

# Assignment 2: Matrix

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## Logistics

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- The assignment is meant to be done individually.
- The **deadline** for this assignment is **11:59 PM on Oct 27, 2023, PDT**.
- Academic dishonesty is unacceptable and will not be tolerated in this course.
- **Last Modified:** Oct 13, 2022

## Get Started

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To get started, please download the zip file from Canvas and follow the structure and submission guidelines below.

## Repository Structure

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After you unzip the zip file downloaded above, you should get the following files and folders:

### README.pdf

Problem description and requirements

### Assignment\_Project

The assignment project folder. It contains `out` and `src` folders.

`out/artifacts/Assignment_Project_jar` is where you should put your JAR file.

In `src/Matrix/Matrix.java`, the template for this assignment is provided. You should implement each method as requested in this description to complete each task.

We also provide a sample test script in `src/SampleTest.java` to let you test your implementation conveniently.

## Submission Instructions

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- During implementing this assignment:
  - **Please do not modify the repository structure**
  - **Please do not change the template we provide to you**

A simple way to check two requirements above is to run the sample tests we provided to you.

**Failing to obey this rule may lead to penalty on your final score!**

- In this project, you don't have to create a JAR file in your submission. We will use our own script (similar to `src/SampleTest.java`) to test your class `Matrix` assignment.

- In order to run the sample test script in `src/SampleTest.java`, you will need to:
  - Create an artifact configuration for the JAR
    - From the main menu, select `File | Project Structure` and click `Artifacts`.
    - Click `+`, point to `JAR` and select `From modules with dependencies`.
    - To the right of the `Main Class` field, click and select `SampleTest`
    - Apply the changes and close the dialog.
  - Build the JAR artifact
    - From the main menu, select `Build | Build Artifacts`.
    - Point to `SampleTest.jar` and select `Build`.
    - If you now look at the `out/artifacts` folder, you'll find your JAR there.
- After you complete this assignment, please zip up this project folder into `Assignment_Project.zip`.
- Finally, upload it to Canvas under Assignment 2 submission link.
- Sample tests are only for clearer explanation and simple testing during your implementation. **Passing all the sample tests does not mean you will get a full score.** You need to read the description carefully, and think it comprehensively when implementing this assignment.
- Another set of test cases will be used to evaluate your assignment after due. But don't worry. All the test cases will strictly follow this description.

## General Description

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Matrix is a very important form to represent numerical data. In this assignment, you are required to implement a class called `Matrix` with basic functionalities. In detail, you need implement:

- input/output
- Basic arithmetic operations, such as
  - Addition
  - Subtraction
  - Matrix/Scalar Multiplication
  - Scalar Division
  - Equalization
  - Transposition
- Matrix indexing
- Matrix determinant

### Notice:

- **Complete the tasks in sequence.** Task 2, 3 and 4 depend on Task 1 as input and output. Therefore, please complete the tasks of Assignment 2 in sequence.

- Through the whole assignment 2, elements in matrices must be presented and stored in `double` data type.
- Please note that **all the arguments are valid**. In the other word, it is not necessary for you to pre-check the values and raise exceptions.
- Third-party libraries and/or JDKs with built-in matrix data types operations are **forbidden**.
- In order to avoid possible abuse of third-party libraries and/or JDKs with built-in matrix data types operations, we will use OpenJDK-21 for evaluation. It's recommended that you use the same JDK in your implementation process.

## Task 1: Matrix Input and Output

In this task, you need to implement basic inputs and outputs for the self-defined class `Matrix`.

### Task 1.1: Load the Matrix in

In order to do matrix operation, you first need to load it in. Therefore, in this task, you need to implement the Constructor of class `Matrix` in order to load the matrix in, and store it inside the class.

The printing format follows the format defined below using [EBNF](#) form.

```
1 Matrix = {blank} "[" {blank} Rows {blank} "]" {blank} | {blank} "[" {blank} "]" {blank} ;
2 Rows = {blank} Row {blank} | {blank} Row {blank} ";" {blank} Rows {blank} ;
3 Row = {blank} element {blank} | {blank} element {blank} "," {blank} Row {blank} ;
4 element = double;
5 blank = " " | "\n" | "\r" | "\t";
```

To make it simple, you should output the matrix in the format of:

```
1 [Matrix[0][0],Matrix[0][1],...,Matrix[0][n-1];Matrix[1][0],...,Matrix[1][n-1];...;Matrix[m01][0],...,Matrix[n-1][n-1]]
```

**Notice that redundant blanks may appear anywhere inside an expression.**

If you are still confused about definition of sparse representation and its expression, please read the appendix, take a view of given test cases and take discussion and lab sessions of Week 3 for more details.

## Input and Output

### Input

- `m`: row number of the matrix. It should be a positive integer.
- `n`: column number of the matrix. It should be a positive integer.
- `expr`: expression of the matrix. It should be `String`.

## Output

There will be no output for this task.

## Task 1.2: Print the Matrix out

In this task, you should implement the method `print()` in order to make it possible to print the matrix out.

The printing format follows the similar format with the input format of Task 1.1 defined below using [EBNF](#) form.

```
1 Matrix = "[" Rows "]" | "[" "]" ;
2 Rows = Row | Row ";" Rows ;
3 Row = element | element "," Row ;
4 element = double;
```

To make it simple, you should output the matrix in the format of:

```
1 [Matrix[0][0],Matrix[0][1],...,Matrix[0][n-1];Matrix[1][0],...,Matrix[1][n-1];...;Matrix[m01][0],...,Matrix[n-1][n-1]]
```

Where `Matrix[i][j]` means the value of the element on  $i$ -th row,  $j$ -th column.

Notice that redundant blanks **may not** appear anywhere inside a valid output expression.

## Input and Output

### Input

There will be no input

### Output

You should output a string following the format defined above.

- Notice that **all the numbers must keep 5 digits after decimal**
  - hint: use `String.format`.

## Task 2: Matrix Arithmetic Operations

In this task, you need to implement basic operations for the self-defined class `Matrix`.

### Task 2.1: Matrix Addition and Subtraction

Implement methods `add()` and `sub()` for class `Matrix`.

## Input and Output

### Input

`other`: class `Matrix`

### Output

`res`: class `Matrix`

## Task 2.2: Matrix Multiplication

Implement method `mul()` for class `Matrix`.

There are 2 circumstances for matrix multiplication:

- Multiplication between 2 matrices
- Multiplication between one matrix and a scalar (which is `double`)

## Input and Output

### Input

`other`: class `Matrix` or scalar (`double`)

### Output

`res`: class `Matrix`

## Task 2.3: Matrix Scalar Division

Implement method `div()` for class `Matrix`.

## Input and Output

### Input

`other`: scalar (`double`)

### Output

`res`: class `Matrix`

## Task 2.4: Matrix Equalization

Implement method `isEq()` for class `Matrix` to judge whether the given matrix (`other`) is identical with each other.

## Input and Output

### Input

`other`: class `Matrix`

### Output

`isEqual`: boolean

## Task 2.5: Matrix Transpose

Implement method `transpose` for class `Matrix` to calculate the transposed matrix.

## Input and Output

### Input

No input for this task

### Output

`res`: class `Matrix`

## Task 3: Matrix Indexing

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In this task, you need to implement method `getElements()` and `setElements()` so that part of the class `Matrix` could get accessed or modified.

The following are tasks you need to do (`x` is an instance of `Matrix` class):

- `x.getElements(row_num)` returns the `row_num`-th row (starting at `0`) which is also a matrix
  - **Input:**
    - `row_num`: integer
  - **Output:**
    - `res`: class `Matrix`
- `x.getElements(row_num, col_num)` returns the element at the `row_num`-th row and `col_num`-th column
  - Please return the result in `String` and **keep it 5 digits after decimal**.
  - **Input:**
    - `row_num`: integer
    - `col_num`: integer
  - **Output:**
    - `res`: `String`
- `x.setElements(row_num, other)` replaces the `row_num`-th row by the Matrix `other`

- `other` only has one row
- **Input:**
  - `row_num`: integer
  - `other`: class `Matrix`
- **Output:**
  - There will be no output for this task.
- `x.setElements(row_num, col_num, other)` replaces the element at the `row_num`-th row and `col_num`-th column by the `double` float `other`
  - **Input:**
    - `row_num`: integer
    - `col_num`: integer
    - `other`: `double`
  - **Output:**
    - There will be no output for this task.

Please note that **all the arguments are valid**. In the other word, it is not necessary for you to pre-check the values and raise exceptions.

## Task 4: Matrix Determinant

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In this task, you need to calculate the determinant of the matrix stored in the class `Matrix`.

### Input and Output

- Input:
  - There will be input
- Output:
  - `det`: `String`
  - For the value of `det`, please **keep 5 digits after decimal**.
    - hint: use `String.format`.