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Task-1: System calls for File I/O

★ [R-1]:

Create system call: `int Create(char *name)`

```

148
149
150     case SC_Create:
151         //printf("Create() system call is called \n");
152         {
153             int start = (int)kernel->machine->ReadRegister(4);
154             char filename[60];
155             get_parameter(filename, start);
156             int create_status = open(filename, O_CREAT|O_RDWR|O_TRUNC, S_IRWXU);
157             if(create_status == -1){
158                 kernel->machine->WriteRegister(2, -1);
159             }else{
160                 kernel->machine->WriteRegister(2, 1);
161             }
162         }
163         break;
164
165

```

Open system call: `OpenFileId Open(char *name)`

```

165
166
167     case SC_Open:
168         //printf("Open() system call is called\n");
169         {
170             int start = (int)kernel->machine->ReadRegister(4);
171             char filename[60];
172             get_parameter(filename, start);
173             int fd = open(filename, O_RDWR);
174             if(fd == -1){
175                 kernel->machine->WriteRegister(2, -1);
176             }else{
177                 kernel->machine->WriteRegister(2, (int)fd);
178             }
179         }
180         break;
181

```

Write system call: int Write(char *buffer, int size, OpenFileId id)

```
132
133
134     case SC_Write:
135         //printf("Write system call made by %s\n", kernel->currentThread->getName());
136         {
137             int buf_addrs = (int)kernel->machine->ReadRegister(4);
138             int size = (int)kernel->machine->ReadRegister(5);
139             int dest_addrs = (int)kernel->machine->ReadRegister(6);
140             //cout<<"Write address: "<<buf_addrs<<endl;
141
142             int byte_count = SysWrite(buf_addrs, size, dest_addrs);
143             kernel->machine->WriteRegister(2, byte_count);
144         }
145
146         break;
147
```

SysWrite() function

```
52
53 //-----
54 // Write System call
55 // Read 'size' amount of bytes from 'buf_addrs' and
56 //write it to 'dest_addrs' and return the number of
57 //bytes actually written to 'dest_buf'
58
59 int SysWrite(int buf_addrs, int size, int dest_addr){
60     int i = -1;
61     char* content = (char*)malloc((size+2) * sizeof(char));
62
63     int len = get_parameter(content, buf_addrs);
64     if(dest_addr == ConsoleOutput){
65         if(len < 0){
66             return -1;
67         }else{
68             cout << content;
69             return len;
70         }
71     }else{
72         int byte_count = write(dest_addr, content, size);
73         if(byte_count < 0){
74             return -1;
75         }else{
76             return byte_count;
77         }
78     }
79     free(content);
80     return i;
81 }
82
```

Read system call: int Read(char *buffer, int size, OpenFileId id)

```
109     */
110     case SC_Read:
111         //printf("Read system call made by %s\n", kernel->currentThread->getName());
112         {
113             int buffer = (int)kernel->machine->ReadRegister(4);
114             int size = (int)kernel->machine->ReadRegister(5);
115             int file_id = (int)kernel->machine->ReadRegister(6);
116
117             char* unix_buf = (char*)malloc((size+2) * sizeof(char));
118             int bytes_read = read(file_id, (char *)unix_buf, size);
119
120             if(bytes_read < 0){
121                 kernel->machine->WriteRegister(2, -1);
122             }else{
123                 for(int i = 0; i< bytes_read; i++){
124                     kernel->machine->WriteMem(buffer+i, 1, unix_buf[i]);
125                 }
126                 kernel->machine->WriteRegister(2, (int)bytes_read);
127             }
128
129             free(unix_buf);
130         }
131         break;
132
```

Close system call: int Close(OpenFileId id)

```
184
185     case SC_Close:
186         //printf("Close() system call is called\n");
187         {
188             int fd = (int)kernel->machine->ReadRegister(4);
189             if(close(fd) == 0){
190                 kernel->machine->WriteRegister(2, 0);
191             }else{
192                 kernel->machine->WriteRegister(2, -1);
193             }
194         }
195         break;
196
```

Helper function to extract filename: void get_parameter(char *filename, int start_addr)

```
16
17 //-----
18 //get_parameter
19 //given the start address of the parameter, extract the name of the
20 //parameter/filename
21
22 int get_parameter(char *filename, int start_addr){
23     int ch, i = 0;
24     if(kernel->machine->ReadMem(start_addr, 1, &ch)){
25         while((char(ch) != '\0')){
26             filename[i] = (char)ch;
27             i++;
28             start_addr++;
29             kernel->machine->ReadMem(start_addr, 1, &ch);
30         }
31         filename[i] = '\0';
32         return i;
33     }else{
34         return -1;
35     }
36     return -1;
37 }
38
```

★ [R-2]: Testing

1. Test files:

- file-test0.c : file-test0.c will create a new file 'file-test0.txt' using Create() system call and opens the file using Open() system call if the file is successfully created. Then using the file id of the file, the message-'Hello from file-test0' is written to the file mentioned by the file descriptor. Once finished, the file is closed using the Close() system call.
- file-test1.c: file-test1.c creates a file-test1.txt file and opens it using Open(). Then 'Opened file-test1.txt' is written to ConsoleOutput. Then program tries to open nofile.txt. Since the file does not exist, 'File doesn't exist' message is printed to ConsoleOutput.
- file-test2.c: file-test2.c first creates file-test2.txt and it is opened. Then the message - 'Hello from file-test2' is written to the file 5 times and closed. Then again it is opened and a new file test-file2a.txt is created and opened. Then contents of the file-test2.txt is read using Read() system call and data is written to file-test2a.txt using Write() system call with help of a buffer. Then both the files are closed.
- file-test3.c: file-test3.c first creates file-test3.txt and opens it. Then 'Hello from file-test3' message is written to the file. Then number of bytes written to the file is written to ConsoleOutput. Then file is closed.

2. Features tested in each test program

- file-test0.c : Create(), Open(), Write(), Close()
- file-test1.c : Create(), Open(), Write(), Close()
- file-test2.c : Create(), Open(), Read(), Write(), Close()

- file-test3.c : Create(), Open(), Write(), Close()

3. Run

file-test0.c

```
rgbhat@lcs-vc-cis486-2:~/PA/pa6/student/nachos/code/build.linux$ ./nachos -x ../test-pa/file-test0
Process exited normally
^C
Cleaning up after signal 2
rgbhat@lcs-vc-cis486-2:~/PA/pa6/student/nachos/code/build.linux$ ls
addrspace.o  directory.o  filesystem.o  machine.o  nachos      scheduler.o  synch.o      translate.o
alarm.o      DISK_0      file-test0.txt  main.o     network.o  stats.o      sysdep.o
bitmap.o     disk.o      interrupt.o    Makefile   openfile.o  switch.o     thread.o
console.o    exception.o  kernel.o      Makefile.dep  pbitmap.o  synchconsole.o  threadtest.o
debug.o      filehdr.o   libtest.o     mipssim.o   post.o     synchdisk.o   timer.o
rgbhat@lcs-vc-cis486-2:~/PA/pa6/student/nachos/code/build.linux$ cat file-test0.txt
Hello from file-test0
Hello from file-test0
Hello from file-test0
Hello from file-test0
Hello from file-test0
rgbhat@lcs-vc-cis486-2:~/PA/pa6/student/nachos/code/build.linux$ |
```

file-test0.c will create a new file 'file-test0.txt' using Create() system call and opens the file using Open() system call if the file is successfully created. Then using the file id of the file, the message- 'Hello from file-test0' is written to the file mentioned by the file descriptor. Once finished, the file is closed using the Close() system call.

file-test1.c

```
rgbhat@lcs-vc-cis486-2:~/PA/pa6/student/nachos/code/build.linux$ ./nachos -x ../test-pa/file-test1
Opened file-test1.txt

File doesn't exist

Process exited abnormally with status 1
^C
Cleaning up after signal 2
rgbhat@lcs-vc-cis486-2:~/PA/pa6/student/nachos/code/build.linux$ ls
addrspace.o  directory.o  filesystem.o  machine.o  nachos      scheduler.o  synch.o      translate.o
alarm.o      DISK_0      file-test1.txt  main.o     network.o  stats.o      sysdep.o
bitmap.o     disk.o      interrupt.o    Makefile   openfile.o  switch.o     thread.o
console.o    exception.o  kernel.o      Makefile.dep  pbitmap.o  synchconsole.o  threadtest.o
debug.o      filehdr.o   libtest.o     mipssim.o   post.o     synchdisk.o   timer.o
rgbhat@lcs-vc-cis486-2:~/PA/pa6/student/nachos/code/build.linux$ cat file-test1.txt
rgbhat@lcs-vc-cis486-2:~/PA/pa6/student/nachos/code/build.linux$ |
```

file-test1.c creates a file-test1.txt file and opens it using Open(). Then 'Opened file-test1.txt' is written to ConsoleOutput. Then program tries to open nofile.txt. Since the file does not exist, 'File doesn't exist' message is printed to ConsoleOutput.

file-test2.c

```

rgbhat@lcs-vc-cis486-2:~/PA/pa6/student/nachos/code/build.linux$ ./nachos -x ../test-pa/file-test2
Process exited normally
^C
Cleaning up after signal 2
rgbhat@lcs-vc-cis486-2:~/PA/pa6/student/nachos/code/build.linux$ ls
addrspace.o  directory.o  fileysys.o    libtest.o    mipssim.o    post.o        synchdisk.o  timer.o
alarm.o      DISK_0       file-test2a.txt machine.o     nachos        scheduler.o   synch.o      translate.o
bitmap.o     disk.o       file-test2.txt main.o        network.o     stats.o       sysdep.o     thread.o
console.o    exception.o  interrupt.o   Makefile     openfile.o   switch.o      threadtest.o
debug.o      filehdr.o   kernel.o     Makefile.dep pbitmap.o    synchconsole.o
rgbhat@lcs-vc-cis486-2:~/PA/pa6/student/nachos/code/build.linux$ cat file-test2.txt
Hello from file-test2
Hello from file-test2
Hello from file-test2
Hello from file-test2
Hello from file-test2
rgbhat@lcs-vc-cis486-2:~/PA/pa6/student/nachos/code/build.linux$ cat file-test2a.txt
Hello from file-test2
Hello from file-test2
Hello from file-test2
Hello from file-test2
Hello from file-test2
rgbhat@lcs-vc-cis486-2:~/PA/pa6/student/nachos/code/build.linux$ |

```

file-test2.c first creates file-test2.txt and it is opened. Then the message – ‘Hello from file-test2’ is written to the file 5 times and closed. Then again it is opened and a new file test-file2a.txt is created and opened. Then contents of the file-test2.txt is read using Read() system call and data is written to file-test2a.txt using Write() system call with help of a buffer. Then both the files are closed.

file-test3.c

```

rgbhat@lcs-vc-cis486-2:~/PA/pa6/student/nachos/code/build.linux$ ./nachos -x ../test-pa/file-test3
Number of Characters Written is 22
Number of Characters Written is 22
Number of Characters Written is 22
Number of Characters Written is 22
Number of Characters Written is 22
Process exited normally
^C
Cleaning up after signal 2
rgbhat@lcs-vc-cis486-2:~/PA/pa6/student/nachos/code/build.linux$ ls
addrspace.o  directory.o  fileysys.o    machine.o    nachos        scheduler.o   synch.o      translate.o
alarm.o      DISK_0       file-test3.txt main.o        network.o     stats.o       sysdep.o     thread.o
bitmap.o     disk.o       interrupt.o   Makefile     openfile.o   switch.o      threadtest.o
console.o    exception.o  kernel.o     Makefile.dep pbitmap.o    synchconsole.o
debug.o      filehdr.o   libtest.o    mipssim.o   post.o        synchdisk.o  timer.o
rgbhat@lcs-vc-cis486-2:~/PA/pa6/student/nachos/code/build.linux$ cat file-test3.txt
Hello from file-test3
Hello from file-test3
Hello from file-test3
Hello from file-test3
Hello from file-test3
rgbhat@lcs-vc-cis486-2:~/PA/pa6/student/nachos/code/build.linux$ |

```

file-test3.c first creates file-test3.txt and opens it. Then ‘Hello from file-test3’ message is written to the file. Then number of bytes written to the file is converted to string and it is written to ConsoleOutput along with the message ‘Number of Characters Written is’. Then file is closed.

✶ [R-3]: write-test.c

```
1 #include "syscall.h"
2
3 int main()
4 {
5
6     int i, j;
7     OpenFileId output = ConsoleOutput;
8     char* name = "Raghunandan Bhat\n";
9     char* date = "04/29/22\n";
10
11     for (i = 0; i < 10; i++)
12     {
13         Write(name, 20, output);
14         Write(date, 10, output);
15         for (j = 0; j < 10000; j++);
16     }
17     Exit(0);
18 }
```

Changes in Makefile

```
114
115 ifeq ($(hosttype),unknown)
116 PROGRAMS = unknownhost
117 else
118 # change this if you create a new test program!
119 PROGRAMS = add halt shell matmult sort segments read write read-write prog1 prog2 exit-test0 exit-test1 file-test0 f
           ile-test1 file-test2 file-test3 prog3 prog3b prog4 prog5 write-test
120 endif
121
```

```
246
247 ## write-test
248 write-test.o: write-test.c
249     $(CC) $(CFLAGS) -c write-test.c
250 write-test: write-test.o start.o
251     $(LD) $(LDFLAGS) start.o write-test.o -o write-test.coff
252     $(COFF2NOFF) write-test.coff write-test
253
254
```

Output: ./nachos -x ../test-pa/write-test

```
rgbhat@lcs-vc-cis486-2:~/PA/pa6/student/nachos/code/build.linux$ ./nachos -x ../test-pa/write-test
Raghunandan Bhat
04/29/22
Raghunandan Bhat
04/29/22
Raghunandan Bhat
04/29/22
Raghunandan Bhat
04/29/22
Raghunandan Bhat
04/29/22
Raghunandan Bhat
04/29/22
Raghunandan Bhat
04/29/22
Raghunandan Bhat
04/29/22
Raghunandan Bhat
04/29/22
Raghunandan Bhat
04/29/22
Raghunandan Bhat
04/29/22
Process exited normally
^C
Cleaning up after signal 2
rgbhat@lcs-vc-cis486-2:~/PA/pa6/student/nachos/code/build.linux$ |
```

✪ [R-4]:

1. file-test4.c


```

1 #include "syscall.h"
2 #include "stdbool.h"
3
4 int tostring(char str[], int num)
5 {
6     int i, rem, len = 0, n;
7     bool isNegative = false;
8
9     if(num < 0){
10         isNegative = true;
11         len++;
12         num = (-1) * num;
13     }
14     if(num == 0){
15         str[0] = 0 + '0';
16         len++;
17     }
18
19     n = num;
20     while (n != 0)
21     {
22         len++;
23         n /= 10;
24     }
25
26     if(isNegative){
27         for (i = 0; i < len-1; i++)
28         {
29             rem = num % 10;
30             num = num / 10;
31             str[len - (i + 1)] = rem + '0';
32         }
33         str[0] = '-';
34     }else{
35         for (i = 0; i < len; i++)
36         {
37             rem = num % 10;
38             num = num / 10;
39             str[len - (i + 1)] = rem + '0';

```

```

40     }
41 }
42
43 str[len] = '\0';
44 return len+1;
45 }
46
47

```

```

48 int main(){
49
50     int read_bytes = 0, length = 0;
51     char* str = "Hello from test-file4\n";
52     OpenFileId id, close_id, open_id;
53     char buffer[100];
54     char nofbytes[100];
55
56     if(Create("file-test4.txt") < 0){
57         Write("Error creating file\n", 21, ConsoleOutput);
58         Exit(1);
59     }
60
61     id = Open("file-test4.txt");
62     if(id < 0){
63         Write("Error opening file\n", 20, ConsoleOutput);
64         Exit(1);
65     }else{
66         Write(str, 22, id);
67     }
68     Close(id);
69
70     open_id = Open("file-test4.txt");
71     if(open_id > 0){
72         read_bytes = Read(&buffer, 22, open_id);
73         if(read_bytes > 0){
74             Write("Read(): Successful: read ", 25, ConsoleOutput);
75             length = toString(&nofbytes, read_bytes);
76             Write(&nofbytes, length, ConsoleOutput);
77             Write(" bytes\n", 7, ConsoleOutput);
78         }else{
79             Write("Read(): Failed: returned ", 25, ConsoleOutput);
80             length = toString(&nofbytes, read_bytes);
81             Write(&nofbytes, length, ConsoleOutput);
82             Write("\n", 1, ConsoleOutput);
83         }
84     }
85
86     close_id = Close(open_id);

```

```

86     close_id = Close(open_id);
87
88     if(close_id < 0){
89         Write("Close(): Failed: returned ", 26, ConsoleOutput);
90         length = toString(&nofbytes, close_id);
91         Write(&nofbytes, length, ConsoleOutput);
92         Write("\n", 1, ConsoleOutput);
93     }else{
94         Write("Close(): Successful: returned ", 30, ConsoleOutput);
95         length = toString(&nofbytes, close_id);
96         Write(&nofbytes, length, ConsoleOutput);
97         Write("\n", 1, ConsoleOutput);
98     }
99
100    read_bytes = Read(&buffer, 22, open_id);
101    if(read_bytes > 0){
102        Write("Read(): Successful: read ", 25, ConsoleOutput);
103        length = toString(&nofbytes, read_bytes);
104        Write(&nofbytes, length, ConsoleOutput);
105        Write(" bytes\n", 7, ConsoleOutput);
106    }else{
107        Write("Read(): Failed: returned ", 25, ConsoleOutput);
108        length = toString(&nofbytes, read_bytes);
109        Write(&nofbytes, length, ConsoleOutput);
110        Write("\n", 1, ConsoleOutput);
111    }
112    close_id = Close(open_id);
113
114    if(close_id < 0){
115        Write("Close(): Failed: returned ", 26, ConsoleOutput);
116        length = toString(&nofbytes, close_id);
117        Write(&nofbytes, length, ConsoleOutput);
118        Write("\n", 1, ConsoleOutput);
119    }else{
120        Write("Close(): Successful: returned ", 30, ConsoleOutput);
121        length = toString(&nofbytes, close_id);
122        Write(&nofbytes, length, ConsoleOutput);
123        Write("\n", 1, ConsoleOutput);
124    }
125
126    Exit(0);
127 }

```

Output: ./nachos -x ../test-pa/file-test4

```

rgbhat@lcs-vc-cis486-2:~/PA/pa6/student/nachos/code/build.linux$ ./nachos -x ../test-pa/file-test4
Read(): Successful: read 22 bytes
Close(): Successful: returned 0
Read(): Failed: returned -1
Close(): Failed: returned -1
Process exited normally
^C
Cleaning up after signal 2
rgbhat@lcs-vc-cis486-2:~/PA/pa6/student/nachos/code/build.linux$ |

```

2.

- a) `int printf(const char *format,...);` `printf` converts, formats, and prints its arguments on the standard output. It returns the number of characters printed. The format string can have either a normal string which is printed to standard output stream. It can also have a format specifier-which starts with '%', converts the arguments to `printf` and prints it to standard output stream
- b) `Write()` function can not print integer variables since it only supports writing from character buffer. If we pass a string literal which contains an integer(`char* str = "123\n"`), `Write()` will be able to print it, but not integers. The `Write()` should be changed to accept, both character and integers as a parameter and the implementation of `Write()` should be able to differentiate between different types of parameters.