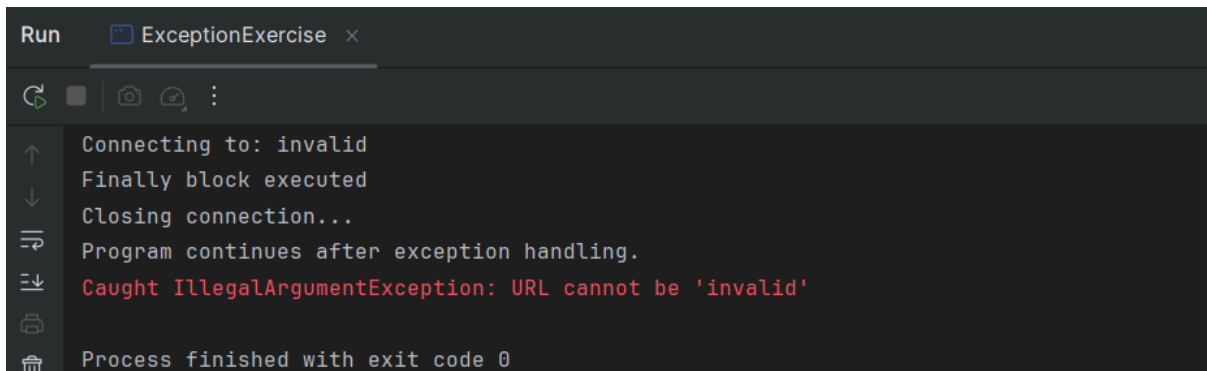


Step 1 — Run Starter Code ("invalid")

Code:

```
connection.connect("invalid");
```

Output:

A screenshot of an IDE's Run console window. The window has a title bar that says "Run" and "ExceptionExercise x". Below the title bar is a toolbar with icons for running, debugging, and other actions. The main area of the console shows the following output:

```
Connecting to: invalid
Finally block executed
Closing connection...
Program continues after exception handling.
Caught IllegalArgumentException: URL cannot be 'invalid'
Process finished with exit code 0
```

When we use `"invalid"`, the program throws an **Unchecked Exception** (`IllegalArgumentException`).

The program immediately goes to the **first catch block** that matches the exception type.

The **finally block** as we know always runs no matter what.

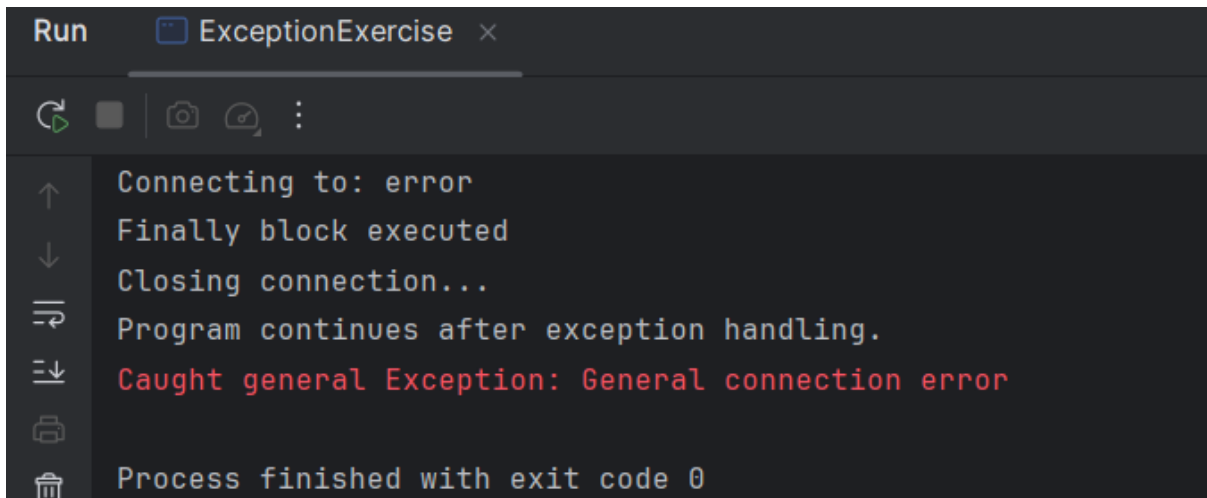
After handling the exception, the program continues running normally.

Step 2 — Use "error"

Code:

```
connection.connect("error");
```

Output:

A screenshot of an IDE's Run console window. The title bar says 'Run' and 'ExceptionExercise'. The console output shows the following lines: 'Connecting to: error', 'Finally block executed', 'Closing connection...', 'Program continues after exception handling.', 'Caught general Exception: General connection error' (in red), and 'Process finished with exit code 0'. On the left side of the console, there is a vertical toolbar with icons for stepping through code (up, down, step over, step into) and other actions like print and clear.

```
Run    ExceptionExercise  x
Connecting to: error
Finally block executed
Closing connection...
Program continues after exception handling.
Caught general Exception: General connection error
Process finished with exit code 0
```

When we use `"error"`, the program throws a **Checked Exception** (`Exception`).

It is caught by the **general catch block**.

The **finally block** still runs no matter what.

After handling the exception, the program continues normally.

Step 3 — Use a Valid URL ("abc")

Code:

```
connection.connect("abc");
```

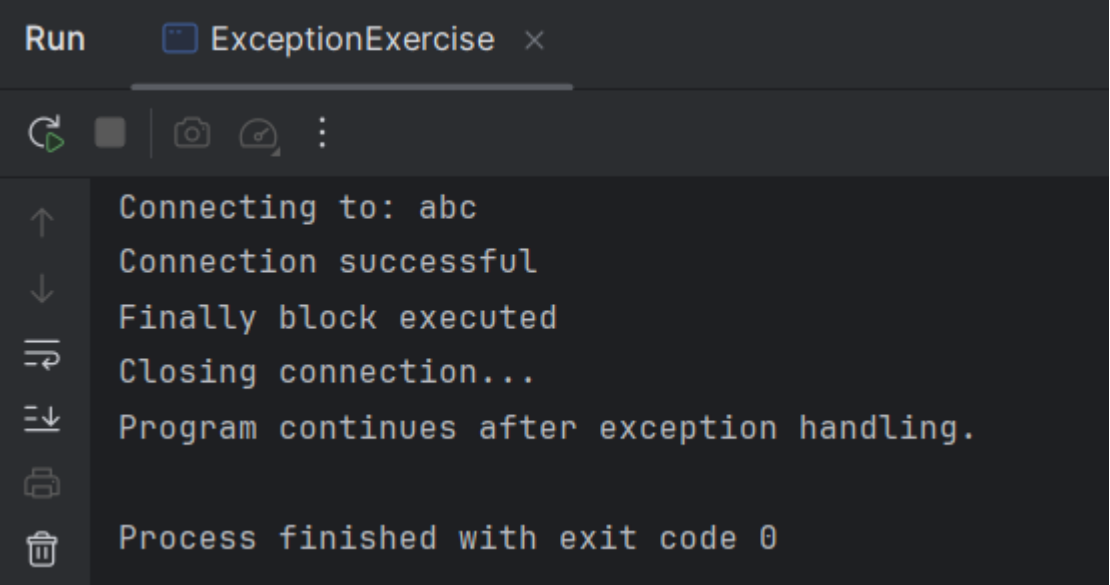
Output:

```
Connecting to: abc
Connection successful
Finally block executed
Closing connection...
Program continues after exception handling.
```

No exceptions are thrown when we use a valid URL like "abc".

The program runs normally, and the **finally block** still executes.

After that, the program continues running as usual.



```
Run  ExceptionExercise x
Connecting to: abc
Connection successful
Finally block executed
Closing connection...
Program continues after exception handling.
Process finished with exit code 0
```

Step 4 — Swap Catch Order

Code:

```
try {
    connection.connect("invalid");
} catch (Exception e) {
    System.err.println("Caught general Exception: " + e.getMessage());
} catch (IllegalArgumentException e) {
    System.err.println("Caught IllegalArgumentException: " + e.getMessage());
} finally {
    System.out.println("Finally block executed");
    connection.close();
}
```

Compiler Error:

error: exception IllegalArgumentException has already been caught

`IllegalArgumentException` is a **subclass of `Exception`**.

If we catch the general `Exception` first, the specific `IllegalArgumentException` catch **can never run**, so the compiler gives an error.

```
C:\Users\ReactUser\Raghad_java-github-lab\assignment-3\src\ExceptionExercise.java:12:9
java: exception java.lang.IllegalArgumentException has already been caught
```

Step 5 — Remove `throws Exception` from connect

Code:

```
public void connect(String url) {
    if("error".equals(url)) {
        throw new Exception("General connection error");
    }
}
```

Compiler Error:

```
C:\Users\ReactUser\Raghad_java-github-lab\assignment-3\src\ExceptionExercise.java:45:13
java: unreported exception java.lang.Exception; must be caught or declared to be thrown
```

Checked exceptions must be either **declared** with `throws` or **handled** using a try-catch block.

If we remove `throws Exception` and don't handle it inside the method, the **compiler gives an error**.

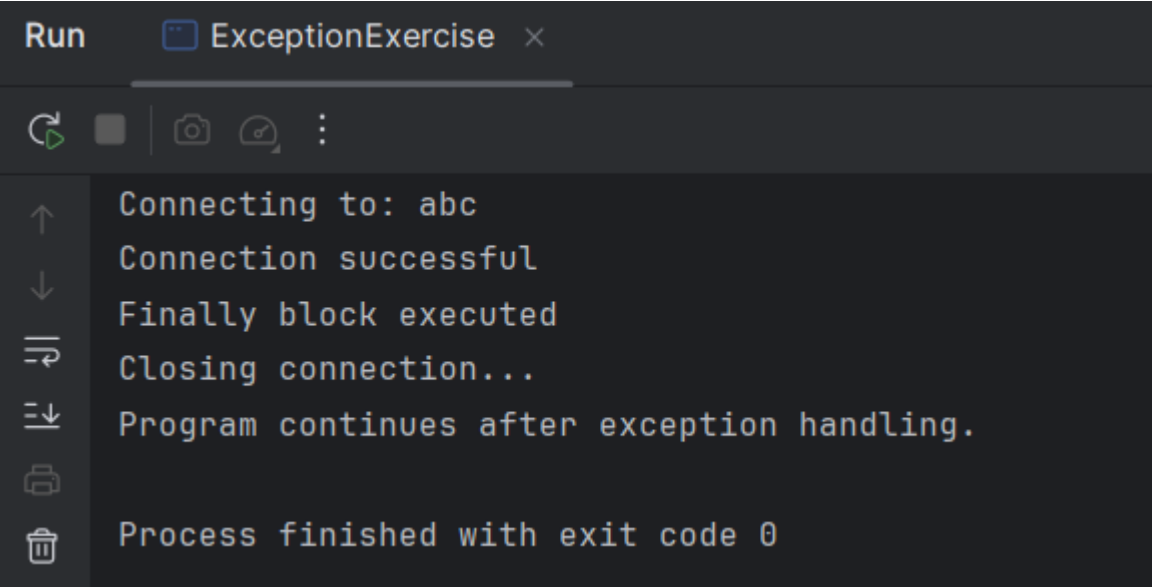
Step 6 — Add Method Throwing Checked Exception

Code:

```
public void testChecked() throws Exception {  
    System.out.println("Testing checked exception...");  
    throw new Exception("This is a test checked exception");  
}
```

In main:

```
try {  
    connection.connect("abc");  
    connection.testChecked();  
} catch (IllegalArgumentException e) {  
    System.err.println("Caught IllegalArgumentException: " + e.getMessage());  
} catch (Exception e) {  
    System.err.println("Caught general Exception: " + e.getMessage());  
} finally {  
    System.out.println("Finally block executed");  
    connection.close();  
}
```

Output:

```
Run  ExceptionExercise x  
Connecting to: abc  
Connection successful  
Finally block executed  
Closing connection...  
Program continues after exception handling.  
Process finished with exit code 0
```

The method `testChecked()` throws a checked exception.

When we call it in `main`, it **must be inside a try-catch** block.

The exception is **successfully caught** by the general catch block.

Key Concepts

throw vs throws

throw → actually **throws the exception object now**.

throws → **declares** that the method may throw an exception later.

throw يخبر الكومبايلر إن الميثود ممكن ترمي استثناء، **throws** يرمي الاستثناء مباشرة.

Exception hierarchy

Throwable → the top class.

Exception (checked) & **RuntimeException** (unchecked) →

Error (serious problems).

Throwable ترجع في النهاية إلى Exception كل.

Checked vs Unchecked Exceptions

Checked → must **handle** or **declare** (e.g., **Exception**).

Unchecked → runtime only, no declaration needed (e.g., **IllegalArgumentException**).

Checked exceptions ممكن تصير وقت التشغيل بس ما يلزم **Unchecked**، لازم نكتبها أو نمسكها بالكود **Checked exceptions**.
تصريح.

finally block

Always executed **after try/catch**.

Ensures cleanup like **closing connections**.

return أو exception: ينفذ دائماً مهما حصل

Order of catch blocks

Catch **specific exceptions first**, then general later.

Catching parent first makes child **unreachable**, compiler error.

.لازم الترتيب يكون من الخاص إلى العام