

## Ex No: 1

## Implementation of List ADT

A List is a sequence of zero or more elements of a given data type, usually represented by  $a_1, a_2, a_3, \dots, a_n$ , where  $n \geq 0$ .

Common operations on List ADT are:

insert(List, item) - inserts an item into the list (*at first position, anywhere, at last position*)

find (List, key) - searches an item in the list

delete(List, pos) - deletes an item from the list, given a position

delete(List, key) - deletes an item from the list, given an item

first(List) - returns the first item in the list

last(List) - returns the last item in the list

prev(List) - returns the previous item in the list

next(List) - returns the next item in the list

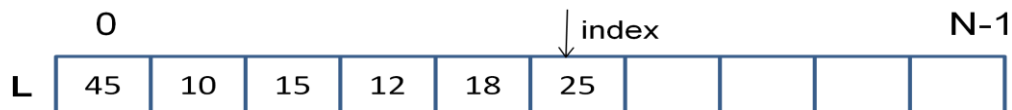
isEmpty(List) - returns true if the list is empty

isFull(List) - returns true if the list is full

**Aim:** To create a list of numbers using insert, find and delete List ADT

### Procedure:

(i) Array is used for implementation, **L** is the name of list, **N** is the max size of list, **index** tracks the last position of items in the list.



**insertAnywhere**(L, index, pos, x) // pos tells where to insert, x tells what to insert

begin

increment index by 1;

loop

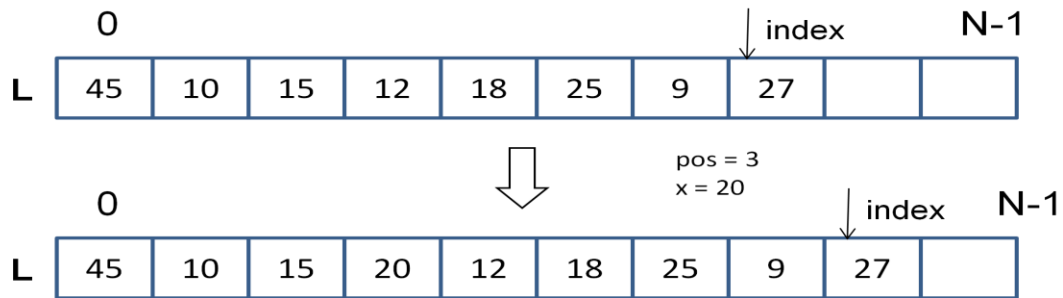
move elements right such that **[pos] to [pos+1], ..... [index-1] to [index]**

end loop

L[pos] = x;

return L;

end



**find**( $L, x$ )                      //  $x$  tells what to search

begin

  for  $i=0$  to index

    if  $L[i]$  equals  $x$

      print  $x$  is found in  $i^{\text{th}}$  position

      break;

    else

      continue;

  end for

  if ( $i$  is greater than index)

    print "x is not found";

end

**deleteAnywhere**( $L, \text{index}, \text{pos}$ )      //  $\text{pos}$  tells where to delete

begin

$x = L[\text{pos}]$ ;

  loop

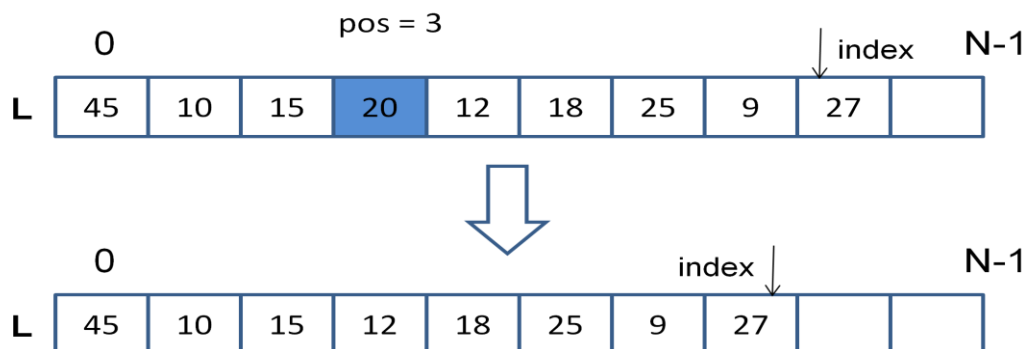
    move elements left such that **[pos+1] to [pos], ..... [index] to [index-1]**

  end loop

  decrement index by 1;

  return  $x$ ;

end



(ii) Structure is used for implementation, where the array is one of the items in it, **L** is the name of list, **N** is the max size of list, **index** tracks the last position of items in the list.

**Pseudo code:**

```
#define N 10
struct list
{
    int item[N];
    int index;
} L;

insert(struct list *l, int x)
{
    l->index++;
    l->item[l->index] = x;
}

int main()
{
    ...
    scanf("%d",&x);
    // item to be inserted
    insert(&L, x);
}
```

**Result:** Thus the list of odd numbers was created using arrays in C with different List ADT operations.

**Sample Questions, but not limited to:**(Use arrays or array of structures for implementation)

- Create a list of TamilNadu tourism places. Write suitable functions such that the program insert a new place, searches a given place and deletes any place from the list.
- Create a list of Indian States and their capitals. Write suitable functions such that the program insert a new state/capital, searches a given state/capital by its capital/state and deletes any place from the list.
- Create a list of student details like RegNo, Name, marks of 5 subjects. Write suitable functions such that the program inserts a new student details, searches any student data, and deletes any student data from the list. Calculate total marks of each student and find the class average.
- Create a list of employee details like EmpNo, Name, salary (*basic, HRA, IncomeTax*). Write suitable functions such that the program inserts a new employee details, searches any employee data, and deletes any employee data from the list. Calculate gross and net salary for each employee.

**Assessment Rubrics for Ex 1:**

Parameters	Max Marks	Actual Marks
Uniqueness of the problem selection	10	
Diagrammatic Representation	10	
Code & Output - 1 (i) Arrays 1 (ii) Array of Structures	10	
Viva (Online Quiz)	10	
Adherence to the template for documentation (Record)	10	
<b>Total</b>	50	

	<b>Staff Signature</b>	
--	------------------------	--