

# RAGHAV SABOO

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🐙 raghs2000

🌐 www.raghs2000.github.io

## • TECHNICAL SKILLS

### LANGUAGES, FRAMEWORKS AND TOOLS

Java, Python, Javascript, C, Django, Git, Swift, Racket, HTML/CSS

### GENERAL SKILLS

Coding, Web Development, UI Design, Graphic Design

## • PROJECTS

### FOUNDER'S DAY APP

HTML/CSS/Javascript

Oct 2017

- Developed a **web app** for the annual Founder's day event in my high school
- The app provided the users with **interactive maps**, **elaborate schedule of events** and the **e-versions of all publications**
- Registered **600+ users** over a span of 2 days

### DOON SCHOOL FANTASY LEAGUE

HTML/CSS/Python

Nov 2018

- Designed an **UI** for an online fantasy league for the Inter-House basketball competition
- Implemented algorithms using **Django** to **determine the MVP** of the contest
- Registered **200+ users** over the span of the contest

### OUTING MANAGEMENT PORTAL

JAVA

Dec 2018

- Built a **prototype GUI** to maintain a log of the outings taken by the students of a boarding school
- Users can **create**, **view** and **edit records** which include the **date**, **time** and **purpose** of each outing taken by a student

### CRYPT ENCRYPTOR

JAVA

Apr 2019

- Developed a program that encrypts text (and text files) using an algorithm similar to that of the famed '**Enigma**'

## • LEADERSHIP

- Served in the capacity of a **School Prefect** and as a part of the **decision-making prefect council**
- Lead **3 editorial teams** in the capacity of a **Chief-of-Production** and overlooked the **editing**, **designing** and the **general logistics** of the **6 issues** that were published in my tenure

## • EDUCATION

### UNIVERSITY OF WATERLOO

Anticipated 2024

Pursuing Bachelor of Computer Science

Obtained a GPA of **3.84/4** in 1A

Faculty average **91%**