

Growing bacteria

Bacteria grow on the surface of the sphere starting at an arbitrary spot on the surface and growing out uniformly in all directions from that spot at a speed determined by the game.

The bacteria appear as a colored circular patch on the surface of the sphere.

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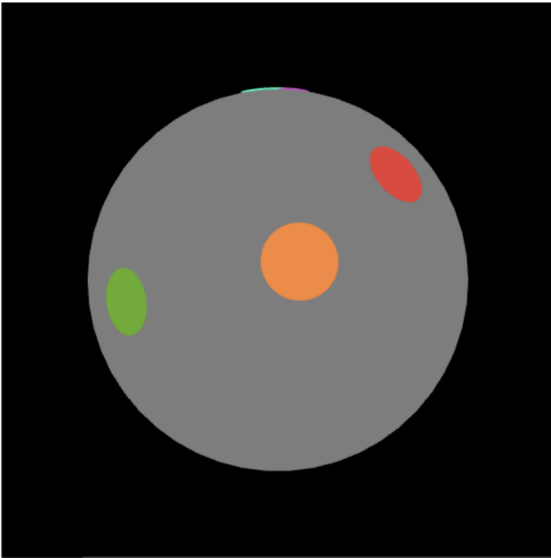
Try Again

Randomly generated bacteria with different colors

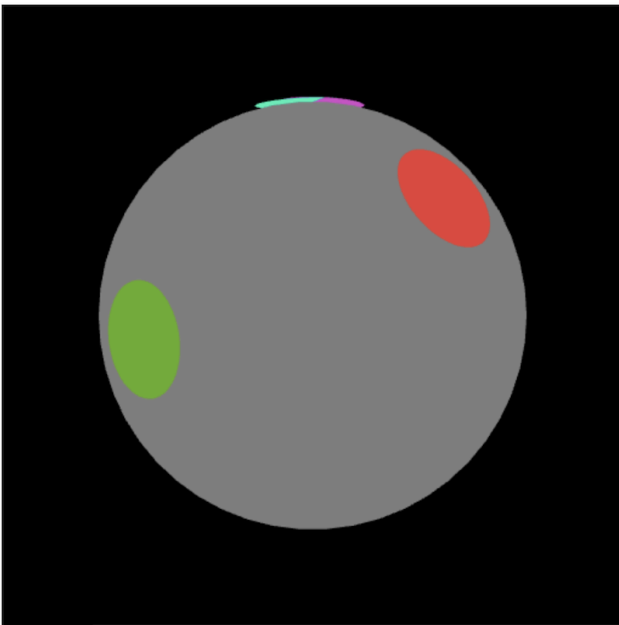
The game can randomly generate up to a fixed number = 10 of different bacteria randomly coloured.

The bacteria are killed every time a user clicks on them.

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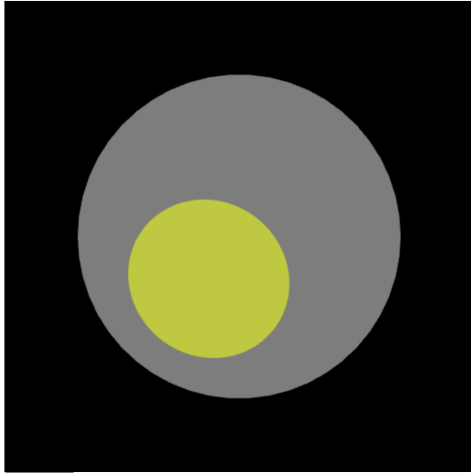
1



If any of the bacteria reaches max size before being killed the game wins,

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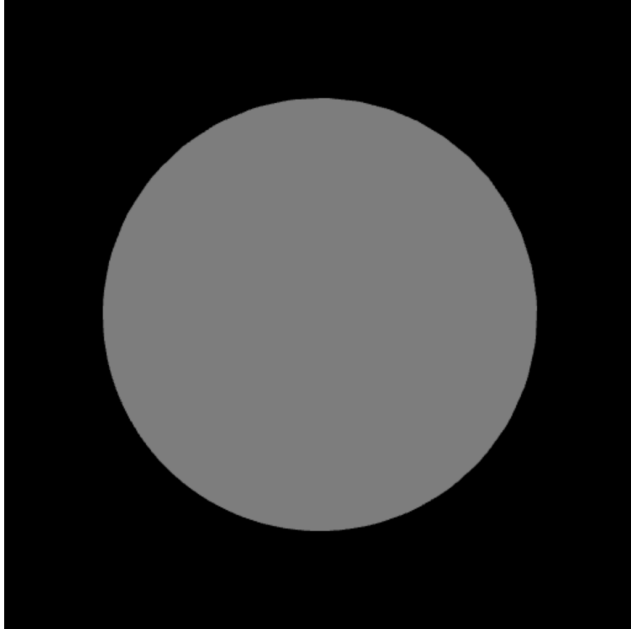
Bacteria win!



Try Again

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User wins!



Try Again

and the player wins if bacteria are poisoned before they reach max size.