Week 12 - CS 442 Group 4 : Weekly Activity and Progress Report

Group Members: Apoorv Lodhi, Niyati Malik, Ragini Kalvade, Ryder Douglas

Weekly In-Person Review Meeting

· When: Nov 12, 12– 12:30 PM at UIC Library

· Missing (why) : N/A

· Late (why) : N/A

Recent Progress

- **Apoorv:** Designed the ER diagram for Leaderboard feature.
- **Niyati:** Added the More Games menu item and started with the UI for Minesweeper game.
- **Ragini:** Updated home screen navigation. Added a carousel for navigation. Working on an information center component.
- **Ryder:** Fixed Map module functionality (user location and marker placement) and interface

Outcome:

Map functionality enhancements have been completed. Modifications will be done for the next release. Minesweeper game development has started. Leaderboard schema design complete. Theme has been made uniform in all components. Release 3 modifications are in progress.

Current Action Items (Work In Progress)

We will be implementing the following aspects of the project -

- Apoorv: Currently working on Leaderboard for maintaining max scores for players.
- Niyati: Finishing the development of the Minesweeper game.
- Ragini: Will be working on integrating a chat/information center feature in the next sprint. Component has been created - WIP.
- Ryder: Begin work on disease simulation.