Some One

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EXPERIENCE

Software Engineer Intern

June 2019 - July 2019

Company | Location

Built an application to manage an end-to-end spear phishing campaign for Company client using Python. Developed shell scripts to automate several key tasks for data collection and survey.

Key Accomplishments:

- Developed code that was added to Company code repository for future use.
- Received huge praise from Company client for the successful completion of the spear-phishing campaign including developing, debugging and designing the entire application.
- Modified the company's approach to such assignments by innovating the entire process increasing efficiency and decreasing complexity and time.

EDUCATION

Some Uni, Location

| Bachelors in Computer Science

June 2016 - July 2020

- Team Captain Basketball (2019), Sports Secretary CS (2018), 3rd prize in debate competition (2019).
- Coursework in Data Structures and Algorithms and Database Management Systems.

PROJECTS

Project 1 2019-2020

A program to determine the student engagement levels in a classroom using facial emotion cues. Coded in Python and Machine Learning and Computer Vision algorithms like Haar Cascade, CNN, etc.

Android Mobile Application

2020

Mobile application to take notes or maintain a journal with Firebase support. Coded in Java using Android Studio including front-end UI, back-end with FireStore DB and MySQL DB, etc.

SKILLS

Languages: Python, C, C++, Java.

Databases: SQL, FireStore (NoSQL).

Tools: Google Cloud Platform, Linux, GitHub, Numpy, Pandas, TensorFlow.

CERTIFICATIONS

Google Cloud Platform: Core Infrastructure (by Google Cloud/ Coursera.org)	2020
 Neural Networks and Deep Learning (by deeplearning.ai) 	2019
Introduction to TensorFlow (by Google Cloud)	2019
Machine Learning (by Stanford University/ Coursera.org)	2019